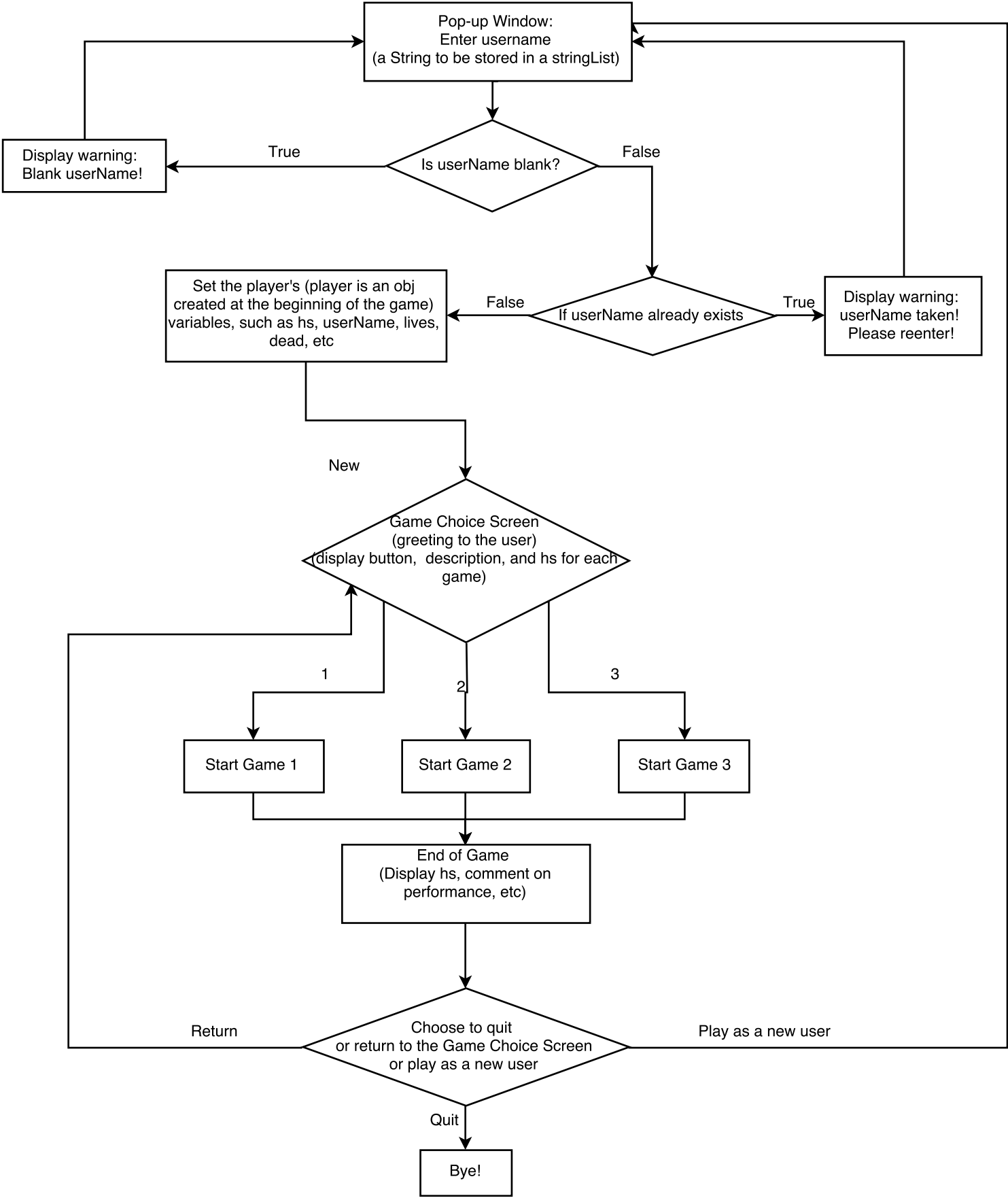


Catcus

Angela Kim, Pacy Yan, Iris Tao
APCS2 Period 4
2017-05-31
Flowchart No. 2

Changes made:

- The password and log in part was taken out because the functionality of the actual game seems more important
- It will be implemented if we still have time after finishing the games
- Along with the log in part, the old versus new user selection part was also taken out because it is not unnecessary. The button class will be used for game selection.
- A new option added on final screen: replay as a new user (so that the userName stringList checking thing can be used).



Catcus

Angela Kim, Pacy Yan, Iris Tao
APCS2 Period 4
2017-05-30
Space Invader Flowchart 2.0

Changes Made:

- (Game structure remains the same)
- spaceship —> cat
- aliens —> mice
- bullets —> cat food and fishbone

Space Invader
(Start Screen)

- aliens, bar, spaceship, bullets
- - display: hs, lives, level

