

Catcus

Angela Kim, Pacy Yan, Iris Tao
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Space Invader Flowchart 2.0

Changes Made:

- (Game structure remains the same)
- spaceship —> cat
- aliens —> mice
- bullets —> cat food and fishbone

Space Invader
(Start Screen)

- aliens, bar, spaceship, bullets
- - display: hs, lives, level

