General MIDI Standards

TABLE 1 - General MIDI Instrument Patch Map

(groups sounds into sixteen families, with 8 instruments in each family)

, -	•		o instruments in each farmy)
Prog#	INSTRUMENT	Prog#	INSTRUMENT
	1-8 PIANO		9-16 CHROMATIC PERCUSSION
1	Acoustic Grand	9	Celesta
2	Bright Acoustic	10	Glockenspiel
3	Electric Grand	11	Music Box
4	Honky-Tonk	12	Vibraphone
5	Electric Piano 1	13	Marimba
6	Electric Piano 2	14	Xylophone
7	Harpsichord	15	Tubular Bells
8	Clav	16	Dulcimer
	17-24 ORGAN		25-32 GUITAR
17	Drawbar Organ	25	Acoustic Guitar(nylon)
18	Percussive Organ	26	Acoustic Guitar(steel)
19	Rock Organ	27	Electric Guitar(jazz)
20	Church Organ	28	Electric Guitar(clean)
21	Reed Organ	29	Electric Guitar(muted)
22	Accoridan	30	Overdriven Guitar
23	Harmonica	31	Distortion Guitar
24	Tango Accordian	32	Guitar Harmonics
	33-40 BASS		41-48 STRINGS
33	Acoustic Bass	41	Violin
34	Electric Bass(finger)	42	Viola
35	Electric Bass(pick)	43	Cello
36	Fretless Bass	44	Contrabass
37	Slap Bass 1	45	Tremolo Strings
38	Slap Bass 2	46	Pizzicato Strings
39	Synth Bass 1	47	Orchestral Strings
40	Synth Bass 2	48	Timpani
	49-56 ENSEMBLE		57-64 BRASS
49	String Ensemble 1	57	Trumpet
50	String Ensemble 2	58	Trombone
51	SynthStrings 1	59	Tuba
52	SynthStrings 2	60	Muted Trumpet
53	Choir Aahs	61	French Horn
54	Voice Oohs	62	Brass Section
55	Synth Voice	63	SynthBrass 1
56	Orchestra Hit	64	SynthBrass 2
	65-72 REED		73-80 PIPE
65	Soprano Sax	73	Piccolo
66	Alto Sax	74	Flute
67	Tenor Sax	75	Recorder
68	Baritone Sax	76	Pan Flute
69	Oboe	77	Blown Bottle
70	English Horn	78 - .	Shakuhachi
71	Bassoon	79	Whistle

72	Clarinet	80	Ocarina		
	81-88 SYNTH LEAD		89-96 SYNTH PAD		
81	Lead 1 (square)	89	Pad 1 (new age)		
82	Lead 2 (sawtooth)	90	Pad 2 (warm)		
83	Lead 3 (calliope)	91	Pad 3 (polysynth)		
84	Lead 4 (chiff)	92	Pad 4 (choir)		
85	Lead 5 (charang)	93	Pad 5 (bowed)		
86	Lead 6 (voice)	94	Pad 6 (metallic)		
87	Lead 7 (fifths)	95	Pad 7 (halo)		
88	Lead 8 (bass+lead)	96	Pad 8 (sweep)		
	97-104 SYNTH EFFECTS		105-112 ETHNIC		
97		105	Sitar		
	FX 1 (rain)				
98	FX 2 (soundtrack)	106	Banjo Shamisen		
99	FX 3 (crystal)	107			
100 101	FX 4 (atmosphere)	108 109	Koto Kalimba		
	FX 5 (brightness)				
102	FX 6 (goblins)	110 111	Bagpipe Fiddle		
103	FX 7 (echoes)		Shanai		
104	FX 8 (sci-fi)	112	Shahai		
	113-120 PERCUSSIVE		121-128 SOUND EFFECTS		
113	Tinkle Bell	121	Guitar Fret Noise		
114	Agogo	122	Breath Noise		
115	Steel Drums	123	Seashore		
116	Woodblock	124	Bird Tweet		
117	Taiko Drum	125	Telephone Ring		
118	Melodic Tom	126	Helicopter		
119	Synth Drum	127	Applause		
120	Reverse Cymbal	128	Gunshot		
DELATED TODICS: TABLE 2 CM Developion Voy Man					

RELATED TOPICS: <u>TABLE 2</u> - GM Percussion Key Map

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