

Pd on the net (lists, forums, tutorials, manuals, externals...)

web	short description
http://crca.ucsd.edu/~msp/software.html	Miller Puckette's core distribution of Pd.
puredata.info	Core site for all things Pd.
http://at.or.at/hans/pd/installers.html	Hans-Christoph Steiner's site, chief responsible of the Pd-extended package.
http://lists.puredata.info	Mailing list of Pd, very useful to post your questions and keep in touch with the Pd community.
http://wiki.puredata.info/	Pd Wiki intended as an pd-object database.
en.wikipedia.org/wiki/Pure_Data	Pd in Wikipedia.
pd.iem.at/	Site of the <i>Institute for Electronic Music and Acoustics</i> in Graz. They are responsible of some great external libraries for Pd.
http://obiwannabe.co.uk http://obiwannabe.co.uk/html/music/musictuts.html	Andy Farnell's site with a bunch of tutorials for pd, especially interesting for sound designers.
http://puredata.hurleur.com/	Fantastic forum with patches, abstractions, externals...
ydegoyon.free.fr/software.html	Externals by Yves Degoyon
http://footils.org/cms/weblog/categories/pure-data/	Tutorials and articles by Frank Barknecht

Books (and eBooks)

author	year	title	publisher	link
Farnell, Andy	2009	Designing Sound. Procedural audio for games and film	Applied Scientific Press, ISBN-13: 978-0-9560886-0-4	http://aspress.co.uk/ds/
Kreidler, Johannes	2009	Loadbang: Programming Electronic Music in Pure Data	Wolke Verlag Hofheim, ISBN 978-3936000573.	http://pd-tutorial.com
pd-graz	2006	Bang. Pure Data	Wolke Verlag Hofheim, ISBN 978-3936000375.	http://pd-graz.mur.at/label/book/bangbook.pdf .
Puckette, Miller	2007	The Theory and Technique of Electronic Music	World Scientific Press, ISBN 978-9812705419.	http://www-crcs.ucsd.edu/~msp/techniques.htm .

Some selected projects (and libraries not included in the extended version at the time of compiling this list...)

name	author	web/link	short description
DIY2	Matt Davies (hard.off@gmail.com)	http://www.m-pi.com/DIY2.zip	Modular system with all sorts of effects, samplers, synths and more. Great!
netpd		http://www.netpd.org/About	netpd is a project based on the software puredata. its intention is to create an environment for electronic musicians and give them the opportunity to jam with each other in real-time, connected over the internet or a LAN.
RRADICAL	Frank Barknecht	http://footils.org/cms/weblog/2004/oct/05/rradical-pd/	RRADical Pd is a project to create a collection of Pd patches, that make Pd easier and faster to use for people who are more comfortable with commercial software like Reason(tm) or Reaktor(tm)
pmpd	Cyrille Henry	http://drpichon.free.fr/pmpd/	physical modelling for Pd
serendiPd	Hans Christoph Steiner	http://at.or.at/serendiPd/	This collection of Pd patches allows multiple users to edit a shared patch at the same time over a network.
gridflow	Mathieu Bouchard	http://gridflow.ca/	GridFlow is a plugin for PureData, Ruby, and jMax. It provides the ability to process images and video as N-dimensional arrays ("Grids")
fftease	Eric Lyon & Christopher Penrose	http://www.sarc.qub.ac.uk/~elyon/LyonSoftware/MaxMSP/FFTease/	FFTease is a collection of Max/MSP objects implementing various forms of spectral sound processing. These include an additive-synthesis phase vocoder, noise reduction, cross synthesis, and more unusual forms of spectral processing.
timbreID	William Brent	http://williambrent.conflations.com/pages/research.html	Timbre analysis and classification toolkit for pure data (Pd).
smeck	Miller Puckette	http://crca.ucsd.edu/~msp/	six-channels guitar processor.

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soundhack	William Brent, Tom Erbe, Daniel Arias, Bryan Oczkowski and Trevor LeVieux	http://www.soundhack.com/externs.php	fft based suite of externals