

Projection matrices P_V

$n \times n$ matrices associated to a subspace $V \subset \mathbb{R}^n$

are symmetric

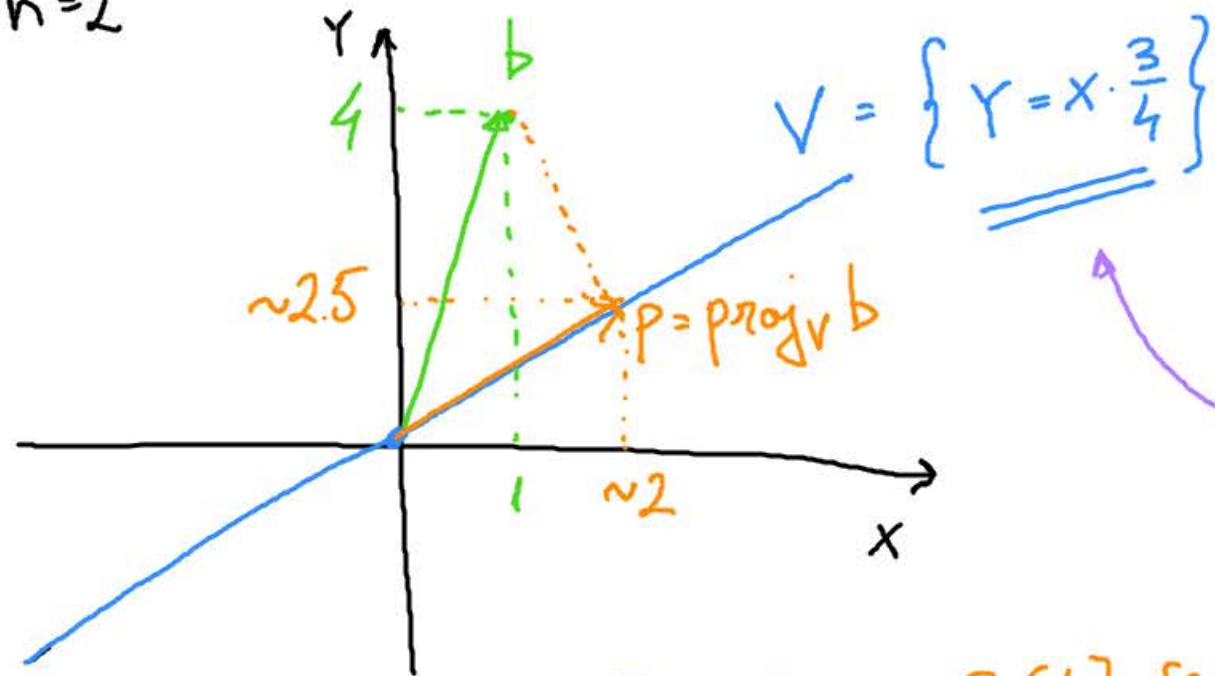
$$P_V \cdot P_V = P_V$$

projection formula

$$\text{proj}_V b = P_V \cdot b$$

$n \times k$

$n=2$



algorithm • write $V = C(A)$ for some matrix A

$$P_V = \underbrace{A}_{n \times k} \underbrace{(A^T A)^{-1}}_{k \times n} \underbrace{A^T}_{k \times n}$$

$$A = \begin{bmatrix} 4 \\ 3 \end{bmatrix}$$

$$\left(\begin{bmatrix} 25 \\ 11 \end{bmatrix} \right)^{-1} = \begin{bmatrix} 1/25 \end{bmatrix}$$

$$p = P_V b = \frac{1}{25} \begin{bmatrix} 16 & 12 \\ 12 & 9 \end{bmatrix} \begin{bmatrix} 1 \\ 4 \end{bmatrix} = \frac{1}{25} \begin{bmatrix} 64 \\ 48 \end{bmatrix} \sim \begin{bmatrix} 2.5 \\ 2 \end{bmatrix}$$

$$P_V = \begin{bmatrix} 4 \\ 3 \end{bmatrix} \left(\begin{bmatrix} 4 & 3 \end{bmatrix} \begin{bmatrix} 4 \\ 3 \end{bmatrix} \right)^{-1} \begin{bmatrix} 4 & 3 \end{bmatrix} = \frac{1}{25} \begin{bmatrix} 16 & 12 \\ 12 & 9 \end{bmatrix}$$

"Least Squares" approximation

Setup: fix A, b approximate $A v = b$ if $b \notin C(A)$

find v such that the error $b - A v$ is as small as possible
i.e. $\|b - A v\|$ should be as small as possible

How to do this: pick $p \in C(A)$ s.t.
 $\|b - p\|$ is as small as possible

p should be equal to $\text{proj}_{C(A)} b$

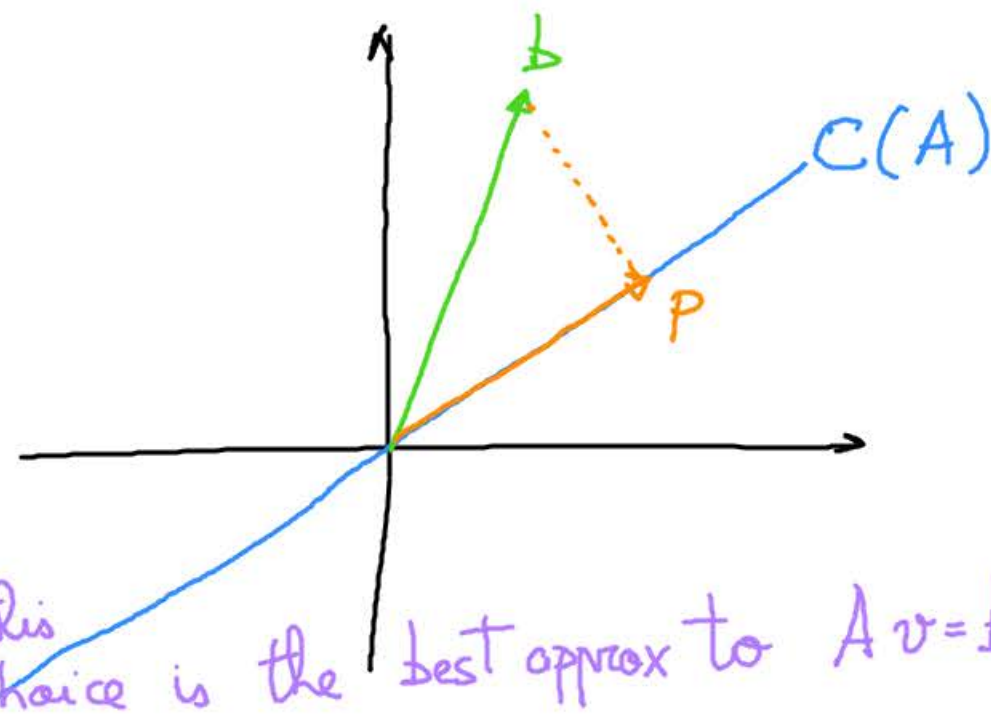
$$p = P_{C(A)} b = A(A^T A)^{-1} A^T \cdot b$$

What should v be?

$$p = A v$$

$$v = (A^T A)^{-1} A^T \cdot b$$

this choice is the best approx to $A v = b$



Problem: find x, y, z s.t. $x \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + y \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} + z \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$ is as close to $b = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ as possible

$A \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ where $A = \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & 2 \\ 0 & 1 & 1 \end{bmatrix}$

goal: find $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = v$ s.t. Av is as close to b as possible

least squares formula:

choose $v = (A^T A)^{-1} A^T \cdot b$

let $S = A^T A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 2 & 1 \\ 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & 2 \\ 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 3 \\ 1 & 2 & 3 \\ 3 & 3 & 6 \end{bmatrix}$

the columns of S are \Rightarrow S is not invertible
the columns of A are not independent

but $\begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$ implies that

$x \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + y \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} + z \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} = (x+z) \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + (y+z) \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$

equivalently, it suffices to find α, β
s.t. $\alpha \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + \beta \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$ is as close to $b = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ as possible

$\tilde{A} = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix}$ we want to approximate
 $\tilde{A} \begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$

choose $\begin{bmatrix} \alpha \\ \beta \end{bmatrix} = (\tilde{A}^T \tilde{A})^{-1} \tilde{A}^T \cdot b$ $\tilde{A}^T \tilde{A} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$

Application: data points on an (X, Y) plane

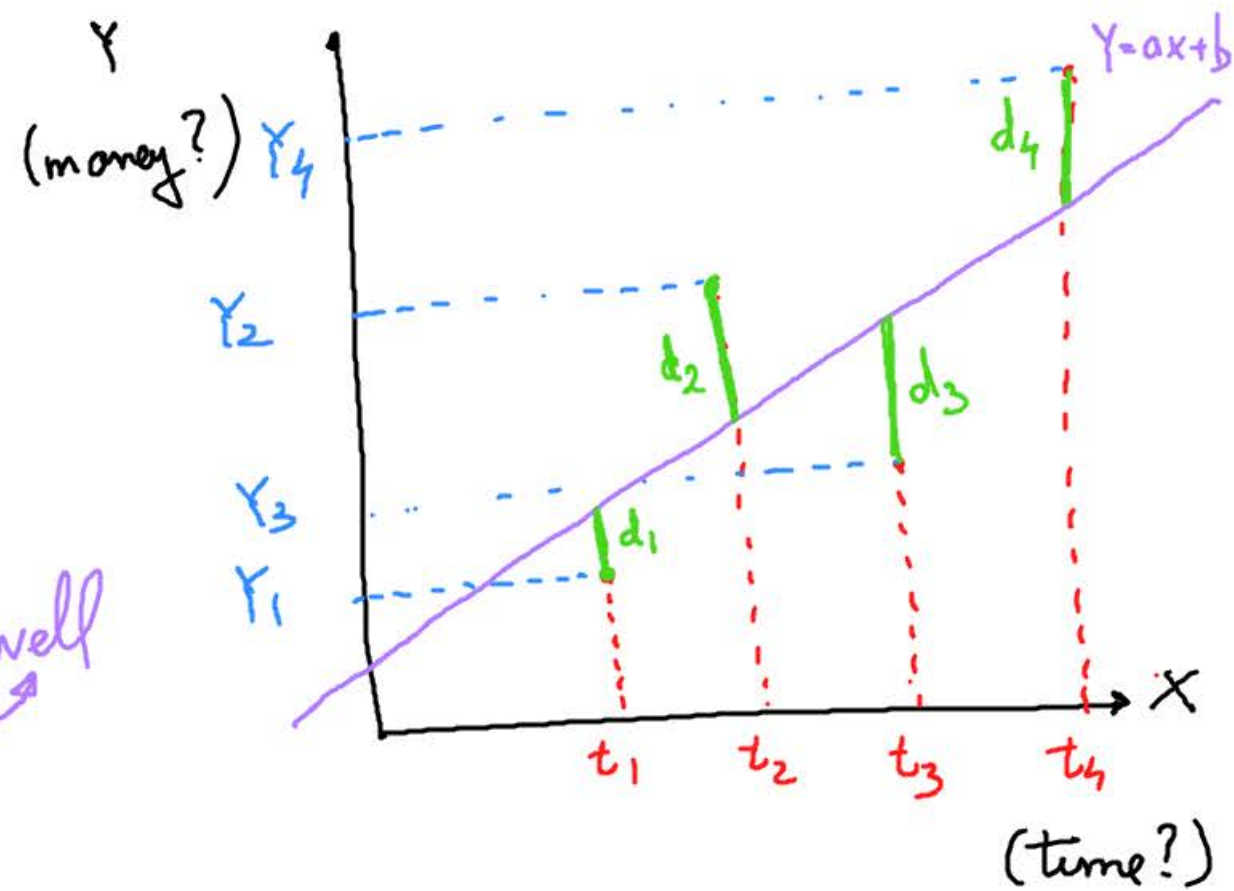
if time \sim money you would expect
a proportionality between the t_i 's and the Y_i 's

all data points on the same line

Goal: fit a line between the data points as well as possible

$$Y = ax + b$$

choosing a line of best fit comes down to choosing two real numbers a and b



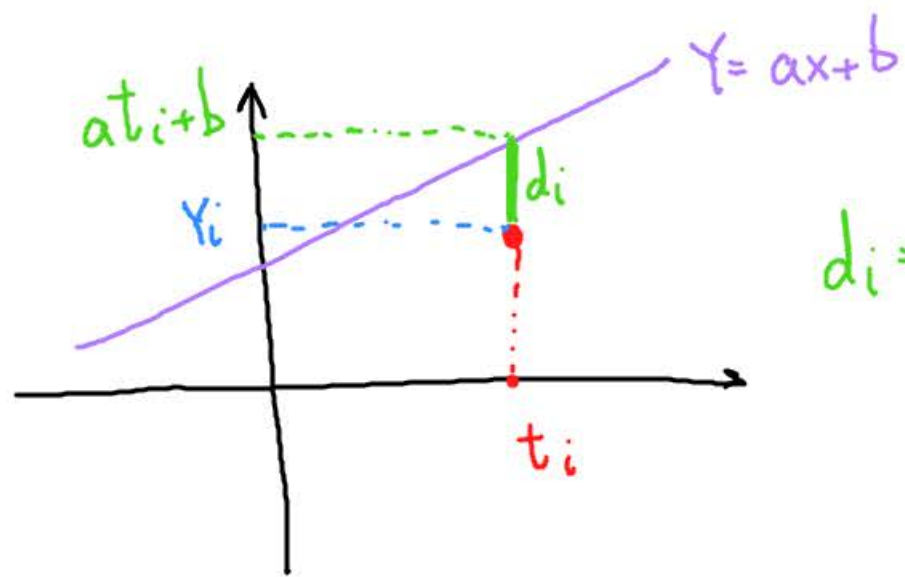
the sum of the squares of the vertical distances from the data points to the line should be as small as possible

$d_1^2 + d_2^2 + d_3^2 + d_4^2$ should be as small as possible

you are given t_1, t_2, t_3, t_4 and you want to find a, b
 Y_1, Y_2, Y_3, Y_4

s.t. $d_1^2 + d_2^2 + d_3^2 + d_4^2$ is as small as possible $(Y_1 - at_1 - b)^2 + \dots + (Y_4 - at_4 - b)^2$

what is d_i in terms of Y_i and t_i ?



$$d_i = |Y_i - at_i - b|$$

the system

$$\begin{cases} at_1 + b = Y_1 \\ \vdots \\ at_4 + b = Y_4 \end{cases}$$

$$\Leftrightarrow \begin{bmatrix} t_1 & 1 \\ \vdots & \vdots \\ t_4 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} Y_1 \\ \vdots \\ Y_4 \end{bmatrix}$$

\parallel \parallel \parallel
 A v b

least squares solution A gives you
 $v = \begin{bmatrix} a \\ b \end{bmatrix} = (A^T A)^{-1} A^T b$ = some formula in terms of Y_i 's and t_i 's