

BB70:

%71 = call @Makenull(%72)
br BB73

BB73:

%discctr.0 = phi [%74, BB70] , [%75, BB76]
%77 = icmp-sge %discctr.0, 1
br %77 BB78 BB79

BB78:

%80 = call @Push(%72,%discctr.0)
br BB76

BB79:

ret

BB76:

%75 = add %discctr.0, -1
br BB73