

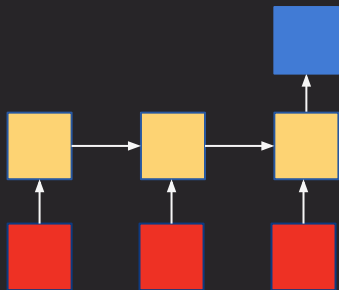


NLP : Recurrent Neural Network

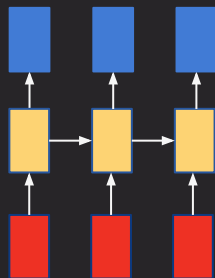
Video 3: Types of RNN

Types of RNN

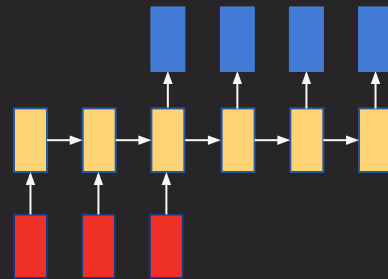
Many to One



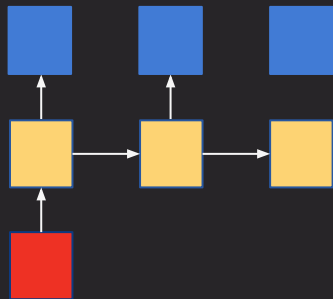
Many to Many



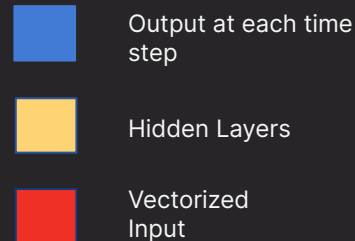
Many to Many



One to Many

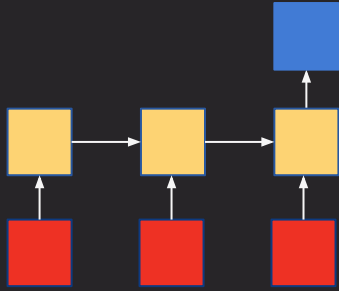


One to One

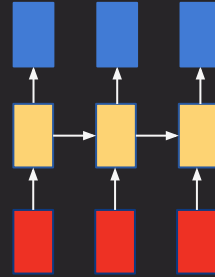


Types of RNN

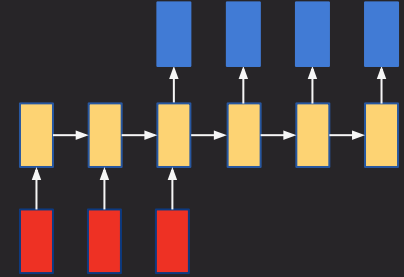
Many to One



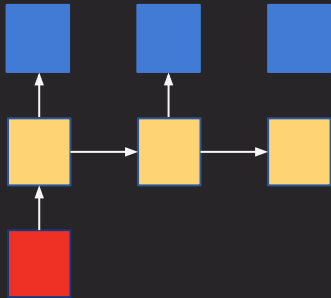
Many to Many



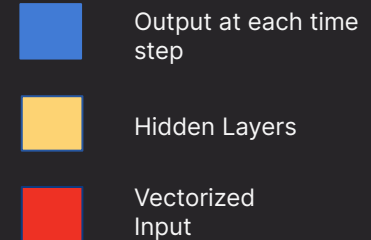
Many to Many



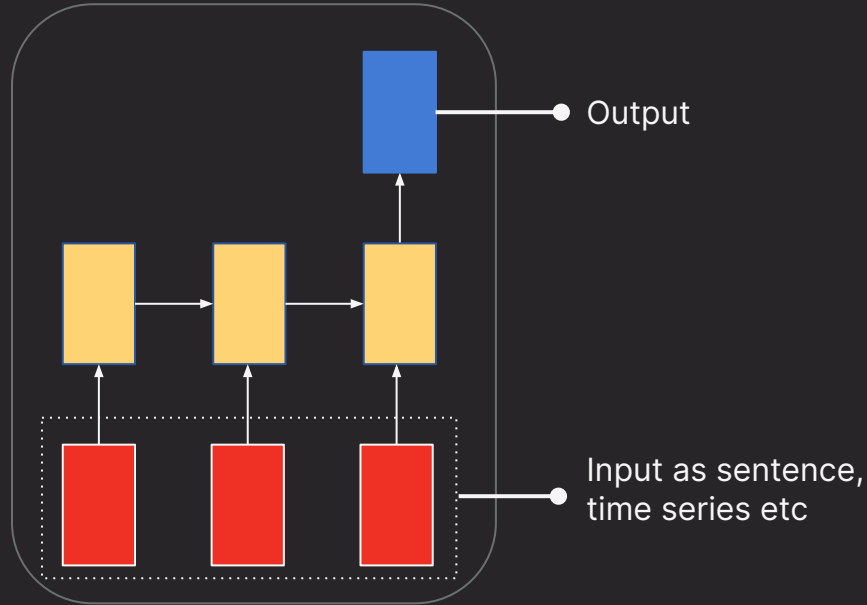
One to Many



One to One

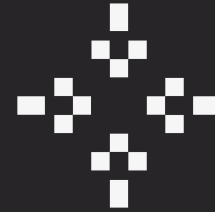


1. Many to One



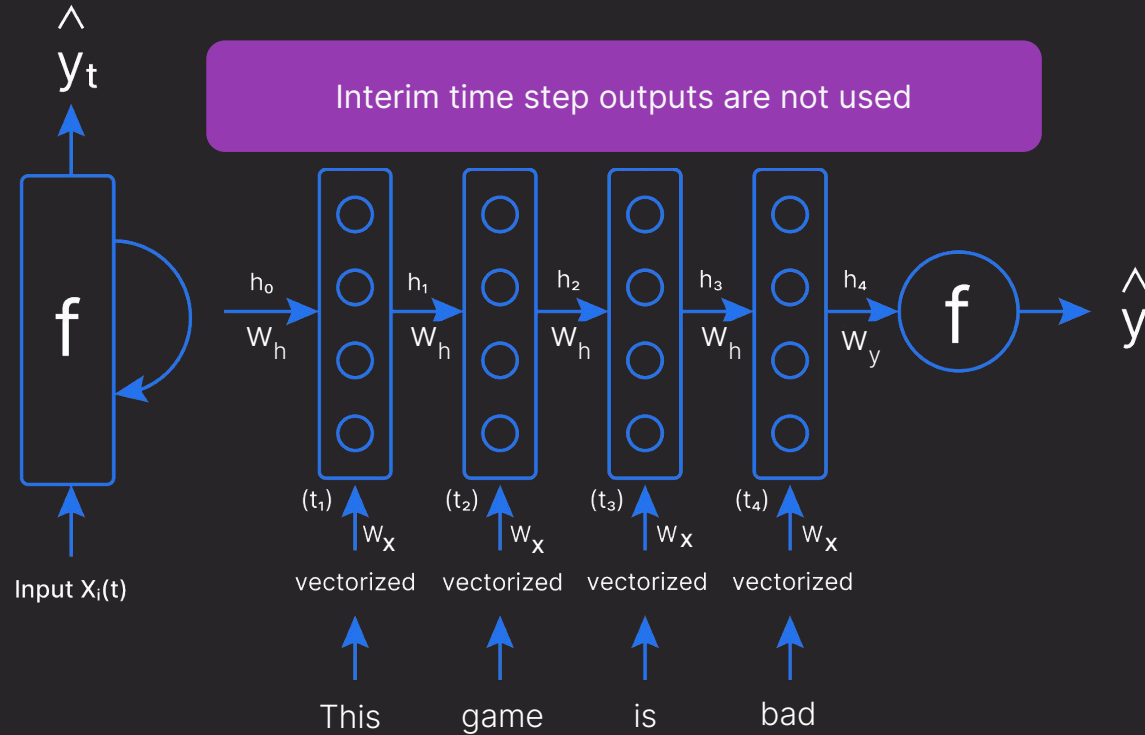
- Expects sequential data in input and non sequential data in output.

For example:



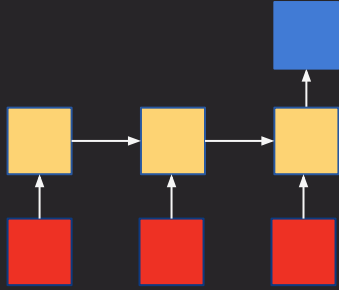
Pixel Games

1. Many to One

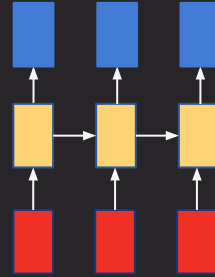


Types of RNN

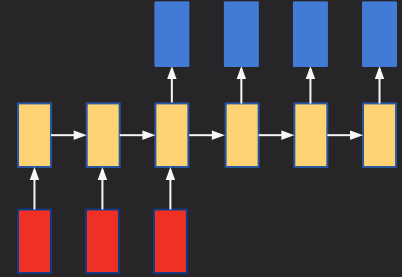
Many to One



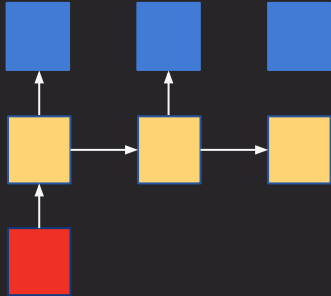
Many to Many



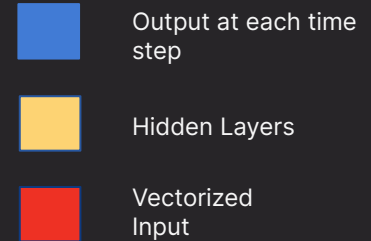
Many to Many



One to Many

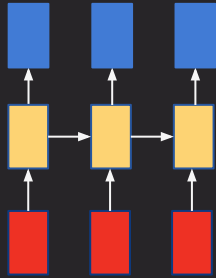


One to One



Types of Many-to many RNN

Many to Many



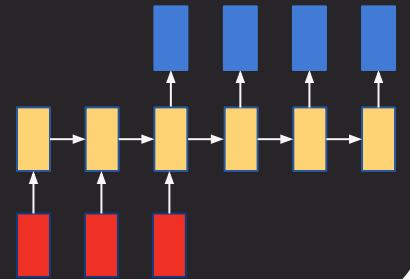
1

Input sequence = Output sequence

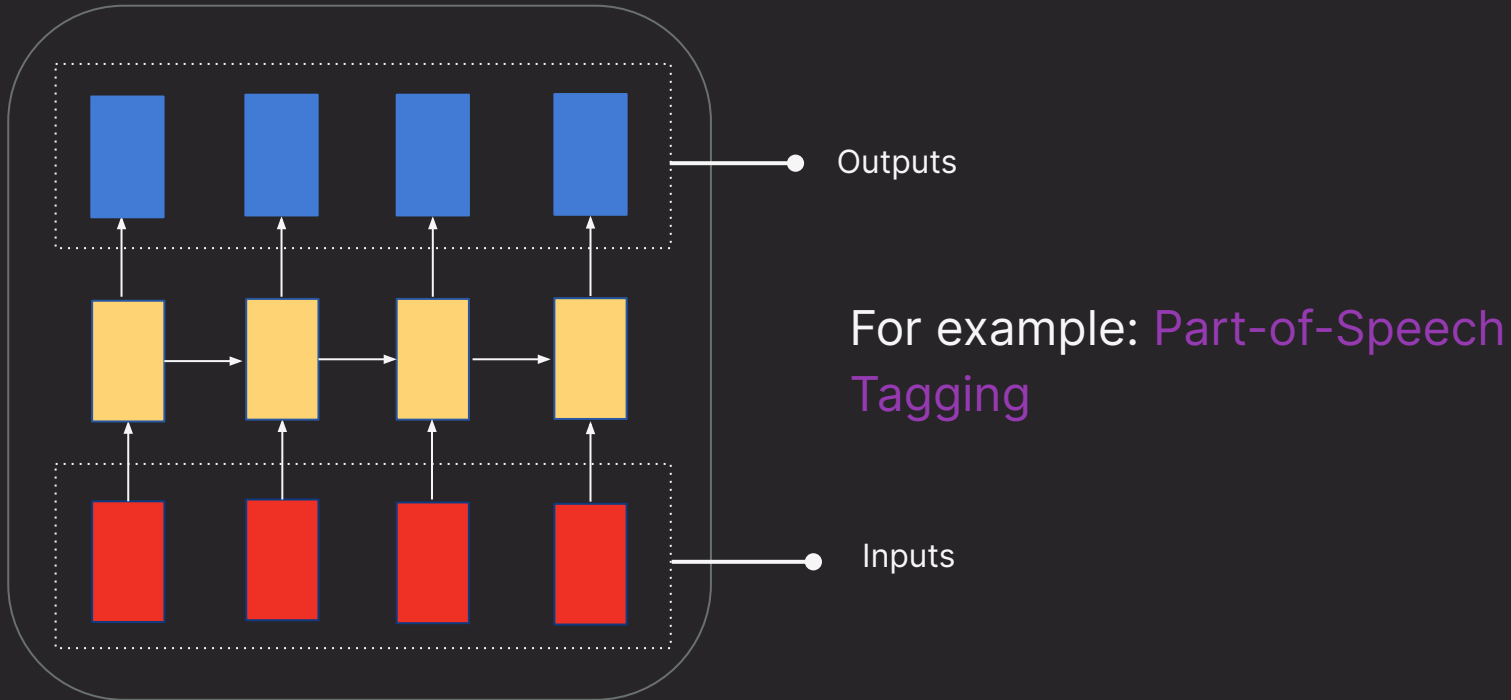
Input sequence \neq Output sequence

2

Many to Many

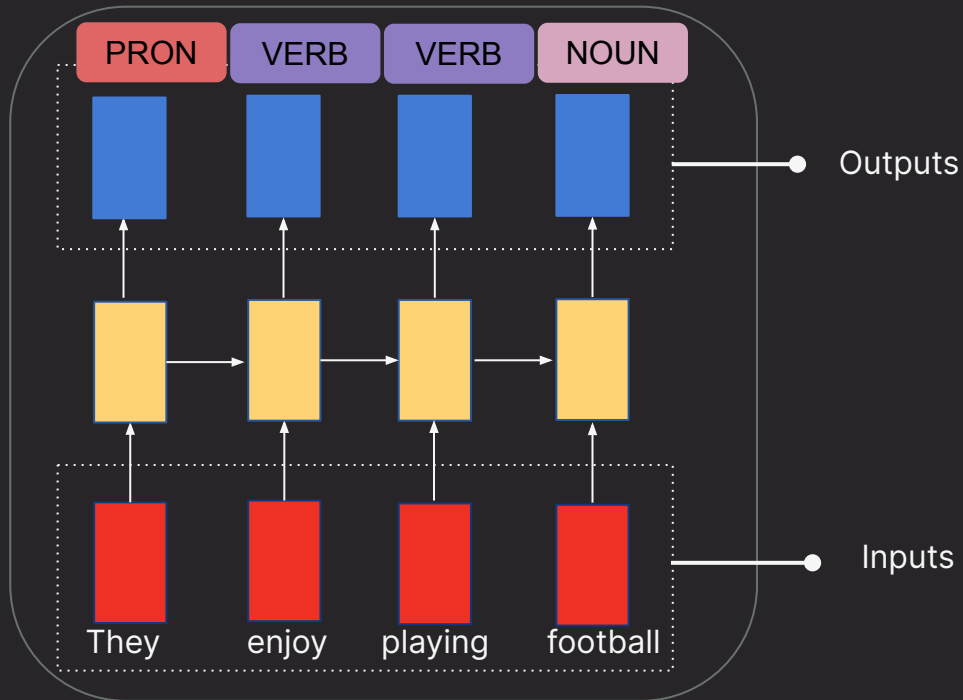


1

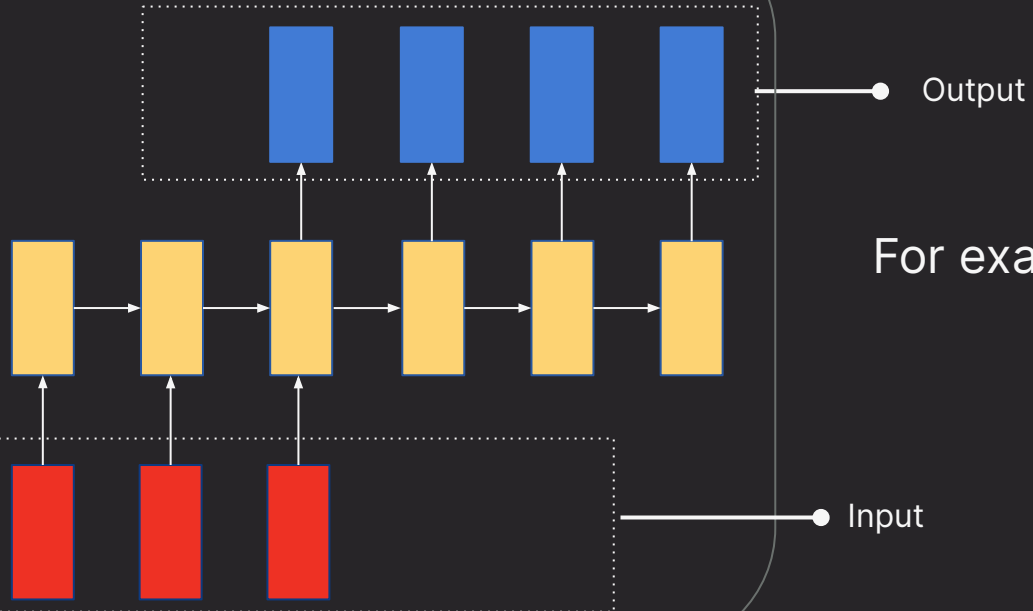
Input sequence = Output sequence

1

Input sequence = Output sequence

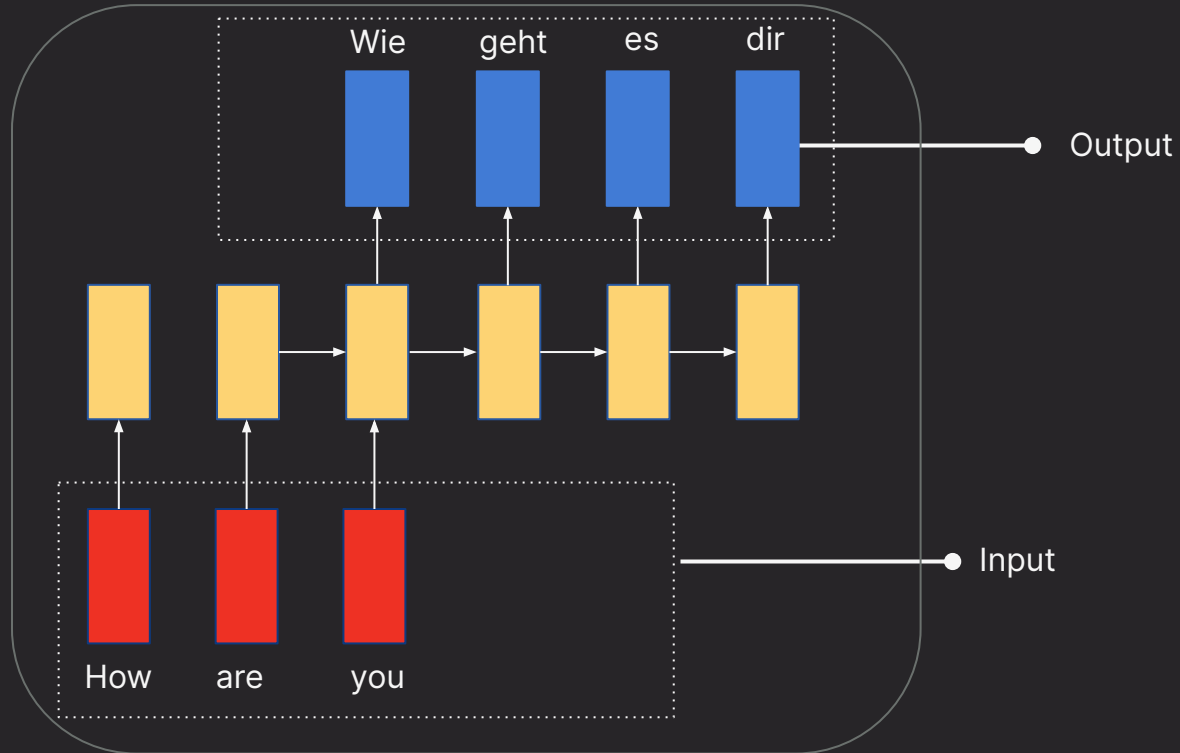


2

Input sequence \neq Output sequence

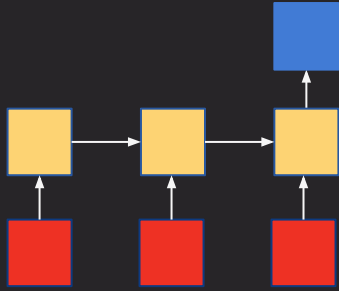
For example: Machine Translation

2

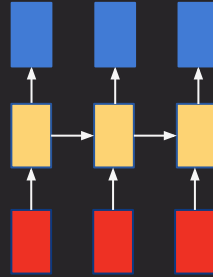
Input sequence \neq Output sequence

Types of RNN

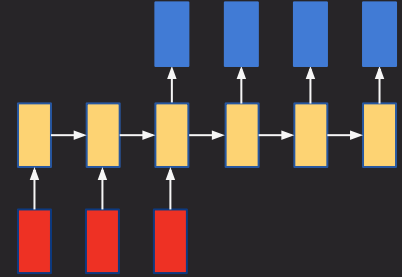
Many to One



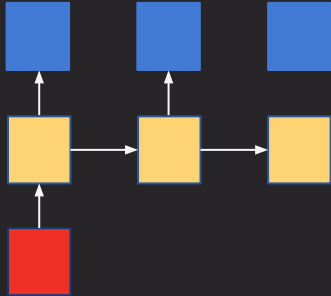
Many to Many



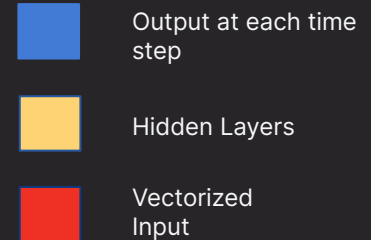
Many to Many



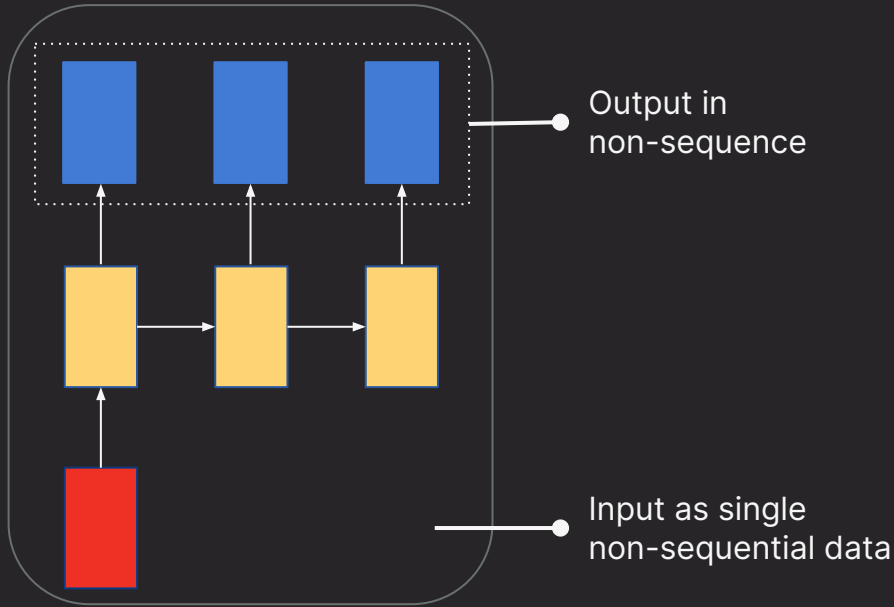
One to Many



One to One



3. One to Many



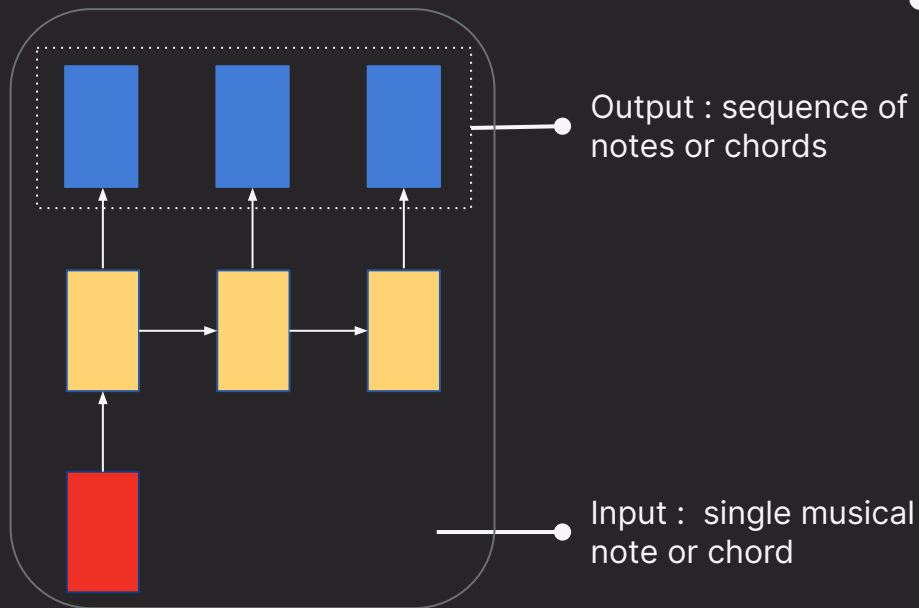
- Expects non sequential data in input and sequential data in output.

For example:



Image Captioning

3. One to Many



- Expects non sequential data in input and sequential data in output.

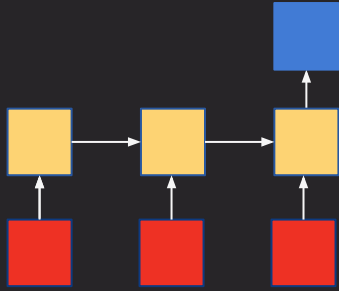
For example:



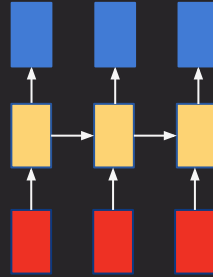
Music Generation

Types of RNN

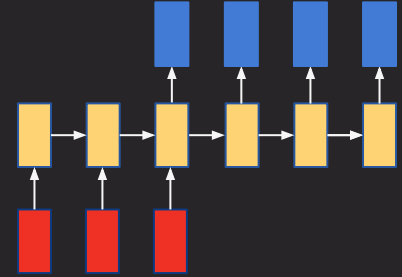
Many to One



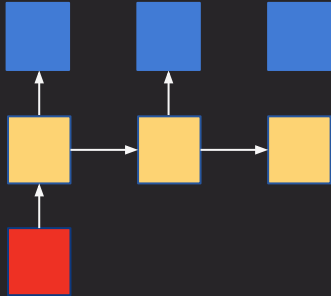
Many to Many



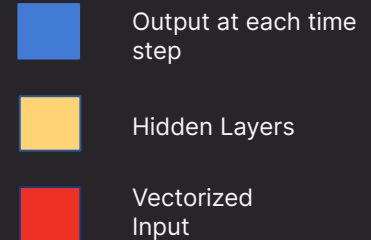
Many to Many



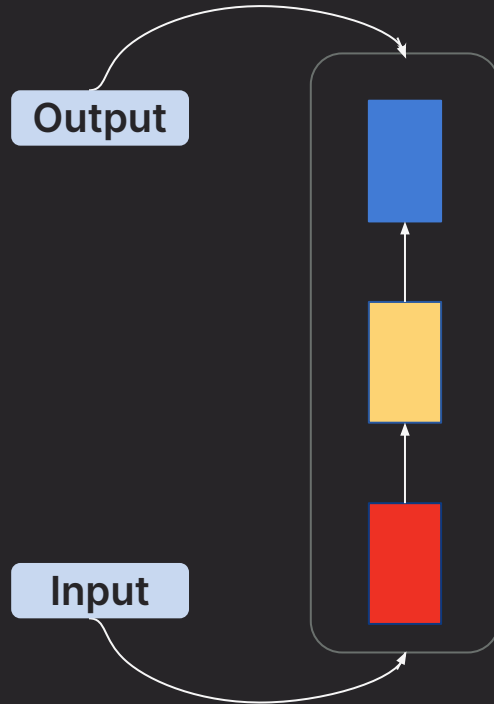
One to Many



One to One



4. One to One



- Expects non sequential data in both input and output.

Thank you