

pokemon-statistical-analysis

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2026-02-18

```
library(readr)

X29_Pokemon <- read_csv("29. Pokemon.csv")

## Rows: 1025 Columns: 24
## -- Column specification -----
## Delimiter: ","
## chr (7): Name, Type_1, Type_2, Egg_Group_1, Egg_Group_2, Generation, Past_Type
## dbl (13): id, Height(m), Weight{kg}, HP, Attack, Defense, Sp.Atk, Sp.Def, Sp...
## lgl (4): Is_Legendary, Is_Mythical, Is_Baby, Is_Pseudo_Legendary
##
## i Use `spec()` to retrieve the full column specification for this data.
## i Specify the column types or set `show_col_types = FALSE` to quiet this message.

Legendarios <- subset(X29_Pokemon, Is_Legendary == TRUE)

no_legendarios <- subset(X29_Pokemon, Is_Legendary == FALSE)

print(Legendarios)

## # A tibble: 71 x 24
##       id Name  `Height(m)` `Weight{kg}`    HP  Attack  Defense Sp.Atk Sp.Def Speed
##     <dbl> <chr>      <dbl>        <dbl> <dbl> <dbl>   <dbl>   <dbl> <dbl>
## 1     144 Arti~      1.7        55.4     90    85    100    95    125    85
## 2     145 Zapd~      1.6        52.6     90    90    85    125    90    100
## 3     146 Molt~       2          60       90    100    90    125    85    90
## 4     150 Mewt~       2          122      106   110    90    154    90    130
## 5     243 Raik~      1.9        178      90    85    75    115    100   115
## 6     244 Entei       2.1        198      115   115    85    90    75    100
## 7     245 Suic~       2          187      100   75    115    90    115    85
## 8     249 Lugia       5.2        216      106   90    130    90    154   110
## 9     250 Ho-oh       3.8        199      106   130    90    110    154    90
## 10    377 Regi~      1.7        230      80    100   200    50    100    50
## # i 61 more rows
## # i 14 more variables: Type_1 <chr>, Type_2 <chr>, Is_Legendary <lgsl>,
## #   Is_Mythical <lgl>, Egg_Group_1 <chr>, Egg_Group_2 <chr>, Generation <chr>,
## #   Capture_Rate <dbl>, Base_Happiness <dbl>, Is_Baby <lgl>, Egg_Cycles <dbl>,
## #   Past_Type <chr>, Is_Pseudo_Legendary <lgl>, Total_Stats <dbl>

print(no_legendarios)

## # A tibble: 954 x 24
##       id Name  `Height(m)` `Weight{kg}`    HP  Attack  Defense Sp.Atk Sp.Def Speed
##     <dbl> <chr>      <dbl>        <dbl> <dbl> <dbl>   <dbl>   <dbl> <dbl>
## 1     1 Bulb~       0.7         6.9     45    49    49    65    65    45
```

```

## 2 2 Ivys~ 1 13 60 62 63 80 80 60
## 3 3 Venu~ 2 100 80 82 83 100 100 80
## 4 4 Char~ 0.6 8.5 39 52 43 60 50 65
## 5 5 Char~ 1.1 19 58 64 58 80 65 80
## 6 6 Char~ 1.7 90.5 78 84 78 109 85 100
## 7 7 Squi~ 0.5 9 44 48 65 50 64 43
## 8 8 Wart~ 1 22.5 59 63 80 65 80 58
## 9 9 Blas~ 1.6 85.5 79 83 100 85 105 78
## 10 10 Cate~ 0.3 2.9 45 30 35 20 20 45
## # i 944 more rows
## # i 14 more variables: Type_1 <chr>, Type_2 <chr>, Is_Legendary <lgl>,
## # Is_Mythical <lgl>, Egg_Group_1 <chr>, Egg_Group_2 <chr>, Generation <chr>,
## # Capture_Rate <dbl>, Base_Happiness <dbl>, Is_Baby <lgl>, Egg_Cycles <dbl>,
## # Past_Type <chr>, Is_Pseudo_Legendary <lgl>, Total_Stats <dbl>

```

ahora comparo los legendarios y los no los no leenarios.

```

mean(Legendarios$Total_Stats)

## [1] 593.8592

mean(no_legendarios$Total_Stats)

## [1] 415.3197

```

ahora visualizacion

```

install.packages("ggplot2")

## Installing package into '/cloud/lib/x86_64-pc-linux-gnu-library/4.5'
## (as 'lib' is unspecified)

library(ggplot2)

ggplot(X29_Pokemon, aes(x = Is_Legendary, y = Total_Stats)) + geom_boxplot() + labs(tittle = "Legendarios")

## Ignoring unknown labels:
## * tittle : "Legendarios"

```

