

Angelo Munhoz

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Skills

- TypeScript | JavaScript | Node | Express | C# | C++ | Qt | QML | Python | MySQL | PostgreSQL | NoSQL | MongoDB | Docker | Git
- React (Hooks e Context API) | Redux | Next | Angular 2+ | AngularJS | MaterialUI | Bootstrap | Tailwind | SASS | Styled Components
- Linux Terminal (Shell) | Frontend | Backend | Full-Stack | Agile Methodology | Scrum | Kanban | Portuguese, English

Experience

- Software Engineer** CNH Industrial Sorocaba, SP, Brazil (hybrid) **04/2021 - now**
- Develop **embedded projects interfaces** focused on **agricultural solutions** (vehicle control panel) using **QML, Qt, C++ C#, Java** and **Linux**.
 - Use of **Figma** prototypes created by UX teams to develop interfaces.
 - **Pair programming** and **code review** practice.
 - Working with **Scrum** methodology and direct interaction with **overseas** teams.

- Full-Stack Programmer** Havan Labs Brusque, SC, Brazil (remote) **04/2021 - 11/2022**
- Responsible for the **web interfaces** of applications focused on internal HR solutions (employee portal, request for profit sharing and income reporting, hiring portal, etc.) using **React, TypeScript, C# and MySQL**.
 - Use of **Figma** prototypes created by UX teams to develop interfaces.
 - Creation of **documents** for interfaces and functionalities developed.
 - **Pair programming** practice.
 - Working with **Scrum** methodology.

- Trainee System Analyst** Grupo Splice Votorantim, SP, Brazil (hybrid) **01/2020 - 04/2021**
- Technical responsible for embedded projects **web interfaces** of the R&D team from the Engineering sector using **React, TypeScript, AngularJS, Go and MySQL**.
 - **Promoted** from Intern to Trainee in **less than 1 year** at the company.
 - Creation of **documents** for interfaces and functionalities developed.
 - Agile methodology composed of daily meetings.

- Intern** Grupo Splice Votorantim, SP, Brazil **04/2019 - 01/2020**
- Maintenance and development of **web interfaces** using **React, AngularJS, C#, Go, and MySQL**.
 - Learned **JavaScript, C#, Go, Git, and Shell**.
 - Creation of **documents** for interfaces and functionalities developed.
 - Agile methodology composed of daily meetings.

Education

- Postgraduate MBA** XP Educação Brazil (online) **05/2022 - 05/2023**
- Postgraduate in Full-Stack Development, focused on React and Node technologies.
- Bachelor of Engineering** FACENS Sorocaba, SP, Brazil **01/2017 - 12/2021**
- Degree in Computer Engineering.

Projects

- **Nintendo Switch Interface Clone:** Clone of Nintendo Switch console's interface (HTML, CSS and JavaScript). [Link](#) (03/2023)

Certifications

Alura

- Docker: creating and managing containers: [Certificate](#) link (04/2023)
- Angular part 2: Authentication, Forms and lazy loading: [Certificate](#) link (04/2023)
- Angular part 1: productivity and organization with SPA framework: [Certificate](#) link (03/2023)
- Excel Procv: Boolean logic and search for values: [Certificate](#) link (03/2023)