



Tanya Angelova



03 July 1995 - 26 years old



Bulgarian



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<https://angelovatanya.github.io/>



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Skills

Dev *Ctrl++*, Java, Angular, SQL, C, Python, Matlab, HTML, CSS, JS, JQuery

Agility *Agile, Design Thinking*

Other *UML, Git, Gradle, Maven, LaTeX*

Personal *Ambition, Persistence, Team work, Problem solving*

Languages

Bulgarian *Native*

French *C1*

English *C1*

Spanish *A2*

Italian *A1*

References

Sylvain Fischer, CTO of CleverM8

Interests



Reading



Running



Traveling



Latin-American culture

Education

2014 - 2020

INSA Rouen Normandy

Master in Computer science and Technology of Information
Rouen, France

Professional Experience

MARCH'20 - JULY'21 CERN

Technical student

Geneva, Switzerland

- Building from scratch a CAEN power supply simulator for the CMS Tracker Detector Control Systems (DCS) team

- The project consists of :

1. Choosing the best architecture following the object-oriented programming paradigm
2. Development of the backend scripts
3. Building the user interface.

JAN'19 - JAN'20

Happy Quest

Frontend developer & Scrum master

Rouen, France

- Creating the user interface of the HappyQuest app, v.3

- Organization of the working process, following the Agile principles

MAY'19 - AUGUST'19 CleverM8

Backend Java developer (internship)

Paris, France

- REST API development for validation of the cognitive model configuration, created by the user of the CleverM8 platform.

- Giving ideas for the design of the CleverM8 platform through a Design thinking sprint.

JUNE'18 - AUGUST'18 CERN

Summer student

Geneva, Switzerland

- Development of a search engine for the data structures available in the connected systems for the ALICE experiment.

Projects

Website for the TEDxINSARouen event - tedxinsarouen.fr

- Development of the TEDxINSARouen website, using HTML, CSS and JavaScript

- Taking part of the event organisation

Chatroom for a game with AI player

- Development of a chatroom in Java for bidding game

Application for pilots in training

- Application, designed to help the theoretical training of pilots of small planes

- Creation of the architecture of the solution, using UML

- Development of the user interface in Java