Angel Seay

□ angelseay99@gmail.com

angelseay.github.io

OBJECTIVE

Seeking full-time opportunities in UX Design

SKILLS

UX

User Research

Persona Creation

Affinity Diagramming

Usability Testing

Prototyping and Evaluation

Tools

Adobe XD

Sketch

Illustrator

Photoshop

Languages

Java

HTML

CSS

Relevant Courses

User Interface Design

Educational Technology

Research Methods

EDUCATION

Georgia Institute of Technology

Atlanta, GA

August 2016 - December 2019

- Candidate for B.S. in Computer Science
- Concentrations in People and Media, GPA: 3.59/4.00
- Clubs/Organizations: Design Club, Women@CC

EXPERIENCE

UX Design Intern

Avanade

May 2019 - July 2019

- Collaborated with designers and interns in ideation sessions
- Made wireframes and clickable prototypes in Adobe XD and Sketch
- Coded a web prototype using HTML, CSS, and JavaScript
- Created an affinity diagram and persona based on interview audio and transcripts

Project Re Mi Fa

Educational Technology Course Jan

January 2019 - May 2019

- Surveyed high school drumline students and defined learning goals
- Designed wireframes and Adobe XD prototype
- Evaluated feedback from students and made suggestions for future iterations

Augmented Reality Research Intern

Georgia Tech Research Institute

May 2018 – July 2018

- Developed a multi-platform augmented reality client in Apple's ARKit and Google's ARCore
- Used Mapbox SDK to place spatial meshes over their corresponding real world locations
- Included image detection, animations and real time location updates