Angel Seay

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Objective

Seeking a Summer 2019 internship in UX/UI, Product Design, or Front-End Development

Skills

Relevant Courses

Object-oriented programming, Data Structures, Algorithms, Computer Graphics

Languages

Java, Python, C#

Technology

Unity, ARKit, ARCore

UX

User Research

Persona Creation

Storyboarding

Affinity Diagramming

Wireframing

Usability Testing

Prototyping and Evaluation

Math

Linear Algebra

Discrete Math

Probability and Statistics

Multivariable Calculus

Combinatorics

Education

Georgia Institute of Technology

Atlanta, GA August 2016 - Present

- Candidate for B.S. in Computer Science, Graduating: Dec. 2019
- Concentrations in Media and People, Honors Program
- GPA: 3.49/4.00
- Clubs/Organizations: Design Club, Women@CC, ImpactATL

Experience

Undergraduate Teaching Assistant, CS 1100

Atlanta, GA August 2018 - Present

- Answered questions and provided mentorship to students as they navigated their first semester
- Graded assignments for approximately 25 students

Georgia Tech Research Institute Intern

Atlanta, GA May 2018 - July 2018

- Worked in a team of three and created a multi-platform augmented reality client with Apple's ARKit and Google's ARCore
- Used Mapbox SDK to place spatial meshes over their corresponding real world locations
- Included image detection, animations, and real time location updates

Projects

Escape the Syllabus, CS 3311/3312

Atlanta, GA August 2018 - Present

- Worked in a team of five to design a mobile game for students
- Conducted user research, generated ideas, created lo-fi prototype, and completed heuristic evaluations

Backpacks Redesigned, CS 3750

Atlanta, GA August 2018 – December 2018

- Worked in a team of five to solve problems faced by backpack stakeholders
- Conducted user research, created affinity diagram, produced wireframes, created prototypes, and completed evaluations