Angel Seay UX Designer

<u>angelseay.github.io</u>

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Skills

UX

User Research
Affinity Mapping
Persona Creation
Prototyping
Heuristic Evaluation
Usability Testing

Tools

Adobe XD

Sketch

Illustrator

Photoshop

Programming

Java

HTML

CSS

JavaScript

D3.js

Relevant Coursework

User Interface Design Educational Technology Research Methods Information Visualization Cognitive Science

Education

Georgia Tech — B.S. Computer Science

Atlanta, GA

August 2016 - December 2019

- Concentrations in People and Media
- GPA: 3.59/4.00
- Clubs/Organizations: Design Club, Women@CC

Experience

Avanade — UX Design Intern

Atlanta, GA

May 2019 - July 2019

- Participated in collaborative ideation sessions
- Made wireframes and clickable prototypes using Adobe XD and Sketch
- Coded a web prototype in HTML, CSS, and JavaScript
- Created an affinity map and user persona based on interview audio and transcripts

Georgia Tech — CS 1100 Teaching Assistant

Atlanta, GA

August 2018 - December 2018

- Answered questions and provided mentorship to firstyear students in seminar course
- Graded assignments for approximately 25 students

GTRI — Augmented Reality Research Intern

Atlanta, GA

May 2018 - July 2018

- Developed a multi-platform augmented reality client in ARKit and ARCore
- Used Mapbox SDK to place spacial meshes over their corresponding real world locations
- Included image detection, animations, and real time location updates