```
< ActionClass, ActionGoal >
         - action client

    goal_

    action name

         - start time
         + ExecuteAction()
         + ~ExecuteAction()
         + executionRoutine()
         + preemptionRoutine()
         # fillGoal()
         # getTimeoutValue()
         # fillParameter()
         # fillParameter()
         # fillParameter()
         # fillParameter()
         # isSystemActive()
                        < sarafun_hqp_omg::
                        OnlineMotionAction,
                        sarafun_hqp_omg::OnlineMotion
                                     Goal >
sarafun::ExecuteAction
< sarafun hap omg::OnlineMotion
Action, sarafun hap omg::OnlineMotionGoal >
- action client
- goal
- action name
- start time
+ ExecuteAction()
+ ~ExecuteAction()
+ executionRoutine()
+ preemptionRoutine()
# fillGoal()
# getTimeoutValue()
# fillParameter()
# fillParameter()
# fillParameter()
# fillParameter()
# isSystemActive()
                       Δ
```

sarafun::ExecuteAction

sarafun::OnlineMotionAction

- node_handle_node_name_
- bt_name_
- + OnlineMotionAction() + ~OnlineMotionAction()
- + fillGoal()
- + getTimeoutValue()