```
sarafun::ExecuteAction
 < ActionClass, ActionGoal >
 action_client_
 - goal
 - action_name_
 - start time
 + ExecuteAction()
 + ~ExecuteAction()
 + executionRoutine()
 + preemptionRoutine()
 # fillGoal()
 # getTimeoutValue()
 # fillParameter()
 # fillParameter()
 # fillParameter()
 # fillParameter()
 # isSystemActive()
                < sarafun manipulation
                ::ApproachAction, sarafun
                 manipulation::ApproachGoal >
sarafun::ExecuteAction
< sarafun manipulation
::ApproachAction, sarafun
_manipulation::ApproachGoal >

    action client

goal_

    action name

- start time
+ ExecuteAction()
+ ~ExecuteAction()
+ executionRoutine()
+ preemptionRoutine()
# fillGoal()
# getTimeoutValue()
# fillParameter()
# fillParameter()
# fillParameter()
# fillParameter()
# isSystemActive()
 sarafun::ApproachObjects
            Action
 - node handle
 - node name
 - bt name
 + ApproachObjectsAction()
 + ~ApproachObjectsAction()
 + fillGoal()
 + getTimeoutValue()
```