```
sarafun::ExecuteAction
   < ActionClass, ActionGoal >

    action client

    goal_

    action name

   - start time
   + ExecuteAction()
   + ~ExecuteAction()
   + executionRoutine()
   + preemptionRoutine()
   # fillGoal()
   # getTimeoutValue()
   # fillParameter()
   # fillParameter()
   # fillParameter()
   # fillParameter()
   # isSystemActive()
                  < sarafun manipulation
                  ::GrabAction, sarafun
                   manipulation::GrabGoal >
sarafun::ExecuteAction
< sarafun_manipulation
::GrabAction, sarafun_manipulation
           ::GrabGoal >
action_client_
- goal

    action name

- start time
+ ExecuteAction()
+ ~ExecuteAction()
+ executionRoutine()
+ preemptionRoutine()
# fillGoal()
# getTimeoutValue()
# fillParameter()
# fillParameter()
# fillParameter()
# fillParameter()
# isSystemActive()
    sarafun::GrabObjectAction
    node_handle_
    node_name_
    - bt _name_
    + GrabObjectAction()
    + ~GrabObjectAction()
```

+ fillGoal()

+ getTimeoutValue()