sarafun::ExecuteAction < ActionClass, ActionGoal > action client - goal - action name - start time + ExecuteAction() + ~ExecuteAction() + executionRoutine() + preemptionRoutine() # fillGoal() # getTimeoutValue() # fillParameter() # fillParameter() # fillParameter() # fillParameter() # isSystemActive() < sarafun msgs::InitialKeyframe Action, sarafun_msgs::InitialKeyframeGoal > sarafun::ExecuteAction < sarafun msgs::InitialKeyframe Action, sarafun_msgs::InitialKeyframeGoal > action client - goal - action name - start time + ExecuteAction() + ~ExecuteAction() + executionRoutine() + preemptionRoutine() # fillGoal() # getTimeoutValue() # fillParameter() # fillParameter() # fillParameter() # fillParameter() # isSystemActive() sarafun::InitialAction - node handle node_name_ - bt name + InitialAction() + ~InitialAction() + fillGoal()

+ getTimeoutValue()