```
sarafun::TestServer
 < ActionClass, ActionGoalConst
 Ptr, ActionFeedback, ActionResult >
 # action name
 - nh

    action server

    feedback

    result

 + TestServer()
 + ~TestServer()
 + executeCB()
 # parseGoal()
                    < sarafun manipulation
                   ::PlaceAction. sarafun
                    manipulation::PlaceGoalConstPtr.
                    sarafun manipulation::PlaceFeedback.
                     sarafun manipulation::PlaceResult >
sarafun::TestServer
< sarafun manipulation
::PlaceAction, sarafun
manipulation::PlaceGoalConstPtr,
sarafun manipulation::PlaceFeedback,
 sarafun manipulation::PlaceResult >
# action name
- nh

    action server

    feedback

    result

+ TestServer()
+ ~TestServer()
+ executeCB()
# parseGoal()
          sarafun::TestPlace
          + TestPlace()
          + ~TestPlace()
```

parseGoal()