



# Natural Language Processing

Angel Xuan Chang

[angelxuanchang.github.io/nlp-class](https://angelxuanchang.github.io/nlp-class)

adapted from lecture slides from Anoop Sarkar

Simon Fraser University

January 16th, 2020

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Part 1: Probability models of Language

# The Language Modeling problem

## Setup

- ▶ Assume a (finite) vocabulary of words:

$$\mathcal{V} = \{killer, crazy, clown\}$$

- ▶ Use  $\mathcal{V}$  to construct an infinite set of *sentences*

$$\mathcal{V}^+ = \left\{ \begin{array}{l} clown, killer clown, crazy clown, \\ crazy killer clown, killer crazy clown, \\ \dots \end{array} \right\}$$

- ▶ A *sentence* is **defined** as each  $s \in \mathcal{V}^+$

# The Language Modeling problem

## Data

Given a training data set of example sentences  $s \in \mathcal{V}^+$

## Language Modeling problem

Estimate a probability model:

$$\sum_{s \in \mathcal{V}^+} p(s) = 1.0$$

- ▶  $p(\text{clown}) = 1\text{e-}5$
- ▶  $p(\text{killer}) = 1\text{e-}6$
- ▶  $p(\text{killer clown}) = 1\text{e-}12$
- ▶  $p(\text{crazy killer clown}) = 1\text{e-}21$
- ▶  $p(\text{crazy killer clown killer}) = 1\text{e-}110$
- ▶  $p(\text{crazy clown killer killer}) = 1\text{e-}127$

Why do we want to do this?

# Scoring Hypotheses in Speech Recognition

## From acoustic signal to candidate transcriptions

Hypothesis	Score
the station signs are in deep in english	-14732
the stations signs are in deep in english	-14735
the station signs are in deep into english	-14739
the station 's signs are in deep in english	-14740
the station signs are in deep in the english	-14741
the station signs are indeed in english	-14757
the station 's signs are indeed in english	-14760
the station signs are indians in english	-14790
the station signs are indian in english	-14799
the stations signs are indians in english	-14807
the stations signs are indians and english	-14815

# Scoring Hypotheses in Machine Translation

From source language to target language candidates

Hypothesis	Score
we must also discuss a vision .	-29.63
we must also discuss on a vision .	-31.58
it is also discuss a vision .	-31.96
we must discuss on greater vision .	-36.09
⋮	⋮

# Scoring Hypotheses in Decryption

## Character substitutions on ciphertext to plaintext candidates

Hypothesis	Score
Heopaj, zk ukq swjp pk gjks w oaynap?	-93
Urbcnw, mx hxd fjwc cx twxf j bnanc?	-92
Wtdepy, oz jzf hlye ez vyzh l dpncpe?	-91
Mjtufo, ep zpv xbou up lopx b tfdsfu?	-89
Nkuvgp, fq aqw ycpv vq mpqy c ugetgv?	-87
Gdnozi, yj tjp rvio oj fijr v nzxmzo?	-86
Czjkve, uf pfl nrek kf befn r jvtivk?	-85
Yvfgra, qb lbh jnag gb xabj n frperg?	-84
Zwghsb, rc mci kobh hc ybck o gsqfsh?	-83
Byijud, te oek mqdj je adem q iushuj?	-77
Jgqrcl, bm wms uylr rm ilmu y qcapcr?	-76
Listen, do you want to know a secret?	-25

# Scoring Hypotheses in Spelling Correction

Substitute spelling variants to generate hypotheses

Hypothesis	Score
... stellar and versatile <b>acress</b> whose combination of sass and glamour has defined her ...	-18920
... stellar and versatile <b>acres</b> whose combination of sass and glamour has defined her ...	-10209
... stellar and versatile <b>actress</b> whose combination of sass and glamour has defined her ...	-9801



# T9 to English

Grover, King, & Kushler. 1998.

Reduced keyboard disambiguating computer. US Patent 5,818,437



## Sequence of numbers to English

Input	Hypothesis	Score
46 04663	GO HOOD	-24
46 04663	GO HOME	-10
843          0746453	?	?
06678      07678527		
0243373    0460843		
096753		

# Probability models of language

## Question

- ▶ Given a finite vocabulary set  $\mathcal{V}$
- ▶ We want to build a probability model  $P(s)$  for all  $s \in \mathcal{V}^+$
- ▶ **But** we want to consider sentences  $s$  of each length  $\ell$  separately.
- ▶ Write down a new model over  $\mathcal{V}^+$  such that  $P(s \mid \ell)$  is in the model
- ▶ **And** the model should be equal to  $\sum_{s \in \mathcal{V}^+} P(s)$ .
- ▶ Write down the model

$$\sum_{s \in \mathcal{V}^+} P(s) = \dots$$

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Part 2:  $n$ -grams for Language Modeling

## Language models

### $n$ -grams for Language Modeling

#### Smoothing $n$ -gram Models

- Handling Unknown Tokens

- Smoothing Counts

  - Add-one Smoothing

  - Additive Smoothing

- Interpolation: Jelinek-Mercer Smoothing

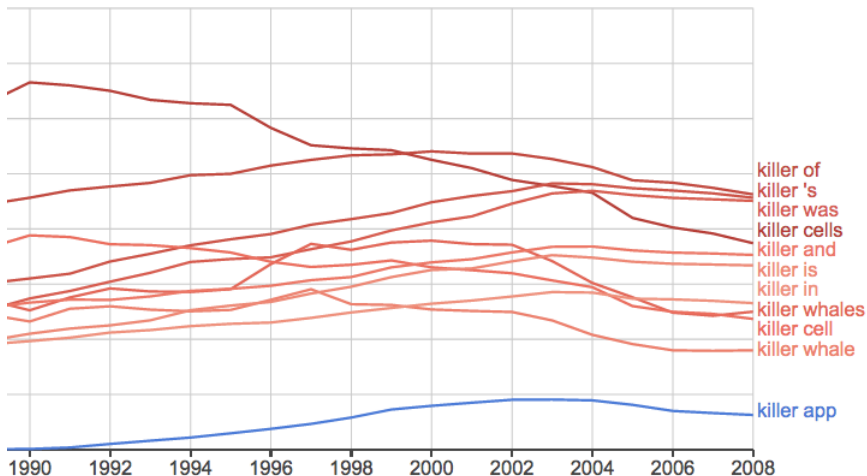
- Backoff Smoothing with Discounting

### Evaluating Language Models

### Event Space for $n$ -gram Models

# $n$ -gram Models

Google  $n$ -gram viewer



# Learning Language Models

- ▶ Directly count using a training data set of sentences:  
 $w_1, \dots, w_n$ :

$$p(w_1, \dots, w_n) = \frac{c(w_1, \dots, w_n)}{N}$$

- ▶  $c$  is a function that counts how many times each sentence occurs
- ▶  $N$  is the sum over all possible  $c(\cdot)$  values
- ▶ Problem: does not generalize to new sentences unseen in the training data.
- ▶ What are the chances you will see a sentence: crazy killer clown crazy killer?
- ▶ In NLP applications we often need to assign non-zero probability to previously unseen sentences.

# Learning Language Models

Apply the Chain Rule: the unigram model

$$\begin{aligned} p(w_1, \dots, w_n) &\approx p(w_1)p(w_2) \dots p(w_n) \\ &= \prod_i p(w_i) \end{aligned}$$

Big problem with a unigram language model

$p(\text{the the the the the the the}) > p(\text{we must also discuss a vision .})$

# Learning Language Models

Apply the Chain Rule: the bigram model

$$\begin{aligned} p(w_1, \dots, w_n) &\approx p(w_1)p(w_2 \mid w_1) \dots p(w_n \mid w_{n-1}) \\ &= p(w_1) \prod_{i=2}^n p(w_i \mid w_{i-1}) \end{aligned}$$

Better than unigram

$p(\text{the the the the the the the}) < p(\text{we must also discuss a vision .})$



# Learning Language Models

Apply the Chain Rule: the trigram model

$$\begin{aligned} p(w_1, \dots, w_n) &\approx \\ &p(w_1)p(w_2 \mid w_1)p(w_3 \mid w_1, w_2) \dots p(w_n \mid w_{n-2}, w_{n-1}) \\ &p(w_1)p(w_2 \mid w_1) \prod_{i=3}^n p(w_i \mid w_{i-2}, w_{i-1}) \end{aligned}$$

Better than bigram, but ...

$p(\text{we must also discuss a vision .})$  might be zero because we have not seen  $p(\text{discuss} \mid \text{must also})$

# Maximum Likelihood Estimate

## Using training data to learn a trigram model

- ▶ Let  $c(u, v, w)$  be the count of the trigram  $u, v, w$ , e.g.  $c(\text{crazy}, \text{killer}, \text{clown})$ .  $P(u, v, w) = \frac{c(u, v, w)}{\sum_{u, v, w} c(u, v, w)}$
- ▶ Let  $c(u, v)$  be the count of the bigram  $u, v$ , e.g.  $c(\text{crazy}, \text{killer})$ .  $P(u, v) = \frac{c(u, v)}{\sum_{u, v} c(u, v)}$
- ▶ For any  $u, v, w$  we can compute the conditional probability of generating  $w$  given  $u, v$ :

$$p(w \mid u, v) = \frac{c(u, v, w)}{c(u, v)}$$

- ▶ For example:

$$p(\text{clown} \mid \text{crazy}, \text{killer}) = \frac{c(\text{crazy}, \text{killer}, \text{clown})}{c(\text{crazy}, \text{killer})}$$

# Number of Parameters

How many probabilities in each  $n$ -gram model

- ▶ Assume  $\mathcal{V} = \{killer, crazy, clown, UNK\}$

Question

How many unigram probabilities:  $P(x)$  for  $x \in \mathcal{V}$ ?

4

# Number of Parameters

How many probabilities in each  $n$ -gram model

- ▶ Assume  $\mathcal{V} = \{killer, crazy, clown, UNK\}$

## Question

How many bigram probabilities:  $P(y|x)$  for  $x, y \in \mathcal{V}$ ?

$$4^2 = 16$$

# Number of Parameters

How many probabilities in each  $n$ -gram model

- ▶ Assume  $\mathcal{V} = \{killer, crazy, clown, UNK\}$

## Question

How many trigram probabilities:  $P(z|x, y)$  for  $x, y, z \in \mathcal{V}$ ?

$$4^3 = 64$$

# Number of Parameters

## Question

- ▶ Assume  $|\mathcal{V}| = 50,000$  (a realistic vocabulary size for English)
- ▶ What is the minimum size of training data in tokens?
  - ▶ If you wanted to observe all unigrams at least once.
  - ▶ If you wanted to observe all trigrams at least once.

125,000,000,000,000 (125 Ttokens)

Some trigrams should be zero since they do not occur in the language,  $P(\textit{the} \mid \textit{the}, \textit{the})$ .

But others are simply unobserved in the training data,  $P(\textit{idea} \mid \textit{colourless}, \textit{green})$ .

# Summary: Probabilistic Language Modeling

- ▶ Language modeling: Predict probability for sequence of words
- ▶ Useful for speech recognition, machine translation, spelling correction, etc.
- ▶ To compute the probability of a sequence of words
  - ▶  $P(W) = P(w_1, w_2, w_3, \dots, w_n) = \prod_i P(w_i | w_1, \dots, w_{i-1})$
  - ▶  $P(\text{it is very cold today}) =$   
 $P(\text{it})P(\text{is}|\text{it})P(\text{very}|\text{it is})P(\text{cold}|\text{it is very})P(\text{today}|\text{it is very cold})$
- ▶ Learn probabilities from a corpus of text data by counting
$$P(\text{cold}|\text{it is very}) = \frac{\text{Count}(\text{it is very cold})}{\text{Count}(\text{it is very})}$$

# Summary: Probabilistic Language Modeling

- ▶ What about  $P(\text{cold}|\text{it is very very very very})$ ?
- ▶ Lots of unseen sequences! What to do?
- ▶ Use the Markov assumption

Assume that  $P(w_i)$  depends only on recent history

Unigram:  $P(w_i|w_1, \dots, w_{i-1}) \approx P(w_i)$

Bigram:  $P(w_i|w_1, \dots, w_{i-1}) \approx P(w_i|w_{i-1})$

Trigram:  $P(w_i|w_1, \dots, w_{i-1}) \approx P(w_i|w_{i-2}, w_{i-1})$

- ▶  $P(\text{cold}|\text{it is very very very very}) \approx P(\text{cold}|\text{very very}) = \frac{\text{Count}(\text{very very cold})}{\text{Count}(\text{very very})}$





# Bigram Models

- In practice:

$$\begin{aligned} P(\text{crazy killer clown}) = \\ P(\text{crazy} \mid \langle s \rangle) \times P(\text{killer} \mid \text{crazy}) \times \\ P(\text{clown} \mid \text{killer}) \times P(\langle /s \rangle \mid \text{clown}) \end{aligned}$$

- $P(w_i \mid w_{i-1}) = \frac{c(w_{i-1}, w_i)}{c(w_{i-1})}$   
On unseen data,  $c(w_{i-1}, w_i)$  or worse  $c(w_{i-1})$  could be zero

$$\sum_{w_i} \frac{c(w_{i-1}, w_i)}{c(w_{i-1})} = ?$$

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Part 3: Smoothing Probability Models

## Language models

### $n$ -grams for Language Modeling

#### Smoothing $n$ -gram Models

- Handling Unknown Tokens

- Smoothing Counts

  - Add-one Smoothing

  - Additive Smoothing

- Interpolation: Jelinek-Mercer Smoothing

- Backoff Smoothing with Discounting

### Evaluating Language Models

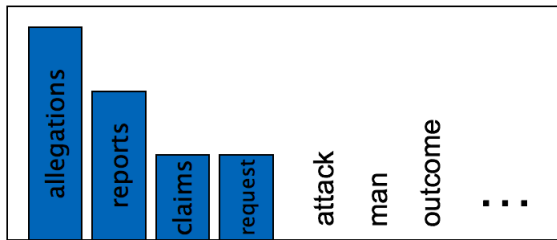
### Event Space for $n$ -gram Models

# Smoothing Intuition

Taking from the rich and giving to the poor

When we have sparse statistics:

$P(w \mid \text{denied the})$   
3 allegations  
2 reports  
1 claims  
1 request  
1 attack  
1 man  
1 outcome  
7 total



Steal probability mass to generalize better

$P(w \mid \text{denied the})$   
2.5 allegations  
1.5 reports  
0.5 claims  
0.5 request  
2 other  
7 total



# Handling tokens in test corpus unseen in training corpus

## Assume closed vocabulary

In some situations we can make this assumption, e.g. our vocabulary is ASCII characters

## Interpolate with unknown words distribution

We will call this *smoothing*. We combine the  $n$ -gram probability with a distribution over unknown words

$$P_{\text{unk}}(w) = \frac{1}{V_{\text{all}}}$$

$V_{\text{all}}$  is an estimate of the vocabulary size including unknown words.

## Add an <unk> word

Modify the training data  $L$  by changing words that appear only once to the <unk> token. Since this probability can be an over-estimate we multiply it with a probability  $P_{\text{unk}}(\cdot)$ .

# Smoothing

- ▶ **Smoothing** deals with events that have been observed zero times
- ▶ Smoothing algorithms also tend to improve the accuracy of the model

$$P(w_i \mid w_{i-1}) = \frac{c(w_{i-1}, w_i)}{c(w_{i-1})}$$

- ▶ Not just unobserved events: what about events observed once?

# Add-one Smoothing

$$P(w_i \mid w_{i-1}) = \frac{c(w_{i-1}, w_i)}{c(w_{i-1})}$$

- ▶ Add-one Smoothing (aka Laplace Smoothing):

$$P(w_i \mid w_{i-1}) = \frac{1 + c(w_{i-1}, w_i)}{V + c(w_{i-1})}$$

- ▶ Let  $V$  be the number of words in our vocabulary  
Assign count of 1 to unseen bigrams

## Add-one Smoothing

$$\begin{aligned} P(\text{insane killer clown}) = \\ P(\text{insane} \mid \langle s \rangle) \times P(\text{killer} \mid \text{insane}) \times \\ P(\text{clown} \mid \text{killer}) \times P(\langle /s \rangle \mid \text{clown}) \end{aligned}$$

- ▶ Without smoothing:

$$P(\text{killer} \mid \text{insane}) = \frac{c(\text{insane}, \text{killer})}{c(\text{insane})} = 0$$

- ▶ With add-one smoothing (assuming initially that  $c(\text{insane}) = 1$  and  $c(\text{insane}, \text{killer}) = 0$ ):

$$P(\text{killer} \mid \text{insane}) = \frac{1}{V + 1}$$



## Additive Smoothing: (Lidstone 1920, Jeffreys 1948)

$$P(w_i \mid w_{i-1}) = \frac{c(w_{i-1}, w_i)}{c(w_{i-1})}$$

- ▶ Why add 1? 1 is an overestimate for unobserved events.
- ▶ Additive Smoothing:

$$P(w_i \mid w_{i-1}) = \frac{\delta + c(w_{i-1}, w_i)}{(\delta \times V) + c(w_{i-1})}$$

- ▶  $0 < \delta \leq 1$

# Interpolation: Jelinek-Mercer Smoothing

$$P_{ML}(w_i \mid w_{i-1}) = \frac{c(w_{i-1}, w_i)}{c(w_{i-1})}$$

- ▶  $P_{JM}(w_i \mid w_{i-1}) = \lambda P_{ML}(w_i \mid w_{i-1}) + (1 - \lambda)P_{JM}(w_i)$   
where,  $0 \leq \lambda \leq 1$
- ▶ Jelinek and Mercer (1980) describe an elegant form of this **interpolation**:

$$P_{JM}(n\text{gram}) = \lambda P_{ML}(n\text{gram}) + (1 - \lambda)P_{JM}(n - 1\text{gram})$$

- ▶ What about  $P_{JM}(w_i)$ ?  
For missing unigrams:  $P_{JM}(w_i) = \lambda P_{ML}(w_i) + (1 - \lambda)\frac{\delta}{V}$   
 $0 < \delta \leq 1$

## Interpolation: Finding $\lambda$

$$P_{JM}(n\text{gram}) = \lambda P_{ML}(n\text{gram}) + (1 - \lambda)P_{JM}(n - 1\text{gram})$$

- Deleted Interpolation (Jelinek, Mercer)  
compute  $\lambda$  values to minimize cross-entropy on **held-out** data  
which is **deleted** from the initial set of training data



- Improved JM smoothing, a separate  $\lambda$  for each  $w_{i-1}$ :

$$P_{JM}(w_i \mid w_{i-1}) = \lambda(w_{i-1})P_{ML}(w_i \mid w_{i-1}) + (1 - \lambda(w_{i-1}))P_{ML}(w_i)$$

# Backoff Smoothing with Discounting

- ▶ Absolute Discounting (aka *abs*) (Ney, Essen, Kneser)

$$P_{abs}(y \mid x) = \begin{cases} \frac{c(xy) - D}{c(x)} & \text{if } c(xy) > 0 \\ \alpha(x)P(y) & \text{otherwise} \end{cases}$$

- ▶ where  $\alpha(x)$  is chosen to make sure that  $P_{abs}(y \mid x)$  is a proper probability

$$\alpha(x) = 1 - \sum_y \frac{c(xy) - D}{c(x)}$$

# Backoff Smoothing with Discounting

$x$	$c(x)$	$c(x) - D$	$\frac{c(x)-D}{c(the)}$
the	48		
the,dog	15	14.5	14.5/48
the,woman	11	10.5	10.5/48
the,man	10	9.5	9.5/48
the,park	5	4.5	4.5/48
the,job	2	1.5	1.5/48
the,telescope	1	0.5	0.5/48
the>manual	1	0.5	0.5/48
the,afternoon	1	0.5	0.5/48
the,country	1	0.5	0.5/48
the,street	1	0.5	0.5/48
TOTAL			0.8958
the,UNK	0		0.1042

# Web-scale N-grams Smoothing

- ▶ “Stupid backoff” (Brants et al, 2007)

$$S(w_i | w_{i-k+1}^{i-1}) = \begin{cases} \frac{\text{count}(w_{i-k+1}^i)}{\text{count}(w_{i-k+1}^{i-1})} & \text{if } \text{count}(w_{i-k+1}^i) > 0 \\ 0.4S(w_i | w_{i-k+2}^{i-1}) & \text{otherwise} \end{cases}$$

$$S(w_i) = \frac{\text{count}(w_i)}{N}$$

# Takeaways

- ▶ Predict probability of sequence of words
- ▶ Need to handle **data sparsity**  
use Markov assumption and smoothing
- ▶ Later: Neural language models

Use Chain rule and approximate using a neural network

$$p(w_1, \dots, w_n) \approx \prod_t p(w_{t+1} \mid \underbrace{\phi(w_1, \dots, w_t)}_{\text{capture history with vector } s(t)})$$

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Part 4: Evaluating Language Models



## Language models

### $n$ -grams for Language Modeling

#### Smoothing $n$ -gram Models

- Handling Unknown Tokens

- Smoothing Counts

  - Add-one Smoothing

  - Additive Smoothing

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## Evaluating Language Models

### Event Space for $n$ -gram Models

# Evaluating Language Models

- ▶ So far we've seen the probability of a sentence:  $P(w_0, \dots, w_n)$
- ▶ What is the probability of a collection of sentences, that is what is the probability of an unseen test corpus  $T$
- ▶ Let  $T = s_0, \dots, s_m$  be a test corpus with sentences  $s_i$
- ▶  $T$  is assumed to be separate from the training data used to train our language model  $P(s)$
- ▶ What is  $P(T)$ ?

# Evaluating Language Models: Independence assumption

- ▶  $T = s_0, \dots, s_m$  is the text corpus with sentences  $s_0$  through  $s_m$
- ▶  $P(T) = P(s_0, s_1, s_2, \dots, s_m)$  – but each sentence is independent from the other sentences
- ▶  $P(T) = P(s_0) \cdot P(s_1) \cdot P(s_2) \cdot \dots \cdot P(s_m) = \prod_{i=0}^m P(s_i)$
- ▶  $P(s_i) = P(w_0^{(i)}, \dots, w_{n_i}^{(i)})$  – which can be any  $n$ -gram language model
- ▶ A language model is better if the value of  $P(T)$  is higher for unseen sentences  $T$ , we want to maximize:

$$P(T) = \prod_{i=0}^m P(s_i)$$

# Evaluating Language Models: Computing the Average

- ▶ However,  $T$  can be any arbitrary size
- ▶  $P(T)$  will be lower if  $T$  is larger.
- ▶ Instead of the probability for a given  $T$  we can compute the *average* probability.
- ▶  $M$  is the total number of tokens in the test corpus  $T$ :

$$M = \sum_{i=0}^m \text{length}(s_i)$$

- ▶ The average *log* probability of the test corpus  $T$  is:

$$\frac{1}{M} \log_2 \prod_{i=0}^m P(s_i) = \frac{1}{M} \sum_{i=0}^m \log_2 P(s_i)$$

# Evaluating Language Models: Perplexity

- ▶ The average *log* probability of the test corpus  $T$  is:

$$\ell = \frac{1}{M} \sum_{i=0}^m \log_2 P(s_i)$$

- ▶ Note that  $\ell$  is a negative number
- ▶ We evaluate a language model using *Perplexity* which is  $2^{-\ell}$

# Evaluating Language Models

## Question

Show that:

$$2^{-\frac{1}{M} \log_2 \prod_{i=0}^m P(s_i)} = \frac{1}{\sqrt[M]{\prod_{i=0}^m P(s_i)}}$$

# Evaluating Language Models

## Question

What happens to  $2^{-\ell}$  if any  $n$ -gram probability for computing  $P(T)$  is zero?

# Evaluating Language Models: Typical Perplexity Values

From 'A Bit of Progress in Language Modeling' by Chen and Goodman

Model	Perplexity
unigram	955
bigram	137
trigram	74



# Evaluating Language Models: Typical Perplexity Values

From 'One Billion Word Benchmark for Measuring Progress in Statistical Language Modeling' by Chelba+ (Google)

Model	Num. Params [billions]	Training Time		Perplexity
		[hours]	[CPUs]	
Interpolated KN 5-gram, 1.1B n-grams (KN)	1.76	3	100	67.6
Katz 5-gram, 1.1B n-grams	1.74	2	100	79.9
Stupid Backoff 5-gram (SBO)	1.13	0.4	200	87.9
Interpolated KN 5-gram, 15M n-grams	0.03	3	100	243.2
Katz 5-gram, 15M n-grams	0.03	2	100	127.5
Binary MaxEnt 5-gram (n-gram features)	1.13	1	5000	115.4
Binary MaxEnt 5-gram (n-gram + skip-1 features)	1.8	1.25	5000	107.1
Hierarchical Softmax MaxEnt 4-gram (HME)	6	3	1	101.3
Recurrent NN-256 + MaxEnt 9-gram	20	60	24	58.3
Recurrent NN-512 + MaxEnt 9-gram	20	120	24	54.5
Recurrent NN-1024 + MaxEnt 9-gram	20	240	24	51.3

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Part 5: Event space in Language Models

# Trigram Models

- ▶ The trigram model:

$$P(w_1, w_2, \dots, w_n) = \\ P(w_1) \times P(w_2 \mid w_1) \times P(w_3 \mid w_1, w_2) \times P(w_4 \mid w_2, w_3) \times \\ \dots P(w_i \mid w_{i-2}, w_{i-1}) \dots \times P(w_n \mid w_{n-2}, \dots, w_{n-1})$$

- ▶ Notice that the length of the sentence  $n$  is variable
- ▶ What is the event space?

## The stop symbol

- ▶ Let  $\mathcal{V} = \{a, b\}$  and the language  $L$  be  $\mathcal{V}^*$
- ▶ Consider a unigram model:  $P(a) = P(b) = 0.5$
- ▶ So strings in this language  $L$  are:

$a$ stop	$0.5$
$b$ stop	$0.5$
$aa$ stop	$0.5^2$
$bb$ stop	$0.5^2$
$\vdots$	

- ▶ The sum over all strings in  $L$  should be equal to 1:

$$\sum_{w \in L} P(w) = 1$$

- ▶ But  $P(a) + P(b) + P(aa) + P(bb) = 1.5$  !!

# The stop symbol

- ▶ What went wrong?  
We need to model variable length sequences
- ▶ Add an explicit probability for the stopsymbol:

$$P(a) = P(b) = 0.25$$

$$P(\text{stop}) = 0.5$$

- ▶  $P(\text{stop}) = 0.5$ ,  $P(a \text{ stop}) = P(b \text{ stop}) = 0.25 \times 0.5 = 0.125$ ,  
 $P(aa \text{ stop}) = 0.25^2 \times 0.5 = 0.03125$  (now the sum is no longer greater than one)

# The stop symbol

- ▶ With this new stop symbol we can show that  $\sum_w P(w) = 1$   
Notice that the probability of any sequence of length  $n$  is  $0.25^n \times 0.5$   
Also there are  $2^n$  sequences of length  $n$

$$\begin{aligned}\sum_w P(w) &= \\& \sum_{n=0}^{\infty} 2^n \times 0.25^n \times 0.5 \\& \sum_{n=0}^{\infty} 0.5^n \times 0.5 = \sum_{n=0}^{\infty} 0.5^{n+1} \\& \sum_{n=1}^{\infty} 0.5^n = 1\end{aligned}$$

## The stop symbol

- ▶ With this new stop symbol we can show that  $\sum_w P(w) = 1$   
Using  $p_s = P(\text{stop})$  the probability of any sequence of length  $n$  is  $p(n) = p(w_1, \dots, w_{n-1}) \times p_s(w_n)$

$$\begin{aligned}\sum_w P(w) &= \sum_{n=0}^{\infty} p(n) \sum_{w_1, \dots, w_n} p(w_1, \dots, w_n) \\ &= \sum_{n=0}^{\infty} p(n) \sum_{w_1, \dots, w_n} \prod_{i=0}^n p(w_i)\end{aligned}$$

$$\begin{aligned}\sum_{w_1, \dots, w_n} \prod_i p(w_i) &= \\ \sum_{w_1} \sum_{w_2} \dots \sum_{w_n} p(w_1)p(w_2) \dots p(w_n) &= 1\end{aligned}$$

## The stop symbol

$$\sum_{w_1} \sum_{w_2} \dots \sum_{w_n} p(w_1)p(w_2) \dots p(w_n) = 1$$

$$\begin{aligned} \sum_{n=0}^{\infty} p(n) &= \sum_{n=0}^{\infty} p_s(1 - p_s)^n \\ &= p_s \sum_{n=0}^{\infty} (1 - p_s)^n \\ &= p_s \frac{1}{1 - (1 - p_s)} = p_s \frac{1}{p_s} = 1 \end{aligned}$$



## Acknowledgements

Many slides borrowed or inspired from lecture notes by Anoop Sarkar, Dan Jurafsky, Michael Collins, Chris Dyer, Kevin Knight, Chris Manning, Philipp Koehn, Adam Lopez, Graham Neubig, Richard Socher and Luke Zettlemoyer from their NLP course materials.

All mistakes are my own.

A big thank you to all the students who read through these notes and helped me improve them.