Class Diagram

FURNITURE

```
- material: str
```

```
- size: Tuple[float, float, float]
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- weight_limit: float
- + assemble(): str
- + disassemble(): str

CHAIR

- + legs: 4
- + has_armrest: True
- + assemble(): str
- + disassemble(): str

TABLE

- + shape: "Rectangle"
- + has_drawers: True
- + assemble(): str
- + disassemble(): str

SOFA

- + color: "Pink"
- + is_recliner: True
- + assemble(): str
- + disassemble(): str

BOOKSHELF

- + color: "White"
- + has_books: True
- + assemble(): str
- + disassemble(): str