How To Write A Minimal LATEXML Binding

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LATEX has been widely used as a word processing tool among scholars, especially when one needs to use large quantities of mathematical representations. LATEX is also a good choice for those who are meticulous about typographical quality of documents. However, LATEX lacks a conversion tool to XML which DLMF(Digital Library of Mathematical Functions) uses for delivery. DLMF developed LATEXML, trying to make a new typesetting system that allows users to be able to focus more on the content, but not the style, by providing extensive ways of customizations. In order to achieve this goal, building up the document class binding seems crucial, and yet LATEXML seems fairly unfathomable for beginners. We want to make it easier for those who want to pick up using LATEXML in the future, by going through how to construct a minimal LATEXML binding step by step.

This document does not cover advanced topics related LATEXML, and thus if you are interested the general theories, probably you can have the manual hand in hand with this document to have a better comprehension between theories and applications. In addition, We will refer you to the particular chapters in the manual, when needed.

1 Using LaTeXML

We are going to talk about various aspects of LATEXML, and then we will move onto the workflow of creating your first LATEX document class binding. In this tutorial, we use the command:

```
1 latexmlc <Filename> --format=XML --destination=<
    Filename> --log=<Filename>.log
```

for converting T_EX document into *.xml One quick note in regards to L^AT_EXML installation, when you think you have finished installing L^AT_EXML, run a simple conversion command. You should be able to see an XML interpretation of *mockDoc.tex* in a newly-generated XML file. It is totally fine to see tons of mysterious error messages at this point, because we have created anything yet. Under some circumstances when your L^AT_EXML doesn't seem to function, maybe you have overlooked the prerequisites such as libxml2 or libxslt ¹.

For more information about how to use LATEXML, please have a look at the LATEXML Manual Chapter 2: Using LATEXML.

2 How to Create A LaTeXML Binding

The conversion from T_EX to XML is processed by L^AT_EXML. Basically L^AT_EXML maps the T_EX markups to the XML markups, more specifically macros, primitives and constructors. That's why you are able to customize the conversion between T_EX and XML, in three ways: modifying the bindings used by latexml, adding your own bindings that has not been implemented, and even creating your own T_EX style and L^AT_EX binding which is exactly the goal of this tutorial.

2.1 Things We need

It probably would be a good idea to name every file after the same prefix which will make your life easier in the future. We need to have:

- *.tex As your source file, so you can have something to convert from. You can write down whatever you want and based on this *.tex file, your other files will vary. Feel free to define your own macros into something unusual such that, even if you accidentally load the TeX binding in LaTeXML, the conversion will fail, ensuring all conversions are done by LaTeXML binding.
- *.cls For XelaTeX, which essentially helps you to see what *.tex file looks like in a pdf format.
- *.cls.ltxml LATEXML binding, similar to the *.doc.cls you have for LATEX, but used for the conversion to other formats.
 - *.rnc The RelaxNG schema compact form, which defines the structure of your .tex, crucial for executing tasks like placing the tags correctly and auto closing the tags when needed.

¹Please visit http://dlmf.nist.gov/LaTeXML/get.html for more information.

trang.jar (optional): IATEXML cannot process the compact form scheme, and therefore you need trang.jar to convert your *.rnc into *.rng, unless you want to write your scheme in *.rng from the first, albeit this approach is not recommended for lack of efficiency and diffculty of maintenance.

After you have finished writing all the documents above, run latexml, and then you should be able to see the converted XML file for your *.tex. In the following chapters I will explain how to construct your *.doc.ltxml and *.rnc.

2.2 Minimal LATEXML

Since LATEX binding is a perl module, we need to initialize a binding file by add the followings in the beginning of *.doc.ltxml:

```
package LaTeXML::Package::Pool;
use strict;
use LaTeXML::Package;
use warnings;
```

At the end of *.doc.ltxml don't forget to include

1 1

to make sure perl work properly.

It will be good to read the LATEXML Manual Chapter 4: Customization, before your proceed and come back to see how the theories are implemented.

Assuming you have read chapter 4 thoroughly, and get some feelings about how things work. Now you want to teach LATEXML the new commands you created in your *.tex file. Let's look at an example below:

1 DefConstructor('\newline',"<mock:break/>");

The reason why I use the break as an example is because you might encounter problems dealing with break in LATEXML. The two backlashes macro is preserved in pool package, that's why if you still use the regular newline break macro, your LATEXML will have a malformed error. Renaming your newline macro in your *.tex will solve the problem for you.

After you link your *.tex file and *.cls.ltxml file by changing your document class in your *.tex into your LATEXML binding name, in our case, "doc". LATEXML will load your binding file, when it tries to do the conversion.

You might be wondering how LATEXML reads your binding. To put it in a simple way, during the conversion process, whenever LATEXML encounters a macro or

control sequence, it will look for its replacement in your binding and then put the replacement in *.xml. This is where things get a little tricky. How about the closing tag? Just like **section** macro, you declare where the **section** starts and were the next **section** starts, nevertheless, you never write now close section, so IATEXML will never close the section tags? Yes and no. Indeed IATEXML will have no clue of where to close the declared tags if we don't tell it when to do so. Using a schema can solve this problem.

2.3 RelaxNG Schema

Schema is a crucial document that decides how *.xml is constructed. When you are creating your own schema, it is a good idea to have your *.tex document open side by side to make sure your scheme works well with your *.tex file.

One good approach to test this is to create your expected *.xml by hand, according to your *.tex. You can easily accomplish this by using *emacs nxml mode* in which you have the freedom to write your expected *.xml, while validating your *.xml at the same time. If validation fails, you can see the error message instantly, such that you can debug your *.xml or schema accordingly.

Tutorial: Emacs: Nxml Mode

In our mockDoc.rnc, you can easily see under a document, there can be either **p** or **section**, and under a **section** there can be a title followed by **p** or a title followed by a **subsection**. This is because in the first section in mockDoc.tex, there is no **subsection** but text directly. But in the other **sections**, there are **subsections**. In your schema you need to consider all kinds of possible hierarchy of your elements.

Before you write your expected xml and RelaxNG schema, having a look at the links below can be beneficial:

I.RelaxNG Syntax Tutorial;

II. XML tutorial.

Some more improvements: If you have followed what we said, very likely you still have many errors when you use LATEXML to compile your files. Don't be frustrated by this, when we tried to make our first binding, it didn't exit at all. The success is within a reach. We only need to deal with two more things, namespace and putting spaces in your text.

We have a default namespace in the schema and we need to declare the schema in the binding and associate the prefix with the namespace. That's an easy step. Then we come to the obscure command of putting spaces between two words. It is related to the architecture of LATEXML, which is far beyond the scope of

this tutorial. So you can just do what is in the doc.cls.ltxml.

```
DefEnvironment('{document}', "<mock:document>#body</
mock:document>", beforeDigest => sub { AssignValue(
inPreamble => 0); });
```

Now you should have a minimal setup of what is required for a LATEXML binding.

Congratulations for being able to follow this tutorial to the end. After processing the makefile, you should be able to see the generated *.xml in your current directory which hopefully should look something similar to your expected *.xml!