## Common Tools in Succinct Proofs

Guillermo Angeris Alex Evans

Session 2, SPLA Study Club

## **Outline**

## Overview

Randomness

Models

Exact checks

Sparse checks

Where to?

## Quick recap

- Last session was mostly pure math
- ► This one, we will start doing real(-ish!) stuff

## Quick recap

- Last session was mostly pure math
- ► This one, we will start doing real(-ish!) stuff
- Let's put some of the previous tools to the test!

# High level overview

- ▶ We're going to start by discussing *models*
- ► Then progress onto specific tools
- ► Will mostly deal with 'exact' checks
- (Leave 'sparse' checks for homework/paper)

## In other words...

Overview

In other words...

Let's build up the toolbox!

Overview

## **Outline**

Overview

Randomness

Models

Exact checks

Sparse checks

Where to?

# Why does randomness help?

- ▶ Want to certify that some given vector  $x \in \mathbf{F}^n$  is *sparse*
- ▶ Say check that  $\leq 10\%$  of entries are nonzero

## Why does randomness help?

- ▶ Want to certify that some given vector  $x \in \mathbf{F}^n$  is *sparse*
- ▶ Say check that  $\leq 10\%$  of entries are nonzero
- ► Can start checking until we see 90% of entries are nonzero
- If the vector is large, this is not great

# Randomness (continued)

- ▶ Checking every element requires  $\sim n$  checks
- ▶ If  $n = 2^{20}$ , that's a lot of queries

# Randomness (continued)

- ▶ Checking every element requires  $\sim n$  checks
- ▶ If  $n = 2^{20}$ , that's a lot of queries
- ▶ If instead we care that  $\leq 10\%$  of entries are nonzero
- ▶ Can be certain (up to  $2^{-100}$  probability) with < 700 queries!

# Randomness (continued)

- ▶ Checking every element requires  $\sim n$  checks
- ▶ If  $n = 2^{20}$ , that's a lot of queries
- ▶ If instead we care that < 10% of entries are nonzero
- ▶ Can be certain (up to  $2^{-100}$  probability) with < 700 queries!
- See homework :)

## **Outline**

Overview

Randomness

Models

Exact checks

Sparse checks

Where to?

#### What are models?

- ▶ *Models* are how we 'encapsulate' interactions
- ► Along with cryptographic tools needed

#### What are models?

- ► *Models* are how we 'encapsulate' interactions
- ► Along with cryptographic tools needed
- ▶ We will discuss two models of interaction

## Direct access model

► The first is the *direct model* 

#### Direct access model

- ▶ The first is the direct model
- ▶ There exists a vector  $x \in \mathbf{F}^n$
- ▶ We would like to verify some claim *Q* about *x*
- ▶ Can query entries of x (e.g., can query  $x_i$ )

# **Coding model**

► The second is the *coding model* 

## **Coding model**

- ► The second is the *coding model*
- ▶ We have a (known) code matrix  $G \in \mathbf{F}^{m \times n}$
- ▶ There exists some message  $x \in \mathbf{F}^n$
- Would like to verify some claim Q about x
- Can query individual symbols of the encoded message Gx

#### Truthfulness and commitments

- ▶ By assumption, the models require truthfulness
- In general, this is achieved via cryptographic techniques
- Ex.: the direct model can be achieved via a Merkle tree
- We elide this here! (But it is fascinating and worth studying)

## **Outline**

Overview

Randomness

Models

Exact checks

Sparse checks

Where to?

#### Exact check model

- Exact checks work in the coding model
- Very hard in the direct access model

## **Exact check model**

- Exact checks work in the coding model
- Very hard in the direct access model
- See homework exercises!

## Set up

- ▶ For the remainder of section: fix a code matrix  $G \in \mathbf{F}^{m \times n}$
- ► Code has distance *d* > 0
- ▶ And r will be uniformly drawn from  $\{1, ..., m\}$
- ► (Think of *r* as drawing a uniformly random row of *G*)

#### Zero check

- Let's start with the simplest check
- ▶ Given some  $x \in \mathbf{F}^n$ , would like to check x = 0

#### Zero check

- Let's start with the simplest check
- ▶ Given some  $x \in \mathbf{F}^n$ , would like to check x = 0
- ▶ Randomly sample r and then check if  $(Gx)_r = 0$

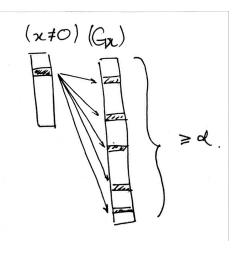
#### Zero check

- Let's start with the simplest check
- ▶ Given some  $x \in \mathbf{F}^n$ , would like to check x = 0
- ▶ Randomly sample r and then check if  $(Gx)_r = 0$
- We can write this as

$$(Gx)_r = 0 \implies x = 0$$

▶ Here,  $p \le 1 - d/m$ 

## Intuition



#### Discussion

- ► Equivalent to 1D Schwartz–Zippel lemma
- ▶ But for general linear codes!
- ► (Schwartz–Zippel is the special case of Reed–Solomon)

- ▶ Instead of a vector x, let's check a matrix  $X \in \mathbf{F}^{k \times n}$
- Ask the same question: does X = 0?

- ▶ Instead of a vector x, let's check a matrix  $X \in \mathbf{F}^{k \times n}$
- Ask the same question: does X = 0?
- ▶ Idea: encode each row of *X* and check if *that* is zero!

- ▶ Instead of a vector x, let's check a matrix  $X \in \mathbf{F}^{k \times n}$
- Ask the same question: does X = 0?
- ▶ Idea: encode each row of *X* and check if *that* is zero!
- Let  $\tilde{x}_i$  denote *i*th row, then

$$(G\tilde{x}_1)_r = 0, \ldots, (G\tilde{x}_n)_r = 0 \Longrightarrow_p X = 0$$

- ▶ Instead of a vector x, let's check a matrix  $X \in \mathbf{F}^{k \times n}$
- Ask the same question: does X = 0?
- ▶ Idea: encode each row of *X* and check if *that* is zero!
- Let  $\tilde{x}_i$  denote *i*th row, then

$$(G\tilde{x}_1)_r = 0, \ldots, (G\tilde{x}_n)_r = 0 \Longrightarrow_{p} X = 0$$

▶ What should *p* be here? (See homework 1, exercise 5!)

## Matrix zero check (equiv.)

- ► Another (identical) way of writing this:
  - 1. Pick random row r from G
  - 2. Use row to take linear combination of cols  $x_1, \ldots, x_n$  of X
  - 3. Check if this linear combination is zero

## Matrix zero check (equiv.)

- ► Another (identical) way of writing this:
  - 1. Pick random row r from G
  - 2. Use row to take linear combination of cols  $x_1, \ldots, x_n$  of X
  - 3. Check if this linear combination is zero
- We can write this as:

$$G_{r1}x_1 + \cdots + G_{rn}x_n = 0$$
  $\Longrightarrow_p$   $X = 0$ 

Let's get funky!

- Let's get funky!
- ► The vector zero check goes

$$Vector \stackrel{?}{=} 0 \quad \rightarrow \quad Scalar \stackrel{?}{=} 0$$

- Let's get funky!
- ► The vector zero check goes

Vector 
$$\stackrel{?}{=} 0 \rightarrow \text{Scalar} \stackrel{?}{=} 0$$

► The matrix zero check goes

$$\mathsf{Matrix} \stackrel{?}{=} 0 \quad \to \quad \mathsf{Vector} \stackrel{?}{=} 0$$

- Let's get funky!
- ► The vector zero check goes

Vector 
$$\stackrel{?}{=} 0 \rightarrow \text{Scalar} \stackrel{?}{=} 0$$

► The matrix zero check goes

$$\mathsf{Matrix} \stackrel{?}{=} 0 \quad \to \quad \mathsf{Vector} \stackrel{?}{=} 0$$

Can we 'put them together'?

- Let's get funky!
- ► The vector zero check goes

Vector 
$$\stackrel{?}{=} 0 \rightarrow \text{Scalar} \stackrel{?}{=} 0$$

► The matrix zero check goes

$$Matrix \stackrel{?}{=} 0 \rightarrow Vector \stackrel{?}{=} 0$$

Can we 'put them together'? (Yes! See homework)

#### Aside: reduced matrix zero check

- ► This check is a Schwartz–Zippel generalization
- ▶ Indeed, we get the same bounds for Reed–Solomon codes
- ► (But can get better ones! See §3.1.3 of the paper)
- Shows Schwartz–Zippel is not tight (by a very small factor...)

► The 'final' boss

- ► The 'final' boss
- ▶ Let's start with some matrix  $X \in \mathbf{F}^{k \times n}$
- ightharpoonup Want to check if all columns of X are in a subspace  $V\subseteq \mathbf{F}^k$
- ► Can we do this cheaply?

- Let's do something similar to matrix zero check:
  - 1. Pick random row r
  - 2. Use row for linear combination of columns of X
  - 3. Check if linear combination lies in V

- Let's do something similar to matrix zero check:
  - 1. Pick random row r
  - 2. Use row for linear combination of columns of X
  - 3. Check if linear combination lies in V
- We can write this as

$$G_{r1}x_1 + \cdots + G_{rn}x_n \in V \quad \Longrightarrow_{p} \quad x_i \in V, \quad i = 1, \dots, n$$

## **Proof via probabilistic implications**

- ▶ Let C be parity check matrix for V
- ► Then

$$G_{r1}x_1 + \cdots + G_{rn}x_n \in V$$
 implies  $C(G_{r1}x_1 + \cdots + G_{rn}x_n) = 0$ 

# **Proof via probabilistic implications**

- ▶ Let C be parity check matrix for V
- ► Then

$$G_{r1}x_1 + \cdots + G_{rn}x_n \in V$$
 implies  $C(G_{r1}x_1 + \cdots + G_{rn}x_n) = 0$ 

▶ But, by linearity (see homework 1, problem 1)

$$0 = C(G_{r1}x_1 + \cdots + G_{rn}x_n) = G_{r1}(Cx_1) + \cdots + G_{rn}(Cx_n)$$

Note the last quantity!

## Proof via probabilistic implications (cont.)

From before,

$$G_{r1}(Cx_1) + \cdots + G_{rn}(Cx_n) = 0$$

▶ But, this is just the matrix zero check!

# Proof via probabilistic implications (cont.)

From before,

$$G_{r1}(Cx_1) + \cdots + G_{rn}(Cx_n) = 0$$

But, this is just the matrix zero check! So,

$$G_{r1}(Cx_1) + \cdots + G_{rn}(Cx_n) = 0$$
  $\Longrightarrow$   $Cx_1 = \cdots = Cx_n = 0$ 

# Proof via probabilistic implications (cont.)

From before,

$$G_{r1}(Cx_1) + \cdots + G_{rn}(Cx_n) = 0$$

But, this is just the matrix zero check! So,

$$G_{r1}(Cx_1) + \cdots + G_{rn}(Cx_n) = 0$$
  $\Longrightarrow$   $Cx_1 = \cdots = Cx_n = 0$ 

By definition of parity check matrix then

$$Cx_1 = \cdots = Cx_n = 0$$
 implies  $x_1, \ldots, x_n \in V$ 

## Putting it all together

- ▶ We only used one implication with error *p* (matrix zero check)
- ▶ Rest were all 'standard' implications (i.e., zero error)
- This means that we can write:

$$G_{r1}x_1 + \cdots + G_{rn}x_n \in V \quad \Longrightarrow \quad x_i \in V, \quad i = 1, \ldots, n$$

▶ Where *p* is the same as the matrix zero check from before

### **Outline**

Overview

Randomness

Models

Exact checks

Sparse checks

Where to

## **Analogues of exact checks**

- ► There is a sparse analogue of each exact check
- We will not explore proofs here (as they are more complicated)
- ▶ But check the paper (and the homework!) for some of these

## **Sparse checks**

- ▶ We will use two types of sparse checks for next lecture
- One will be in homework (standard sparsity check)
- The other will have a proof outline next lecture

## **Sparse checks**

- We will use two types of sparse checks for next lecture
- One will be in homework (standard sparsity check)
- The other will have a proof outline next lecture
- It's good to be comfortable with notation before that :)

### **Outline**

Overview

Randomness

Models

Exact checks

Sparse checks

Where to?

Where to?

## **Summary**

- Rewrote a bunch of tools used in many papers!
- Some maybe felt familiar
- ▶ But did all of them in very short order

Where to?

#### Next lecture

- ▶ We will see how to apply these tools to explain FRI
- (As a quasi-'capstone' project)
- ▶ But many more applications exist :)

Where to? 34