



Better Science Understanding With Sympy

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Overview

- Introduction
- Sympy Fundamentals
 - Numbers and Symbols
 - Math Expression and Evaluations
 - Lambdify, Solver, and Matrix
 - Plotting
 - Calculus
- Demonstration



Introduction

- SymPy is an open source Python library for symbolic mathematics
- SymPy was started in August 2006 by Ondrej Certik
- Why **Sympy**?
 - Standalone
 - Full featured
 - BSD licensed
 - Embraces Python
 - Usable as a library

Introduction: Features



Core Capabilities	Calculus
Basic arithmetic: Support for operators such as +, -, *, /, ** (power) Simplification Expansion Functions: trigonometric, hyperbolic, exponential, roots, logarithms, absolute value, spherical harmonics, factorials and gamma functions, zeta functions, polynomials, special functions, Substitution Numbers: arbitrary precision integers, rationals, and floats Noncommutative symbols	 □ Limits: lim_{x→0} x log(x) = 0 □ Differentiation □ Integration: It uses extended Risch-Norman heuristic □ Taylor (Laurent) series ■ Solving equations □ Polynomial equations □ Algebraic equations □ Differential equations □ Difference equations □ Systems of equations
☐ Pattern matching	Combinatorics
Polynomials Basic arithmetic: division, gcd, Factorization Square-free decomposition Gröbner bases Partial fraction decomposition Resultants	Permutations Combinations Partitions Subsets Permutation Groups: Polyhedral, Rubik, Symmetric, Prufer and Gray Codes

Introduction : Features (contd.)



	Discrete math	Plotting
	 Binomial coefficients Summations Products Number theory: generating prime numbers, primality testing, integer factorization, Logic expressions 	Coordinate modes Plotting Geometric Entities 2D and 3D Interactive interface Colors
_		Physics
	Matrices Basic arithmetic Eigenvalues/eigenvectors Determinants Inversion Solving	Units Mechanics Quantum Gaussian Optics Pauli Algebra
	Abstract expressions	Statistics
	Geometric Algebra Geometry	Normal distributionsUniform distributionsProbability
	points, lines, rays, segments, ellipses, circles, polygons, Intersection Tangency Similarity	Printing □ Pretty printing: ASCII/Unicode pretty printing, LaTeX □ Code generation: C, Fortran, Python



Introduction: Setup

The rest of the slides will be run on the virtual environment, so it won't ruin our existing python environment.

```
virtualenv --python=python3 --no-site-packages venv

source venv/bin/activate

pip install jupyter sympy numpy matplotlib
```

Please wait for the library installation. Once finished, start the jupyter.

```
jupyter notebook
```



Introduction: Setup (contd.)

The rest of code demonstration in this workshop will use library and setup as follows:

```
from sympy import *
import matplotlib.pyplot as plt
import numpy as np

%matplotlib notebook
init_printing()
```



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Symbolic computation deals with the computation of mathematical objects symbolically. In other words, a mathematical number is represented exactly, not by approximation. If the number or expression is not evaluated, it will remain in symbolic form.

```
# Irrational number by approximation
import math
print(144/12)  # rational number
print(121/33)  # irrational number
print(math.sqrt(4))  # rational number
print(math.sqrt(12))  # irrational number
print(math.pi)  # irrational number
```

```
# Irrational number in symbolic form
display(S('144/12')) # rational number
display(S('121/33')) # irrational number
display(sqrt(4)) # rational number
display(sqrt(12)) # irrational number
display(pi) # irrational number
```



SymPy also allows us to define variables and compute them symbolically. Variables in SymPy must be declared beforehand. This can be done either using symbols, var, sympify, or stunction.

```
x = symbols('x')
var('y')
z = S('z')
sigma = sympify('sigma')
rho = S('rho')
display(x, y, z, sigma, rho)
```

 $egin{array}{c} x \ y \ z \ \sigma \
ho \end{array}$



Sympy has reserved common symbols name as defined in sympy.abc, so instead of declaring variables name by ourself, we can import them. Here are some of usable common symbols: A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z, a, alpha, b, beta, c, chi, d, delta, e, epsilon, eta, f, g, gamma, h, i, iota, j, k, kappa, l, m, mu, n, nu, o, omega, omicron, p, phi, pi, psi, q, r, rho, s, sigma, t, tau, theta, u, upsilon, v, w, x, xi, y, z, zeta

```
from sympy.abc import delta, psi, m, i
Eq((i*delta-m)*psi,0)
```

$$\psi(\delta i - m) = 0$$



Once variables are declared, we can do further calculation and manipulation upon these variables.

```
display(x + 1)
display(x + y**2)
display(sqrt(z))
display(factor(x^**3 + 2^*x^**2^*y))
display(Eq(x + y, z))
```

$$x + 1$$

$$x + y^2$$

$$\sqrt{z}$$

$$x^2(x+2y)$$
 $x+y=z$

$$x + y = z$$



Besides variables, SymPy also support mathematical and physical constants. Here are some of the common constant: pi, oo, I, E

```
display(pi) # pi
display(oo) # infinity
display(I) # imaginary / complex number
display(E) # euler's number
```

 π

 ∞

7

e



Exercise

- Expand $(x+1)^2$
- ullet Expand $(lpha+4)\cdot(eta-4)$
- Compute $\sqrt{-1}$
- ullet Compute $e^{i\pi}+1$



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Mathematical operation in SymPy is no different with math operation in python. Sympy can both do numerical and symbolic computation. The basic mathematic equation can be expressed using following operator:

Operator	Operation	Example
+	addition	x + 1
-	subtraction	x - 1
*	multiplication	x * 2
* *	exponent	x ** 3
/	division	x / 2
//	floor division	x // 2
%	modulo	x % 2



```
x,y = symbols('x,y')

expr = x + 2

expr + 2 * y
```

$$x + 2$$

$$x + y + 2$$

expr % y

$$(x+2) mod y$$

$$(x+2)^2$$



Mathematical expression can be assigned in to other variable and evaluated or manipulated afterward. There are dozen of function to perform various operations. Here are some of handy function :

Function	Operation
expand	expand mathematical expression
factor	find factor of an expression into irreducible factors
simplify	find the intelligent simplest representation
collect	collects common powers of a term in an expression
cancel	put expression into the standard canonical form
apart	performs a partial fraction decomposition on a rational function



```
#Expansion example
expr = (x + 2)**2
display(expr)
display(expand(expr))
```

$$(x+2)^2$$
 x^2+4x+4

```
# Factorization example
expr = x**3 - x**2 + x -1
display(expr)
display(factor(expr))
```

$$x^3 - x^2 + x - 1$$

$$(x-1)(x^2-1)$$



```
# Simplification example expr = (x**3 + x**2 - x - 1)/(x**2 + 2*x + 1) display(expr) display(factor(expr))
```

$$\frac{x^3 + x^2 - x - 1}{x^2 + 2x + 1}$$

$$x-1$$

```
# Collect example
expr = x*y + x - 3 + 2*x**2 - y*x**2 + x**3
display(expr)
display(collect(expr,x))
```

$$x^3 - x^2y + 2x^2 + xy + x - 3$$

$$x^3 + x^2(2-y) + x(y+1) - 3$$



```
# Cancel example
expr = (x**2 + 2*x +1)/(x**2 + x)
display(expr)
display(cancel(expr))
```

$$rac{x^2+2x+1}{x^2+x} \ rac{x+1}{x}$$

```
# Apart example
expr = (8*x+7)/(x**2 + x -2)
display(expr)
display(apart(expr))
```

$$\frac{8x+7}{x^2+x-2}$$

$$\frac{3}{x+2} + \frac{5}{x-1}$$



After manipulating the mathematical expression, one of the most common things we might want to do is substitution. There are at least two way to do substitution; subs for substituting symbolic expression and evalf for evaluating numerically.

```
# Substitute variable with other variable
expr = x**2
expr.subs(x, y + 2)
```

```
# Substitute variable with number expr = x ** 3 expr.subs(x, -1)
```

```
# Substitute multivariate expression 
expr = x ** 3 + y ** 2 + 2*x*y + 4
expr.subs({x:1, y:2})
```



To evaluate a numerical expression into a floating point number, use evalf. SymPy can evaluate floating point expressions to arbitrary precision. By default, 15 digits of precision are used, but you can pass any number as the argument to evalf. Letâ \in TMs compute the first 50 digits of π .

```
print(pi.evalf())
print(pi.evalf(20))
print(pi.evalf(50))
```

- 3.14159265358979
- 3.1415926535897932385
- 3.1415926535897932384626433832795028841971693993751



To evaluate an symbolic expression numerically, we need to combine subs and evalf.

```
expr = sin(x * pi / 180)
print(expr.subs(x, 45).evalf())
print(expr.evalf(subs={x:45})) # preferred
```

- 0.707106781186548
- 0.707106781186548



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Function evalf are good for evaluating a mathematical function at a single point, but it is typically more convenient to turn the symbolic expression to reusable numerical function. Let me show you the inconvenience as follows,

```
var('x')
inputs = np.linspace(1,10,10)

f = x**2
f(1) # error, not callable
f(inputs) # even not possible
```

Error object is not callable



To overcome this, lamdify takes in a symbolic variable (or list of variables) and an expression, then returns a callable function that corresponds to the expression.

```
var('x, y')
g = lambdify(x, x**2)
h = lambdify((x, y), x+y)
print(g(0), g(10), g(100)) # become callable
print(h(2, 3), h(0.1, 3.14)) # much more convenient
```

```
0 100 10000
```

5 3.24



lambdify has module input argument to define how the computation behaves. It maps the symbolic function in to numerical implementation. We can use either sympy, numpy, math, numexpr, or mpmath. If not specified differently by the user, SymPy functions are replaced as far as possible by either python-math, numpy (if available) or mpmath functions - exactly in this order. The choice also determine computational speed.



```
points = np.random.random(20000)
expr = sinh(x)
# Time using evalf() on each of the random points.
%time _ = [expr.subs(x, pt).evalf() for pt in points]
# Lambdify the expression and time using the resulting function.
f = lambdify(x, expr)
%time _{-} = [f(pt) for pt in points]
# Lambdify the expression and time using the default module order.
f = lambdify(x, expr)
%time _ = f(points)
# Lambdify the expression and time using only numpy module.
f = lambdify(x, expr, "numpy")
%time _ = f(points)
```



CPU times: user 9.3 s, sys: 518 µs, total: 9.3 s

Wall time: 9.31 s

CPU times: user 24.5 ms, sys: 0 ns, total: 24.5 ms

Wall time: 24.5 ms

CPU times: user 855 µs, sys: 0 ns, total: 855 µs

Wall time: 582 µs

CPU times: user 738 µs, sys: 0 ns, total: 738 µs

Wall time: 465 µs



A SymPy expression by itself is not an equation. However, solve equates an expression with zero and solves for a specified variable.

```
expr = x**2 - 4
display(expr) # right-hand side is equated as zero
solve(expr, x)
```

```
x^2 - 4 [-2, 2]
```

We can also define both sides using Eq instead of assuming the right hand-side to be zero.

```
expr = Eq(x**2,4)
display(expr) # two sides equation
solve(expr,x)
```

$$x^2 - 4$$
 [-2, 2]



Sometimes we also calculate systems of equation. For example a system of linear equation as following

We can rewrite in sympy and find the solutions.

```
var('x, y, z')
M = Matrix([
       [1, 1, 1, 5],
       [2, 3, 2, 2],
       [7, 1, 6, 12]
])
solve_linear_system(M, x, y, z)
```

$$\{x:-58, y:-8, z:71\}$$



SymPy matrices support the standard matrix operations of addition +, subtraction -, and multiplication *. Additionally, SymPy matrices are equipped with many useful methods, some of which are listed below. See http://docs.sympy.org/latest/modules/matrices/matrices.html for more methods and examples.

Method	Return
<pre>det()</pre>	The determinant.
eigenvals()	The eigenvalues and their multiplicities.
<pre>eigenvects()</pre>	The eigenvectors and their corresponding eigenvalues.
inv()	The matrix inverse.
norm()	The Frobenius, ∞, 1, or 2 norm.
Т	The transpose.



```
# Example of matrix
A = Matrix([[1, 2],[3, 4]])

display(A, T)
display(A.T)
display(A.norm())
display(A * A.inv())
```

```
\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}
\begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix}
```

$$\sqrt{30}$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$



```
# Example of symbolic matrix
var('a, b, c, d')
B = Matrix([[a, b],[c, d]])

display(B)
display(B.inv())
```

$$\begin{bmatrix} c & d \end{bmatrix} \\ \begin{bmatrix} \frac{d}{ad - bc} & -\frac{b}{ad - bc} \\ -\frac{d}{ad - bc} & \frac{ad - bc}{ad - bc} \end{bmatrix}$$



References

- www.sympy.org
- docs.sympy.org
- mattpap.github.io/scipy-2011-tutorial/html/
- www.sympy.org/scipy-2016-tutorial/