Angie Li

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Education

Bachelor of Science (BS) in Web and Mobile Computing   Expected Graduation May 2026
Rochester Institute of Technology | Rochester, NY   GPA 3.97

Technical Skills

Web & Database: HTML, CSS, Tailwind CSS, React, Next.js, REST APIs, Bootstrap, SQL, JSON
Languages: Python, JavaScript, PHP, Swift, Kotlin, Java, C++, C#
Development Tools: GitHub, Visual Studio, Figma, IntelliJ, Jira, Confluence, Perforce, Notion
Platforms: Adobe Creative Suite, Unity, Arduino IDE, Autodesk Inventor

Work History

Teaching Assistant   August 2023 - Present
Rochester Institute of Technology   Rochester, NY
  - Supported 30+ students in an introductory HTML, CSS, and JavaScript course through class sessions and office hours, guiding them in debugging and improving front-end functionality.
  - Delivered feedback on 300+ assignments within a week of submission, reinforcing coding fundamentals such as semantic HTML structure and responsive design with CSS.
  - Encouraged best practices in accessibility, code readability, and C.R.A.P. design principles.

Assistant Instructor   June 2025 - August 2025
Black Rocket Productions   Rochester, NY
  - Taught 40 students total in week-long technology camps focused on game design and development, animation, and modding using tools like gDevelop, Tinkercad, Scratch, and Mine-imator.
  - Mentored 30+ students on project creation, logic building, and debugging, helping them bring ideas into digital experiences by promoting problem-solving with basic concepts like loops, conditionals, and events.
  - Supported lead instructors with lesson material prep, software setup, and classroom organization for 4 camps.

Software Engineer Intern   June 2024 - August 2024
Charles River Development   Burlington, MA
  - Collaborated with the Engineering QA team to convert 25+ automated test cases from Silk4Net UI-based testing to back-end API-driven tests using the in-house testing framework.
  - Strengthened financial domain concepts such as portfolio management and trades, and how they integrate with the software systems and their application interfaces.

Projects

forME | *Figma, HTML, CSS, JavaScript, APIs*   March 2023
  - Built a mobile application within 24 hours focused on educating women on the current mental health medications and birth control available on the market.
  - Implemented an OpenFDA API and worked on the JavaScript and HTML of the different site tabs for overall functionality and connectivity.
  - Placed 1st for WiCHacks 2023 Hackathon M&T Best UI/UX Winning Project, designing and developing with an emphasis on inclusivity/accessibility.

Campus Involvements

UX Club | Vice President
  - Manage the club's inner workings, facilitate and arrange meetings to promote visibility of User-centered design.

Honors and Awards:
Outstanding Undergraduate Scholar, Honors Program, ENGAgE Research Scholar, Dean's List