Angela Mugo

IOS DEVELOPER

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SKILLS

Swift, Objective-C, Python, Flutter, Dart, SwiftUI, AppKit, UIKit, Alamofire, Combine, AsyncAwait, Memory management, Software development lifecycle, API design, unit testing techniques, XCUITest, Xcode Instruments

EXPERIENCE

Exercism MacOS(https://github.com/apps-fab) - Lead Developer SEP 2022 - PRESENT

- API Integration: Integrated Exercism's open-source APIs using URLSession, AsyncAwait, and Combine
- User Interface: Designed and implemented an intuitive user interface using SwiftUI and AppKit, ensuring a smooth and visually appealing user experience
- Accessibility: Ran accessibility checks and implemented accessibility features to make the apps user-friendly
- CI and App Store Management: Integrated Xcode Cloud to manage the release and beta testing of the app versions and Notarization
- Exercism Swift API: designed and built an API for the MacOS Exercism app

Shelfy, Remote - Mobile Developer

JAN 2023 - PRESENT

- Development: Built the online marketplace using Flutter and Dart, enhancing user engagement
- **Design:** Utilized **Figma** to design and iterate on the app's user interface, ensuring an intuitive and user-friendly experience
- Machine Learning Integration: Implemented an image retrieval and recommendation system utilizing TensorFlow to enhance visual search capabilities
- API Integration: Integrated the WhatsApp API to enable seamless in-app communication, enhancing user interaction
- **CLI Development:** Developed a CLI using **Docopt** to interact with the Python Image Processor, facilitating efficient image management
- **Documentation:** Authored comprehensive app and API documentation to support future development and maintenance
- State Management: Used Riverpod to manage app state for the complex user app

37 Signals, Remote - iOS Developer

JAN 2022 - AUG 2022

- **Feature Development:** designed and developed features for the email app (Hey) and project management tool (Basecamp), ensuring high-quality user experiences
- **Performance Optimization:** Utilized **Sentry** and other monitoring tools to maintain 99% app uptime, significantly enhancing app reliability and user satisfaction
- CI: Used Fastlane to manage the release and testing of app releases
- Accessibility Improvements: implemented accessibility elements to ensure products met iOS Human Interface Guidelines, making the apps more inclusive and accessible
- Quality Assurance: Wrote extensive UI and unit tests using XCTest to improve test coverage and app stability, leading to a 20% reduction in reported bugs post-release
- **User Feedback Integration:** Used an in-house customer support tool to track and resolve queries, contributing to enhanced user support and faster issue resolution
- **UI Components:** Developed smaller **UI** components in **SwiftUI**, contributing to a more responsive and modern app interface

SafeBoda, Uganda - Senior iOS Developer

SEPT 2019 - SEPT 2021

- **Feature Development:** Scoped, designed, developed, and tested new features on mobile apps while working on a multidisciplinary team
- **Business Pivot:** Developed new features to pivot to a food delivery vertical during the pandemic, ensuring business continuity
- **UI Components:** Implemented UI components using **UIKit** for the ride-hailing vertical app and **ARKit** for KYC features in the Fintech vertical
- Quality Assurance: Maintained app quality by collaborating with the QA team and utilizing debugging and analytics tools like Firebase

Andela, Remote - Software Developer

NOV 2016 - SEPT 2019

- Objective-C to Swift: Rewrote various apps from Objective-C to Swift.
- **Swift Development:** Built various apps using Swift from inception to market delivery.