Angelo Reyes

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Education
San Francisco State University   **Aug 2017 - May 2021**
- Bachelors in Computer Science | 3.59 GPA
- Technical Coursework: Data Structures, Machine Structures, Discrete Math, Linear Algebra, Analysis of Algorithms, Operating Systems, Introduction to Databases, Programming Paradigms and Languages, Human-Computer Interaction, Multiplayer Game Development

Technical Skills
- Languages: Java, Python, JavaScript, Dart, C, C++, Swift, R, SQL, PHP
- Technologies/Frameworks: Git, Django, Pandas, Node, React, Flutter, MongoDB, Flask, Firebase, AWS

Experience
Software Engineer at Cisco | *San Jose, CA*
- Incoming Software Engineer Aug 2021.
- Supply Chain / Digital Products team.

Software Engineering Intern at The @ Company | *Remote*   **June 2020 - Nov 2020**
- Interned for Summer 2020/Fall 2020.
- Designed and deployed an iOS application using Dart and Flutter.
- Developed a messenger application using the company's server and protocol for data privacy.
- Leveraged Dart and Firebase to store and authenticate user registrations and sent messages.

Software Engineering Intern at OmniVision Technologies | *Santa Clara, CA*   **May 2019 - Aug 2020**
- Created company-internal tools, 2 front-end interfaces, and libraries to improve employee productivity.
- Leveraged Django to store and access marketing and sales data to be used by productivity applications.
- Responsible for the full-stack design; Javascript, Ajax, Python, Django, MySQL, Pandas, HTML/CSS.
- Implemented unit and integration test scripts to test web application functionalities.

Projects
Gator Sports
- Full-stack application for users to login and register accounts to interact with data from MySQL of SFSU Athletic members, competitions, and locations.
- Hosted on AWS and utilizes Flask to implement a create, read, update, and delete (CRUD) application.
- Implemented using Python, Flask, MySQL, and AWS.

Calisthenics Fitness Tracker
- Full-stack iOS application for users to create accounts and record workouts, store their favorite exercises, set goals, and time their runs and workouts.
- Data stored real-time using Google's Firebase.
- Coded using Dart and Flutter.

Extracurricular/Research
NCAA Division II Athlete | Wrestling   **Aug 2017 - Present**
- Academic All-American (2017 - Present)
- 2019-2020 season starter; competed in Division 2 Super Region 6 tournament.

Research Assistant | Twitter Spam Detection   **Sep 2019 - Jan 2020**
- Assisted in analyzing data with machine learning tools to detect spam on Twitter.
- Collected data from Twitter using scripts run on Jupyter Notebook. (Python, SQL)
- Supervised under San Francisco State University's CS Department