During Lab 1, students should form project teams. The TAs may assign students who have not joined a group to a new or existing group. By the end of the weekend after the first lab, each team must submit the team information form via eLearn. This will include team name, team members and emails, a description of time conflicts, brief project description, presentation topic, and communication channel (Slack, Zoom, Google Meet, etc.).

Students generally create games in this class, though other projects options may be considered by the instructor. Design and develop a novel 2D or 3D computer game. Your game should have an original narrative. You have a lot of freedom in designing your games. You may also make use of freely available game assets, music, etc., as long as they are used strictly in accordance with their license requirements and copyright, and are properly attributed. Each asset (original or licensed) must be clearly documented in the project spreadsheet.

Team Name:
Michelle Choi: Michelle Choi
Jenhua Chang: Jenhua Chang
Kimia Senichault: Kimia Senichault
Angel Ibanez: Angel Ibanez

Project description
Different levels?
Escape Room
Horror themed
3D

Presentation Topic

Communication