Git Cheat Sheet

Basics

Use git help [command] if you're stuck.

master default devel branch origin HEAD HEAD^ default upstream branch current branch parent of HEAD

HEAD~4 great-great grandparent of HEAD from branch foo to branch bar

foo..bar

Create

From existing files

git init git add

From existing repository

git clone ~/old ~/new git clone git://... git clone ssh://...

View

git status
git diff [oldid newid]
git log [-p] [file|dir]
git blame file
git show id (meta data + diff)
git show id:file
git branch (shows list, * = current)
git tag -l (shows list)

Revert

In Git, revert usually describes a new commit that undoes previous commits

git reset --hard (NO UNDO)

(reset to last commit)
git revert branch
git commit -a --amend
(replaces prev. comm
git checkout id file

Publish

create

init

browse

log blame

show diff

In Git, commit only respects changes that have been marked explicitly with add.

git commit [-a]

git format-patch origin

git push remote

git tag foo (mark current version)

Update

git fetch (from det upstream) git fetch remote git pull (= fetch & merge) git am -3 patch.mbox git apply patch.diff

Branch

git checkout branch

git merge branch

git branch branch

git checkout -b new other (branch new switch to it)

Useful Tools

revert

reset

checkout

revert

update

pull

fetch

merge

change

Create release tarball git bisect

Binary search for defects git cherry-pick

Take single commit from elsewhere git fsck

Check tree

git gc

Compress metadata (performance) git rebase

Forward-port local changes to remote branch git remote add URL

Register a new remote repository for this tree

git stash Temporarily set aside changes

git tag (there's more to it)

Tk GUI for Git

Conflicts

git diff [--base] git diff --ours git diff --theirs git log --merge gitk --merge

Tracking Files

git add files

git mv old new git rm files

git rm --cached files

branch

checkout

(stop tracking but keep files in working dir)

Structure Overview

(left to right) Command Flow

commit

commit

push

push

