

Angelos Mavrogiannis

angelosm@andrew.cmu.edu

<https://angmavrogiannis.github.io>

Last Update: Oct 2019

Education

Carnegie Mellon University (CMU)

Aug 2018 – May 2020 (exp.)

Master of Science (M.S.) in Mechanical Engineering

GPA: 4.00/4.00

Coursework: Introduction to Machine Learning, Robot Design & Experimentation, Linear Control Systems, Mechanics of Manipulation, Engineering Computation

University of Patras (UoP)

July 2017

Diploma, Mechanical Engineering and Aeronautics

Concentration: Mechanical Design & Control

Thesis title: “Environment Development for Implementing Design Optimization Using Parsers and Genetic Algorithms”

Advisor: Argyris Dentsoras

GPA: 8.03/10.00 (top 10%)

Honors & Awards

Fulbright Scholarship, Fulbright Student Program, \$18,500 2018

Duke MEMS Graduate Scholarship, Duke University, \$30,000 2018

Andreas Mentzelopoulos Scholarship, University of Patras, \$60,000 2018

Harry D. Triantafillu Scholarship, Institute of International Education, \$3,000 2018

Research Experience

Graduate Research Assistant,

January 2019 – Present

The Robotics Institute, Carnegie Mellon University

Intelligent Control Lab (PI: Prof. Changliu Liu)

- Trained recurrent neural networks (PyTorch) for intention and trajectory prediction on autonomous driving applications based on NGSIM datasets.
- Developed a MATLAB framework for visualization and comparison of ground truth and predicted trajectories of vehicles in highway and intersection driving scenarios.
- Conducted a survey on the comparison of state-of-the-art methods used for vehicle behavior prediction.

Graduate Research Assistant,

Sept 2018 – January 2019

Department of Mechanical Engineering, Carnegie Mellon University
Computational Engineering and Robotics Lab (PI: Prof. Kenji Shimada)

- Research on the design and control of an underwater, hull-cleaning robot (code in C++, communications through ROS, project funded by Tsuneishi Shipbuilding Co. Ltd and supervised by Prof. Kenji Shimada).

Undergraduate Research Assistant,

Nov 2016 - July 2017

Mechanical Engineering and Aeronautics Department, University of Patras
Machine Design Laboratory (PI: Prof. Argyris Dentsoras)

- Developed a software tool (Visual Basic) for automatic parsing of optimization problems from mathematical expressions into numerical code and solving them using Genetic Algorithms (Diploma Thesis project).
- Demonstrated the efficacy of the tool in robotic grasping applications and specifically via minimizing the forces applied onto an object grasped by a robot arm.

Teaching Experience

Teaching Assistant

Department of Mechanical Engineering, Carnegie Mellon University

24-281: Introduction to Scientific Computing

Spring 2019, Fall 2019

- Delivered MATLAB recitations, held weekly office hours, created and graded weekly assignments.

24-686: Advanced Mechanical Design

Fall 2018

- Offered SolidWorks recitations, held weekly office hours and designed/graded assignments and projects.

Skills

Programming

C/C++, Python, MATLAB, Visual Basic, Fortran, SQL, OpenGL

Machine Learning Libraries/Toolkits

PyTorch, Open AI Gym

Engineering Software

Solidworks, Catia, AutoCAD

Technologies

Linux, ROS, Git

Languages

English (Fluent, CPE, University of Cambridge 2008)

French (Intermediate, DALF C2 2010)

Greek (Native)

Team Work & Class Projects

Bioinspired Robot Design

Spring 2019

24-775: Robot Design & Experimentation, taught by Aaron Johnson, CMU

- Collaborated with a team of students to design and manufacture an underwater penguin-inspired robot.
- Incorporated a ball-and-socket motion transmission mechanism for the movement of the flippers.
- Designed a control system using Arduino microcontroller and tested the robot in underwater environments.

Game Design

Fall 2018

24-780: Engineering Computation, taught by Nestor Gomez, CMU

- Implemented applications with 3D graphics and audio programming, using C++ and the OpenGL library.
- Orchestrated a team project on the development of an interactive entertainment software package (a fighting game).

Manipulation Project

Fall 2018

16-741: Mechanics of Manipulation, taught by Matt Mason, CMU

- Collected a synthetic dataset of manipulator postures and object poses in OpenAI Gym.
- Trained a multilayer perceptron in order to map changes in hand pose to object displacements.
- Modified the OpenAI Gym simulator to demonstrate the predicted object pose and validated the method on occluded object tracking problems.

Computational Robotics Project

Fall 2016

MEA-KY3: Robotics, taught by Nikos Aspragathos, UoP

- Developed forward and inverse kinematics software in Matlab for a KUKA KR 6 R700 sixx WP industrial robot.
- Applied the framework to trajectory planning problems and visualized the joint and end-effector trajectories.

Internships

Jr. Technical Superintendent

Summer 2012, Summer 2013

Euronav Ship Management Hellas Ltd, Athens, Greece

- Interned in the technical department of the company and assisted with various day-to-day tasks.
- Reviewed weekly fleet reports to analyze and optimize on-ship oil and energy consumption.

Outreach

Intelligent Control Lab Tour, Carnegie Mellon University

May 2019

- Presented the lab and gave a brief talk for a group of students from Choate Rosemary Hall.

Makerspace and Machine-Shop Tour, Carnegie Mellon University

December 2018

- Gave a tour of the makerspace and the machine-shop to a group of CMU kindergarten kids.

F1 in Schools, 4x4 in Schools, Athens, Greece

May 2018

- Constructed a set of different race tracks and supervised the F1 in Schools STEM Challenge.
- Collaborated with a team of engineers to inspect and validate F1 and 4x4 student-designed vehicles.