# **Angelos Mavrogiannis**

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### **Education**

### University of Maryland, College Park (UMD)

Aug 2020 – May 2025 (exp.)

Last Update: November 2020

Doctor of Philosophy (Ph.D.), Computer Science

Current Research: Deep Reinforcement Learning for Behavior-Rich Navigation in

**Autonomous Driving** 

Advisor: Prof. Dinesh Manocha

Selected Coursework: Decision-Making for Robotics, Foundations of Deep Learning,

Computer Vision

#### Carnegie Mellon University (CMU)

Aug 2018 – May 2020

Master of Science (M.S.), Mechanical Engineering

Thesis: "Human Driver Behavior Classification from Partial Trajectory Observation"

Advisor: Prof. Changliu Liu

Selected Coursework: Advanced Control & Reinforcement Learning, Deep Learning, Mechanics of Manipulation, Machine Learning, Robot Design & Experimentation,

Linear Control Systems, Engineering Computation

GPA: 3.92/4.00

### **University of Patras (UoP)**

July 2017

Diploma, Mechanical Engineering and Aeronautics

Concentration: Mechanical Design & Control

Thesis: "Environment Development for Implementing Design Optimization Using

Parsers and Genetic Algorithms" Advisor: Prof. Argyris Dentsoras

GPA: 8.03/10.00 (top 10%)

# **Honors & Awards**

# Fulbright Scholarship

2018-2020

Fulbright Foundation

Carnegie Mellon Mechanical Engineering MS Research Symposium Award

2020

Department of Mechanical Engineering, Carnegie Mellon University

Duke Mech. Eng. & Materials Science Graduate Scholarship (declined)	2018
Duke University	
Andreas Mentzelopoulos Scholarship	2018-2020
University of Patras	
Harry D. Triantafillu Scholarship	2018
Harry D. Triantafillu Scholarship Fund - Institute of International Education	
Participant, 3rd ACM Summer School in Data Science	2019
Association for Computing Machinery	

# Research Experience

#### **Graduate Research Assistant**

Sept 2020 – Present

Department of Computer Science, University of Maryland Gamma Group (PI: Prof. Dinesh Manocha)

- Introduced a behavior-based Reinforcement Learning policy-training scheme that uses a Graph Convolutional Network (GCN) to model the interaction between traffic agents.
- Proposed a novel algorithm for behavior-guided action prediction and local navigation for autonomous vehicles. (publication submitted to ICRA 2021: <a href="https://arxiv.org/abs/2011.03748">https://arxiv.org/abs/2011.03748</a>)

#### **Graduate Research Assistant**

Jan 2019 – Present

The Robotics Institute, Carnegie Mellon University Intelligent Control Lab (PI: Prof. Changliu Liu)

- Developed a machine learning framework (PyTorch, Scikit-Learn) for classifying human driver behaviors based on partial trajectory observations and applied it to vehicle trajectory prediction.
- Designed and created a simulator on Python for visualizing vehicle trajectories.
- Master thesis available at: <a href="https://www.researchgate.net/publication/345780499">https://www.researchgate.net/publication/345780499</a> Human Driver Behavior <u>Classification from Partial Trajectory Observation</u>

#### **Graduate Research Assistant**

Sept 2018 – Jan 2019

Department of Mechanical Engineering, Carnegie Mellon University Computational Engineering and Robotics Lab (PI: Prof. Kenji Shimada)

 Research on the design and control of an underwater, hull-cleaning robot (code in C++, communications through ROS, project funded by Tsuneishi Shipbuilding Co. Ltd and supervised by Prof. Kenji Shimada).

#### **Undergraduate Research Assistant**

Nov 2016 - July 2017

Mechanical Engineering and Aeronautics Department, University of Patras Machine Design Laboratory (PI: Prof. Argyris Dentsoras)

- Developed a software tool (Visual Basic) for automatic parsing of optimization problems from mathematical expressions into numerical code and solving them using Genetic Algorithms (Diploma Thesis project).
- Demonstrated the efficacy of the tool in robotic grasping applications and specifically via minimizing the forces applied onto an object grasped by a robot arm.

# **Teaching Experience**

### **Teaching Assistant**

Department of Mechanical Engineering, Carnegie Mellon University

24-775: Robot Design & Experimentation

Spring 2020

Graduate Course, taught by Prof. Aaron Johnson

 Advised students on robot design projects, organized and supervised group meetings and graded assignments and projects.

24-281: Introduction to Scientific Computing

Spring 2019, Fall 2019

Undergraduate/Graduate Course, taught by Dr. Zhenguo Nie, Dr. Hugo Penelas

• Delivered MATLAB recitations, held weekly office hours, created and graded weekly assignments.

24-686: Advanced Mechanical Design

Fall 2018

Graduate Course, taught by Prof. Rahul Panat

 Offered SolidWorks recitations, held weekly office hours and designed/graded assignments and projects.

## **Skills**

### **Programming**

C/C++, Python, MATLAB, Visual Basic, Fortran, SQL, OpenGL

## Machine Learning Libraries/Toolkits

PyTorch, Scikit-Learn, Open AI Gym

#### **Engineering Software**

Solidworks, Catia, AutoCAD, Gazebo

### **Technologies**

Linux, Git

### Languages

English (Fluent, CPE, University of Cambridge 2008) French (Intermediate, DALF C2 2010) Greek (Native)

# **Teamwork & Class Projects**

### Automatic Parking using Reinforcement Learning

Fall 2020

CSMC 828W: Foundations of Deep Learning, taught by Soheil Feizi, UMD

- Presented a Curriculum Learning-based setup for the efficient training of a Reinforcement Learning policy on autonomous parking.
- Demonstrated the benefits of the proposed approach in parking environments of varying traffic density on an OpenAI gym-based simulator.

## Reinforcement Learning-based Object Placement on Small Surfaces

Fall 2020

CMSC 818B: Decision-Making for Robotics, taught by Pratap Tokekar, UMD

• Developing a model-free Reinforcement Learning algorithm for training an agent to place objects of unknown mass distribution on top of small surfaces in cluttered workspace environments.

### **Deep Learning Project**

Spring 2020

24-789: Deep Learning, taught by Amir Barati Farimani, CMU

- Collaborated with a team of students to develop a multi-modal deep learning framework for extracting the sentiment of a short audiovisual speech sample.
- Implemented a deep neural network which receives text as input and outputs the polarity of the given text (positive/negative sentiment).

### Autonomous Vehicle Controller Design

Fall 2019

24-677: Linear Control Systems, taught by Ding Zhao, CMU

- Designed a lateral and a longitudinal controller to track the route of an autonomous vehicle around the CMU campus.
- Investigated various methods for improved performance (PID, pole placement, Discrete Time Infinite Horizon LQR) and used Kalman Filter for noise filtering.

#### **Bioinspired Robot Design**

Spring 2019

24-775: Robot Design & Experimentation, taught by Aaron Johnson, CMU

- Collaborated with a team of students to design and manufacture an underwater penguin-inspired robot.
- Incorporated a ball-and-socket motion transmission mechanism for the movement of the flippers.
- Designed a control system using Arduino microcontroller and tested the robot in underwater environments.

Game Design Fall 2018

24-780: Engineering Computation, taught by Nestor Gomez, CMU

- Implemented applications with 3D graphics and audio programming, using C++ and the openGL library.
- Orchestrated a team project on the development of an interactive entertainment software package (a fighting game).

### **Manipulation Project**

Fall 2018

16-741: Mechanics of Manipulation, taught by Matt Mason, CMU

- Collected a synthetic dataset of manipulator postures and object poses in OpenAI Gym.
- Trained a multilayer perceptron in order to map changes in hand pose to object displacements.
- Modified the OpenAI Gym simulator to demonstrate the predicted object pose and validated the method on occluded object tracking problems.

# **Computational Robotics Project**

Fall 2016

MEA-KY3: Robotics, taught by Nikos Aspragathos, UoP

- Developed forward and inverse kinematics software in Matlab for a KUKA KR 6 R700 sixx WP industrial robot.
- Applied the framework to trajectory planning problems and visualized the joint and end-effector trajectories.

# **Extracurricular Coursework**

**Machine Learning** 

Spring 2019

Online course taught by Prof. Andrew Ng, offered by Stanford University through Coursera.

### **Introduction to Computer Science and Programming Using Python**

Fall 2013

Online course taught by Prof. Eric Grimson, offered by MIT through edx.

### **Startup Engineering**

Fall 2013

Online course taught by Prof. Balaji Srinivasan, offered by Stanford University through Coursera.

# **Internships**

### Jr. Technical Superintendent

Summer 2012, Summer 2013

Euronav Ship Management Hellas Ltd, Athens, Greece

- Interned in the technical department of the company and assisted with various day-to-day tasks.
- Reviewed weekly fleet reports to analyze and optimize on-ship oil and energy consumption.

### Outreach

### Intelligent Control Lab Tour, Carnegie Mellon University

May 2019

 Presented the lab equipment and gave a brief talk for a group of students from Choate Rosemary Hall.

# Makerspace and Machine-Shop Tour, Carnegie Mellon University December 2018

 Gave a tour of the makerspace and the machine-shop to a group of CMU kindergarten kids.

### F1 in Schools, 4x4 in Schools, Athens, Greece

May 2018

- Constructed a set of different racetracks and supervised the F1 in Schools STEM Challenge.
- Collaborated with a team of engineers to inspect and validate F1 and 4x4 student-designed vehicles.