# **Angelos Mavrogiannis**

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### **Education**

### Carnegie Mellon University (CMU)

Aug 2018 – May 2020 (exp.)

Last Update: Oct 2019

Master of Science (M.S.), Mechanical Engineering

GPA: 4.00/.400

Coursework: Introduction to Machine Learning, Robot Design & Experimentation, Linear Control Systems, Mechanics of Manipulation, Engineering Computation

#### **University of Patras (UoP)**

July 2017

Diploma, Mechanical Engineering and Aeronautics

Concentration: Mechanical Design & Control

Thesis title: "Environment Development for Implementing Design Optimization Using

Parsers and Genetic Algorithms"

Advisor: Argyris Dentsoras GPA: 8.03/10.00 (top 10%)

### Honors & Awards

#### Fulbright Scholarship

2018

Fulbright Student Program, \$18,500

#### Duke Mechanical Engineering and Materials Science Graduate Scholarship

2018

Duke University, \$30,000 (deferred)

#### Andreas Mentzelopoulos Scholarship

2018-2019

University of Patras, \$60,000

#### Harry D. Triantafillu Scholarship

2018

Harry D. Triantafullu Scholarship Fund - Institute of International Education, \$3,000

# **Research Experience**

#### Graduate Research Assistant,

January 2019 – Present

The Robotics Institute, Carnegie Mellon University Intelligent Control Lab (PI: Prof. Changliu Liu)

- Trained recurrent neural networks (PyTorch) for intention and trajectory prediction on autonomous driving applications based on NGSIM datasets.
- Developed a MATLAB framework for visualization and comparison of ground truth and predicted trajectories of vehicles in highway and intersection driving scenarios.
- Conducted a survey on the comparison of state-of-the-art methods used for vehicle behavior prediction.

#### Graduate Research Assistant,

Sept 2018 – January 2019

Department of Mechanical Engineering, Carnegie Mellon University Computational Engineering and Robotics Lab (PI: Prof. Kenji Shimada)

 Research on the design and control of an underwater, hull-cleaning robot (code in C++, communications through ROS, project funded by Tsuneishi Shipbuilding Co. Ltd and supervised by Prof. Kenji Shimada).

#### Undergraduate Research Assistant,

Nov 2016 - July 2017

Mechanical Engineering and Aeronautics Department, University of Patras Machine Design Laboratory (PI: Prof. Argyris Dentsoras)

- Developed a software tool (Visual Basic) for automatic parsing of optimization problems from mathematical expressions into numerical code and solving them using Genetic Algorithms (Diploma Thesis project).
- Demonstrated the efficacy of the tool in robotic grasping applications and specifically via minimizing the forces applied onto an object grasped by a robot arm.

# **Teaching Experience**

### **Teaching Assistant**

Department of Mechanical Engineering, Carnegie Mellon University

24-281: Introduction to Scientific Computing

Spring 2019, Fall 2019

 Delivered MATLAB recitations, held weekly office hours, created and graded weekly assignments.

24-686: Advanced Mechanical Design

Fall 2018

• Offered SolidWorks recitations, held weekly office hours and designed/graded assignments and projects.

#### Skills

#### **Programming**

C/C++, Python, MATLAB, Visual Basic, Fortran, SQL, OpenGL

### Machine Learning Libraries/Toolkits

PyTorch, Open AI Gym

#### **Engineering Software**

Solidworks, Catia, AutoCAD

#### **Technologies**

Linux, ROS, Git

#### Languages

English (Fluent, CPE, University of Cambridge 2008)

French (Intermediate, DALF C2 2010)

Greek (Native)

# **Team Work & Class Projects**

#### **Bioinspired Robot Design**

Spring 2019

24-775: Robot Design & Experimentation, taught by Aaron Johnson, CMU

- Collaborated with a team of students to design and manufacture an underwater penguin-inspired robot.
- Incorporated a ball-and-socket motion transmission mechanism for the movement of the flippers.
- Designed a control system using Arduino microcontroller and tested the robot in underwater environments.

Game Design Fall 2018

24-780: Engineering Computation, taught by Nestor Gomez, CMU

- Implemented applications with 3D graphics and audio programming, using C++ and the openGL library.
- Orchestrated a team project on the development of an interactive entertainment software package (a fighting game).

# **Manipulation Project**

Fall 2018

16-741: Mechanics of Manipulation, taught by Matt Mason, CMU

- Collected a synthetic dataset of manipulator postures and object poses in OpenAI Gym.
- Trained a multilayer perceptron in order to map changes in hand pose to object displacements.
- Modified the OpenAI Gym simulator to demonstrate the predicted object pose and validated the method on occluded object tracking problems.

# **Computational Robotics Project**

Fall 2016

MEA-KY3: Robotics, taught by Nikos Aspragathos, UoP

- Developed forward and inverse kinematics software in Matlab for a KUKA KR 6 R700 sixx WP industrial robot.
- Applied the framework to trajectory planning problems and visualized the joint and end-effector trajectories.

### **Extracurricular Coursework**

### 3<sup>rd</sup> ACM Summer School in Data Science, Athens, Greece

July 2019

**Machine Learning** 

Spring 2019

Online course taught by Prof. Andrew Ng, offered by Stanford University through Coursera.

#### **Introduction to Computer Science and Programming Using Python**

Fall 2013

Online course taught by Prof. Eric Grimson, offered by MIT through edx.

#### **Startup Engineering**

Fall 2013

Online course taught by Prof. Balaji Srinivasan, offered by Stanford University through Coursera.

# **Internships**

### Jr. Technical Superintendent

Summer 2012, Summer 2013

Euronav Ship Management Hellas Ltd, Athens, Greece

- Interned in the technical department of the company and assisted with various day-to-day tasks.
- Reviewed weekly fleet reports to analyze and optimize on-ship oil and energy consumption.

# Outreach

### Intelligent Control Lab Tour, Carnegie Mellon University

May 2019

• Presented the lab equipment and gave a brief talk for a group of students from Choate Rosemary Hall.

# Makerspace and Machine-Shop Tour, Carnegie Mellon University

December 2018

 Gave a tour of the makerspace and the machine-shop to a group of CMU kindergarten kids.

### F1 in Schools, 4x4 in Schools, Athens, Greece

May 2018

- Constructed a set of different race tracks and supervised the F1 in Schools STEM Challenge.
- Collaborated with a team of engineers to inspect and validate F1 and 4x4 student-designed vehicles.