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CS341 #29 - Files, Directories, symlinks #3
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What do the following do?

chmod 600 fileA

chown angrave fileB

chown -R angrave .

chmod o-rwx fileC # Hint: u=user,g=group,o=other
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How do I find out if an inode is a regular file or directory or something else?

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Problem: How do I recurse into subdirectories? (+ Fix any errors)

void dirlist(char*path) {

   struct dirent* dp;
   DIR* dirp = opendir(path);

while ((dp = readdir(dirp)) != NULL) {

   char newpath[strlen(path)+strlen(dp->d_name)+1];

   sprintf(newpath, "%s/%s", newpath, dp->d_name);

   printf("%s%s \n", dp->d_name);

   dirlist(newpath);
   }
} int main(int argc, char**argv) {dirlist(argv[1]);return 0;}
```

Fixes required / Notes:

> Symbolic links? How do they work?
How do I make one?
How do I use readlink?
Why use lstat() instead of stat()?

advantages?	disadvantages?	
> Why would I want to set a directory's sticky bit?		

> How do I set the sticky bit?

> Which directory will have the sticky bit set?

> What does 'env' do?
> Why do shell programs start with #!/usr/bin/env python
> How do I make 'hidden' files i.e. not listed by "ls"? How do I list them?
> File permissions and directories
>File system mounts and virtual file systems