



**Bharatiya Vidya Bhavan's**  
**SARDAR PATEL INSTITUTE OF TECHNOLOGY**  
(Autonomous Institute Affiliated to University of Mumbai)  
Munshi Nagar, Andheri (W), Mumbai – 400 058.  
Department of Computer Science and Engineering

<b>Experiment</b>	Shining Star
<b>Aim</b>	To Debug the app
<b>Objective</b>	To Debug the app.
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<b>Class</b>	FYMCA
<b>Batch</b>	A
<b>Date of Submission</b>	13.05.2025

<b>Technology used</b>	<b>Flutter</b>
<b>Task</b>	<b>To solve the error and debug it.</b>
<b>Code with proper label</b>	<b>Given code :</b> <b>main.dart</b>  <pre>import 'package:flutter/material.dart';  void main() {   runApp(MyApp()); }  class MyApp extends StatelessWidget {   @override   Widget build(BuildContext context) {     return MaterialApp(       title: 'Buggy Notes App',       home: NotesScreen(),     );   } }  class NotesScreen extends StatefulWidget {   @override   _NotesScreenState createState() =&gt; _NotesScreenState(); }  class _NotesScreenState extends State&lt;NotesScreen&gt; {   List&lt;String&gt; notes = []; // TODO: Replace with NoteModel later    void addNote(String note) {     notes.add(note); // BUG: This does not trigger UI update   }    @override   Widget build(BuildContext context) {     return Scaffold(       appBar: AppBar(title: Text("Notes")),       body: ListView.builder(         itemCount: notes.length,         itemBuilder: (context, index) {           return ListTile(title: Text(notes[index]));         }       );     }   } }</pre>



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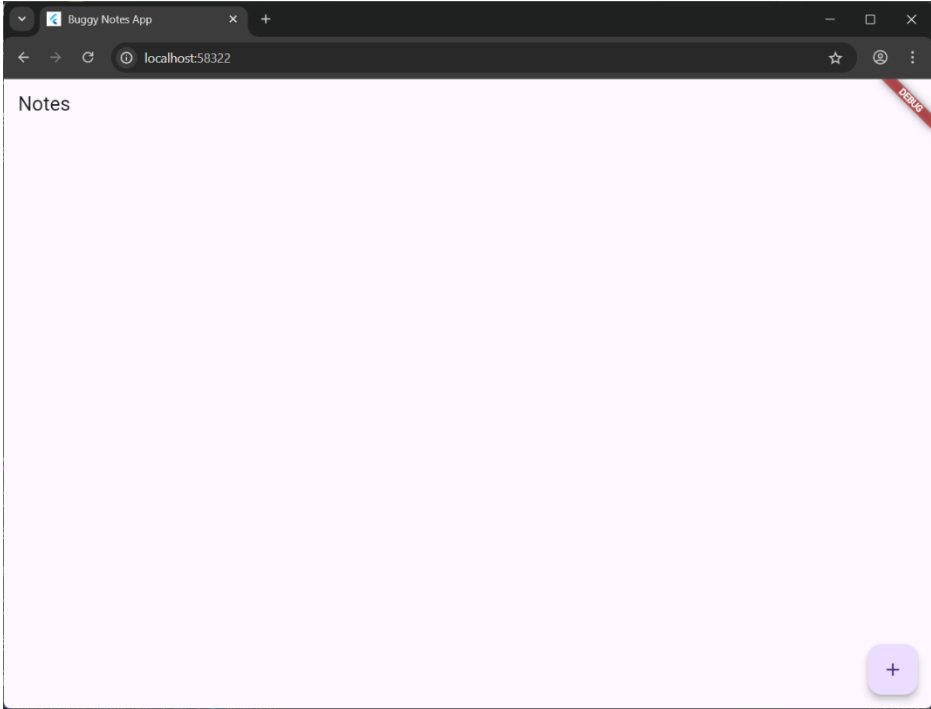
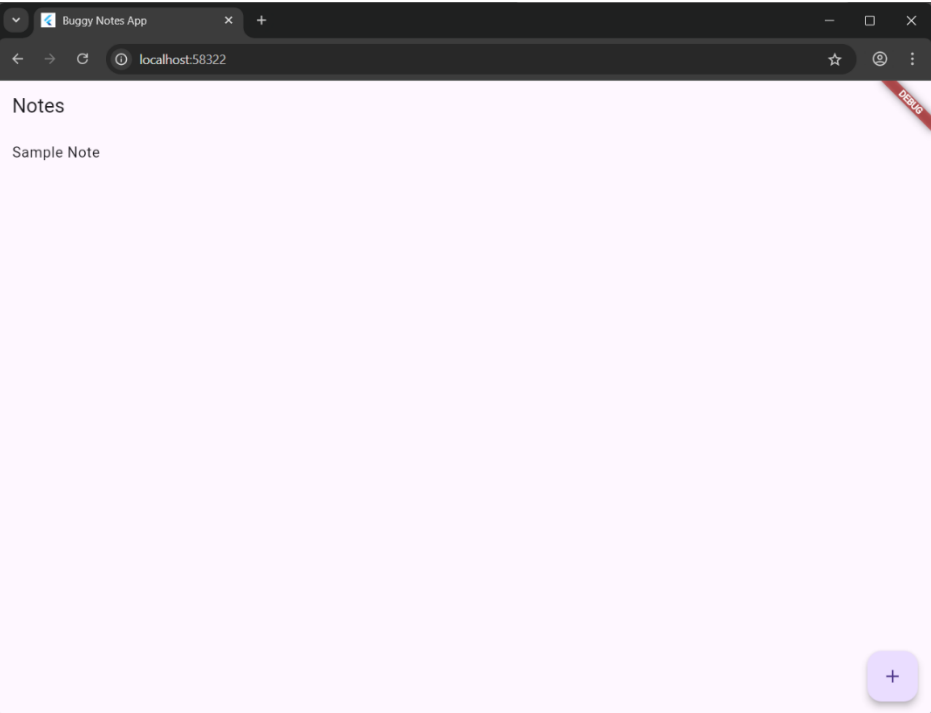
```
},  
,  
floatingActionButton: FloatingActionButton(  
  onPressed: () {  
    addNote("Sample Note"); // TODO: Replace with note input dialog  
  },  
  child: Icon(Icons.add),  
,  
);  
}  
}
```

**Modified Code:**  
**Main.dart**

```
import 'package:flutter/material.dart';  
  
void main() {  
  runApp(MyApp());  
}  
  
class MyApp extends StatelessWidget {  
  @override  
  Widget build(BuildContext context) {  
    return MaterialApp(  
      title: 'Buggy Notes App',  
      home: NotesScreen(),  
    );  
  }  
}  
  
class NotesScreen extends StatefulWidget {  
  @override  
  _NotesScreenState createState() => _NotesScreenState();  
}  
  
class _NotesScreenState extends State<NotesScreen> {  
  List<String> notes = []; // TODO: Replace with NoteModel later  
  
  void addNote(String note) {  
    setState() {  
      notes.add(note); // BUG: This does not trigger UI update  
    };  
  }  
  
  @override  
  Widget build(BuildContext context) {  
    return Scaffold(  
      appBar: AppBar(title: Text("Notes")),  
      body: ListView.builder(  
        itemCount: notes.length,  
        itemBuilder: (context, index) {  
          return ListTile(title: Text(notes[index]));  
        },  
      ),  
      floatingActionButton: FloatingActionButton(  
        onPressed: () {  
          addNote("Sample Note"); // TODO: Replace with note input dialog
```



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	<pre>    },     child: Icon(Icons.add),   ), ); } }</pre>
<b>Screenshots</b>	<p>Original Code:</p>  <p>After Updated code:</p> 



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<b>Conclusion</b>	The State of the app was not updating and that was the bug, used setState() to solve the error.