Data structures. 14/3/2018.

9-1) Griven data,

10,20,2,3,15,-22.

Bubble Sort:

	18 C							
Pass	Inal	0	١	2	3	4	5	
C	)	10	20	2	3	ıs	-22	
1		10	220	26	28	-22 20	20	
100	2	2 10	318	10	125	15	20	
	3	2	3	10	10	15	20	
į	4	2	-22 \$	3	10	15	20	
	5	-22	2	3	10	15	20.	

(2mks)

Select

Insertion Sust = - de 2

1						
, /	0	(	2	3	4	5
0	10	20	2	3	15	-22
1	10	20				
2	2	(0	20			
3	2	3	10	20		
4	2	3	(0	15	20	
5	-22	2	3	(0	15	20.
	0 1 2 3 4	0 10 1 10 2 2 3 2 4 2	0 10 20 1 10 20 2 2 10 3 2 3 4 2 3	0 10 20 2 1 10 20 2 2 2 10 20 3 2 3 10 4 2 3 (0	0 1 2 3 0 10 20 2 3 1 10 20 20 2 2 10 20 3 2 3 10 20 4 2 3 0 15	0 1 2 3 4 0 10 20 2 3 15 1 10 20 2 2 10 20 3 2 3 10 20 4 2 3 10 15 20

(2 mics)

Bubble Sort :-

No. of passes: - 5 No. of Iterations: - 25 & 2 mks }



Inscrtion son:



Q-2) Double Hashing:-

Formula for clouble Hashing,

where,

88	0
	2
	2 3 4
15	4
	5
17	6 7 8 9
	7
BT , s	8
	9
54	10.

(i) Fox (15) h(15,0) = (h,(15) + 0 h,(15)) mod 11 where, h, (15)= 15 mod 11 = 4 : h(15,0)= (4 +0) mod 11 = 4. Hence, Data 15 will be stored at location 4. (7;) For (17) h(17,0) = (h,(17) + 0 h2(17)) mod 11 where, h, (17)= 17 mod 11=6. = h(17,0)= (6+0) mod 11 Hence, 17 will be streed at location 6. (iii) For 88, h(88,0)= (h,(88) + 0 h,(88)) mod 11 Where, h. (88)= 88 mod 11 = 0. : h (88,0) = (0+0) mod 11 = 0. Hence, 88 will be stored at 0.

(iv) 6 8 59. h(59,0)= (h,(59)+0h2(59)) mod 11 ahere, h, (59) = 59 mod 11 = 4 : h (59,0)= (4+0) mod 11 There is a collision, so sq can't be shored at location 4. Honce, (alculate h(59,1) h(59,1)= (h, (59) + 1. h2 (59)) mod 11 chore h, (59)= 4 h2 (59)= 1+ (59 mod 10) = 1+9 = 10. Honce, 59 will be streed at location 10.

for each of data mapping 2 mk have been allotted

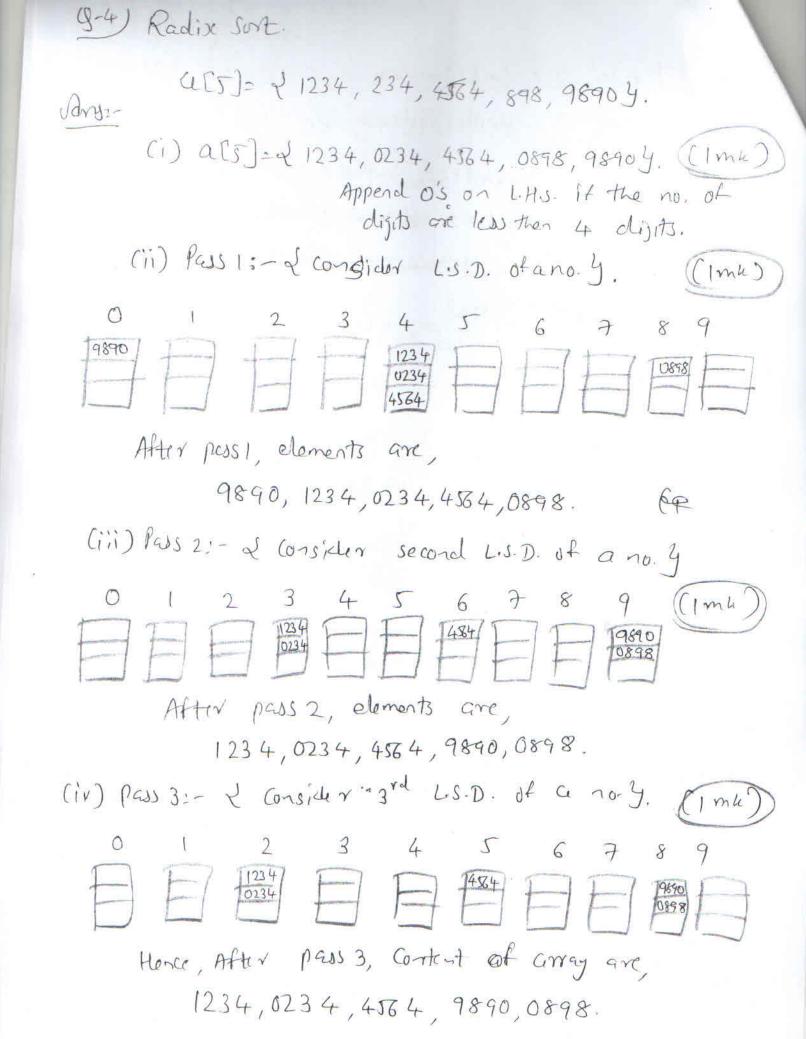
5-3) Interpolation Search. Key element = 30. a[8]= & 10, 20, 30, 40, 10, 60, 70, 80 J. Vans: (i) For applying Interpolation search, data should be sixted. Here in this, case, data is already sixted ((1ml (ii) calculate values of low, high & mid. ((3 mks)) here, low=0 high= 7 mid = low + (high-low) \* ((Key-afrow]) a[high] - a[row]) 2 3 50 60 70 value 10 20 40 30 -: mid= 0+ (7-0) \* ((30-10)/(80-10)) = 0 + 7 \* (20/70) : mid = 2 (iii) compose a [mid] with key value, if it is equal search is successful, else adjust low & high painter, and perhan interpolation search (Imk) Here, in this case, a[mid]=30 = key. Hence, key 30 found at location 2.

Binery search key = 35 als)= 22,44,35,88,19. Ansi- (i) For binary Search, the array should be sorted. (& 1 m 4) The sorted array is, a[5]= 21,2, 35,44,88 y. & By applying bubble Surt y (ii) Calculate values of low, high & mid 10W=0 high = 4 & 3 mks mid= (10w+high)/2 Index 0 1 2 mid 3 4 hist value 1 2 35 44 88 (iii) (ompore a [mid] with key value. If they are same then search is successful else adjust low & high pointer & perform binery search again,

( & 1 mk 4) Hore, a [midl=] = 35 = key. Hence, 35 is found at location 2.

(9-4) T(n)=2T(n|2)+n-> (i) Compare This with following egg. T(n)= a T(n/h) + f(n). ((Im)) Honce, a=2, b=2 & f(n)= n. (ii) Evaluate nogba ((Imn) here, nog 22 = n.= n. (iii) If nogba > f(n) Then O(n) in nogba Else if n196 < f(n) Then O(n)= f(n) else O(n)= f(n) logn. (2 mks) Here in this case, n10962= f(n)

Hence, the worst case complexity is  $O(n) = n \log n$ .



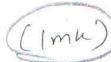
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(9-5) Sparse Matrix (-1)

-> Here,

The Triplet representation of above M is,

Row	column	value.
3	3	3
0	The state of	2
1	0	3
2	2	3.



For linked list representation, we use 2 nodes

which are as follows,

(1 mu)

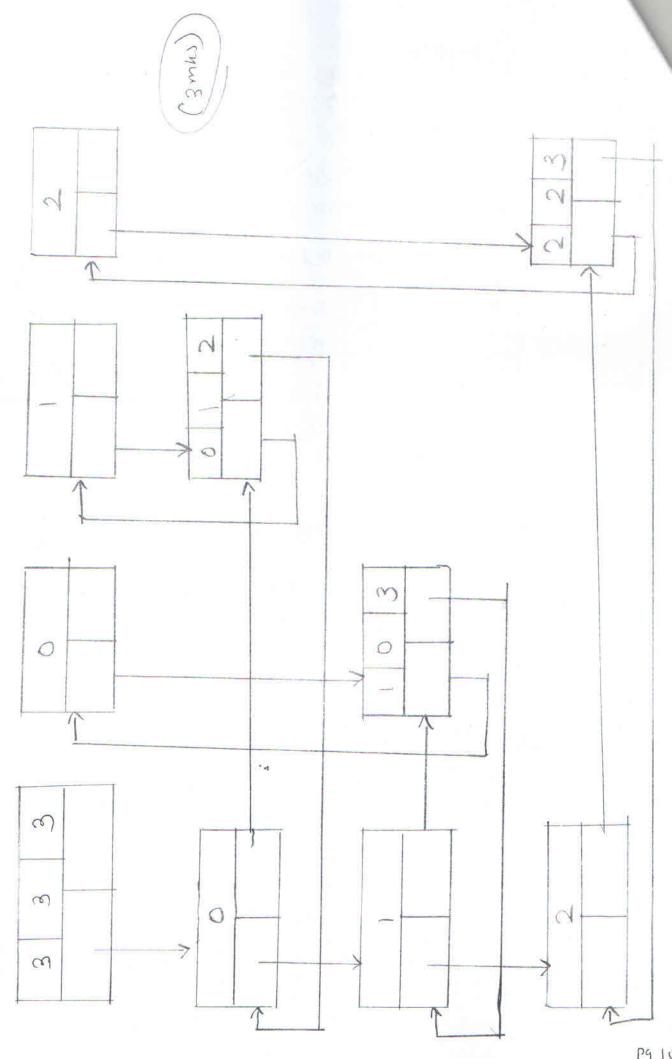
Header Node

Element Node.

Trider	e value
doan	Right

2003	Colum	nn )	value	
l up ld	οω~ ]	left/night		

The linued list representation of asove Mi3,



Pg 10

Snyly linked list pointer points to very first nocle.

Begin

Take an element to be searched from user. In Initialize q with list data Thitialize count with 0.

Repeat

Count is increamented by 1 Until q > data = data 1 and q > next ! = NULL If q > data = data !

Print element datal Rund at location

Else

Print element not hund.

End.