

Sardar Patel Institute of Technology
 Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058, India
 (Autonomous College Affiliated to University of Mumbai)

Make up Examination

Synoptic- May 2018

Max. Marks: 100

Class: S.Y.

Course Code: MCA43

Name of the Course: Design and Analysis of Algorithms

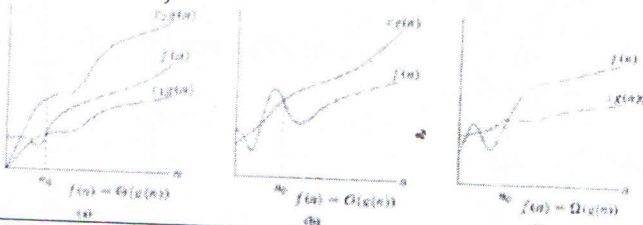
Duration: 3 Hrs.

Semester: IV

Branch: M.C.A.

Instruction:

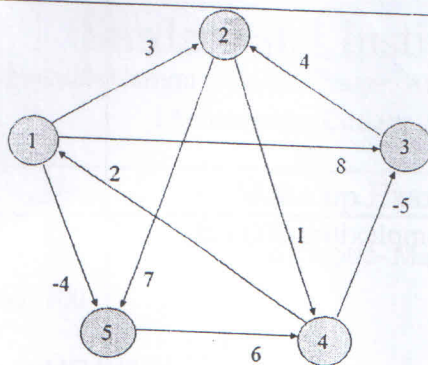
- (1) All questions are compulsory
- (2) Draw neat diagrams
- (3) Assume suitable data if necessary

Q. No.		Max. Marks	CO
Q.1	Explain the various Asymptotic notations with diagrams.	5	CO1
a)	<p>O-notation $O(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that } 0 \leq f(n) \leq cg(n) \text{ for all } n \geq n_0\}.$</p> <p>$\Omega$-notation $\Omega(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that } 0 \leq cg(n) \leq f(n) \text{ for all } n \geq n_0\}.$</p> <p>$\Theta$-notation $\Theta(g(n)) = \{f(n) : \text{there exist positive constants } c_1, c_2, \text{ and } n_0 \text{ such that } 0 \leq c_1g(n) \leq f(n) \leq c_2g(n) \text{ for all } n \geq n_0\}.$</p> 		
b)	What is the time complexity of following function fun (). Time Complexity of the above function $O(n)$.	7	CO1

c)	<p>Draw the recursion tree for the recurrence $T(n) = 2T(n/2) + n^2$. up to first 3 levels.</p> <p style="text-align: center;">OR</p> <p>Compare P and NP problems with suitable examples.</p>	8	CO1
Q. 2 a)	<p>Find the LCS of string 1: AGGTAB string2: GXTXAYB</p> <p>LCS of AGGTAB and GXTXAYB is GTAB</p>	6	CO2
b)	<p>Write Kruskal's algorithm for minimum spanning tree.</p> <p style="text-align: center;">OR</p> <p>Given a chain of four matrices A_1, A_2, A_3, A_4 with $p_0=5, p_1=4, p_2=6, p_3=2, p_4=7$. Find $m[1, 4]$.</p> <p>Ans:</p> <p>$m[1,4]=158$</p>	8	CO2
c)	<p>Describe the Dynamic 0/1 Knapsack Problem.</p> <p>Find an optimal solution for the dynamic programming 0/1 knapsack instance for $n=4$, $m=8$, profits are $(p_1, p_2, p_3, p_4) = (15, 10, 9, 5)$, weights are $(w_1, w_2, w_3, w_4) = (1, 5, 3, 4)$.</p> <p>The solution is $x = (1, 0, 1, 1)$ i.e. items 1, 3, and 4 are selected. value of</p>	6	CO2

	the knapsack is 29.		
Q. 3 a)	<p>Discuss the Graph coloring Problem. What technique is used to solve the problem? Write the algorithm to solve above problem.</p> <p>Let $C[1 \dots j-1]$ be a partial coloring for the first $j-1$ nodes. $Color(C, j, k, n)$ if $j = n+1$ then output C return or quit for $i = 1$ to k $C[j] = i$ if $valid(C, j, n)$ then $Color(C, j+1, k, n)$ where $Valid(C, j, n)$ for all neighbors v of j with $v < j$ if $C[v] = C[j]$ then return false return true</p> <p style="text-align: center;">OR</p> <p>Explain the branch and bound strategy and write an algorithm for basic branch and bound strategy. $BBound(S, U)$ $S = \{s: s \text{ is a feasible state}\}$, $U = \text{current upper bound}$ if $(FEASIBLE(S) == FALSE)$ return(\emptyset); if $(LBOUND(S) \geq U)$ return(\emptyset); if $(UBOUND(S) < U)$ $U = UBOUND(S)$; if $(LBOUND(S) < U)$ $BRANCH(S) \rightarrow S_1, \dots, S_k$; for $(i = 0; i < k; i++)$ if $(BB(S_i, U) < U)$ $U = BB(S_i)$; return(U);</p>	7	CO3
b)	<p>Discuss the Hamiltonian Cycles Problem. What technique is used to solve the problem? Write the algorithm to solve above problem.</p> <p>Algorithm HC (Node, String, edges) { 1. If (edges=N and $E(SN, \text{Node})$) 2. Then 3. Print (String) //HC found 4. Exit 5. If (edges=N) 6. Then 7. Return 8. For each child X of Node and $NotIn(X, \text{String})$ 9. Do 10. String = String + info(X) 11. HC(X, String, edges+1) 12. Done 13. Return }</p>	7	CO3

c)	<p>Write an algorithm for the subset sum problem.</p> <pre> Algorithm sumofsubset(s,k,r) { //generate the left child. note s+w(k)<=M since Bk-1 is true. X{k}=1; If (S+W[k]=m) then write(X[1:k]); // there is no recursive call here as W[j]>0, 1<=j<=n. Else if (S+W[k]+W[k+1]<=m) then sum of sub (S+W[k], k+1,r- W[k]); //generate right child and evaluate Bk. If ((S+ r- W[k]>=m)and(S+ W[k+1]<=m)) then { X{k}=0; sum of sub (S, k+1, r- W[k]); } } </pre> <p style="text-align: center;">OR</p> <p>Find the target goal state for the 15-puzzel problem upto 2 levels for the given initial state.</p> <table border="1"> <tr><td>1</td><td>2</td><td>3</td><td>4</td></tr> <tr><td>7</td><td>8</td><td>9</td><td>10</td></tr> <tr><td>5</td><td>6</td><td></td><td>11</td></tr> <tr><td>12</td><td>13</td><td>14</td><td>15</td></tr> </table>	1	2	3	4	7	8	9	10	5	6		11	12	13	14	15	6	CO3
1	2	3	4																
7	8	9	10																
5	6		11																
12	13	14	15																
Q. 4 a)	<p>Write an algorithm to find the shortest path using Dijkstra's algorithm.</p> <pre> function Dijkstra(Graph, source): create vertex set Q for each vertex v in Graph: dist[v] ← INFINITY prev[v] ← UNDEFINED add v to Q dist[source] ← 0 while Q is not empty: u ← vertex in Q with min dist[u] remove u from Q for each neighbor v of u: alt ← dist[u] + length(u, v) if alt < dist[v]: dist[v] ← alt prev[v] ← u return dist[], prev[] </pre>	7	CO4																
b)	<p>Make use of Flyod Warshalls algorithm to find all pair shortest path from every node</p>	6	CO4																



Ans:

	1	2	3	4	5
1	0	1	-3	2	-4
2	3	0	-4	1	-1
3	7	4	0	5	3
4	2	-1	-5	0	-2
5	8	5	1	6	0

c) Write an algorithm for Knuth Morris Pratt string matching with example.

Algorithm kmp_search:

let $nP \leftarrow 0$

while $j < \text{length}(S)$ do

if $W[k] = S[j]$ then

let $j \leftarrow j + 1$

let $k \leftarrow k + 1$

if $k = \text{length}(W)$ then

(occurrence found, if only first occurrence is needed, m may be returned here)

let $P[nP] \leftarrow j - k$, $nP \leftarrow nP + 1$

let $k \leftarrow T[k]$ ($T[\text{length}(W)]$ can't be -1)

else

let $k \leftarrow T[k]$

if $k < 0$ then

let $j \leftarrow j + 1$

let $k \leftarrow k + 1$

OR

Write an algorithm for Rabin Carp string matching algorithm with example.

function RabinKarp(string $s[1..n]$, string pattern[1..m])

hpattern := hash(pattern[1..m]);

for i from 1 to $n-m+1$

7

CO4

	<pre> hs := hash(s[i..i+m-1]) if hs = hpattern if s[i..i+m-1] = pattern[1..m] return i return not found </pre>		
Q. 5 a)	<p>Derive the Best, Worst and Average time complexities of Quick sorting technique.</p> <p>Worst-case performance $O(n^2)$</p> <p>Best-case performance $O(n \log n)$ (simple partition) or $O(n)$ (three-equal keys)</p> <p>Average performance $O(n \log n)$</p> <p>OR</p> <p>Write an algorithm for Vertex cover Problem. APPROXIMATION-VERTEX-COVER(G):</p> <pre> C = ∅ E' = G.E while E' ≠ ∅: let (u, v) be an arbitrary edge of E' C = C ∪ {u, v} remove from E' every edge incident on either u or v return C </pre>	5	C01
b)	Discuss Dynamic programming and write an algorithm for Optimal binary search tree.	5	C02
c)	Calculate the time complexity for N-Queens problem. N-Queens : $O(N!)$	5	C03
d)	<p>For following deterministic finite automaton obtain 5-tuple DFA generate 3 strings which are accepted by this DFA</p> <pre> graph LR Start(()) --> A((A)) A -- 1 --> A A -- 0 --> B((B)) B -- 1 --> A B -- 0 --> C(((C))) C -- 0 --> C C -- 1 --> C </pre>	5	C04