Angel Sylvester

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Summary _

5th-year PhD candidate specializing in AI/Robotics at the University of Minnesota with over 5 years of combined research and industry expertise in AI model development. Currently advancing a thesis centered on enhancing explainability through innovative applications of social learning and adaptive techniques in multi-agent systems.

Education

Ph.D University of Minnesota, Computer Science (AI/Robotics)

Sept. 2020 to present

Coursework: Robotics, Advanced Alg and Data Structures, VR and 3D Interaction

BS Macalester College, Computer Science and Chemistry

Sept. 2016 to May 2020

 Coursework: Multi-variable Calculus III, Theory of Computation, Discrete Mathematics, Linear Algebra, Bodiees/Minds: Al Robotics, Intro to Artificial Intelligence.

Experience _____

Honeywell, Graduate AI/ML Intern

MN, USA June 2024 to Aug. 2024 3 months

- Applied Generative AI techniques as part of the MagGPT project to enhance Magnetic Anomaly Navigation accuracy under multiple environmental conditions.
- Conducted comprehensive literature reviews and developed methods to fine-tune low-resolution magnetic anomaly data, ensuring high accuracy levels.
- Collaborated with a multidisciplinary team to address deployment challenges and optimize technology solutions.

University of Minnesota, Graduate Researcher

MN, USA Sept. 2020 to present 3 years 11 months

- Investigated the usage of embodied evolution and bayesian principles to aid to development of online adaptable controllers in multi-robot systems.
- Investigated ways to exploit communication and social learning mechanisms to aid in coordination between multiple robots.
- Mentored students ranging from high school level to masters students to development of independent research projects.

University of Minnesota, Graduate Teaching Assistant

- Managed and supervised a team of 30 undergraduate students, ensuring smooth coordination of responsibilities.
- Acted as a liaison for undergraduate students, providing support and guidance on coursework and addressing general inquiries.

University of Minnesota, Graduate Teaching Instruction

- Led instruction for an undergraduate class of approximately 30 students in the introductory Python course, CSCI 1133.
- Coordinated and facilitated one-on-one sessions between students and provided support to teaching assistants, ensuring effective resolution of semester-long issues.

MN, USA Sept. 2020 to present 3 years 11 months

MM, USA Jan 2022 to May. 2022 5 months

Publications _

An empirical characterization of ODE models of swarm behaviors in common foraging scenarios

2023

John Harwell, *Angel Sylvester*, Maria Gini

0.1007/s10514-023-10121-9 🗹

Projects _____

Online Adaptation for Multi-robot Systems

2024

- As part of thesis project, developed multi-robot environment to assess performance as online adaptations are made during foraging task.
- Used python.

Sequential Social Dilemmas in multi-agent reinforcement learning

2024

- Investigated Bayesian-based intuition in reward shaping to guide emergence of social consciousness when addressing sequential social dilemmas. PPO algorithm implemented from scratch.
- Used Python.

Multi-user Interface in VR

2020

- Using Babylon.js and Matrix, developed message-passing system to aid in synchronization of multi-user environments.
- · Used Node.js, javascript, typescript.

Technologies _

Languages: Java, Python, C, C++, R, SQL, XML/XSL, ŁTFX, Html, css, JavaScript, Typescript

Software: Ionic, Netlogo, ARGoS, Webots, Babylon.js, ROS

High-performance Computing (HPC): SLURM, conda, Docker

Machine Learning: tensorflow, pytorch, keras, scikit-learn