

## Syntax

```
var = value;
module name(...) { ... }
name();
function name(...) = ...
name();
include <...scad>
use <...scad>
```

## 2D

```
circle(radius | d=diameter)
square(size,center)
square([width,height],center)
polygon([points])
polygon([points],[paths])
```

## 3D

```
sphere(radius | d=diameter)
cube(size)
cube([width,depth,height])
cylinder(h,r|d,center)
cylinder(h,r1|d1,r2|d2,center)
polyhedron(points, triangles, convexity)
```

## Links

- [Official website](#)
- [Code](#) | [Issues](#)
- [Manual](#)
- [MCAD library](#)
- [Other links](#)

## Transformations

```
translate([x,y,z])
rotate([x,y,z])
scale([x,y,z])
resize([x,y,z],auto)
mirror([x,y,z])
multmatrix(m)
color("colorname")
color([r, g, b, a])
hull()
minkowski()
```

## Boolean operations

```
union()
difference()
intersection()
```

## Modifier Characters

```
*   disable
_   show only
#   highlight
%   transparent
```

## Mathematical

```
abs
sign
sin
cos
tan
acos
asin
atan
atan2
floor
round
ceil
ln
len
log
pow
sqrt
exp
rands
min
max
```

## Functions

```
lookup
str
chr
search
version
version_num
norm
cross
parent_module(idx)
```

## Other

```
echo(...)
for (i = [start:end]) { ... }
for (i = [start:step:end]) { ... }
for (i = [...,,...]) { ... }
intersection_for(i = [start:end]) { ... }
intersection_for(i = [start:step:end]) { ... }
intersection_for(i = [...,,...]) { ... }
if (...) { ... }
assign (...) { ... }
import("...stl")
linear_extrude(height,center,convexity,twist,slices)
rotate_extrude(convexity)
surface(file = "...dat",center,convexity)
projection(cut)
render(convexity)
children([idx])
```

## Special variables

```
$fa minimum angle
$fs minimum size
$fn number of fragments
$t animation step
```