Server-Side Rendering

and Pre-Rendering with Angular Universal



Ferdinand Malcher

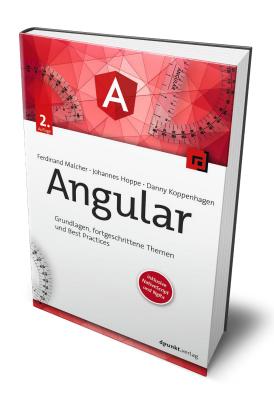
Angular.Schule



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Server-Side Rendering

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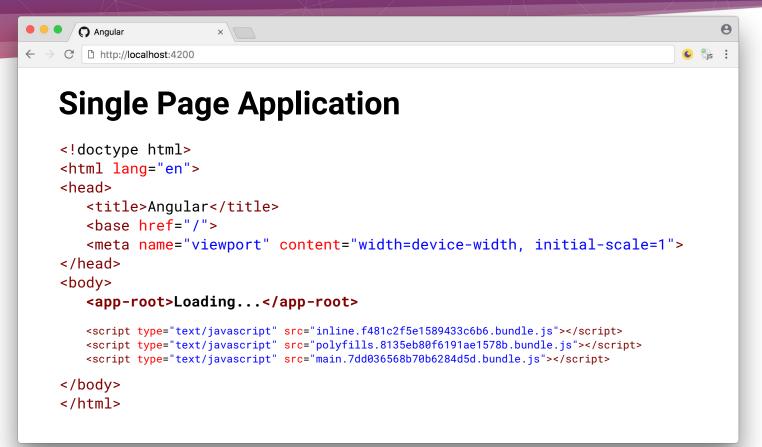




Single Page Application



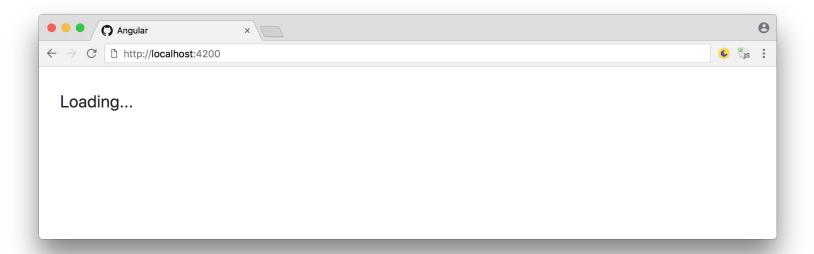








Search engines don't like rendering JavaScript





Site Preview



angular.schule @angular_schule · Jun 2

Blogged: "5 useful NgRx effects that don't rely on actions" by

@fmalcher01 Did you know that effects do not need to take actions as their source? 🔆

angular.schule/blog/2018-06-5 ...

#angular #ngrx #rxjs #effects #redux



Angular. Schule \rightarrow 5 useful NgRx effects that don't rely on actions

1 In this article we will discuss how we can leverage the power of Effects in NgRx. We will use observable streams other than the usual

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Angular.Schule

Published by Johannes Hoppe [?] · 15 June at 12:38 · €

Blogged: "Generating #Angular API clients with #Apollo and #GraphQL code generator" by Johannes Hoppe

https://angular.schule/.../2018-06-apollo-graphql-code-genera... #TypeScript

More on this next week at #ejs18!





Angular.Schule → Generating Angular API clients with Apollo and GraphQL code generator

In this article, I will give a short introduction to GraphQL and then we shall look at at Apollo Angular and the GraphQL code generator. We will combine...

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100 people reached





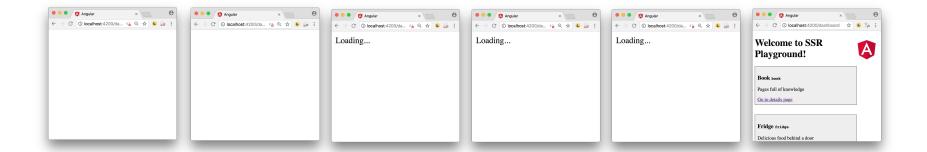












First Meaningful Paint



A

```
Angular
C http://localhost:4200
                                                                       C Sis :
<!doctype html>
<html lang="en">
<head>
   <title>Angular</title>
   <base href="/">
   <meta name="viewport" content="width=device-width, initial-scale=1">
</head>
<body>
   <app-root>
                    Don't leave this empty!
   </app-root>
</body>
</html>
```





Server-Side Rendering







There's a pretty cool mechanism to extract static trees from components into an optimized format – so that the user can enjoy the non-interactive parts before the rest of the app logic loads.

It's called Server-Side Rendering.

— Dan Abramov







Pre-Rendering with a real browser

Dynamic Server-Side Rendering

Static Pre-Rendering



Hallo, mein Name ist Ferdinand.

Google Developer Expert (GDE) Angular Book Author Conference Speaker Trainer and Co-founder of Angular. Schule





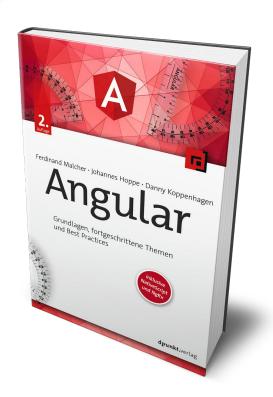












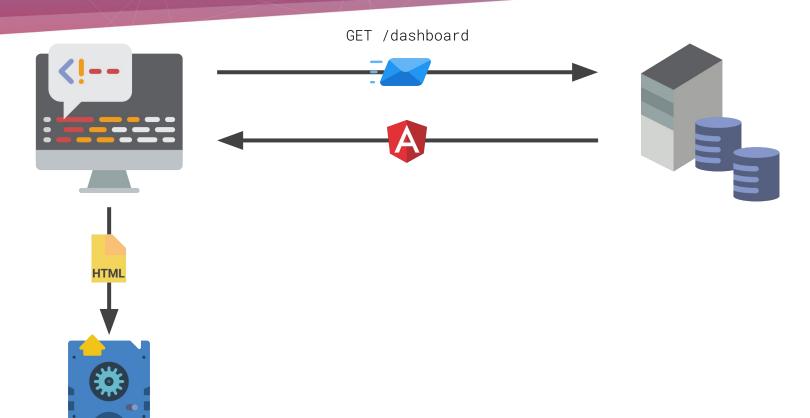




Pre-Rendering with a real browser





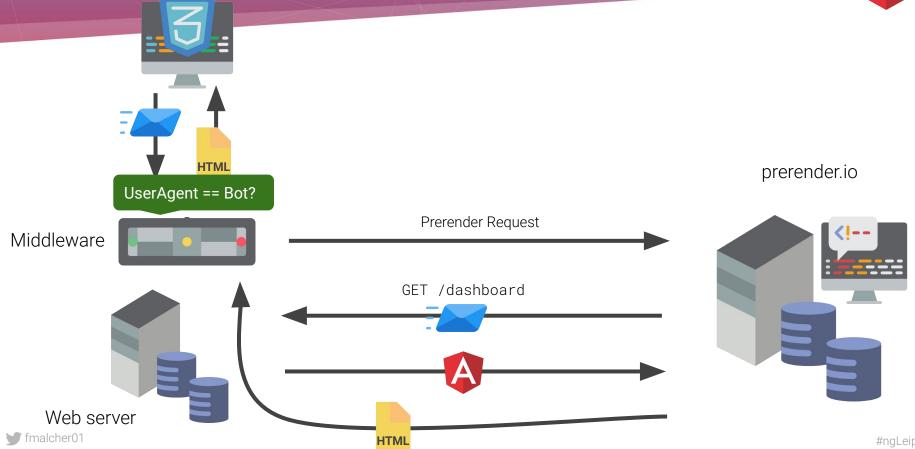




ROCKET SCIENCE for JAVASCRIPT SEO

Prerender.io: Middleware for the web server



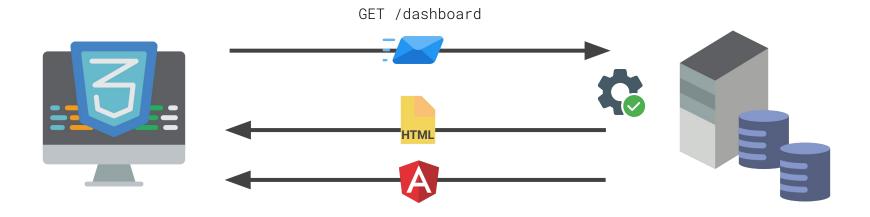


Server-Side Rendering



Server-Side Rendering







Angular on all platforms









Mobile





IoT



Server



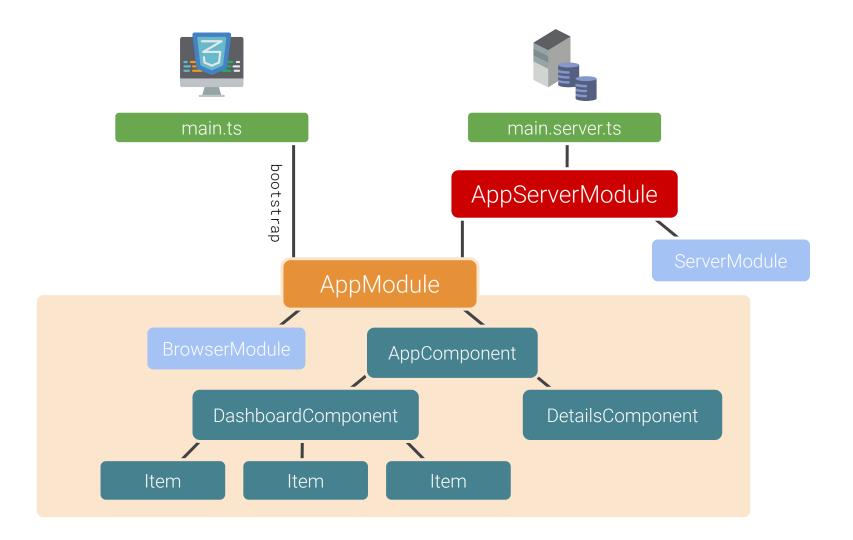


Angular Universal



@angular/platform-server







```
import { ServerModule } from '@angular/platform-server';
@NgModule({
  imports: [
    AppModule,
    ServerModule
  bootstrap: [AppComponent],
export class AppServerModule {}
```

AppServerModule encapsulates whole application





```
import { enableProdMode } from '@angular/core';
import { environment } from './environments/environment';
if (environment.production) {
enableProdMode();
export { AppServerModule } from './app/app.server.module';
```

main.server.ts: Entry point for the server build





```
@NgModule({
  imports: [
    BrowserModule.withServerTransition({ appId: 'serverApp' })
  ],
  // ...
})
export class AppModule { }
```

Prepare server transition in client application





```
"server": {
  "builder": "@angular-devkit/build-angular:server",
    "options": {
      "outputPath": "dist/ssr-playground/server",
      "main": "server.ts",
      "tsConfig": "tsconfig.server.json"
    "configurations": {
      "production": {
        "sourceMap": false,
        "optimization": true
```

angular.json



Build target in CLI config





Other necessary changes

package.json

tsconfig.server.json

Add packages for Angular Universal

TypeScript config for the server build







Add @next if you want to work with the latest RC version!

Build the application



```
# Client
ng build --prod
# Server
ng run ssr-playground:server:production
   --bundleDependencies all
# Together
npm run build:ssr
```



Application bundles after build



- - - 3rdpartylicenses.txt
 - favicon.ico
 - index.html
 - Js main-es5.81de579eee6e88a1a3c9.js
 - JS main-es2015.81de579eee6e88a1a3c9.js
 - JS polyfills-es5.ee78b1e5f492a9387003.js
 - JS polyfills-es2015.58725a5910daef768ca8.js
 - JS runtime-es5.e59a6cd8f1b6ab0c3f29.js
 - JS runtime-es2015.e59a6cd8f1b6ab0c3f29.js
 - **3** styles.3deda62f72445d9509c3.css
 - - Js main.js



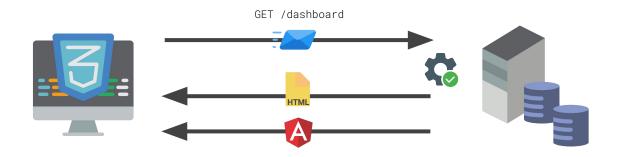




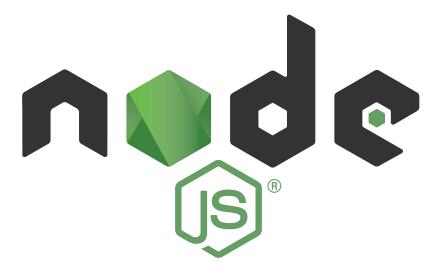
Duties of the server



- Render application and deliver generated HTML
- A Provide application bundles via web server















```
// Express server
const server = express();
// ...
server.listen(4000, () \Rightarrow {
 console.log(`Listening on http://localhost:4000`);
});
```

Simple Express server setup





```
// Serve static files from /dist/browser
server.get('*.*', express.static(distFolder, {
   maxAge: '1y'
}));
```

Serve static files via web server





```
import { ngExpressEngine } from '@nguniversal/express-engine';
import { AppServerModule } from './src/main.server';

// Our Universal express-engine
server.engine('html', ngExpressEngine({
   bootstrap: AppServerModule,
}));
```

Register Express engine for Angular Universal

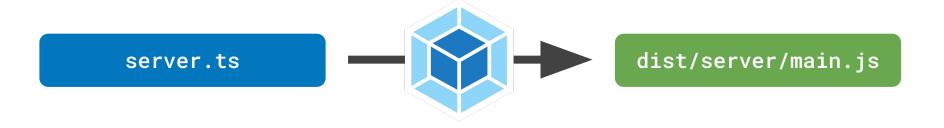




```
server.set('view engine', 'html');
server.set('views', distFolder);
// All regular routes use the Universal engine
app.get('*', (req, res) => {
  res.render('index', { req });
});
```

Use engine to render Angular into index.html





The server process has already been bundled with the application.



```
node dist/ssr-playground-server/main

# OR

npm run serve:ssr
```



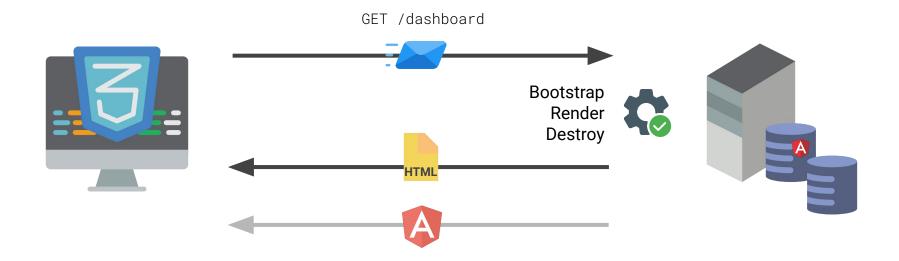
Dev server with SSR and live reload

```
npm run dev:ssr
```



Server-Side Rendering



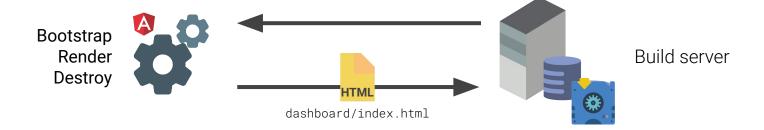


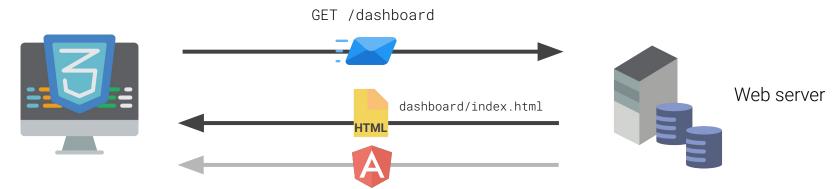
Static Pre-Rendering



Static Pre-Rendering









- Less computing work at runtime
- No Node.js needed on the server
- No dynamic content
- Routes need to be known at build time



Hybrid approach

- Pre-Rendering for static content
- Server-Side Rendering for dynamic parts







```
✓ 

items

items

                                      const routes = [
                                          index.html
   '/items',
                                      '/items/bed',
                                          index.html
   '/items/book',

✓ 

fridge

   '/items/fridge'
                                          index.html
                                         index.html
```



Returns rendered HTML for one route

```
import { renderModule } from '@angular/platform-server';
await renderModule(
   AppServerModule,
     document: '<app-root></app-root>',
     url: '/items'
   });
```



Pre-Rendering: Manual Setup 1/2



```
// ...
const distFolder = path.join(process.cwd(), 'dist', 'ssr-playground');
const indexHtml = fs.readFileSync(path.join(distFolder, 'index.html'))
   .toString();
const routes = ['/', '/items', '/items/bed', /* ... */];
```



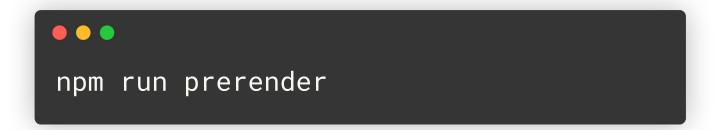


```
for each route
routes.forEach(async (route) => {
const html = await renderModule(
                                                           start and
  AppServerModule,
                                                             render
   { document: indexHtml, url: route }
);
                                                         save to file
const folder = path.join(distFolder, route);
mkdirp.sync(folder);
fs.writeFileSync(path.join(folder, 'index.html'), html);
});
```



From version 9: No manual setup required anymore!

- Add the list of routes (angular.json)
- run!





Summary



- Initial content for SEO and Social Media
- Increase <u>perceived</u> performance
- Simple tooling through CLI
- Node.js is always required



- Pre-rendering at build time for static pages
- Runtime SSR for dynamic content

Only necessary for public-facing pages!







https://github.com/

angular-schule/demo-ssr-playground



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