

CI AND CD AT SCALE SCALING JENKINS WITH DOCKER AND APACHE MESOS

Carlos Sanchez

csanchez.org / @csanchez

See online at http://carlossg.github.io/presentations

ABOUT ME

Senior Software Engineer @ CloudBees

Contributor to the Jenkins Mesos plugin and the Java

Marathon client

Author of Jenkins Kubernetes plugin

Long time OSS contributor at Apache, Eclipse, Puppet,...

OUR USE CASE



Scaling Jenkins

Your mileage may vary

SCALING JENKINS

Two options:

- More build agents per master
- More masters

SCALING JENKINS: MORE BUILD AGENTS

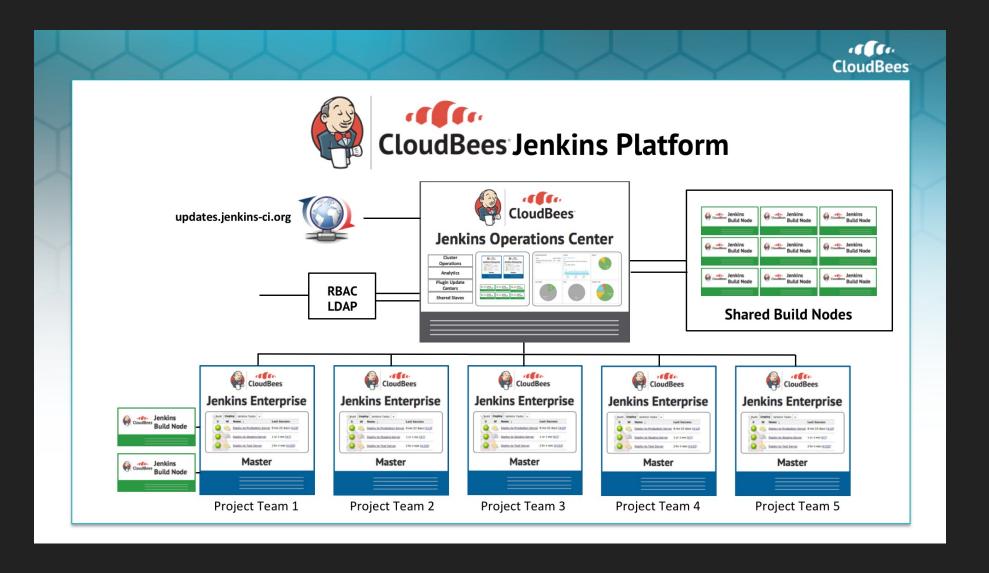
- Pros
 - Multiple plugins to add more agents, even dynamically
- Cons
 - The master is still a SPOF
 - Handling multiple configurations, plugin versions,...
 - There is a limit on how many build agents can be attached

SCALING JENKINS: MORE MASTERS

- Pros
 - Different sub-organizations can self service and operate independently
- Cons
 - Single Sign-On
 - Centralized configuration and operation

CLOUDBEES JENKINS ENTERPRISE EDITION

CloudBees Jenkins Operations Center



CLOUDBEES JENKINS PLATFORM - PRIVATE SAAS EDITION

The best of both worlds

CloudBees Jenkins Operations Center with multiple masters

Dynamic build agent creation in each master

ElasticSearch for Jenkins metrics and Logstash

BUT IT IS NOT TRIVIAL



ARCHITECTURE

Docker Docker



Kernel Sanders

The solution: Docker. The problem? You tell me.

Isolated Jenkins masters
Isolated build agents and jobs
Memory and CPU limits

How would you design your infrastructure if you couldn't login? Ever.

Kelsey Hightower

EMBRACE FAILURE!



CLUSTER SCHEDULING

- Running in public cloud, private cloud, VMs or bare metal
 - Starting with AWS and OpenStack
- HA and fault tolerant
- With Docker support of course

APACHE MESOS



A distributed systems kernel







ALTERNATIVES



Docker Swarm / Kubernetes

MESOSPHERE MARATHON



STORAGE

Handling distributed storage

Servers can start in any host of the cluster

And they can move when they are restarted

Jenkins masters need persistent storage, agents (*typically*)

don't

Supporting EBS (AWS) and external NFS

SIDEKICK CONTAINER

A privileged container that manages mounting for other containers

Can execute commands in the host and other containers

SIDEKICK CONTAINER CASTLE

A lot of magic happening with nsenter both in host and other containers



CASTLE: BACKUPS AND CLEANUP

Periodically takes S3 snapshots from EBS volumes in AWS

Cleanups happening at different stages and periodically

EMBRACE FAILURE!

PERMISSIONS

Containers should not run as root

Container user id != host user id

i.e. jenkins user in container is always 1000 but matches ubuntu user in host

MEMORY

Scheduler needs to account for container memory requirements and host available memory

Prevent containers for using more memory than allowed

Memory constrains translate to Docker --memory

WHAT DO YOU THINK HAPPENS WHEN?

Your container goes over memory quota?



WHAT ABOUT THE JVM?

WHAT ABOUT THE CHILD PROCESSES?

CPU

Scheduler needs to account for container CPU requirements and host available CPUs

WHAT DO YOU THINK HAPPENS WHEN?

Your container tries to access more than one CPU

Your container goes over CPU limits



Totally different from memory

CPU translates into Docker --cpu-shares

NETWORKING

Jenkins masters open several ports

- HTTP
- JNLP Build agent
- SSH server (Jenkins CLI type operations)

NETWORKING: HTTP

We use a simple nginx reverse proxy for

- Mesos
- Marathon
- ElasticSearch
- CJOC
- Jenkins masters

Gets destination host and port from Marathon

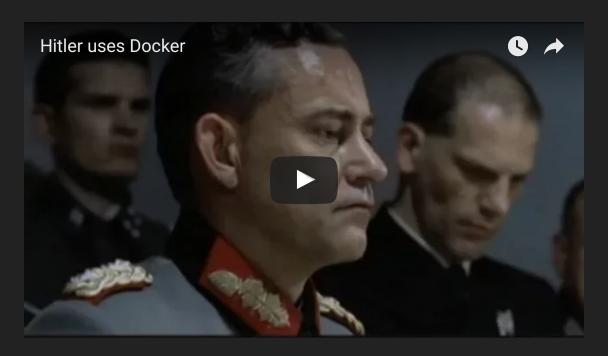
NETWORKING: JNLP

Build agents started dynamically in Mesos cluster can connect to masters internally

Build agents manually started outside cluster get host and port destination from HTTP, then connect directly

SCALING

New and interesting problems





A 300 JENKINS MASTERS CLUSTER

- 3 Mesos masters (m3.xlarge: 4 vCPU, 15GB, 2x40 SSD)
- 80 Mesos slaves (m3.xlarge)
- 7 Mesos slaves dedicated to ElasticSearch: (r3.2xlarge: 8 vCPU, 61GB, 1x160 SSD)

Total: 1.5TB 376 CPUs

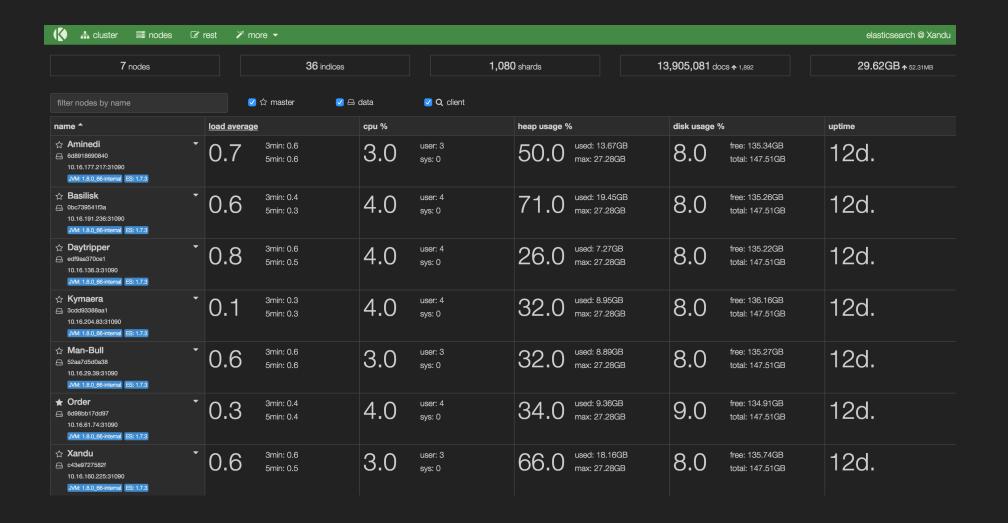
Running 300 masters and ~3 concurrent jobs per master

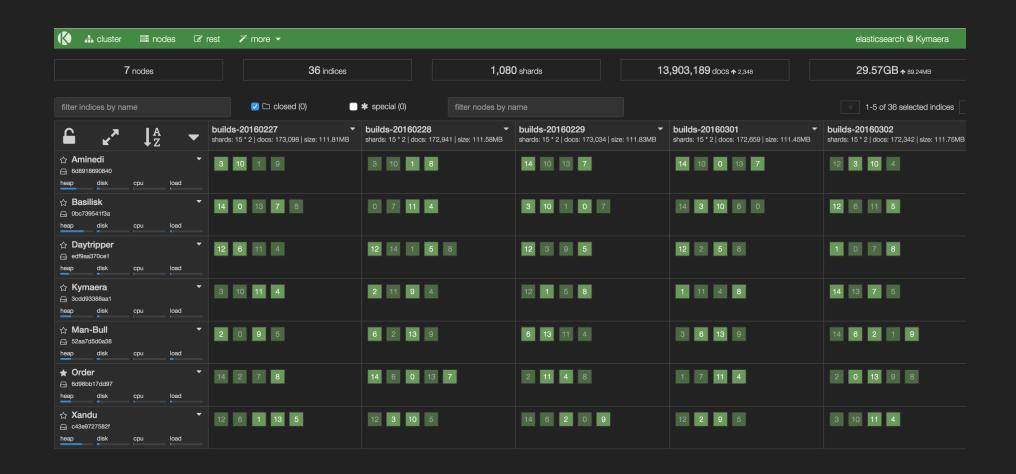
Masters: 2GB 0.1 CPU / Build agents: 512MB 0.1 CPU

*	master-0286	3	3	1	1.642.2.1	
*	master-0287	3	2	1	1.642.2.1	
*	master-0288	3	0	1	1.642.2.1	
*	master-0289	3	0	3	1.642.2.1	
*	master-0290	3	0	2	1.642.2.1	
*	<u>master-0291</u>	3	0	1	1.642.2.1	
*	<u>master-0292</u>	3	3	1	1.642.2.1	
*	master-0293	3	3	1	1.642.2.1	
*	master-0294	3	0	2	1.642.2.1	
*	master-0295	3	2	1	1.642.2.1	
*	master-0296	3	1	2	1.642.2.1	
*	master-0297	3	0	2	1.642.2.1	
*	master-0298	3	0	2	1.642.2.1	
*	master-0299	3	0	1	1.642.2.1	
*	master-0300	3	0	2	1.642.2.1	

lesos Frame	WOIKS	Slaves	Offers						
Slaves				8fb234eb6d5e47049a1d07f0e297cd97- mesos	8fb234eb6d5e47049a1d07f0e297cd97- mesos		minutes ago	36.compute- 1.amazonaws.com	
Activated 87				mesos-jenkins-	task mesos-jenkins-	RUNNING	24	ec2-54-164-181-	Sandbox
Deactivated 0				be97d6997b6e473d8acabea8ef8587f8- mesos	be97d6997b6e473d8acabea8ef8587f8- mesos		minutes ago	123.compute- 1.amazonaws.com	
Tasks				mesos-jenkins-	task mesos-jenkins-	RUNNING	25	ec2-54-85-24-	Sandbox
Staged				0727b10e0bdd4711b34470bef33e2ff9- mesos	0727b10e0bdd4711b34470bef33e2ff9- mesos		minutes ago	59.compute- 1.amazonaws.com	
Started				mesos-jenkins-	task mesos-jenkins-	RUNNING	25	ec2-54-165-41- 44.compute- 1.amazonaws.com	Sandbox
Finished				c0e330cab95b410b929a1e01cb93e108-	c0e330cab95b410b929a1e01cb93e108-		minutes		
Killed	Killed			mesos	mesos		ago		
Failed				mesos-jenkins- 7786f1fa4ea24d2a904c35095dcdd157-	task mesos-jenkins- 7786f1fa4ea24d2a904c35095dcdd157-	RUNNING	25 minutes	ec2-54-175-146- 38.compute-	Sandbox
Lost	Lost			mesos	mesos		ago	1.amazonaws.com	
Resources CPUs Mem				mesos-jenkins- df03482cbf8644998b6712489c73268e- mesos	task mesos-jenkins- df03482cbf8644998b6712489c73268e- mesos	RUNNING	25 minutes ago	ec2-54-175-113- 162.compute- 1.amazonaws.com	Sandbox
Total	376	1507.9 GB		mesos-jenkins- cbf3857cfd8045698bc3e56b7af8c6e8- mesos	,	RUNNING	26	ec2-54-164-243-	Sandbox
Used 192.	.500	1457.7 GB			cbf3857cfd8045698bc3e56b7af8c6e8- mesos		minutes ago	131.compute- 1.amazonaws.com	
Offered	0	0 B		mesos-jenkins-	task mesos-jenkins-	RUNNING	28	ec2-54-83-61-	Sandbox
Idle 183.	.500	50.2 GB		d3a4b6a5d72f497ca03b2c8d657f59e0- mesos	d3a4b6a5d72f497ca03b2c8d657f59e0- mesos			112.compute- 1.amazonaws.com	

/masters/master-0286	2048	0.2	1/1	 Running
/masters/master-0287	2048	0.2	1/1	 Running
/masters/master-0288	2048	0.2	1/1	 Running
/masters/master-0289	2048	0.2	1/1	 Running
/masters/master-0290	2048	0.2	1/1	 Running
/masters/master-0291	2048	0.2	1/1	Running
/masters/master-0292	2048	0.2	1/1	 Running
/masters/master-0293	2048	0.2	1/1	 Running
/masters/master-0294	2048	0.2	1/1	 Running
/masters/master-0295	2048	0.2	1/1	 Running
/masters/master-0296	2048	0.2	1/1	 Running
/masters/master-0297	2048	0.2	1/1	 Running
/masters/master-0298	2048	0.2	1/1	 Running
/masters/master-0299	2048	0.2	1/1	Running
/masters/master-0300	2048	0.2	1/1	Running





TERRAFORM AWS



- Instances
- Keypairs
- Security Groups
- S3 buckets
- ELB
- VPCs

AWS

Resource limits: VPCs, S3 snapshots, some instance sizes

Rate limits: affect the whole account

Retrying is your friend, but with exponential backoff

AWS

Running with a patched Terraform to overcome timeouts and AWS *eventual consistency*

```
<?xml version="1.0" encoding="UTF-8"?>
<DescribeVpcsResponse xmlns="http://ec2.amazonaws.com/doc/2015-10-01/</pre>
 <reguestId>8f855bob-3421-4cff-8c36-4b517eb0456c</reguestld>
 <vpcSet>
   <item>
     <vpcId>vpc-30136159
     <state>available</state>
     <cidrBlock>10.16.0.0/16</cidrBlock>
</DescribeVpcsResponse>
2016/05/18 12:55:57 [DEBUG] [aws-sdk-go] DEBUG: Response ec2/Describe
--[ RESPONSE] ------
HTTP/1.1 400 Bad Request
<Response><Error><Code>InvalidVpcID.NotFound</Code><Message>
The vpc ID 'vpc-30136159' does not
exist</Message></Error></Errors>
```

TERRAFORM OPENSTACK

- Instances
- Keypairs
- Security Groups
- Load Balancer
- Networks

OPENSTACK

Custom flavors

Custom images

Different CLI commands

There are not two OpenStack installations that are the same

THANKS

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