

Iteration #1

- Create a phrases array and fill it with some of your favourites phrases.

```
var phrases = [  
  'I like pie.',  
  'Add some of your own phrases here.',  
  'Make sure to follow all but the last phrase with a comma.'  
];
```

- Show one of the phrases on the html page.
- When you refresh the page, the phrase should change*

Iteration #2

- Create a button to change the phrase. It should use the same logic as when you choose the phrase on refresh.



Iteration #3

- Put the input inside a form and add the phrase when the form is submitted.
- You submit a form when pressing the 'enter' key while your cursor is inside the input.
- Which event do you use for that? On what element?



A diagram of a web form. It consists of a large rectangular container. Inside this container, at the top, is a text area with the text "This is a phrase". Below the text area is a small, light gray button labeled "Refresh". Below the "Refresh" button, outside the main container but still within the form's bounding box, is a text input field with the placeholder text "Input".