

Alvin Nguyen

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OBJECTIVE

To obtain a position as a software engineer and become a member of a team to design and test software using my programming and problem solving skills.

EDUCATION

University of California, Irvine

B.S. in Computer Science, expected June 2018

Major GPA: 3.44

University of California, Riverside

B.A. in Biology, conferred June 2013

GPA: 3.14

COURSE PROJECTS

Word Checker (C++)

Irvine, CA August 2017

- Programmed a word checker that inputted a text file of correctly spelled words and outputted correctly spelled suggestions
- Use of Binary Search Tree, AVL, and Hash Table implementations to store data and produce optimal results

Othello Artificial Intelligence (C++)

Irvine, CA June 2017

- Programmed an Othello artificial intelligence to compete against other students' AI
- Use of depth-first search to explore game tree potential moves
- Researched Othello strategies and utilized "power spots" to generate optimal moves

PROGRAMMING EXPERIENCE

ICS 45C, 46 | Programming in C++

April 2017 - June 2017

- In-depth programming and data structure implementation and analysis in C++

ICS 31, 32, 33 | Programming in Python

June 2015 - June 2017

- Introduction to the fundamental concepts and techniques of programming using the language Python

JOB EXPERIENCE

Desktop Support Technician, Irvine Company

August 2017 - October 2017

Google Apps Support Associate

- Assistance of all Irvine Company personnel during a Microsoft Office to Google Apps transition
- Conducted 1-on-1 meetings with employees instructing on the features of Google Suite

Information and Computer Science Tutoring, UC Irvine

January 2017 - Present

Computer Lab Tutor

- Assist students with lab programming assignments and/or homework, in Python
- Work 1-on-1 or with pairs of students by actively debugging code and explaining topics

SKILLS

- **Languages:** English, Conversational Spanish and Vietnamese
- **Programming Languages:** Python, C++
- **Operating Systems:** Microsoft Windows, Mac OS X, Linux