What's the Point

or this assignment define your own user-defined structure type, named **Point** that has two **int data members**, **x** and **y**.

Then, write the functions:

- → read() and write() which perform I/O on Point objects. write() displays the Point in the form (x, y) while read() reads a Point in the form x, y where the space is optional, but the comma is not.
- → double distanceBetween(const Point& a, const Point& b) computes the distance from a to b.
- → Point midpoint(const Point& a, const Point& b) computes the point that is halfway between a and b.

Implementation Notes

The header file contains prototypes for each function, **not** the **Point** or **Triangle**.

Define the **Point** type as a **structure type** in the header file where noted.
Make sure they are in the order x and then y.

Type make. You should have no compiler errors, only linker errors.

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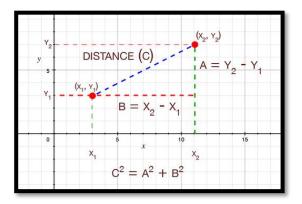
Writing Functions

Add the implementations for the functions in the .cpp file.

- The write() function should print Point objects as (x, y).
- With read(), input is entered as x, y where x and y are int, separated by a comma and optional spaces. get() must read and discard the char value separating the two int values. If you use formatted input (>>) then the spaces will not be a problem. Don't worry about exceptions.

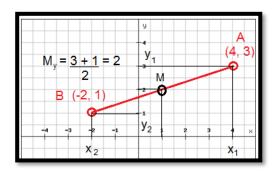
The distanceBetween Function

To find the distance, use the **Pythagorean** formula for finding the hypotenuse. Since you'll need the **sqrt()** function to do that, you have to **be sure to include <cmath>**.



The midpoint Function

The **midpoint** between the two **Points a** and **b**, is the **Point** on the distance line, equidistant from **a** and **b** as shown here. The formula to calculate the midpoint is simply the sum of **a.x** and **b.x** divided by **2**, plus the sum of **a.y** and **b.y** divided by **2**.



Use **make test** and **make submit** to turn in the assignment. Ask questions on the discussion board if you get stuck, or stop by my office hour.