Roman Times

onvert between Arabic, base ten numbers, and Roman numerals. The Roman number system has the digits I, V, X, L, C, D, and M. Numbers are formed according to the following rules:

- 1. Only numbers up to **3,999** are represented.
- 2. As in the decimal system, the thousands, hundreds, tens, and ones are expressed separately. (In other words, it's a positional number system.)

The numbers **1** to **9** are expressed like the table shown at the right. As you can see, a **I** preceding a **V** or **X** is subtracted from the value, and you can never have more than three **I** 's in a row.

Tens and hundreds are done the same way, except that the letters **X**, **L**, **C**, and **C**, **D**, **M** are used instead of **I**, **V**, **X** respectively.

I	1
II	2
III	3
IV	4
V	5
VI	6
VII	7
VIII	8
IX	9

The toRoman() function accepts a decimal number such as 1978, and converts it to a string containing the Roman numerals "MCMLXXVIII". An invalid number (0, a negative number, or a number greater than 3,999) returns the string "OUT OF RANGE". Here is the pseudocode for the function.

```
ToRoman <- number
```

```
if number is out of range return "OUT OF RANGE";
onestr <- ones(number mod 10);
number <- number / 10
tenstr <- tens(number mod 10);
number <- number / 10
hundredstr <- hundreds(number mod 10);
number <- number / 10
thousands <- number * "M"
return thousands + hundredstr + tenstr + onestr</pre>
```

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You will need to implement both the **toRoman()** and the **digit()** functions. The **ones()**, **tens()** and **hundreds()** functions are **already implemented** as **inline functions**, inside the header file.

```
string digit(int n, const string symbols);
string ones(int n) { return digit(n, "IVX"); }
string tens(int n) { return digit(n, "XLC"); }
string hundreds(int n) { return digit(n, "CDM"); }
```

The digit() function should translate one digit, using the symbols parameter specified for the one, five and ten values. You will need to break the symbols parameter into three parts: symbols.at(0) will be the ones character, symbols.at(1) will be the fives character, while symbols.at(2) will be the tens character.

Use **make test** to test your code or **make run** to run any student tests. Once your score is OK, use **make submit** to turn it in. If you get stuck, ask for help on Canvas, or come by my office hours (early!!!).