# **LEARNING TOOL**

(RPS, Evaluation Plan, Assignment Plan, and Rubrict)

**Course: Workshop Programming 1 D4** 

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DEPARTMENT OF MECHANICAL AND ENERGY ENGINEERING - PENS

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## I. Learning Analysis

## **CPMK of Workshop Programming 1:**

- 1. Students learn fundamental of programming
- 2. Students demonstrate able to analyze, be innovative, and solving problems in a programming language, both individual and in a team

## **EVALUATION/FINAL EXAM SEMESTER (week-14)**

Sub-CPMK-7: Student can solve problems with C programming, programming tips, and tricks (week 12-13);

Sub-CPMK-6: Student can understand and apply C standard library: stdio.h, ctype.h, stdlib.h, assert.h, stdarg.h, time.h (week 11);

Sub-CPMK-5: Student can understand and apply void and function pointers. Hash tables (week 10);

Sub-CPMK-4: Student can understand and apply pointers and memory addressing. arrays and pointer arithmetic. strings. (week 8-9);

## **EVALUATION/MID EXAM SEMESTER (week-7)**

Sub-CPMK-3: Student can apply blocks and compound statement, control flow, functions and modular programming, variable scope (week 4-6);

Sub-CPMK-2: Student can apply variables and datatypes, operators (week 2-3);

Sub-CPMK-1: Student can descrive the overview and historical C programming, Input and output, development environtment (writing, compiling, and debugging C programs) (week 1);

## I. Semester Learning Plan (RPS)



# POLITEKNIK ELEKTRONIKA NEGERI SURABAYA

# DEPARTMENT OF MECHANICAL AND ENERGY ENGINEERING MECHATRONICS ENGINEERING DIVISION

				SEMESTER LEAR	NING PLAN				
Course (MK)			CODE	MK Family	SCALE (sks)	SCALE (sks) SEN		Date	
Workshop Progra	amming 1		VME214239	General Course	T=1	P=1	2	04 - 11 - 2021	
AUTHORIZATION			RPS author		Coordinator RI	ИK	Head of PRO	DDI	
				ANHAR RISNUMAWAN		(If Available) Sign		Sign	
Learning	CPL-PRO	DI that	is assigned to this course	e/MK			<b>'</b>		
Outcomes	P23		cable standards and their					orithms and logic based on etwork devices, and embedded	
				n the form of code/programming language into technology equipment based on ogrammable logic controllers (PLC) as part of electronic control to build					
	KK26			nplement software framew ith applicable technical sta		e by considering	sustainable ar	nd accountable maintenance and	
	S9	Demo	onstrate a responsible at	titude towards work in thei	r field of expertise	independently a	and in a team		

	U1	Able to apply logical, critical, innovative, quality, and measurable thinking in carrying out specific work in their field of expertise and in
		accordance with work competency standards in the relevant field
	Learning (	Outcomes of the course (CPMK)
	CPMK-1	Students learn the fundamental of programming including the required background knowledge
	CPMK-2	Students demonstrate able to analyze, be innovative, and solving problems in a programming language, both individual and in a team
	CPL ⇒ Su	b-СРМК
	P23,S9	Sub-CPMK-1: Student can describe the overview and historical C programming, Input and output, development environtment (writing,
		compiling, and debugging C programs)
	P23,S9	Sub-CPMK-2: Student can apply variables and datatypes, operators
	P23,S9	Sub-CPMK-3: Student can apply blocks and compound statement, control flow, functions and modular programming, variable scope
	P23,S9	Sub-CPMK-4: Student can understand and apply pointers and memory addressing. arrays and pointer arithmetic. strings.
	P23,S9	Sub-CPMK-5: Student can understand and apply void and function pointers. Hash tables
	P23,S9	Sub-CPMK-6: Student can understand and apply C standard library: stdio.h, ctype.h, stdlib.h, assert.h, stdarg.h, time.h
	KK25,KK	Sub-CPMK-7: Student can solve problems with C programming, programming tips, and tricks
	26,59	Sub-Crivik-7. Student can solve problems with a programming, programming tips, and tricks
Short Description		e provides an introduction to the C programming languages. Students will learn the required background knowledge, including variables,
	-	pointers, preprocessor macros, function, and how to find bugs when students inevitably use any of those incorrectly. There will be
	<del>-</del>	nts, group discussion, and a small-scale individual project.
Study Material:		ariables and datatypes, operators.
	2. B	ocks and Compound Statement, Control flow, Functions and modular programming, Variable scope
	3. 0	verview and historical C programming, Input and output, Development Environment (Writing, compiling, and debugging C programs)
	4. Po	pinters and memory addressing. Arrays and pointer arithmetic. Strings.
	5. V	pid and function pointers. Hash tables.
	6. C	standard library: stdio.h, ctype.h, stdlib.h, assert.h, stdarg.h, time.h
		olving problems with C programming, Programming tips and tricks
References	Primary:	

1.	Brian W. Kernighan.	. Dennis M. Ritchie. C Pi	ogramming Lang	guage, 2nd Edition.	Prentice Hall; 2 edition (	April 1, 1988).
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2. Steve Oualline, Practical C Programming: Why Does 2+2 = 5986? (Nutshell Handbooks), O'Reilly Media, Inc., 1997.

## Additional:

1. https://www.tutorialspoint.com/cprogramming/index.htm

Lecturer

Anhar Risnumawan, S.ST, M.Cs

**Required Courses** 

Week	Sub-CPMK	Scoring		Bantuk Pembelajaran; Learning Methods;		Materi Pembelajaran [References]	Scoring
vveek	(expected skills)	Indicator	Criteria & Assesment	Student Assign [ Time Estima	<u>-</u>	[References]	Scale (%)
(1)	(2)	(3)	(4)	Tatap Muka (5)	Daring (6)	(7)	(8)
1	Sub-CPMK-1: Student can describe the overview and historical C programming, Input and output, development environtment (writing, compiling, and debugging C programs)	<ul> <li>Explaining the use of programming in the real world correctly.</li> <li>Explaining the important of programming correctly.</li> </ul>	Criteria: Rubrict Analytics test: poster	Lecture & Discussion:     [TM: 1x(2x50")]     Task-1: Compile a summary in the form of a paper about the understanding of C programming knowledge and examples.  [PT+BM:(1+1)x(2x60")]	eLearning: http://elearning .pens.ac.id	<ul> <li>Overview of C programming</li> <li>Historical of programming language</li> <li>Programming is used in many fields, such as industries, researches, etc.</li> </ul>	10

				<ul> <li>Lecture &amp; Discussion:         [TM: 1x(2x50")]     </li> <li>Task-2: Paper: realworld programming application.     </li> <li>[PT+BM:(1+1)x(2x60")]</li> </ul>	eLearning: http://elearning .pens.ac.id	<ul> <li>Why C programming?</li> <li>C programming as a basis for other programming languages</li> <li>The benefit of C programming compared to others</li> <li>Installing the required tools</li> <li>[1] page.: 10-40</li> </ul>	
2,3	Sub-CPMK-2: Student can apply variables and datatypes, operators	<ul> <li>Explaining program flow and the functions correctly;</li> <li>Applying program flow in programming correctly.</li> </ul>	Criteria: Rubrict practice & rubrict essay Bentuk non-test: • practice	<ul> <li>Lecture &amp; Discussion:         [TM: 2x(2x50")]         Assignment-6A &amp; 6B:         Analyze and make         relevance answer         from the conducted         experiments in the         corresponding         module.         </li> <li>[PT+BM:(1+1)x(2x60")]</li> <li>Lecture &amp; Discussion:</li> <li>[TM: 2x(2x50")]</li> <li>Tugas-4: Presentation.</li> <li>[PT+BM:(1+1)x(2x60")]</li> </ul>	eLearning: http://elearning .pens.ac.id  eLearning: http://elearning .pens.ac.id	<ul> <li>Compiling first C code</li> <li>Compiling process</li> <li>Linking process</li> <li>Why there must be two processes of compiling and linking?</li> <li>Simple code line by line explanation</li> <li>Flow of code</li> <li>Troubleshooting simple errors</li> <li>Practice from the given simple problems</li> <li>Data type and I/O console</li> </ul>	15

						<ul> <li>List of basic data type</li> <li>Data types bytes, ranges</li> <li>Case: overflow</li> <li>Why there exist many data types?</li> <li>Variables and constant</li> <li>printf, scanf functions</li> <li>Simple conversion trick</li> <li>Practice from the given simple problems</li> </ul>	
4,5,6	Sub-CPMK-3: Student can apply blocks and compound statement, control flow, functions and modular programming, variable scope	<ul> <li>Explaining functions and condition syntax In programming correctly;</li> <li>Applying conditions for solving the given problems correctly.</li> </ul>	Criteria: Rubrik practice & rubrik essay Bentuk non-test: Practice	• Lecture & Case study:  [TM: 1x(2x50")]  Assignment-6A & 6B:  Analyze and make  relevance answer from  the conducted  experiments in the  corresponding  module.  [PT+BM:(2+2)x(2x60")]	eLearning: http://elearning .pens.ac.id	<ul> <li>[2] hal. 3-49</li> <li>IF-ELSE statement</li> <li>IF-ELSE syntax</li> <li>Conditional flowchart</li> <li>Reminding about the bracket {}</li> <li>Remind to arrange the codes "nicely" for readability and maintenance</li> <li>Relation operators</li> <li>Logic operators</li> </ul>	5

				<ul> <li>Practice from the given problems</li> <li>SWITCH-CASE statement</li> <li>SWITCH-CASE syntax</li> <li>Switch-case flowchart</li> <li>Reminding about the bracket {} and no semicolon;</li> <li>Explain the main difference between IF-ELSE and SWITCH-CASE conditional</li> <li>Explain when to use if-else and switch-case in a given problem</li> <li>Practice from the given problems</li> <li>[1] hal. 140-173</li> </ul>	
<ul> <li>Explaining functions and the ue of looping syntax correctly;</li> <li>Applying looping syntax for solving the given problem correctly.</li> </ul>	Criteria: Rubrik practice & rubrik essay Bentuk non-test: • Practice	Lecture & Group discussion:     [TM: 1x(2x50")]     Assignment-6A & 6B:     Analyze and make relevance answer from the conducted	eLearning:     http://elearning     .pens.ac.id	<ul> <li>[2] hal. 119-134</li> <li>FOR looping statement</li> <li>FOR syntax</li> <li>Looping flowchart</li> <li>FOR variation for the given problems</li> </ul>	15

		experiments in the corresponding module.  [PT+BM:(1+1)x(2x60")]	<ul> <li>WHILE looping statement</li> <li>WHILE syntax</li> <li>WHILE looping flowchart</li> <li>WHILE variation for the given problems</li> <li>DO-WHILE looping statement</li> <li>DO-WHILE syntax</li> <li>DO-WHILE looping flowchart</li> <li>DO-WHILE variation for the given problems</li> <li>Reminding to arrange the codes "nicely" for readability and maintenance</li> <li>Practice writing codes from the given mathematical formulas</li> <li>Practice from the given problems</li> <li>[1] hal. 135-172</li> </ul>
7	UTS / Evaluasi Tengah Semester: Scoring, valid	dation, evaluation, and improving learning process	[2] hal 348-367

8,9	Sub-CPMK-4: Student can understand and apply pointers and memory addressing. arrays and pointer arithmetic. strings	<ul> <li>Identifying the given problem correctly: input, process, and output;</li> <li>Applying solving the given problems correctly.</li> </ul>	Criteria: Rubrik practice & rubrik essay Non-test form: Practice	Lecture & Group discussion:     [TM: 1x(2x50")]     Assignment-6A & 6B:     Analyze and make relevance answer from the conducted experiments in the corresponding module.  [PT+BM:(1+1)x(2x60")]	<ul><li>eLearning:</li><li>http://elearning.pens.ac.id</li></ul>	<ul> <li>Why Pointers?</li> <li>Pointers syntax</li> <li>Pointers in memory</li> <li>Memory addressing</li> <li>Array pointers</li> <li>Practice from the given problems</li> </ul>
10	Sub-CPMK-5: Student can understand and apply void and function pointers. Hash tables	<ul> <li>Identifying the given problem correctly: input, process, and output;</li> <li>Applying programming for solving the given problems correctly.</li> </ul>	Criteria: Rubrik practice & rubrik essay Bentuk non-test: Practice	Lecture & Group discussion:  [TM: 1x(2x50")]  Assignment-6A & 6B:  Analyze and make relevance answer from the conducted experiments in the corresponding module.  [PT+BM:(1+1)x(2x60")]	eLearning:     http://elearning.pens.ac.id	<ul> <li>Pointers in a function</li> <li>Addressing arguments by reference, pointer, and by value</li> <li>Construct hash tables</li> <li>Practice from the given problems</li> </ul>
11	Sub-CPMK-6: Student can understand and apply C standard library: stdio.h, ctype.h, stdlib.h, assert.h, stdarg.h, time.h	<ul> <li>Identifying the given problem correctly: input, process, and output;</li> <li>Applying programming for solving the given problems correctly.</li> </ul>	Criteria: Rubrik practice & rubrik essay Non-test form: Practice	Lecture & Group discussion:     [TM: 1x(2x50")]     Assignment-6A & 6B:     Analyze and make relevance answer from the conducted	<ul><li>eLearning:</li><li>http://elearning.pens.ac.id</li></ul>	<ul> <li>Why C standard library?</li> <li>Header files</li> <li>C standard library</li> <li>Practice from the given problems</li> </ul>

		1				T	T
				experiments in the			
				corresponding			
				module.			
				• [PT+BM:(1+1)x(2x60"			
				)]			
12,13	Sub-CPMK-7: Student can solve problems with C programming, programming tips, and tricks	<ul> <li>Identifying the given problem correctly: input, process, and output;</li> <li>Applying programming for solving the given problems correctly.</li> <li>Solving problems correctly</li> <li>Work sistematically</li> <li>Documenting the code sistematically &amp; clearly</li> <li>Presentation effectively</li> <li>Subject competency</li> <li>Critical thinking</li> <li>Student must avoid:         <ul> <li>Data fabrication;</li> <li>Plagiarism;</li> <li>Accountable</li> </ul> </li> </ul>	Criteria: Rubrik praktikum, rubrik essay, Rubrik group discussion, & project-lab  Bentuk non-test: Practice Review report document Team presentation	<ul> <li>Lecture &amp; tutorial,         Team work         collaborative and         discussion         [TM: 1x(2x50")]</li> <li>Assignment-6A &amp; 6B:         Analyze and make         relevance answer         from the conducted         experiments in the         corresponding         module.         [PT+BM:(1+1)x(2x60")]</li> </ul>	• eLearning: http://elearning .pens.ac.id	<ul> <li>Mathematical formula such as quadratic equation in a robot</li> <li>Integral and differential in a robot</li> <li>[1] hal. 175-264</li> <li>[2] hal. 119-266</li> </ul>	5
		References					
14	Final Exam / Posttest						
15,16	Improvement & Remidy						

# II. Scoring & Evaluation Plan

## A. Learning Stage-1

Sub-CPMK-1	Sub-CPMK-1: students describe and summarize the importance of C programming. [C2,A3]						
Week	1-2 Bobot penilaian (%) 10%						
Task-1	Compile a summary in the form of a paper about the understanding of C programming						
	knowledge and examples.						

## 1. Plan Assignment-1: Poster

	POLITEKNIK ELEKTRONIKA NEGERI SURABAYA DEPARTMENT OF MECHANICAL AND ENERGY ENGINEERING						
	MECHATRONICS ENGINEERING DIVISION STUDENT ASSIGNMENT PLAN						
COURSE	Workshop Programming 1						
CODE	VME214239		sks	2	SEMESTER	2	
LECTURER	Anhar Risnumawan, S.ST, M.Cs						
ASSIGNMENT	1						
NO							
SUB LEARNING	COURSE ACHIEVEMENTS						
Sub-CPMK-1: stu	udents describe and summarize	e the import	tance	e of C	programmin	g. [C2,A3]	
ASSIGNMENT	ASSIGNMENT TIME						
Make a poster 1 week							
TITLE							
Make a poster with a topic of the important of programming in robotics field.							

#### **DESCRIPTION**

Make a poster with a topic of the important of programming in robotics field.

## **METODE PENGERJAAN TUGAS**

- 1. Conduct a brief overview of the importance of programming in the world of robotics;
- 2. Give simple examples in the world of work;

#### **BENTUK DAN FORMAT LUARAN**

- a. Object: Writing a paper
- b. Output:
- 1. Simple writing in A4 format, on one page;
- 2. Anatomy of the poster: page, table of contents, introduction, description, conclusion, references;
- 3. The report is written in docx format, with the file name: Task1-NRP-NameMHS, and uploaded on the MK-Workshop Programming 1 e-learning page, according to the time specified.

## INDICATOR, CRITERIA, AND WEIGHT SCORING

Poster anatomy, writing, layout and presentation of images, graphics, and tables, and free from plagiarism elements, and inspires readers.

WEIGHT SCORING	3,5%
SCHEDULE	
Week-1	
OTHER	

## **REFERENCES**

1.

## a) Rubrict Poster

## **Rubrik untuk Poster**

Pre	Presenter's Name:		Score Key:		
Pos	ter #:		0 = No Attempt		
Pos	ter Research Category:		1 = Developing 2 = Competent		
	• •			3 =Exempl	
					)
	ase rate the poster/presenter from 0 to 3 on each of the following cle one):				
1.	Statement of Research Problem/Rationale:				
a)	Clearly stated questions or hypotheses being addressed	0	1	2	3
b)	Well-explained rationale/justification for the study	0	1	2	3
c)	Project objectives are clearly outlined	0	1	2	3
2.	Literature Review/Background Theory:				
a)	Relevant previous work thoroughly reviewed	0	1	2	3
p)	, , , , , , , , , , , , , , , , , , , ,	0	1	2	3
c)		0	1 1	2 2	3 3
d)	References are cited appropriately	0	ı	2	3
3.	Methods (Explanation/Appropriateness):				
a)	Clear description of methods used	0	1	2	3
b)	Methods are appropriate to address aim/question	0	1	2	3
4.	Analysis/Results:				
a)	Figures/tables used appropriately and clearly to present the data	0	1	2	3
b)	Findings are presented clearly and accurately	0	1	2	3
c)	Analysis is well explained and appropriately applied	0	1	2	3
5.					
	Addressed study's problem/question	0	1	2	3
b)	, ,,	0	1	2	3
c)	·	0	1	2	3
d)	Importance of findings is addressed	0	1	2	3
	Presentation Overall:	_	_		_
a)	•	0	1	2 2	3
b)	Flow of information is logical and facilitates understanding Presenter summarized study clearly	0 0	1 1	2	3 3
	Presenter answered questions well	0	1	2	3
	Length of poster summary (by presenter) was appropriate	0	1	2	3
	Study is innovative and has potential to contribute to the field	0	1	2	3
				Total	/ 66

# B. Learning Stage-2

Sub-CPMK-2	student able to apply the programming flow for a simple code with variables. [C2,A3]				
Week	3 - 4 Weight Score (%) 15%				
Assignment-2	practice				

# C. Learning Stage-3

Sub-CPMK-3	student able to apply the basic I/O functions and practice it. [C3,A3]				
Week	5 - 6 Weight Score (%) 15%				
Assignment-3	practice				

## D. Learning Stage-4

Sub-CPMK-4	students learn the condition syntax of C programming and practice it from the given problems. [C3,A3]				
Week	7 Weight Score (%) 5%				
Assignment-4	practice				

# E. Learning Stage-5

Sub-CPMK-5	students learn the looping syntax of C programming and practice it from the given problems.				
	[C3,A3]				
Week	9 Weight Score (%) 5%				
Assignment-5	practice				

## F. Learning Stage-6

Sub-CPMK-6	student able to analyze and solve the given problems by creating C code. [C6,A3,P2]				
Week	10 - 11 Weight Score (%) 15%				
Assignment-6	practice				

# 1. Assignment Plan-2,3,4,5,6: Practice

	POLITEKNIK ELEKTRONIKA NEGERI SURABAYA DEPARTMENT OF MECHANICAL AND ENERGY ENGINEERING MECHATRONICS ENGINEERING DIVISION					
	STUDENT ASSIGNMENT PLAN					
COURSE	Workshop Programming 1					
CODE	VME214239		sks	2	SEMESTER	2
LECTURER	Anhar Risnumawan, S.ST, M.	Cs				
ASSIGNMENT	2					
NO						
SUB LEARNING COURSE ACHIEVEMENTS						
<b>Sub-CPMK-2:</b> student able to apply the programming flow for a simple code with variables. [C2,A3]						
ASSIGNMENT	TIME					
Practice		2 weeks				

## TITLE

Assignment practice 2

## **DESCRIPTION**

Carry out practicum in accordance with procedures, collect data, and analyze appropriately

## **METODE PENGERJAAN TUGAS**

- 1. Reading the practicum module; Destination
- 2. Read the procedure carefully;
- 3. Collecting data;
- 4. Analyze data;
- 5. Make a brief report on the results of the analysis

#### **OUTPUT**

a. Object: Report

## b. Output:

- 1. Simple writing in A4 format, maximum 10 pages;
- 2. Anatomy of the report: page sheet, table of contents, Introduction, Description, Conclusion, Reference;
- 3. The report is written in docx format, with the file name: TaskPracticum-NRP-NamaMHS, and uploaded on the MK-Workshop Programming 1 e-learning page, according to the time specified.

## INDICATOR, CRITERIA, AND WEIGHT SCORING

Prepare flow chart correctly, the accuracy of the use of the flow chart device, the accuracy of the explanation of each stage of the research flow chart.

-		
WEIGHT SCORING	10 %	
SCHEDULE		
Week	3-4	
LAIN-LAIN		
REFERENCES		
1.		

## a) Rubrict practice

## Code

	Very Poor (0-3)	Poor (4-6)	Good (7-8)	Excellent (9-10)
Solution	An incomplete solution is implemented on the required platform. It does not compile and/or run.	Runs, but has logical errors, has multiple incorrect results.	A complete solution is tested and runs but does not meet all the specifications and/or work for all test data. Apply good if program misses one data entry line.	A complete solution runs without errors. It meets all the specifications works for all test data.
Program Design	Few of the selected structure are appropriate. Program elements are not well designed. Only 1-2 functions defined.	Not all of the selected structures are appropriate. Some of the program elements are appropriately designed.	The program design generally uses appropriate structures. Program elements exhibit good design. Only 1-2 functions missing.	The program design uses appropriate structures. The overall program design is appropriate functions have efficient algorithms, pass parameters correctly.
Readability	Inefficient program documentation. Incorrect indentation, and or poor identifier selection.	Program is minimally documented; some identifiers are inapropriate or inconsistent indentation.	Some required documentation is missing, or identifiers are inapropriate, or statements are not indented correctly.	All required documentation are present, the program is correctly indented, and appropriate identifiers are selected.
User Interface	User interaction is incomplete and does not meet specifications. No user interaction possible.	User interaction minimally meets the specifications, but does not increase the usability of the program. Promts confusing and output difficult to read, no data validated.	User interaction generally meets specifications and is acceptable to the user. Something about interface could be approved.	Good prompts, headings data validated, labels, formatting and white space good.

## Writing / Documentation

	Excellent	Good	Need Improvement
Materials	All materials needed are present and entered on the lab report. The materials are appropriate for the procedure. The student is not wasteful of the materials.	All materials needed are present, but not all are entered on the lab report, or some materials are absent and must be obtained during the procedure. The materials are appropriate for the procedure.	All materials needed are not present and are not entered on the lab report. The materials are not all appropriate for the procedure or there are some major omissions.
Procedure	The procedure is well designed and allows control of all variables selected. All stages of the procedure are entered on the lab report.	The procedure could be more efficiently designed, but it allows control of all variables selected. Most stages of the procedure are entered on the lab report.	The procedure does not allow control of all variables selected. Many stages of the procedure are not entered on the lab report.
Courtesy and Safety	While conducting the procedure, the student is tidy, respectful of others, mindful of safety, and leaves the area clean.	While conducting the procedure, the student is mostly tidy, sometimes respectful of others, sometimes mindful of safety, and leaves the area clean only after being reminded.	While conducting the procedure, the student is untidy, not respectful of others, not mindful of safety, and leaves the area messy even after being reminded.
Purpose	Research question and hypothesis are stated clearly, and the relationship between the two is clear. The variables are selected.	Research question and hypothesis are stated, but one or both are not as clear as they might be, or the relationship between the two is unclear. The variables are selected.	Research question and hypothesis are not stated clearly, and the relationship between the two is unclear or absent. The variables are not selected.
Data Collection	Raw data, including units, are recorded in a way that is appropriate and clear. The title	Raw data, including units, are recorded although not as clearly or appropriately as	Raw data, including units, are not recorded in a way that is appropriate and

	of the data table is included.	they might be. The title of the data table is included.	clear. The title of the data table is not included.
Data Analysis	Data are presented in ways (charts, tables, graphs) that best facilitate understanding and interpretation. Error analysis is included.	Data are presented in ways (charts, tables, graphs) that can be understood and interpreted, although not as clearly as they might be. Error analysis is included.	Data are presented in ways (charts, tables, graphs) that are very unclear. Error analysis is not included.
Evaluation of Experiment	The results are fully interpreted and compared with literature values. The limitations and weaknesses are discussed and suggestions are made as to how to limit or eliminate them.	The results are interpreted and compared with literature values, but not as fully as they might be. The limitations and weaknesses are discussed, but few or no suggestions are made as to how to limit or eliminate them.	The results are not interpreted in a logical way or compared with literature values. The limitations and weaknesses are not discussed, nor are suggestions made as to how to limit or eliminate them.

# 2. Assignment Plan-2,3,4,5,6: Essay

	POLITEKNIK ELEKTRONIKA NEGERI SURABAYA DEPARTMENT OF MECHANICAL AND ENERGY ENGINEERING					
	MECHATRONICS ENGINEERING DIVISION					
	RENCANA TUGAS MAHASISWA					
COURSE	Workshop Programming 1	Workshop Programming 1				
CODE	VME214239	sks	2	SEMESTER	2	
LECTURER	Anhar Risnumawan, S.ST, M.Cs	Anhar Risnumawan, S.ST, M.Cs				
ASSIGNMENT	11					
NO						
SUB LEARNING	COURSE ACHIEVEMENTS					

<b>Sub-CPMK-8</b> : students able to analyze and solve the given problems by creating C code. [C6,A3,P2]				
ASSIGNMENT TIME				
Report	1 week			
TITLE				

Analyze and perform experiments from the given questions.

#### **DESCRIPTION**

Students are given questions in the corresponding module, perform experiments, and answer scientifically by giving relevance, thoroughness, and logical answer from the conducted experiments.

## **METHOD**

- 1. Read the corresponding module
- 2. Read and understand the given questions
- 3. Perform experiments
- 4. Analyze the experiments
- 5. Write relevance answer to the given questions.

#### **OUTPUT**

- a. Object: Make a report
- b. Output:
- 1. Brief report (.docx)

## INDICATOR, CRITERIA, AND WEIGHT SCORING

- a. Criteria and points assigned (bobot 20%)
- b. Relevance of answer to the question (20%)
- c. Thoroughness of answer (bobot 20%)
- d. Organzation and logic of answer (bobot 20%)
- e. Writing (spelling, punctuation, grammar, clarity of prose) (bobot 20%)

## SCHEDULE

1. 1 week

## LAIN-LAIN

## REFERENCES

1

## a) Rubrict essay

Criteria & Points Assigned	Missing or Serious Problems	Below Expectations	Meets Expectations	Excellent Work	Total Points
	0	1	2	3	-
Relevance of answer to	The essay did not	Answer is incomplete.	Answer is brief with	Answer is complete;	
Thoroughness of answer	answer the question.  None of the relevant details were included.	Excessive discussion of unrelated issues and/or significant errors in content.  Serious gaps in the basic details needed.	insufficient detail. Unrelated issues were introduced and/or minor errors in content.  Most of the basic details are included but	sufficient detail provided to support assertions; answer focuses only on issues related to the question; factually correct.  Deals fully with the entire question.	
	details were included.	Susit details freeded.	some are missing.	chine questioni	
Organization and logic of answer	Weak organization; sentences rambling; ideas are repeated.	Minor problems of organization or logic; Needs work on creating transitions between ideas.	Clear and logical presentation; good development of an argument; Transitions are made clearly and smoothly.		

Mechanics of writing	Major problems with	Frequent problems with	Clear, readable, prose.	
(spelling, punctuation,	mechanics of language;	mechanics of language;	Good use of transitions;	
grammar, clarity of	Awkward sentence	Occasional awkward	no problems with	
prose)	construction; Poor or	sentences and poor	spelling, punctuation, or	
	absent transitions;	transitions; reduce	grammar.	
	Frequently difficult to	readability.		
	understand.			

# G. Learning Stage-7

Sub-CPMK-7	Students able to analyze and solve a problem in programming language while working in a team. [C6,A3,P3]					
Minggu ke	13, 14, 15	3, 14, 15 <b>Bobot penilaian (%)</b> 40%				
Tugas-7	Analyze and solve a problem in programming language, in a team, by presenting in front of a class					

# 1. Assignment Plan-7: Group Discussion

	POLITEKNIK ELEKTRONIKA NEGERI SURABAYA DEPARTMENT OF MECHANICAL AND ENERGY ENGINEERING MECHATRONICS ENGINEERING DIVISION				
	STUDENT ASSIGNMENT PLAN				
COURSE	Workshop Programming 1				
CODE	VME214239   sks   2   SEMESTER   2				
LECTURER	Anhar Risnumawan, S.ST, M.Cs				

## **ASSIGNMENT**

11

NO

## **SUB LEARNING COURSE ACHIEVEMENTS**

**Sub-CPMK-8**: Students able to analyze and solve a problem in programming language while working in a team. [C6,A3,P3]; 3 mg

BENTUK TUGAS	WAKTU PENGERJAAN TUGAS	
Presentation dan report	3 minggu	

## TITLE

Analyze and solve a problem in programming language, in a team, by presenting in front of a class

#### **DESCRIPTION**

Design and solve a problem as a small-project according to the chosen area of interest. The project starts with conducting a literature study, designing hypotesis, solving the problem, and write a report. Then compile ppt presentations and make presentations.

#### **METHOD**

- 1. Select an interesting problem to be solved;
- 2. Review minimum 10 related papers from the problem;
- 3. Devise a plan to solve the problem;
- 4. Solving the problem in programming language;
- 5. Write a report;
- 6. Make presentation.

#### **OUTPUT**

- a. Object: Presentation and report for a small-scale project
- b. Output:
- 1. Make a report for small-scale project (**Grup-X.docx**)
- 2. Make a slide presentation (**Grup-X.ppt**)

## INDICATOR, CRITERIA, AND WEIGHT SCORING

a. sesuai rubrik

#### **SCHEDULE**

2. 3 weeks				
LAIN-LAIN				
Bobot penilaian tugas ini adalah 40% dari dari 100% penilaian this course.				
REFERENCES				
2.				

## a) Rubrict Group Discussion

Category	Scoring Criteria	Total Points	Score
Organization	The type of presentation is appropriate for the topic and audience.	5	
Organization (15 points)	Information is presented in a logical sequence.	5	
(15 points)	Presentation appropriately cites requisite number of references.	5	
	Introduction is attention-getting, lays out the problem well, and establishes a framework for the rest of the presentation.	5	
	Technical terms are well-defined in language appropriate for the target audience.	5	
Content	Presentation contains accurate information.	10	
(45 points)	Material included is relevant to the overall message/purpose.	10	
	Appropriate amount of material is prepared, and points made reflect well their relative importance.	10	
	There is an obvious conclusion summarizing the presentation.	5	
	Speaker maintains good eye contact with the audience and is appropriately	5	
	animated (e.g., gestures, moving around, etc.).	5	
Presentation (40 points)	Speaker uses a clear, audible voice.		
	Delivery is poised, controlled, and smooth.	5	
	Good language skills and pronunciation are used.	5	

	Visual aids are well prepared, informative, effective, and not distracting.		
	Length of presentation is within the assigned time limits.	5	
	Information was well communicated.	10	
Score	Total Points	100	

# 2. Assignment Plan-7: Project-lab

	POLITEKNIK ELEKTRONIKA NEGERI SURABAYA DEPARTMENT OF MECHANICAL AND ENERGY ENGINEERING MECHATRONICS ENGINEERING DIVISION						
STUDENT ASSIGNMENT PLAN							
COURSE	Workshop Programming 1						
CODE	VME214239		sks	2	SEMESTER	2	
LECTURER	Anhar Risnumawan, S.ST, M.Cs						
ASSIGNMENT	7						
NO							
SUB LEARNING COURSE ACHIEVEMENTS							
Sub-CPMK-8: Students able to analyze and solve a problem in programming language while working in a team.							
[C6,A3,P3]; 3 mg							
ASSIGNMENT		TIME					
Project lab		3 Weeks					
TITLE							
Analyze and solve a problem in programming language, in a team							
DESCRIPTION							

Design and solve a problem as a small-project according to the chosen area of interest. The project starts with conducting a literature study, designing hypotesis, solving the problem, and write a report. Then compile ppt presentations and make presentations.

#### **METHOD**

- 1. Select an interesting problem to be solved;
- 2. Review minimum 10 related papers from the problem;
- 3. Devise a plan to solve the problem;
- 4. Solving the problem in programming language;
- 5. Write a report;
- 6. Make presentation.

#### **OUTPUT**

- a. Object: Penyusunan pengerjaan small-scale project
- b. Output:
- 1. Source code penyelesaian problem yang diangkat
- 2. Output sesuai dengan yang diharapkan

## INDICATOR, CRITERIA, AND WEIGHT SCORING

- a. Problem Importance (weight 20%)
- b. Design design to be worked on (weight 20%)
- c. Completeness of workmanship (weight 40%)
- d. Conclusion (weight 20%)

#### SCHEDULE

3. 3 weeks

## **OTHER**

## **REFERENCES**

3.

# a) Rubrict project-lab

	Excellent	Good	Need Improvement
Statement of the Problem/Hypothesis	The student has independently identified and developed a research question/hypothesis that provides a contribution to the scientific literature in the research area.	The student has made independent contributions and development to a general idea or project suggested by faculty advisor.	The question under study is poorly specified and/or is completely specified by the faculty advisor with no development or contribution by the student.
Role of Theory	The experiment is a novel test of one or more current theories, or the experiment tests an important set of novel phenomena. Relevant theory is clearly and correctly described so that the contribution of the experiment is clear.	The experiment tests one or more current theories, or seeks to document expand understanding of phenomena described in the empirical literature.	The experiment is unrelated or misconstrues current theory and is a poor extension of the empirical literature.
Development of Idea	Logical, testable prediction(s) are identified and tested in the first experiment. One or more follow on experiments are conducted to expand theoretical conclusions or rule out alternative explanations.	Logical, testable prediction(s) are identified and tested in a single experiment.	The logic underlying the experiment is incorrect, badly explained, or missing entirely.
Experimental Design	The design of the experiment is novel. Independent and dependent variable(s) have been identified and possible confounding factors are controlled.	Appropriate independent and dependent variable(s) are used. Adequate care has been taken to control possible confounding factors.	Inappropriate independent and/or dependent variable(s) are used. Limited effort has been taken to control possible confounding factors.
Analysis and Presentation of Data	The data analysis technique is sophisticated and appropriate for data collected, informative with respect to the question being studied.  Data is appropriately reported and displayed so that relevant findings are apparent.	The data analysis technique is appropriate for the data collected and correctly computed. Data is appropriately reported and displayed so that relevant findings are obvious.	The data analysis technique is inappropriate and/or incorrectly computed. Data displays are incorrect, sloppy, or difficult to interpret.

Interpretation of Results	The conclusions drawn are appropriate given	The conclusions drawn are	Conclusions are inappropriate
	the data and analyses conducted. Alternative	appropriate given the data and	given the data. Obvious
	interpretations are developed into follow-on	analyses conducted. Alternative	alternative interpretations are
	experiments to further limit conclusions.	interpretations are considered and	omitted.
		either convincingly rejected or used	
		as the basis for further research	
		suggestions.	

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