



# **Optics**

## **Image formation from Mirrors**

## **Refracting Surfaces**

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# Last time

- ray diagrams and terminology
- image formation from mirrors

# Overview

- image formation from mirrors
- refracting surfaces

# Ray Diagrams for Spherical Mirrors

For a ray diagram: draw at least two rays that you know the path of accurately.

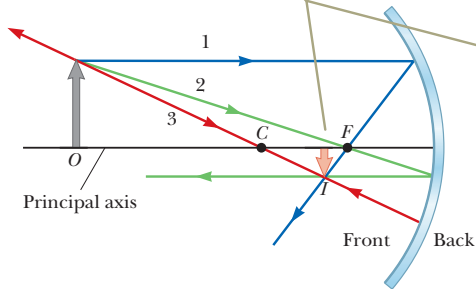
For Spherical mirrors:

- 1 Draw a ray from the top of the object parallel to the principle axis reflected through the focal point  $F$ .
- 2 Draw a ray from the top of the object through the focal point and reflected parallel to the principal axis.
- 3 Draw a ray from the top of the object through the center of curvature  $C$  and reflected back on itself.

Where the lines meet, an image is formed.

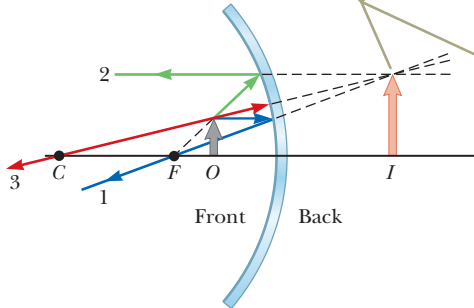
# Examples of Ray Diagrams

When the object is located so that the center of curvature lies between the object and a concave mirror surface, the image is real, inverted, and reduced in size.



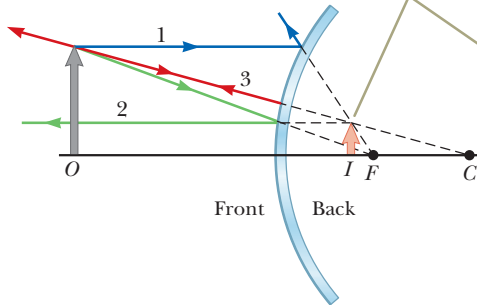
# Examples of Ray Diagrams

When the object is located between the focal point and a concave mirror surface, the image is virtual, upright, and enlarged.



# Examples of Ray Diagrams (Convex Mirror)

When the object is in front of a convex mirror, the image is virtual, upright, and reduced in size.

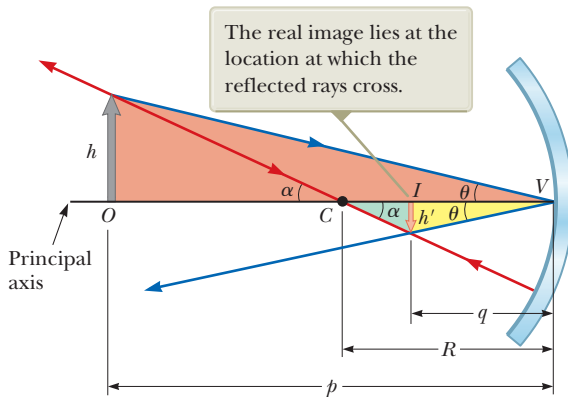


## Cases for Spherical Mirrors

$f > 0$ , converging, concave	$p > 2f$	real	inverted	diminished
	$f < p < 2f$	real	inverted	enlarged
	$p < f$	virtual	upright	enlarged
$f < 0$ , diverging, convex	any $p$	virtual	upright	diminished



# Concave Mirrors and the Mirror Equation



The angles of incidence and reflection are the same magnitude,  $\theta$ .

So,  $\frac{h'}{h} = -\frac{q}{p}$ , and

$$M = -\frac{q}{p}$$

# Concave Mirrors and the Mirror Equation

Looking at the green triangle and the (small) red triangle with angle  $\alpha$ :

$$\frac{-h'}{R - q} = \frac{h}{p - R}$$

which rearranges to

$$\frac{-h'}{h} = -\frac{q - R}{p - R}$$

Using our magnification expression:

$$\frac{q}{p} = -\frac{q - R}{p - R}$$

## Concave Mirrors and the Mirror Equation

$$\frac{q}{p} = -\frac{q - R}{p - R}$$

Cross-multiplying and rearranging gives

$$\frac{2}{R} = \frac{1}{p} + \frac{1}{q}$$

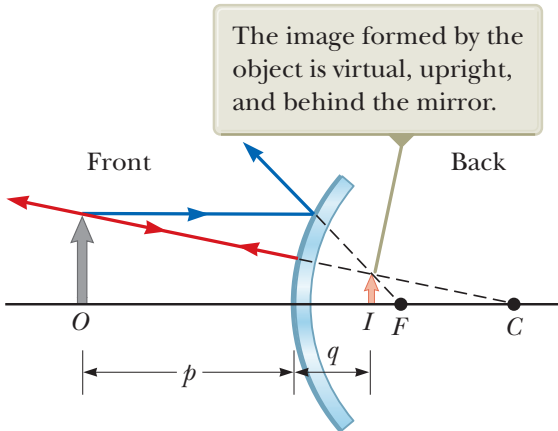
However, we already concluded that  $f = R/2$ , so

$$\frac{1}{f} = \frac{1}{p} + \frac{1}{q}$$

We have confirmed the mirror equation for spherical concave mirrors, and it follows from simple geometry.

# Convex Mirrors

We can draw the ray diagrams for convex mirrors in the same way.



## Mirror Question

**Quick Quiz 36.3**<sup>1</sup> Consider the image in the mirror in shown. Based on the appearance of this image, which of the following should you conclude?

- (A) the mirror is concave and the image is real
- (B) the mirror is concave and the image is virtual
- (C) the mirror is convex and the image is real
- (D) the mirror is convex and the image is virtual



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<sup>1</sup>Serway & Jewett, page 1098.

## Mirror Question

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- (D) the mirror is convex and the image is virtual



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<sup>1</sup>Serway & Jewett, page 1098.

# Sign Conventions for Mirrors!

$$\frac{1}{f} = \frac{1}{p} + \frac{1}{q}$$

Variable	is Positive	is Negative
$p$	object in front of mirror	—
$q$	image in front of mirror (real)	image behind mirror (virtual)
$h'$ and $M$	image upright	image inverted
$f$ and $R$	concave mirror	convex mirror

## Example 36.4: Convex Mirror Image

An automobile rearview mirror shows an image of a truck located 10.0 m from the mirror. The focal length of the mirror is  $-0.60$  m.

Find the position of the image of the truck and the magnification of the image.



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## Example 36.4: Convex Mirror Image

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$$q = \underline{-0.57 \text{ m}}$$

Find the magnification of the image.

## Example 36.4: Convex Mirror Image

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Find the position of the image of the truck. (where does it appear to be?)

$$q = \underline{-0.57 \text{ m}}$$

Find the magnification of the image.

$$M = -\frac{q}{p} = \underline{+0.057}$$

# Images Formed by Refraction

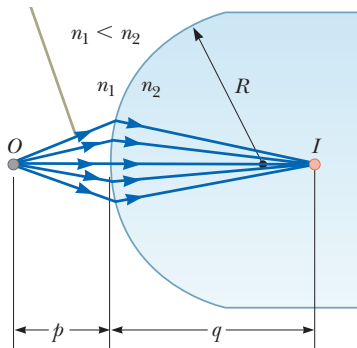
When light rays change media they are bent.



This also can form images.

# Images Formed by Refraction

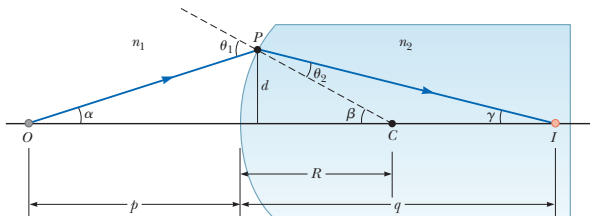
We can find the location and size of the image formed by considering paraxial rays.



For paraxial rays, Snell's law becomes:

$$n_1 \theta_1 = n_2 \theta_2 \quad (1)$$

# Images Formed by Refraction



Looking at the diagram:

$$180^\circ - \theta_1 = 180^\circ - \alpha - \beta \quad \Rightarrow \quad \theta_1 = \alpha + \beta \quad (2)$$

likewise:

$$\beta = \gamma + \theta_2 \quad (3)$$

Multiply (2) by  $n_1$  and (3) by  $n_2$ , add them and subtract (1):

$$n_2\beta = n_1\alpha + n_1\beta + n_2\gamma$$

Rearranging:

$$n_1\alpha + n_2\gamma = (n_2 - n_1)\beta$$

# Images Formed by Refraction

For small angles (paraxial approx):

$$\alpha \approx \tan \alpha = \frac{d}{p}$$

Similarly,

$$\beta \approx \frac{d}{R} \text{ and } \gamma \approx \frac{d}{q}$$

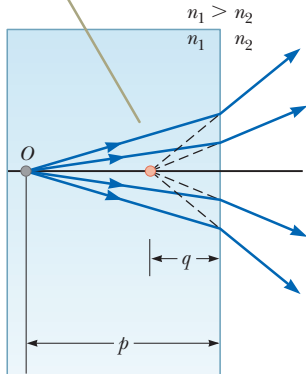
So,

$$\frac{n_1}{p} + \frac{n_2}{q} = \frac{n_2 - n_1}{R}$$

# Flat Refracting Surfaces

(Like a rectangular fish tank.)

The image is virtual and on the same side of the surface as the object.



In this case  $R \rightarrow \infty$ .

$$\frac{n_1}{p} + \frac{n_2}{q} = 0$$

And so

$$q = -\frac{n_2}{n_1}p$$



## Flat Refracting Surfaces Example (Problem 30)

A cubical block of ice 50.0 cm on a side is placed over a speck of dust on a level floor. Find the location of the image of the speck as viewed from above. The index of refraction of ice is 1.309.

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$$\frac{n_1}{p} + \frac{n_2}{q} = \frac{n_2 - n_1}{R}, \quad R \rightarrow \infty$$

$$\Rightarrow q = -\frac{n_2}{n_1} p$$

## Flat Refracting Surfaces Example (Problem 30)

A cubical block of ice 50.0 cm on a side is placed over a speck of dust on a level floor. Find the location of the image of the speck as viewed from above. The index of refraction of ice is 1.309.

$$\frac{n_1}{p} + \frac{n_2}{q} = \frac{n_2 - n_1}{R}, \quad R \rightarrow \infty$$

$$\begin{aligned}\Rightarrow q &= -\frac{n_2}{n_1} p \\ &= -\frac{1}{1.309} (50.0 \text{ cm}) \\ &= \underline{38.2 \text{ cm}}\end{aligned}$$

# Sign Conventions for Refracting Surfaces!

$$\frac{n_1}{p} + \frac{n_2}{q} = \frac{n_2 - n_1}{R}$$

Variable	is Positive	is Negative
$p$	object in front of surface	[virtual object] <sup>2</sup>
$q$	image behind surface (real)	image in front of surface (virtual)
$h'$ (and $M$ )	image upright	image inverted
$R$	object faces convex surf. ( $C$ behind surface)	object faces concave surf. ( $C$ in front of surface)

$C$  is the center of curvature.

$$M = \frac{h'}{h} = -\frac{n_1 q}{n_2 p}$$

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<sup>2</sup>Will be useful in derivations.

## Summary

- image formation from mirrors
- refracting surfaces

**4th Collected Homework** due Monday June 18.

**Quiz** Monday.

**Homework** Serway & Jewett:

- Carefully read *all* of Chapter 36. (over the next few days)
- **Ch 36**, onward from page 1123. OQs: 13; Probs: 29, 34, 37
- (to be set in future, will not be on Monday's quiz) **Ch 36**.  
OQs: 1, 3, 5, 11; CQs: 5, 9, 11; Probs: 39, 43, 53, 55, 71, 73, 87, 89