Lab 8. The Java Collections Framework

Writing Good Programs

The only way to learn programming is program, program and program. Learning programming is like learning cycling, swimming or any other sports. You can't learn by watching or reading books. Start to program immediately. On the other hands, to improve your programming, you need to read many books and study how the masters program.

It is easy to write programs that work. It is much harder to write programs that not only work but also easy to maintain and understood by others – I call these good programs. In the real world, writing program is not meaningful. You have to write good programs, so that others can understand and maintain your programs. Pay particular attention to:

1. Coding style:

- Read Java code convention: "Google Java Style Guide" or "Java Code Conventions Oracle".
- Follow the Java Naming Conventions for variables, methods, and classes STRICTLY. Use CamelCase for names. Variable and method names begin with lowercase, while class names begin with uppercase. Use nouns for variables (e.g., radius) and class names (e.g., Circle). Use verbs for methods (e.g., getArea(), isEmpty()).
- Use Meaningful Names: Do not use names like a, b, c, d, x, x1, x2, and x1688 they are meaningless. Avoid single-alphabet names like i, j, k. They are easy to type, but usually meaningless. Use single-alphabet names only when their meaning is clear, e.g., x, y, z for co-ordinates and i for array index. Use meaningful names like row and col (instead of x and y, i and j, x1 and x2), numStudents (not n), maxGrade, size (not n), and upperbound (not n again). Differentiate between singular and plural nouns (e.g., use books for an array of books, and book for each item).
- Use consistent indentation and coding style. Many IDEs (such as Eclipse / NetBeans) can re-format your source codes with a single click.
- 2. **Program Documentation**: Comment! Comment! and more Comment to explain your code to other people and to yourself three days later.
- 3. The problems in this tutorial are certainly NOT challenging. There are tens of thousands of challenging problems available used in training for various programming contests (such as International Collegiate Programming Contest (ICPC), International Olympiad in Informatics (IOI)).

1 Exercise on Lists

```
package hus.oop.collections.list;
3 import java.util.*;
5 public class Lists {
     * Function to insert an element into a list at the beginning
    public static void insertFirst(List<Integer> list, int value) {
     /* TODO */
13
    * Function to insert an element into a list at the end
15
    public static void insertLast(List<Integer> list, int value) {
      /* TODO */
19
21
    * Function to replace the 3rd element of a list with a given value
    public static void replace(List<Integer> list, int value) {
     /* TODO */
25
27
    * Function to remove the 3rd element from a list
29
    public static void removeThird(List<Integer> list) {
     /* TODO */
33
    * Function to remove the element "666" from a list
    public static void removeEvil(List<Integer> list) {
      /* TODO */
39
41
    /**
     * Function returning a List<Integer> containing
    * the first 10 square numbers (i.e., 1, 4, 9, 16, ...)
45
    public static List<Integer> generateSquare() {
     /* TODO */
```

```
* Function to verify if a list contains a certain value
    public static boolean contains (List < Integer > list, int value) {
      /* TODO */
55
    * Function to copy a list into another list (without using library functions)
    * Note well: the target list must be emptied before the copy
    public static void copy(List<Integer> source, List<Integer> target) {
      /* TODO */
63
65
    * Function to reverse the elements of a list
    public static void reverse(List<Integer> list) {
     /* TODO */
71
    * Function to reverse the elements of a list (without using library functions)
    public static void reverseManual(List<Integer> list) {
      /* TODO */
77
79
     * Function to insert the same element both at the
    * beginning and the end of the same LinkedList
     * Note well: you can use LinkedList specific methods
    public static void insertBeginningEnd(LinkedList<Integer> list ,
                                             int value) {
      /* TODO */
    }
87
 }
```

2 Exercise on Sets

```
package hus.oop.collections.set;
  import java.util.*;
  public class Sets {
    /**
     * Function returning the intersection of two given sets
     * (without using library functions)
    public static Set<Integer> intersectionManual(Set<Integer> first ,
10
                                                       Set < Integer > second) {
      /* TODO */
12
    }
14
    * Function returning the union of two given sets
16
     * (without using library functions)
18
    public static Set<Integer> unionManual(Set<Integer> first ,
                                               Set < Integer > second) {
20
      /* TODO */
    }
24
    * Function returning the intersection of two given sets (see retainAll())
26
    public static Set<Integer> intersection(Set<Integer> first ,
                                                Set < Integer > second) {
      /* TODO */
    }
30
    * Function returning the union of two given sets (see addAll())
34
    public static Set<Integer> union(Set<Integer> first , Set<Integer>
       \hookrightarrow second) {
      /* TODO */
36
    }
38
     * Function to transform a set into a list without duplicates
40
    * Note well: collections can be created from another collection!
42
    public static List<Integer> toList(Set<Integer> source) {
      /* TODO */
44
46
```

```
* Function to remove duplicates from a list
     * Note well: collections can be created from another collection!
50
    public static List<Integer> removeDuplicates(List<Integer> source) {
      /* TODO */
    /**
    * Function to remove duplicates from a list
    * without using the constructors trick seen above
    */
58
    public static List<Integer> removeDuplicatesManual(List<Integer> source
      \hookrightarrow ) {
      /* TODO */
62
    /**
    * Function accepting a string s
64
    * returning the first recurring character
    * For example firstRecurringCharacter("abaco") -> a.
66
    public static String firstRecurringCharacter(String s) {
68
      /* TODO */
70
72
    * Function accepting a string s,
    * and returning a set comprising all recurring characters.
     * For example allRecurringChars("mamma") -> [m, a].
    */
76
    public static Set<Character> allRecurringChars(String s) {
     /* TODO */
80
    * Function to transform a set into an array
82
    public static Integer[] toArray(Set<Integer> source) {
84
      /* TODO */
86
88
    * Function to return the first item from a TreeSet
    * Note well: use TreeSet specific methods
    */
    public static int getFirst(TreeSet<Integer> source) {
      /* TODO */
94
96
    * Function to return the last item from a TreeSet
     * Note well: use TreeSet specific methods
```

```
*/
public static int getLast(TreeSet<Integer> source) {
    /* TODO */
}

*/
**

* Function to get an element from a TreeSet

* which is strictly greater than a given element.

* Note well: use TreeSet specific methods

*/

public static int getGreater(TreeSet<Integer> source, int value) {

/* TODO */

}

12 }
```

3 Exercise on Maps

```
package hus.oop.collections.map;
    import java.util.Collection;
    import java.util.HashMap;
    import java.util.Map;
    import java.util.Set;
6
    public class Maps {
       * Function to return the number of key-value mappings of a map
      public static int count (Map<Integer, Integer> map) {
12
         /* TODO */
14
16
       * Function to remove all mappings from a map
18
      public static void empty(Map<Integer, Integer> map) {
        /* TODO */
20
      /**
24
       * Function to test if a map contains a mapping for the specified key
      public static boolean contains (Map<Integer, Integer> map, int key) {
26
        /* TODO */
28
```

```
/**
       * Function to test if a map contains a mapping for
       * the specified key and if its value equals the specified value
      public static boolean contains Key Value (Map < Integer, Integer > map,
34
                                                   int key,
                                                   int value) {
36
         /* TODO */
      }
38
40
       * Function to return the key set of map
42
      public static Set<Integer> keySet(Map<Integer, Integer> map) {
         /* TODO */
44
46
       * Function to return the values of a map
48
      public static Collection <Integer > values (Map<Integer , Integer > map) {
         /* TODO */
52
       * Function, internally using a map, returning "black",
       * "white", or "red" depending on int input value. 
 * "black" = 0, "white" = 1, "red" = 2
       */
58
      public static String getColor(int value) {
         /* TODO */
    }
62
```

4 Exercise on Comparable vs Comparator

4.1 Comparable

A comparable object is capable of comparing itself with another object. The class itself must implements the java.lang.Comparable interface to compare its instances.

Consider a Movie class that has members like, rating, name, year. Suppose we wish to sort a list of Movies based on year of release. We can implement the Comparable interface with the Movie class, and we override the method compareTo() of Comparable interface.

```
* A Java program to demonstrate use of Comparable
   */
  package hus.oop.comparable;
 import java.io.*;
8 import java.util.*;
10 /**
  * A class 'Movie' that implements Comparable
  class Movie implements Comparable<Movie> {
  private String name;
   private double rating;
   private int year;
    // Used to sort movies by year
    public int compareTo(Movie movie) {
     /* TODO */
    // Constructor
    public Movie(String name, double rating, int year) {
      /* TODO */
26
    // Getter methods for accessing private data
    public double getRating() {
     /* TODO */
30
32
    public String getName() {
     /* TODO */
34
    public int getYear() {
     /* TODO */
38
40 }
```

```
package hus.oop.comparable;

class ComparableTest {

public static void main(String[] args) {

List < Movie > list = new ArrayList < >();

list.add(new Movie("Force Awakens", 8.3, 2015));

list.add(new Movie("Star Wars", 8.7, 1977));
```

4.2 Comparator

Unlike Comparable, Comparator is external to the element type we are comparing. It's a separate class. We create multiple separate classes (that implement Comparator) to compare by different members. Collections class has a second sort() method and it takes Comparator. The sort() method invokes the compare() to sort objects.

To compare movies by Rating, we need to do 3 things:

- 1. Create a class that implements Comparator (and thus the compare() method that does the work previously done by compareTo()).
- 2. Make an instance of the Comparator class.
- 3. Call the overloaded sort() method, giving it both the list and the instance of the class that implements Comparator.

```
/**

2 * A Java program to demonstrate Comparator interface

*/

package hus.oop.comparator;

import java.io.*;
s import java.util.*;

/**

* A class 'Movie' that implements Comparable

//

class Movie implements Comparable
```

```
private String name;
    private double rating;
    private int year;
    // Used to sort movies by year
    public int compareTo(Movie m) {
      /* TODO */
20
    // Constructor
    public Movie(String name, double rating, int year) {
24
     /* TODO */
26
    // Getter methods for accessing private data
28
    public double getRating() {
     /* TODO */
30
    public String getName() {
     /* TODO */
34
36
    public int getYear() {
     /* TODO */
38
    }
40 }
```

```
package hus.oop.comparator;

/**

4 * Class to compare Movies by name

*/

6 class NameCompare implements Comparator<Movie> {

public int compare(Movie left, Movie right) {

8 /* TODO */

}

10 }
```

```
package hus.oop.comparator;

/**

4 * Class to compare Movies by ratings

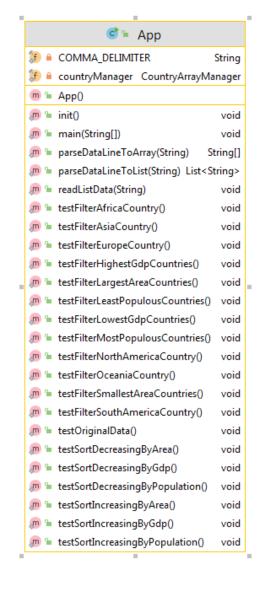
*/
6 class RatingCompare implements Comparator<Movie> {
```

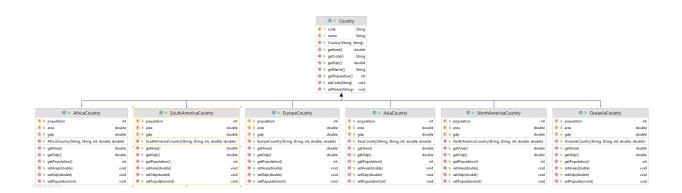
```
package hus.oop.comparator;
  class ComparatorTest {
    public static void main(String[] args) {
      List < Movie > list = new ArrayList < > ();
      list.add(new Movie("Force Awakens", 8.3, 2015));
6
      list.add(new Movie("Star Wars", 8.7, 1977));
      {\tt list.add(new\ Movie("Empire\ Strikes\ Back",\ 8.8\,,\ 1980));}
      list.add(new Movie("Return of the Jedi", 8.4, 1983));
      // Sort by rating : (1) Create an object of ratingCompare
                           (2) Call Collections.sort
      //
12
                           (3) Print Sorted list
      System.out.println("Sorted by rating");
14
      RatingCompare ratingCompare = new RatingCompare();
      Collections.sort(list, ratingCompare);
16
      for (Movie movie: list) {
        System.out.println(movie.getRating() + " " +
18
                            movie.getName() + " " +
                            movie.getYear());
      }
      // Call overloaded sort method with RatingCompare
      // (Same three steps as above)
24
      System.out.println("\nSorted by name");
      NameCompare nameCompare = new NameCompare();
26
      Collections.sort(list, nameCompare);
      for (Movie movie: list) {
        System.out.println(movie.getName() + " " +
                            movie.getRating() + " " +
30
                            movie.getYear());
      }
      // Uses Comparable to sort by year
34
      System.out.println("\nSorted by year");
      Collections.sort(list);
36
      for (Movie movie: list) {
        System.out.println(movie.getYear() + " " +
38
                            movie.getRating() + " " +
                            movie.getName() + " ");
40
      }
    }
42
 }
```

4.3 Country Manager

Write code for an application designed as shown in the following class diagram.







```
package hus.oop.countryarraymanager;
3 public abstract class Country {
    protected String code;
    protected String name;
    public Country(String code, String name) {
      this.code = code;
      this.name = name;
9
    public String getCode() {
      return code;
    public void setCode(String code) {
      this.code = code;
19
    public String getName() {
     return name;
21
23
    public void setName(String name) {
      this.name = name;
25
27
    public abstract int getPopulation();
    public double getArea();
    public double getGdp();
33 }
```

```
package hus.oop.countryarraymanager;
3 public class AfricaCountry extends Country {
    private int population;
    private double area;
    private double gdp;
    public AfricaCountry (String code,
                          String name,
                          int population,
                          double area,
                          double gdp) {
      super(code, name);
13
      this.population = population;
      this.area = area;
      this.gdp = gdp;
17
    public int getPopulation() {
19
      return population;
21
    public void setPopulation(int population) {
      this.population = population;
25
    public double getArea() {
      return area;
29
    public void setArea(double area) {
31
      this.area = area;
33
    public double getGdp() {
      return gdp;
37
    public void setGdp(double gdp) {
      this.gdp = gdp;
41
 }
```

```
package hus.oop.countryarraymanager;

public class AsiaCountry extends Country {

private int population;
private double area;
```

```
private double gdp;

spublic AsiaCountry(String code, String name, int population, double area, double gdp) {

super(code, name);

this.population = population;

this.area = area;

this.gdp = gdp;

}

...

20 }
```

```
package hus.oop.countryarraymanager;
  public class EuropeCountry extends Country {
    private int population;
    private double area;
    private double gdp;
    public EuropeCountry (String code,
                          String name,
                          int population,
                          double area,
                          double gdp) {
12
      super(code, name);
      this.population = population;
14
      this.area = area;
      this.gdp = gdp;
16
    }
18
20 }
```

```
package hus.oop.countryarraymanager;

import java.util.Arrays;

public class CountryArrayManager {
 private Country[] countries;
 private int length;

8
```

```
public CountryArrayManager() {
      countries = new Country [1];
      this.length = 0;
    public CountryArrayManager(int maxLength) {
14
      countries = new Country[maxLength];
      this.length = 0;
16
    }
18
    public int getLength() {
      return this.length;
    public Country[] getCountries() {
      return this.countries;
24
26
    private void correct() {
      int nullFirstIndex = 0;
28
      for (int i = 0; i < this.countries.length; i++) {
        if (this.countries[i] == null) {
30
          nullFirstIndex = i;
          break;
32
        }
      }
34
      if (nullFirstIndex > 0) {
36
        this.length = nullFirstIndex;
        for (int i = nullFirstIndex; i < this.countries.length; i++) {
38
          this.countries[i] = null;
40
      }
    }
42
    private void allocateMore() {
44
      Country [] newArray = new Country [2 * this.countries.length];
      System.arraycopy(this.countries, 0, newArray, 0, this.countries.
46
          \hookrightarrow length);
      this.countries = newArray;
    }
48
    public void append(Country country) {
      if (this.length >= this.countries.length) {
        allocateMore();
54
      this.countries[this.length] = country;
      this.length++;
56
    }
58
    public boolean add(Country country, int index) {
```

```
if ((index < 0) || (index > this.countries.length)) {
        return false;
62
      if (this.length >= this.countries.length) {
64
        allocateMore();
66
      for (int i = this.length; i > index; i--) {
68
        this.countries [i] = this.countries [i-1];
      }
      this.countries[index] = country;
72
      this . length ++ ;
      return true;
74
76
    public boolean remove(int index) {
      if ((index < 0) || (index >= countries.length)) {
78
        return false;
80
      for (int i = index; i < length - 1; i++) {
82
        this.countries[i] = this.countries[i + 1];
84
      this.countries [this.length -1] = null;
86
      this.length--;
      return true;
88
90
    public Country countryAt(int index) {
      if ((index < 0) \mid | (index >= this.length)) {
        return null;
94
      return this.countries[index];
96
    }
98
    /**
     * Sort the countries in order of increasing population
001
     * using selection sort algorithm.
     * @return array of increasing population countries.
    public Country[] sortByIncreasingPopulation() {
04
      Country[] newArray = new Country[this.length];
      System.arraycopy(this.countries, 0, newArray, 0, this.length);
.06
      /* TODO: sort newArray */
108
      return newArray;
10
```

```
/**
     * Sort the countries in order of decreasing population
14
       using selection sort algorithm.
     * @return array of decreasing population countries.
16
    public Country[] sortByDecreasingPopulation() {
18
      Country [] newArray = new Country [this.length];
      System.arraycopy(this.countries, 0, newArray, 0, this.length);
20
      /* TODO: sort newArray */
22
      return newArray;
24
26
    /**
     * Sort the countries in order of increasing area
     * using bubble sort algorithm.
     * @return array of increasing area countries.
.30
    public Country[] sortByIncreasingArea() {
      Country [] newArray = new Country [this.length];
      System.arraycopy(this.countries, 0, newArray, 0, this.length);
      /* TODO: sort newArray */
36
      return newArray;
38
40
    /**
    * Sort the countries in order of decreasing area
42
     * using bubble sort algorithm.
     * @return array of increasing area countries.
     */
    public Country[] sortByDecreasingArea() {
46
      Country[] newArray = new Country[this.length];
      System.arraycopy(this.countries, 0, newArray, 0, this.length);
48
      /* TODO: sort newArray */
50
      return newArray;
    }
    * Sort the countries in order of increasing GDP
56
     * using insertion sort algorithm.
     * @return array of increasing GDP countries.
58
    public Country[] sortByIncreasingGdp() {
      Country[] newArray = new Country[this.length];
      System.arraycopy(this.countries, 0, newArray, 0, this.length);
62
```

```
/* TODO: sort newArray */
      return newArray;
166
    }
68
    /**
     * Sort the countries in order of increasing GDP
70
     * using insertion sort algorithm.
     * @return array of increasing insertion countries.
    public Country[] sortByDecreasingGdp() {
74
      Country [] newArray = new Country [this.length];
      System.arraycopy(this.countries, 0, newArray, 0, this.length);
      /* TODO: sort newArray */
78
      return newArray;
    }
82
    public AfricaCountry[] filterAfricaCountry() {
      /* TODO */
84
86
    public AsiaCountry[] filterAsiaCountry() {
      /* TODO */
90
    public EuropeCountry[] filterEuropeCountry() {
      /* TODO */
94
    public NorthAmericaCountry filterNorthAmericaCountry() {
      /* TODO */
96
198
    public OceaniaCountry filterOceaniaCountry() {
      /* TODO */
200
202
    public SouthAmericaCountry filterSouthAmericaCountry() {
      /* TODO */
204
206
    public Country[] filterMostPopulousCountries(int howMany) {
      /* TODO */
208
210
    public Country[] filterLeastPopulousCountries(int howMany) {
      return null;
14
    public Country[] filterLargestAreaCountries(int howMany) {
```

```
/* TODO */
    public Country[] filterSmallestAreaCountries(int howMany) {
      return null;
    public Country[] filterHighestGdpCountries(int howMany) {
      /* TODO */
    public Country[] filterLowestGdpCountries(int howMany) {
      /* TODO */
30
    public static String codeOfCountriesToString(Country[] countries) {
      StringBuilder codeOfCountries = new StringBuilder();
      codeOfCountries.append("[");
      for (int i = 0; i < countries.length; <math>i++) {
34
        Country country = countries[i];
        if (country != null) {
36
          codeOfCountries.append(country.getCode())
          .append(" ");
38
        }
40
      return codeOfCountries.toString().trim() + "]";
42
    }
    public static void print(Country[] countries) {
44
      StringBuilder countriesString = new StringBuilder();
      countriesString.append("[");
46
      for (int i = 0; i < countries.length; i++) {
        Country country = countries[i];
        if (country != null) {
          countriesString.append(country.toString()).append("\n");
      System.out.print(countriesString.toString().trim() + "]");
    }
54
 }
```

```
package hus.oop.countryarraymanager;

import java.io.BufferedReader;
import java.io.FileReader;
import java.io.IOException;
import java.util.List;
import java.util.ArrayList;
```

```
9 public class App {
    private static final String COMMA_DELIMITER = ",";
    private static final CountryArrayManager countryManager = new
       public static void main(String[] args) {
      init();
      /* TODO: write code to test program */
    }
17
    public static void readListData(String filePath) {
19
      BufferedReader dataReader = null;
      try {
21
        dataReader = new BufferedReader (new FileReader (filePath));
23
        // Read file in java line by line.
        String line;
        while ((line = dataReader.readLine()) != null) {
          List < String > dataList = parseDataLineToList(line);
          if (dataList.get(0).equals("code")) {
            continue;
          if (dataList.size() != 6) {
            continue;
          /*
           * TODO: create Country and append countries into
              CountryArrayManager here.
           */
41
      } catch (IOException e) {
43
        e.printStackTrace();
      } finally {
        try {
45
          if (dataReader != null) {
            dataReader.close();
47
        } catch (IOException e) {
49
          e.printStackTrace();
      }
   }
    public static List<String> parseDataLineToList(String dataLine) {
      List < String > result = new ArrayList <>();
      if (dataLine != null) {
        String[] splitData = dataLine.split(COMMA_DELIMITER);
```

```
for (int i = 0; i < splitData.length; i++) {
          result.add(splitData[i]);
        }
61
63
      return result;
65
    public static String[] parseDataLineToArray(String dataLine) {
67
      if (dataLine == null) {
        return null;
      return dataLine.split (COMMA_DELIMITER);
    public static void init() {
      String filePath = "data/countries.csv";
      readListData(filePath);
    }
79
    public static void testOriginalData() {
      String codesString = CountryArrayManager.codeOfCountriesToString(
81

    countryManager.getCountries());
      System.out.print(codesString);
    }
83
    public static void testSortIncreasingByPopulation() {
85
      Country[] countries = countryManager.sortByIncreasingPopulation();
      String codesString = CountryArrayManager.codeOfCountriesToString(
87
          \hookrightarrow countries);
      System.out.print(codesString);
89
    }
    public static void testSortDecreasingByPopulation() {
91
      /* TODO */
93
    public static void testSortIncreasingByArea() {
95
      /* TODO */
97
    public static void testSortDecreasingByArea() {
99
      /* TODO */
01
    public static void testSortIncreasingByGdp() {
103
      /* TODO */
105
    public static void testSortDecreasingByGdp() {
07
      /* TODO */
```

```
public static void testFilterAfricaCountry() {
      /* TODO */
13
    public static void testFilterAsiaCountry() {
     /* TODO */
17
    public static void testFilterEuropeCountry() {
19
      /* TODO */
21
    public static void testFilterNorthAmericaCountry() {
23
      /* TODO */
25
    public static void testFilterOceaniaCountry() {
27
      /* TODO */
29
    public static void testFilterSouthAmericaCountry() {
      /* TODO */
33
    public static void testFilterMostPopulousCountries() {
      /* TODO */
37
    public static void testFilterLeastPopulousCountries() {
39
      /* TODO */
41
    public static void testFilterLargestAreaCountries() {
43
      /* TODO */
45
    public static void testFilterSmallestAreaCountries() {
47
     /* TODO */
49
    public static void testFilterHighestGdpCountries() {
      /* TODO */
53
    public static void testFilterLowestGdpCountries() {
      /* TODO */
157
  }
```