# **Laboratory Exercise 6**

### **Array and Pointer**

#### Goals

After this laboratory exercise, students should be able to understand how array and pointer are represented. Moreover, students will be able to differentiate index and pointer, which are used when looping through an array or a list.

### **Preparation**

Students should review the textbook Computer Organisation and Design by Patterson & Henessy (Section 2.8, 2.13).

#### **Array and Pointer**

A large number programming tasks require looping through an array or a list, i.e. examining each element of the array/list in turn. For example, to determine the largest value in a list of integers, we need to examine every element of the list. There are two basic ways to accomplish this task:

- 1. *Index*: which uses a register for holding the index i of the list. The value in the register is incremented to move from the current element (i) of the list to the next element (i+1).
- 2. *Pointer*: which uses a register for holding the address of the being-examined element in the list. The value in the register is updated to point to the next element.

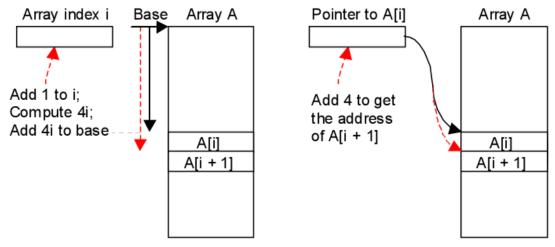


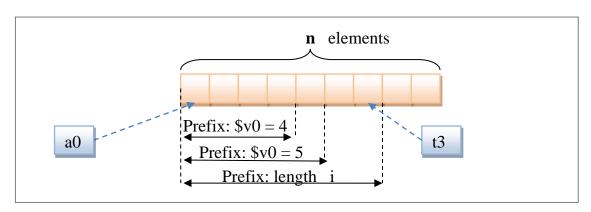
Figure 4. Using the indexing method and the pointer-updating method to loop through all elements of an array

### **Assignments**

### Sample Code 1

Given a list of n integers, a prefix list of i integers  $(0 \le i \le n)$  of the given list consists of the first i integers in the list; a prefix sum is the sum of all these integers. For example, if we have a list of 4 integers  $\{2, -3, 2, 5\}$ , the prefix sum of the prefix list of 3 integers will be 1(2 + (-3) + 2 = 1).

The following program is used to find the maximum prefix sum of a list of 5 integers. Note that this program uses the indexing method to loop through the given list. Read this program carefully.



```
.data
A: .word -2, 6, -1, 3, -2
.text
main:
             la
                   $a0, A
             li
                    $a1,5
                    mspfx
             j
             nop
continue:
lock:
             j lock
             nop
end of main:
#Procedure mspfx
# @brief find the maximum-prefix sum in a list of integers
# @param[in] a0: the base address of the list (A) need to be processed
# @param[in] a1: the number of elements in list (A)
# @param[out]v0: the length of sub-list of A that has the max sum.
# @param[out]v1: the max prefix sum
#Procedure mspfx
#function: find the maximum-prefix sum in a list of integers
#the base address of the list (A) is stored in $a0
#the number of elements is stored in al
                 $v0,$zero,0 #initialize the length in $v0 to 0
mspfx: addi
                   $v1,$zero,0 #initialize the max sum in $v1 to 0
         addi
                   $t0,$zero,0 #initialize the index i in $t0 to 0
        addi
                $t1,$zero,0 #initialize the running sum in $t1 to 0
        addi
loop: add $t2,$t0,$t0 #put 2i in $t2
add $t2,$t2,$t2 #put 4i in $t2
add $t3,$t2,$a0 #put 4i+A (address of A[i]) in $t3
lw $t4,0($t3) #load A[i] from mem(t3) into $t4
```

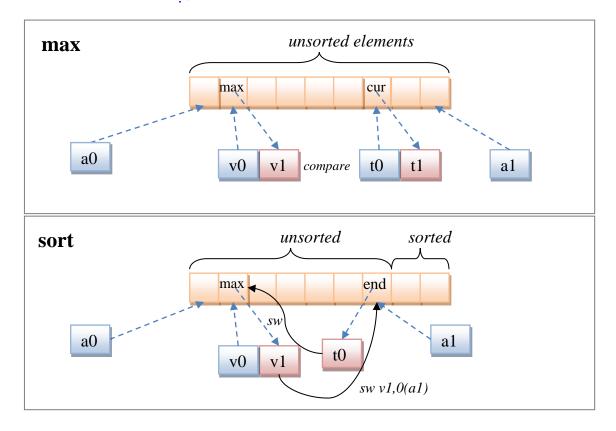
```
add
            $t1,$t1,$t4
                              #add A[i] to the running sum in $t1
      slt
            $t5,$v1,$t1
                              #set $t5 to 1 if max sum < new sum
     bne
            $t5,$zero,mdfy
                              #if the max sum is less, modify results
      İ
            test
            $v0,$t0,1
mdfy: addi
                              #new max-sum prefix has length i+1
            $v1,$t1,0
      addi
                              #new max sum is the running sum
            $t0,$t0,1
test: addi
                              #increment the index i
            $t5,$t0,$a1
      slt
                              #set $t5 to 1 if i<n
     bne
            $t5,$zero,loop
                              #repeat if i<n</pre>
            continue
done: j
mspfx end:
```

### Sample Code 2 thuật toán selection

A given list of n numbers can be sorted in ascending order by the following algorithm (a.k.a selection sort).

- 1. Maintain 2 sub-lists in the given list, sorted list and unsorted list.
- 2. Repeatedly find the largest number (maybe more than one) in the unsorted sub-list.
- 3. Swap the largest number with the last element in the unsorted sub-list. Then, move that number to the sorted sub-list. Now, repeat the above steps for the remaining elements in the unsorted sub-list. When there is only one element left in the unsorted sub-list, the sorting process ends.

The following progam shows how the selection sorting algorithm is written in assembly. Note that this program uses the pointer-updating method to loop through the given list. Read this program carefully.



```
.data
A: .word 7, -2, 5, 1, 5,6,7,3,6,8,8,59,5
Aend: .word
.text
main:
               la $a0,A
                                        #$a0 = Address(A[0])
               la $a1, Aend
               addi $a1,$a1,-4
                                       #$a1 = Address(A[n-1])
               i sort
                                        #sort
after sort: li $v0, 10
                                        #exit
               syscall
end main:
#sort procedure (selection sort using pointer for ascending order)
#$a0: pointer to the first element in the unsorted part
#$al: pointer to the last element in the unsorted part
#$t0: temporary place for the value of the last element
#$v0: pointer to the max element in the unsorted part
#$v1: value of the max element in the unsorted part
#-----
         beq $a0,$a1,done #single-element list is sorted
j max #call max procedure
ax: lw $t0,0($a1) #load last element into $t0
sw $t0,0($v0) #copy last element to max location
sw $v1,0($a1) #copy max value to last element
addi $a1,$a1,-4 #decrement pointer to the last
sort:
after max: lw
element
                     sort
after_sort
                                            #repeat sort for a smaller list
done:
#Procedure max
#function: fax the value and address of max element in the list
#$a0 pointer to the first element
#$al pointer to the last element
max:
              $v0,$a0,0 #initialize max pointer to first element $v1,0($v0) #initialize max value to first value
       addi $v0,$a0,0
       lw
       addi $t0,$a0,0
                                    #initialize next pointer to first
loop:
       beq $t0,$a1,ret #if next=last, return
addi $t0,$t0,4 #move to next element
lw $t1,0($t0) #load next element into $t1
slt $t2,$t1,$v1 #(next)<(max) ?
bne $t2,$zero,loop #if (next)<(max), repeat</pre>
       addi $v0,$t0,0
addi $v1,$t1,0
                                    #next element is new max element
                                    #next value is new max value
              loop
                                    #change completed; now repeat
ret:
       j after max
```

## **Assignment 1**

Create a new project to implement the procedure in Sample Code 1. Add more code lines to the program (if necessary) and initialize the integer list again. Run this program step by step, observe and analyze the results.

### **Assignment 2**

Create a new project to implement the procedure in Sample Code 2. Add more code lines to the program (if necessary) and initialize the integer list again. Run this program step by step, observe and analyze the results.

### **Assignment 3**

Write a procedure to implement the bubble sorting algorithm. Given that the list to be sorted in the ascending order consists of n integers ( $20 \le n \le 30$ ).

### **Assignment 4**

Write a procedure to implement the insertion sorting algorithm. Given that the list to be sorted in the ascending order consists of n integers  $(20 \le n \le 30)$ .

### **Questions**

• What is the advantage/disadvantage of the indexing and pointer-updating methods?