

Lecture 17 recap



- 1) Definition of length of a vector, distance, angle, dot product between two vectors.
- 2) Dot product and matrix product.
- 3) Some results on dot products.
- 4) An example on information retrieval.
- 5) Orthogonality (orthonormality). Orthogonal and orthonormal sets (bases).
- 6) Usefulness of orthogonal and orthonormal bases.



LECTURE 18

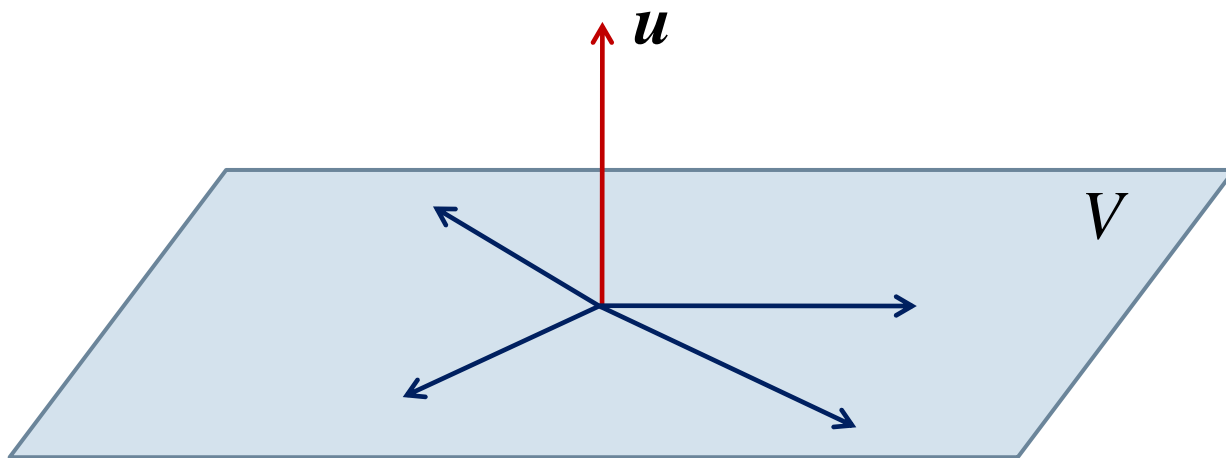
Orthogonal and Orthonormal Bases (cont'd)

Best Approximation



Definition (vector orthogonal to a space)

Let V be a subspace of \mathbb{R}^n . A vector \mathbf{u} is **orthogonal** (or perpendicular) to V if \mathbf{u} is orthogonal to all vectors in V .

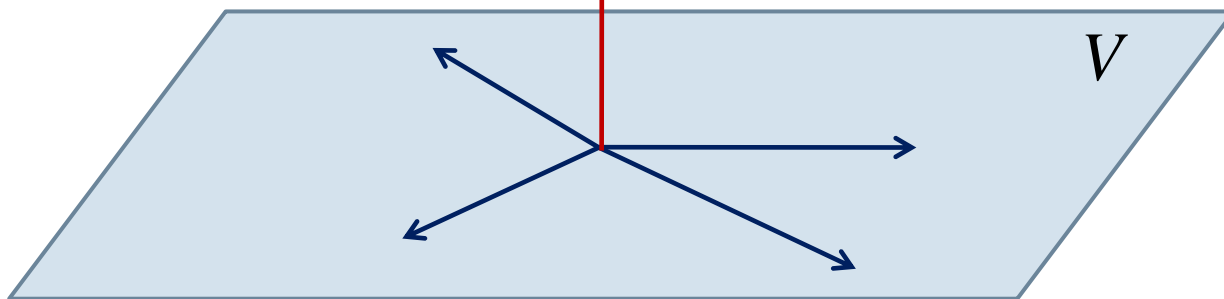


Example (vector orthogonal to a space)

$V = \{(x, y, z) \mid 2x + 3y - z = 0\}$ is a subspace of \mathbb{R}^3
(it is a plane in \mathbb{R}^3 containing the origin).

$$(x, y, z) \in V \Leftrightarrow 2x + 3y - z = 0$$

$$(2, 3, -1) \quad u \quad \Leftrightarrow (2, 3, -1) \cdot (x, y, z) = 0$$



$(2, 3, -1)$ is
orthogonal to
all vectors in V .

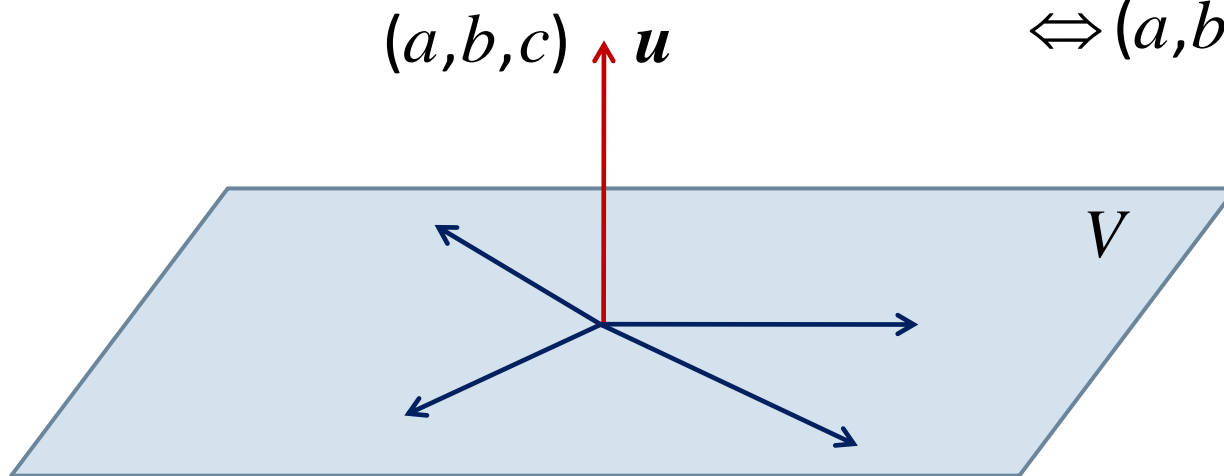
So $(2, 3, -1)$ is orthogonal to V .

Example (vector orthogonal to a space)

$V = \{(x, y, z) \mid ax + by + cz = 0\}$ is a subspace of \mathbb{R}^3
(it is a plane in \mathbb{R}^3 containing the origin).

$$(x, y, z) \in V \Leftrightarrow ax + by + cz = 0$$

$$\Leftrightarrow (a, b, c) \cdot (x, y, z) = 0$$



(a, b, c) is
orthogonal to
all vectors in V .

So (a, b, c) is orthogonal to V .

Example (vector orthogonal to a space)

$V = \{(x, y, z) \mid ax + by + cz = 0\}$ is a subspace of \mathbb{R}^3

Let $\mathbf{n} = (a, b, c)$.

$$\begin{aligned} V &= \{(x, y, z) \mid ax + by + cz = 0\} \\ &= \{\mathbf{u} \in \mathbb{R}^3 \mid \mathbf{n} \cdot \mathbf{u} = 0\} \end{aligned}$$

\mathbf{n} is orthogonal to V . We say that \mathbf{n} is a normal vector of V .

Question: If \mathbf{n} is orthogonal to V , is $c\mathbf{n}$ orthogonal to V for every $c \neq 0$?



YES!

Example (vector orthogonal to a space)

$V = \text{span}\{(1,1,-1,0), (0,1,1,-1)\}$ is a subspace of \mathbb{R}^4 .

Question: Find all vectors orthogonal to V .

Remember:

$\mathbf{v} = (w, x, y, z)$ is orthogonal to V

\Leftrightarrow

$\mathbf{v} = (w, x, y, z)$ is orthogonal to every vector in V .



Wow! Isn't this very difficult to check??

Example (vector orthogonal to a space)

$V = \text{span}\{(1,1,-1,0), (0,1,1,-1)\}$ is a subspace of \mathbb{R}^4 .

Question: Find all vectors orthogonal to V .

In general, if $V = \text{span}\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k\}$, then \mathbf{v} is orthogonal to V if and only if \mathbf{v} is orthogonal to $\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k$, that is, $\mathbf{v} \cdot \mathbf{u}_i = 0$ for all $i = 1, \dots, k$.



This is much easier!

Example (vector orthogonal to a space)

$V = \text{span}\{(1,1,-1,0), (0,1,1,-1)\}$ is a subspace of \mathbb{R}^4 .

Question: Find all vectors orthogonal to V .

Definition (orthogonal projection)

Let V be a subspace of \mathbb{R}^n .

Every vector $\mathbf{u} \in \mathbb{R}^n$ can be **uniquely** written as

$$\mathbf{u} = \mathbf{n} + \mathbf{p}$$

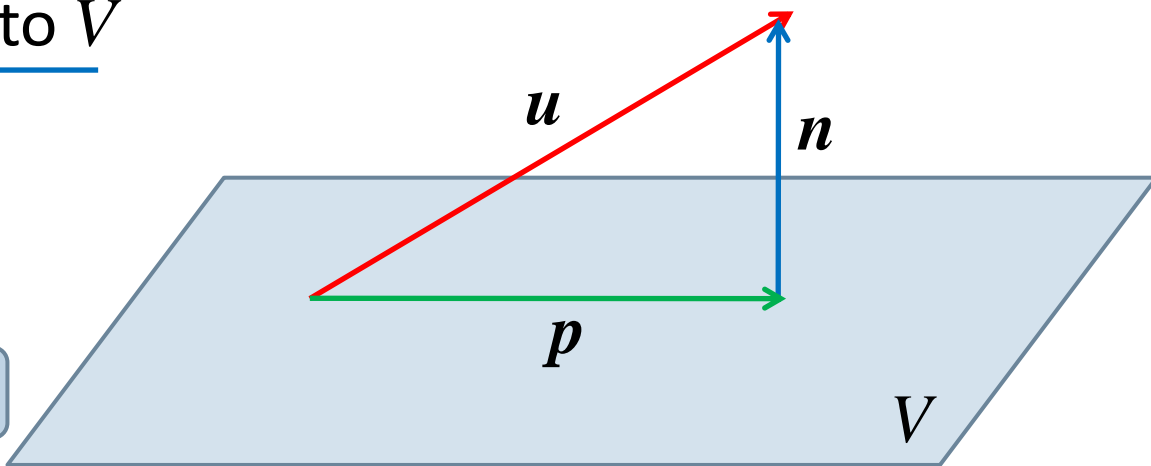
where \mathbf{n} is orthogonal to V

and \mathbf{p} belongs to V .

\mathbf{p} is called the

(orthogonal) projection

of \mathbf{u} onto V .



Wait a minute...

Let V be a subspace of \mathbb{R}^n .

Every vector $\mathbf{u} \in \mathbb{R}^n$ can be uniquely written as

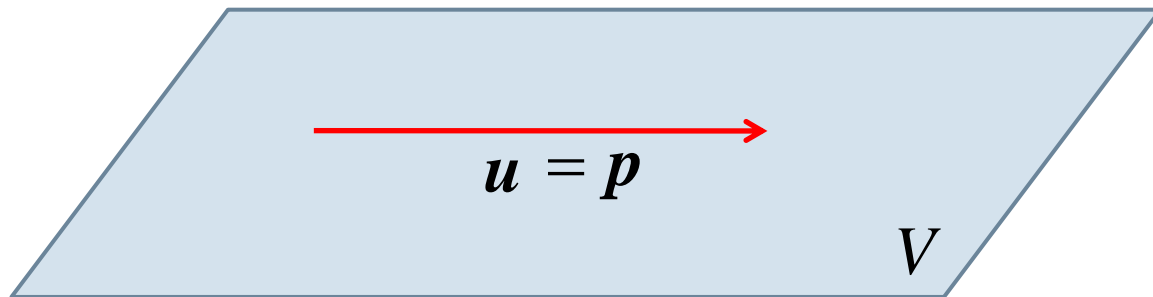
$$\mathbf{u} = \mathbf{n} + \mathbf{p}$$

where \mathbf{n} is orthogonal to V
and \mathbf{p} belongs to V .

$$\mathbf{n} = \mathbf{0}$$

$$\mathbf{u} = \mathbf{0} + \mathbf{u}$$

What happens if
 \mathbf{u} belongs to V ?

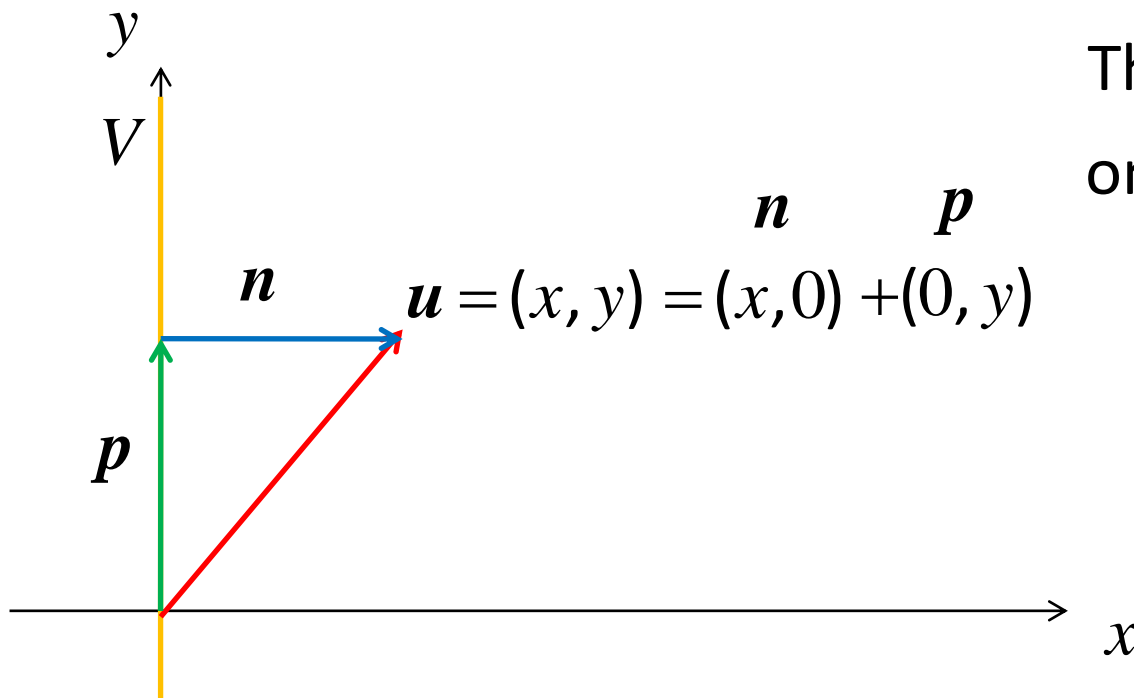


Projection in \mathbb{R}^2 and \mathbb{R}^3

Let V be a subspace of \mathbb{R}^2 .

$$V = \{(0, y) \mid y \in \mathbb{R}\} \text{ (} V \text{ is the } y\text{-axis)}$$

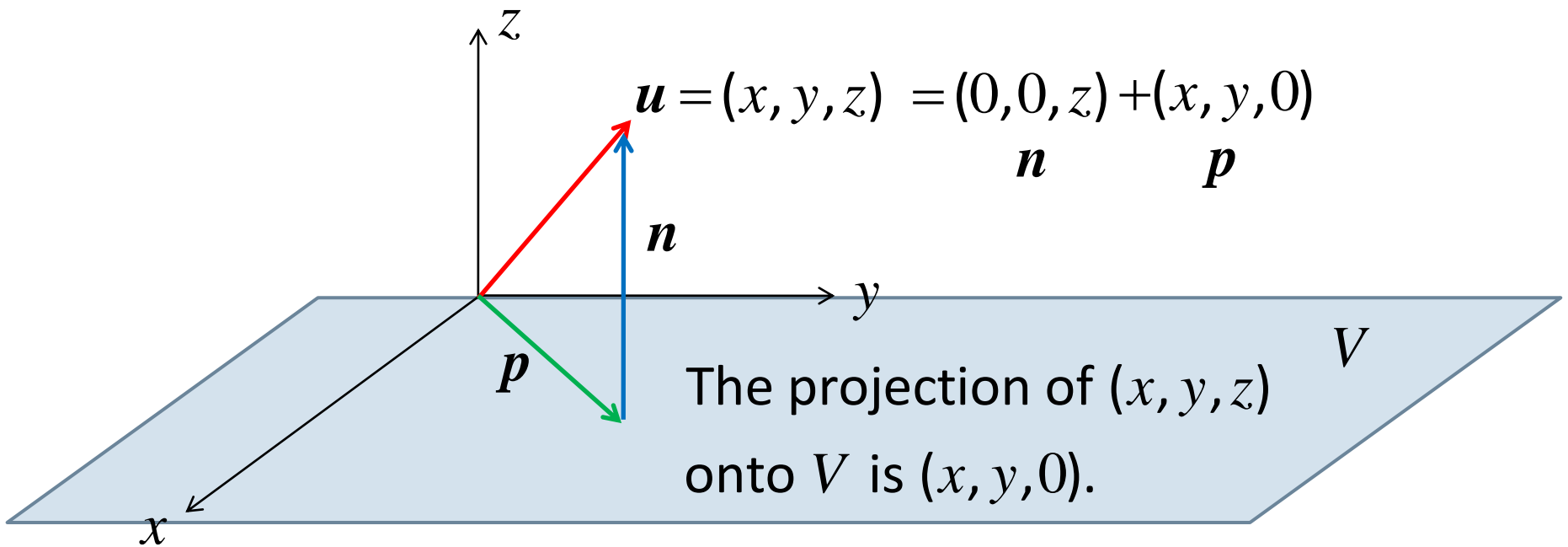
The projection of (x, y)
onto V is $(0, y)$.



Projection in \mathbb{R}^2 and \mathbb{R}^3

Let V be a subspace of \mathbb{R}^3 .

$$V = \{(x, y, 0) \mid x, y \in \mathbb{R}\} \text{ (} V \text{ is the } xy\text{-plane)}$$



Wait a(nother) minute...

Let V be a subspace of \mathbb{R}^2 .

$$V = \{(0, y) \mid y \in \mathbb{R}\} \text{ (} V \text{ is the } y\text{-axis)}$$

Let V be a subspace of \mathbb{R}^3 .

$$V = \{(x, y, 0) \mid x, y \in \mathbb{R}\} \text{ (} V \text{ is the } xy\text{-plane)}$$

Questions :

What if the subspaces are not so 'trivial'?


How can we compute orthogonal projections in general?

What is required?

Theorem (orthogonal projection)

Let V be a subspace of \mathbb{R}^n and \mathbf{w} a vector in \mathbb{R}^n .

If $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k\}$ is an orthogonal basis for V , then the projection of \mathbf{w} onto V is

$$\left(\frac{\mathbf{w} \cdot \mathbf{u}_1}{\|\mathbf{u}_1\|^2} \right) \mathbf{u}_1 + \left(\frac{\mathbf{w} \cdot \mathbf{u}_2}{\|\mathbf{u}_2\|^2} \right) \mathbf{u}_2 + \dots + \left(\frac{\mathbf{w} \cdot \mathbf{u}_k}{\|\mathbf{u}_k\|^2} \right) \mathbf{u}_k$$


Looks familiar?

If $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ is an orthonormal basis for V , then the projection of \mathbf{w} onto V is

$$(\mathbf{w} \cdot \mathbf{v}_1) \mathbf{v}_1 + (\mathbf{w} \cdot \mathbf{v}_2) \mathbf{v}_2 + \dots + (\mathbf{w} \cdot \mathbf{v}_k) \mathbf{v}_k$$

An expression we have seen before

If $S = \{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k\}$ is an orthogonal basis for a vector space V , then for any vector $\mathbf{w} \in V$,

From

Lect. 17

$$\mathbf{w} = \left(\frac{\mathbf{w} \cdot \mathbf{u}_1}{\|\mathbf{u}_1\|^2} \right) \mathbf{u}_1 + \left(\frac{\mathbf{w} \cdot \mathbf{u}_2}{\|\mathbf{u}_2\|^2} \right) \mathbf{u}_2 + \dots + \left(\frac{\mathbf{w} \cdot \mathbf{u}_k}{\|\mathbf{u}_k\|^2} \right) \mathbf{u}_k$$

Let V be a subspace of \mathbb{R}^n and \mathbf{w} a vector in \mathbb{R}^n .

If $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k\}$ is an orthogonal basis for V , then the projection of \mathbf{w} onto V is

Why does
this make
sense?

$$\left(\frac{\mathbf{w} \cdot \mathbf{u}_1}{\|\mathbf{u}_1\|^2} \right) \mathbf{u}_1 + \left(\frac{\mathbf{w} \cdot \mathbf{u}_2}{\|\mathbf{u}_2\|^2} \right) \mathbf{u}_2 + \dots + \left(\frac{\mathbf{w} \cdot \mathbf{u}_k}{\|\mathbf{u}_k\|^2} \right) \mathbf{u}_k$$

An expression we have seen before

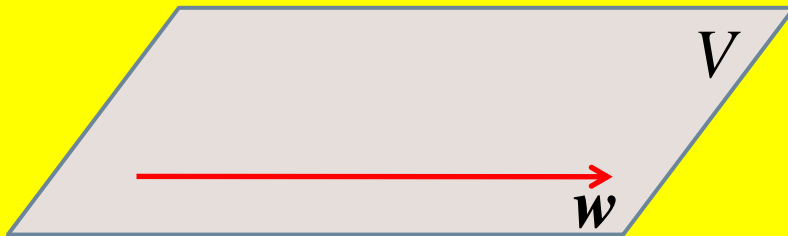
$\{u_1, u_2, \dots, u_k\}$ is an orthogonal basis for V (subspace of \mathbb{R}^n)

...then for any vector $w \in V$,

$$\left(\frac{w \cdot u_1}{\|u_1\|^2} \right) u_1 + \dots + \left(\frac{w \cdot u_k}{\|u_k\|^2} \right) u_k$$

$$= w$$

$$w = w + 0$$

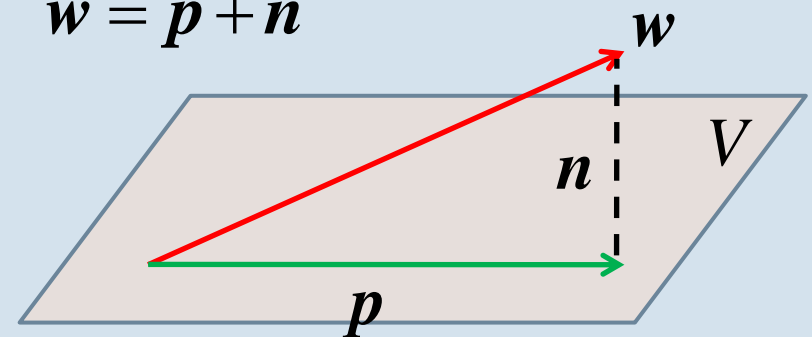


...and w a vector in \mathbb{R}^n .

$$\left(\frac{w \cdot u_1}{\|u_1\|^2} \right) u_1 + \dots + \left(\frac{w \cdot u_k}{\|u_k\|^2} \right) u_k$$

is the projection of w onto V .

$$w = p + n$$



Theorem (orthogonal projection)

Let V be a subspace of \mathbb{R}^n and \mathbf{w} a vector in \mathbb{R}^n .

If $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k\}$ is an orthogonal basis for V , then the projection of \mathbf{w} onto V is

$$\left(\frac{\mathbf{w} \cdot \mathbf{u}_1}{\|\mathbf{u}_1\|^2} \right) \mathbf{u}_1 + \left(\frac{\mathbf{w} \cdot \mathbf{u}_2}{\|\mathbf{u}_2\|^2} \right) \mathbf{u}_2 + \dots + \left(\frac{\mathbf{w} \cdot \mathbf{u}_k}{\|\mathbf{u}_k\|^2} \right) \mathbf{u}_k$$

If $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ is an orthonormal basis for V , then the projection of \mathbf{w} onto V is

$$(\mathbf{w} \cdot \mathbf{v}_1) \mathbf{v}_1 + (\mathbf{w} \cdot \mathbf{v}_2) \mathbf{v}_2 + \dots + (\mathbf{w} \cdot \mathbf{v}_k) \mathbf{v}_k$$



Example (orthogonal projection)

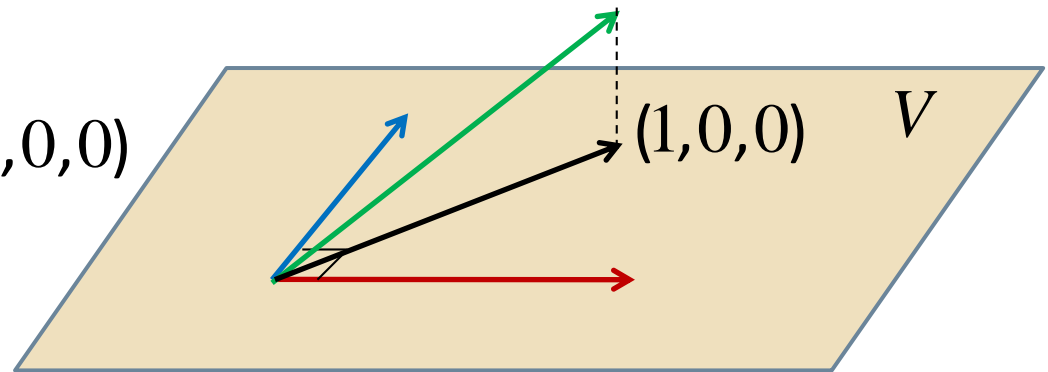
Let $V = \text{span}\{(1,0,1), (1,0,-1)\}$ be a subspace of \mathbb{R}^3 (V is a plane).

$$(1,0,1) \cdot (1,0,-1) = 1 + 0 - 1 = 0$$

$\Rightarrow \{(1,0,1), (1,0,-1)\}$ is an orthogonal basis for V .

What is the projection of $w = (1,1,0)$ onto V ?

$$\begin{aligned} & \frac{(1,1,0) \cdot (1,0,1)}{\|(1,0,1)\|^2} (1,0,1) \\ & + \frac{(1,1,0) \cdot (1,0,-1)}{\|(1,0,-1)\|^2} (1,0,-1) \end{aligned} = (1,0,0)$$



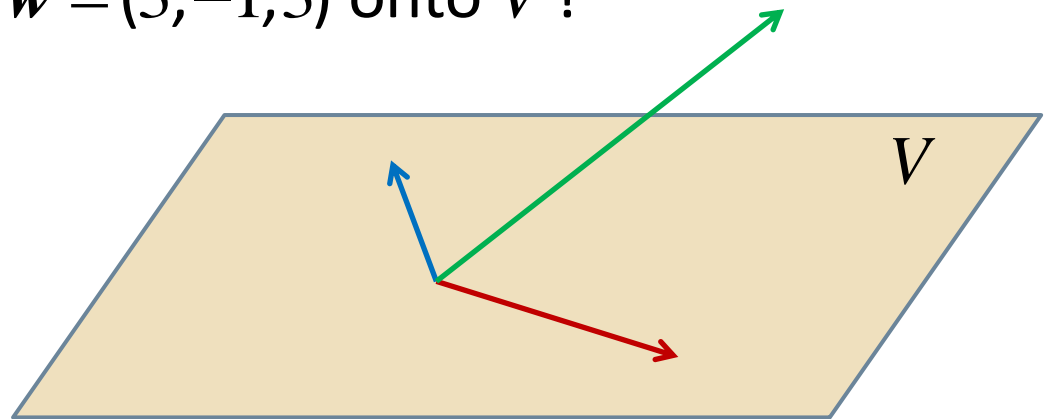
Example (orthogonal projection)

Let $V = \text{span}\{(1,1,1), (1,3,-1)\}$ be a subspace of \mathbb{R}^3 (V is a plane).

$$(1,1,1) \cdot (1,3,-1) = 3 \neq 0$$

$\Rightarrow \{(1,1,1), (1,3,-1)\}$ is a basis, but not an orthogonal basis for V .

What is the projection of $w = (3, -1, 3)$ onto V ?

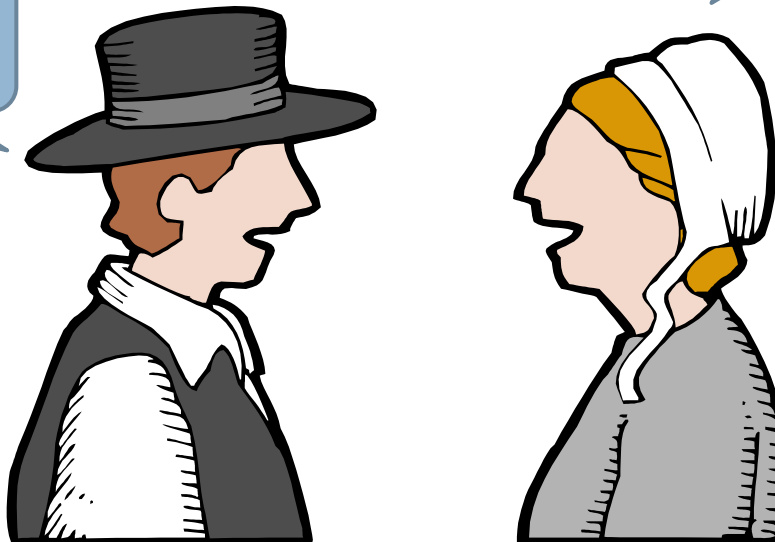


Finding orthogonal bases

We can only use the orthogonal projection theorem if we have an orthogonal basis for a vector space...

We find one!

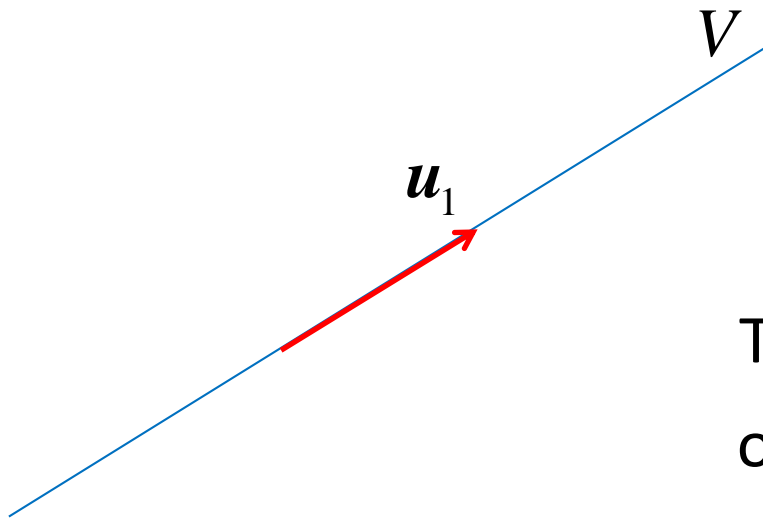
yes, so what if we don't have one?



Finding orthogonal bases

Let V be a subspace of \mathbb{R}^n .

1) V is one-dimensional, that is, $V = \text{span}\{\mathbf{u}_1\}$, $\mathbf{u}_1 \neq \mathbf{0}$.

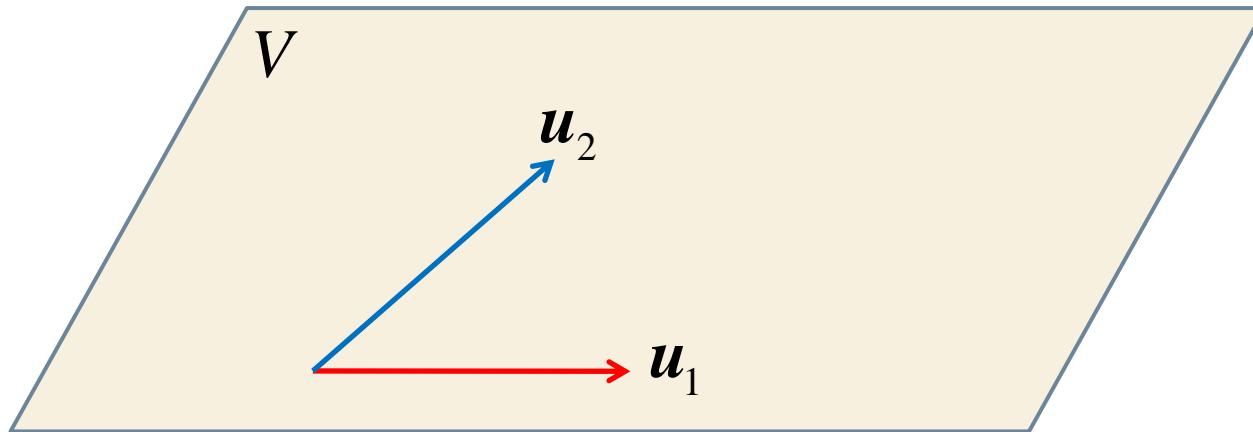


Trivially, $\{\mathbf{u}_1\}$ is an orthogonal basis for V .

Finding orthogonal bases

Let V be a subspace of \mathbb{R}^n .

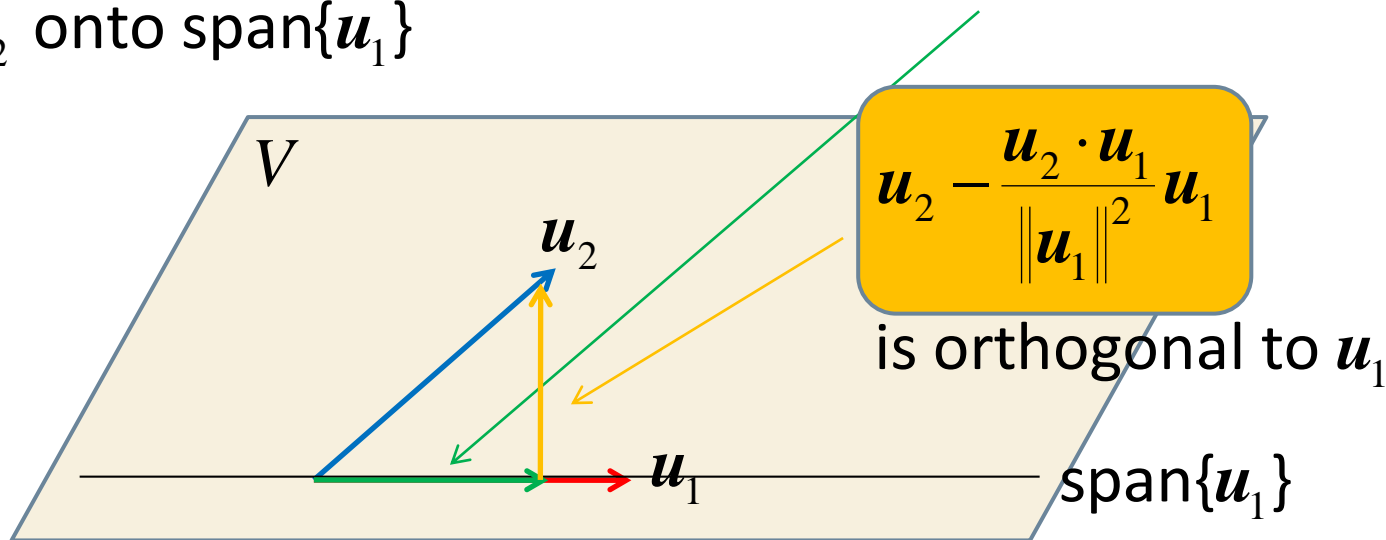
2) V is two-dimensional, that is, $V = \text{span}\{\mathbf{u}_1, \mathbf{u}_2\}$, \mathbf{u}_1 and \mathbf{u}_2 are linearly independent vectors.



Finding orthogonal bases

$\text{span}\{\mathbf{u}_1\}$ is a subspace of V and $\{\mathbf{u}_1\}$ is an orthogonal basis for $\text{span}\{\mathbf{u}_1\}$.

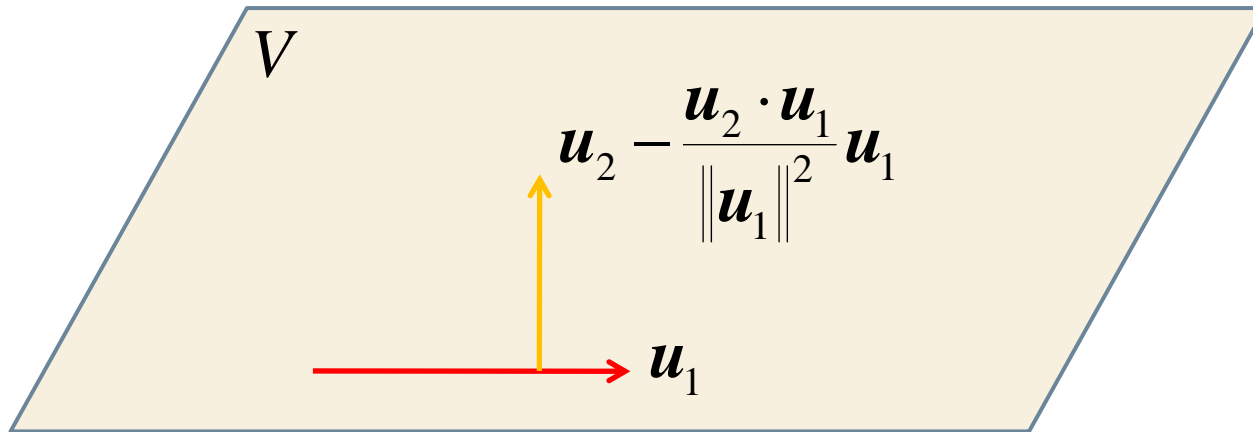
By orthogonal projection theorem, $\frac{\mathbf{u}_2 \cdot \mathbf{u}_1}{\|\mathbf{u}_1\|^2} \mathbf{u}_1$ is the projection of \mathbf{u}_2 onto $\text{span}\{\mathbf{u}_1\}$



Finding orthogonal bases

2) V is two-dimensional, that is, $V = \text{span}\{\mathbf{u}_1, \mathbf{u}_2\}$, \mathbf{u}_1 and \mathbf{u}_2 are linearly independent vectors.

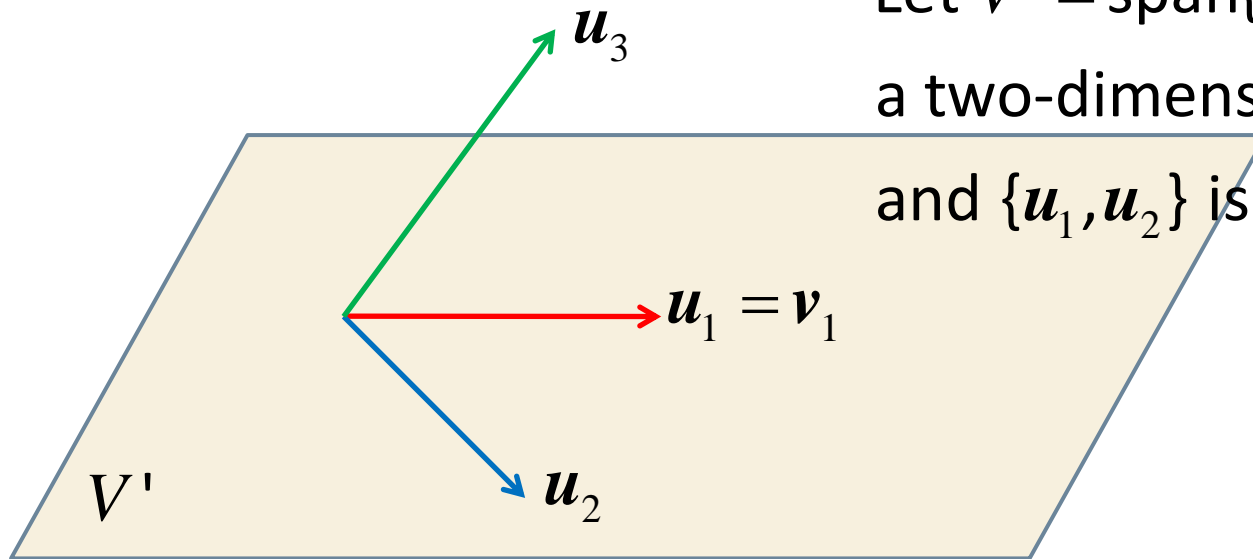
$\{\mathbf{u}_1, \mathbf{u}_2 - \frac{\mathbf{u}_2 \cdot \mathbf{u}_1}{\|\mathbf{u}_1\|^2} \mathbf{u}_1\}$ is an orthogonal basis for V .



Finding orthogonal bases

Let V be a subspace of \mathbb{R}^n .

3) V is three-dimensional, that is, $V = \text{span}\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\}$, $\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3$ are linearly independent vectors.



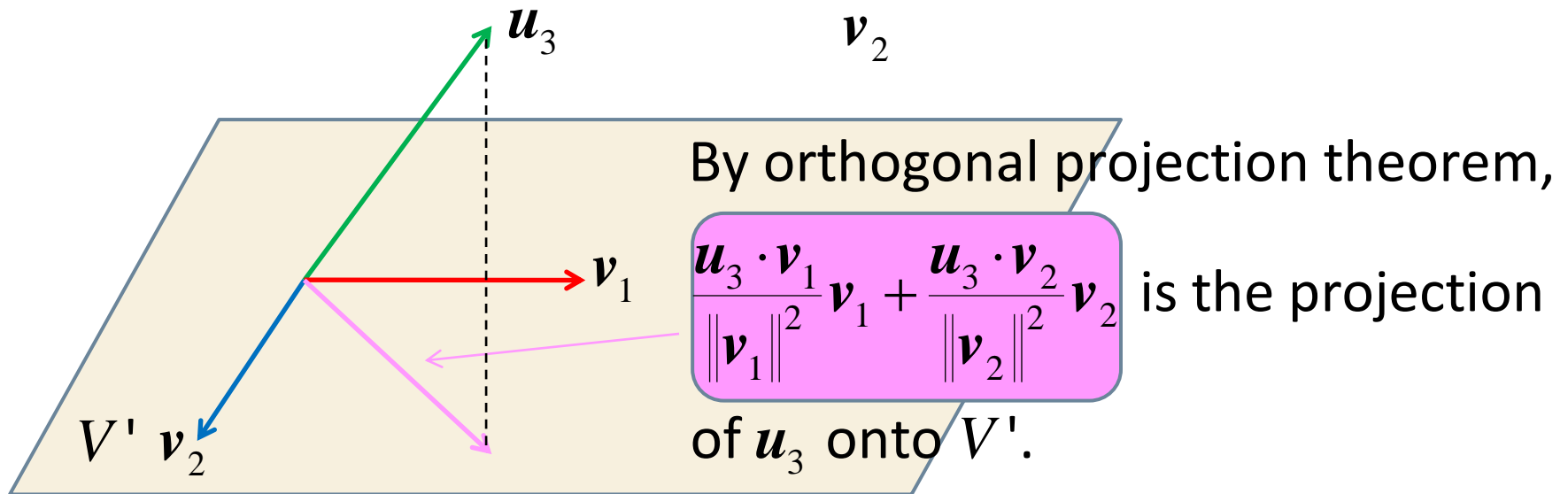
Let $V' = \text{span}\{\mathbf{u}_1, \mathbf{u}_2\}$, then V' is a two-dimensional subspace of V and $\{\mathbf{u}_1, \mathbf{u}_2\}$ is a basis for V' .

Let $\mathbf{v}_1 = \mathbf{u}_1$.

Finding orthogonal bases

Let V be a subspace of \mathbb{R}^n .

By previous discussion, $\{\mathbf{v}_1, \underbrace{\mathbf{u}_2 - \frac{\mathbf{u}_2 \cdot \mathbf{v}_1}{\|\mathbf{v}_1\|^2} \mathbf{v}_1}_{\mathbf{v}_2}\}$ is an orthogonal basis for V' .

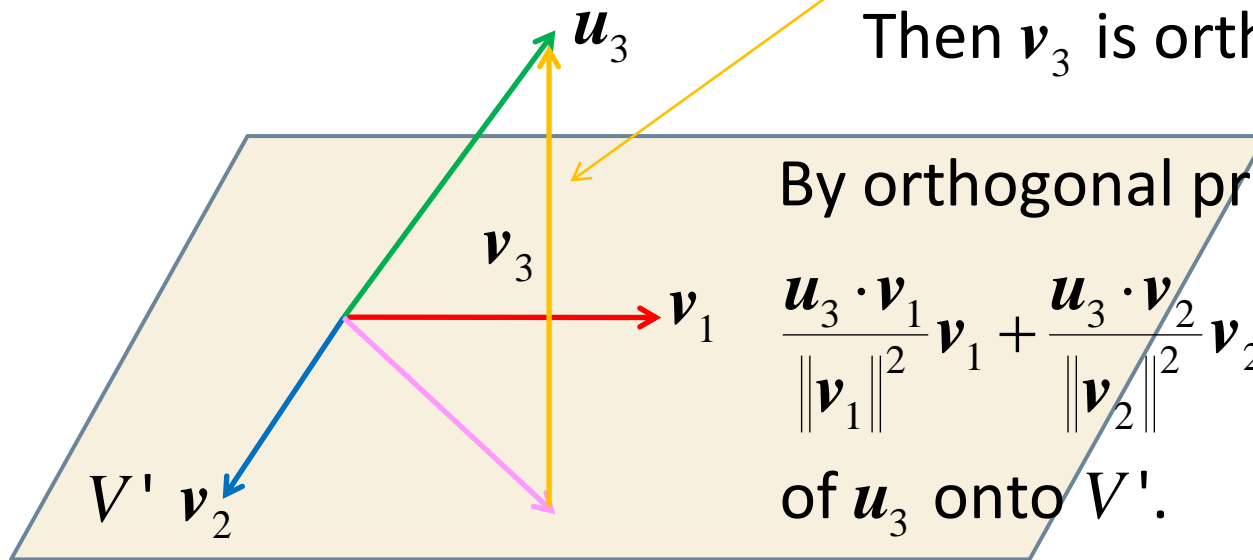


Finding orthogonal bases

$u_3 - \left(\frac{u_3 \cdot v_1}{\|v_1\|^2} v_1 + \frac{u_3 \cdot v_2}{\|v_2\|^2} v_2 \right)$ is orthogonal to v_1 and v_2

Let $v_3 = u_3 - \left(\frac{u_3 \cdot v_1}{\|v_1\|^2} v_1 + \frac{u_3 \cdot v_2}{\|v_2\|^2} v_2 \right)$.

Then v_3 is orthogonal to V' .



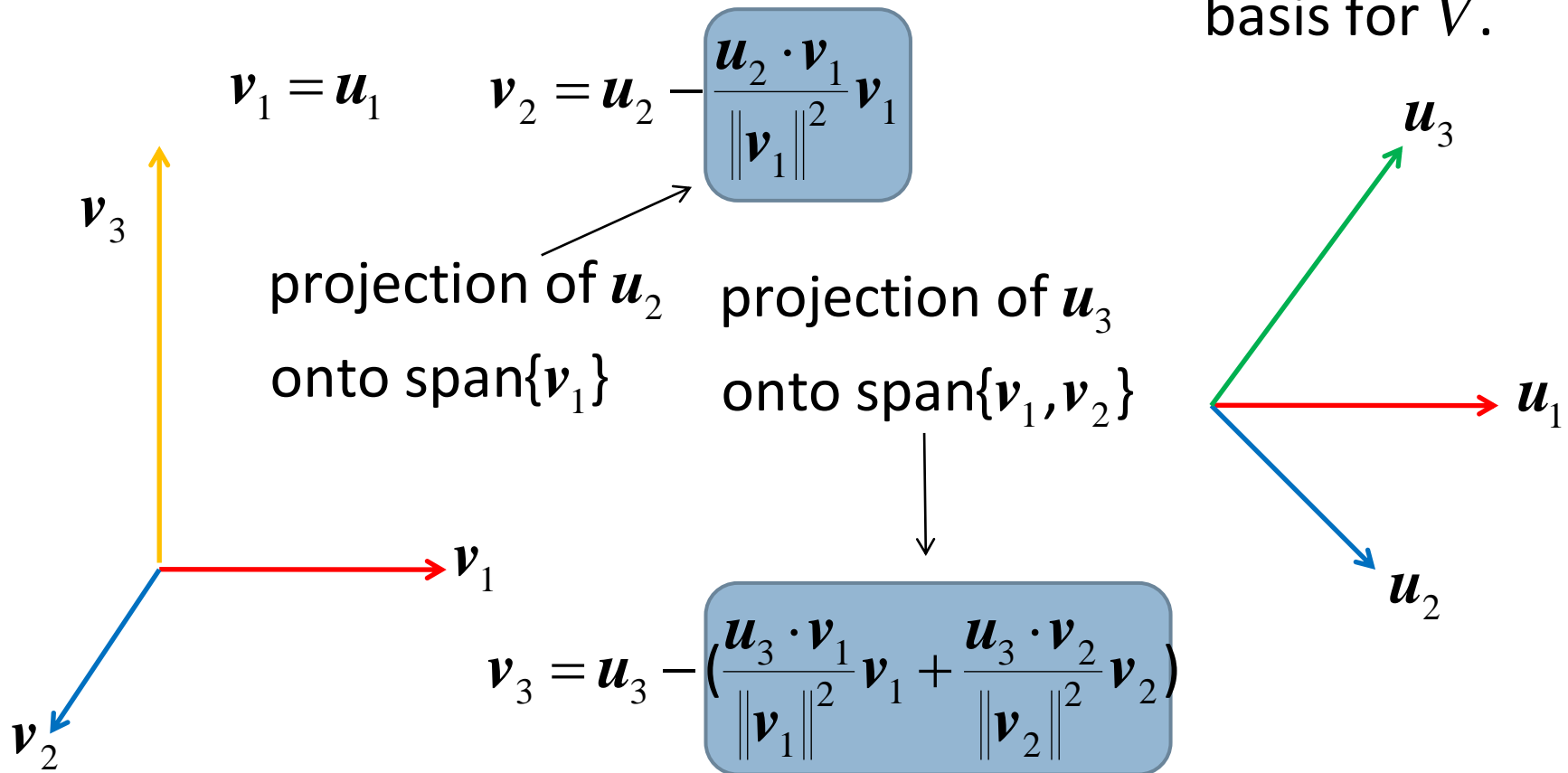
By orthogonal projection theorem,

$\frac{u_3 \cdot v_1}{\|v_1\|^2} v_1 + \frac{u_3 \cdot v_2}{\|v_2\|^2} v_2$ is the projection of u_3 onto V' .

Finding orthogonal bases

$\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ is an orthogonal basis for V .

$\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\}$ is a basis for V .



Theorem (Gram-Schmidt Process)

Let $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k\}$ be a basis for a vector space V .

Let $\mathbf{v}_1 = \mathbf{u}_1$;

$$\begin{aligned}\mathbf{v}_2 &= \mathbf{u}_2 - \frac{\mathbf{u}_2 \cdot \mathbf{v}_1}{\|\mathbf{v}_1\|^2} \mathbf{v}_1; & \mathbf{v}_3 &= \mathbf{u}_3 - \left(\frac{\mathbf{u}_3 \cdot \mathbf{v}_1}{\|\mathbf{v}_1\|^2} \mathbf{v}_1 + \frac{\mathbf{u}_3 \cdot \mathbf{v}_2}{\|\mathbf{v}_2\|^2} \mathbf{v}_2 \right); \\ & \vdots & & \\ \mathbf{v}_k &= \mathbf{u}_k - \left(\frac{\mathbf{u}_k \cdot \mathbf{v}_1}{\|\mathbf{v}_1\|^2} \mathbf{v}_1 + \frac{\mathbf{u}_k \cdot \mathbf{v}_2}{\|\mathbf{v}_2\|^2} \mathbf{v}_2 + \dots + \frac{\mathbf{u}_k \cdot \mathbf{v}_{k-1}}{\|\mathbf{v}_{k-1}\|^2} \mathbf{v}_{k-1} \right);\end{aligned}$$

Then $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ is an orthogonal basis for V .

Theorem (Gram-Schmidt Process)

Then $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ is an orthogonal basis for V .

Let $\mathbf{v}_1 = \mathbf{u}_1$;

$$\mathbf{v}_2 = \mathbf{u}_2 - \frac{\mathbf{u}_2 \cdot \mathbf{v}_1}{\|\mathbf{v}_1\|^2} \mathbf{v}_1; \quad \mathbf{v}_3 = \mathbf{u}_3 - \left(\frac{\mathbf{u}_3 \cdot \mathbf{v}_1}{\|\mathbf{v}_1\|^2} \mathbf{v}_1 + \frac{\mathbf{u}_3 \cdot \mathbf{v}_2}{\|\mathbf{v}_2\|^2} \mathbf{v}_2 \right);$$

⋮

$$\mathbf{v}_k = \mathbf{u}_k - \left(\frac{\mathbf{u}_k \cdot \mathbf{v}_1}{\|\mathbf{v}_1\|^2} \mathbf{v}_1 + \frac{\mathbf{u}_k \cdot \mathbf{v}_2}{\|\mathbf{v}_2\|^2} \mathbf{v}_2 + \dots + \frac{\mathbf{u}_k \cdot \mathbf{v}_{k-1}}{\|\mathbf{v}_{k-1}\|^2} \mathbf{v}_{k-1} \right);$$

$\left\{ \frac{1}{\|\mathbf{v}_1\|} \mathbf{v}_1, \frac{1}{\|\mathbf{v}_2\|} \mathbf{v}_2, \dots, \frac{1}{\|\mathbf{v}_k\|} \mathbf{v}_k \right\}$ is an orthonormal basis for V .

Example (Gram-Schmidt Process)

Apply Gram-Schmidt Process to transform

$$\{(1,0,1), (0,1,2), (2,1,0)\}$$

into an orthogonal basis for \mathbb{R}^3 .

Remark: You may choose

$$\mathbf{u}_1 = (1,0,1), \mathbf{u}_2 = (0,1,2), \mathbf{u}_3 = (2,1,0).$$



The concept of approximations



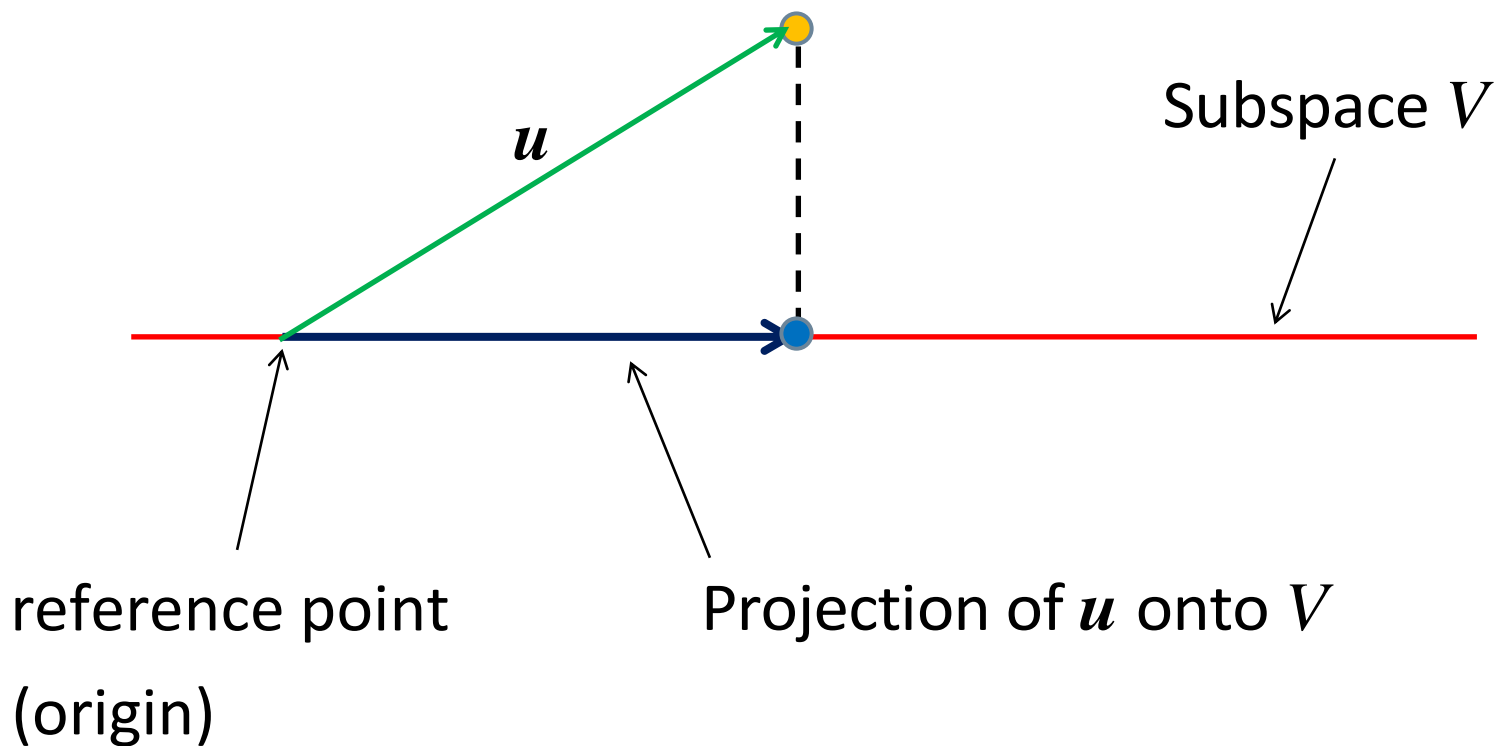
There are many computations where exact answers are not possible (or not necessary). This gives rise to the need for approximation.

The concept of orthogonality is central in the study of approximations.

Although the setting used here is the Euclidean space, the following discussions on approximations can be extended to general (abstract) vector spaces (e.g. functions).

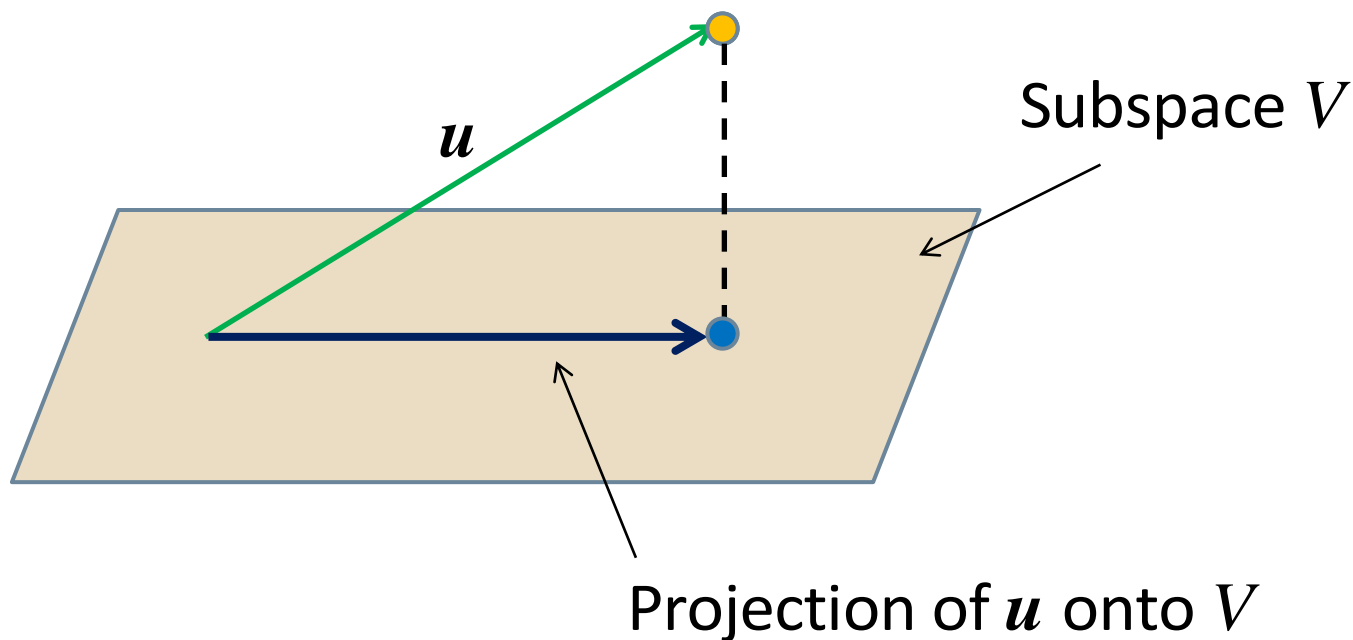
A simple question

Find a point on the line that is 'closest' to the given point.



A simple question

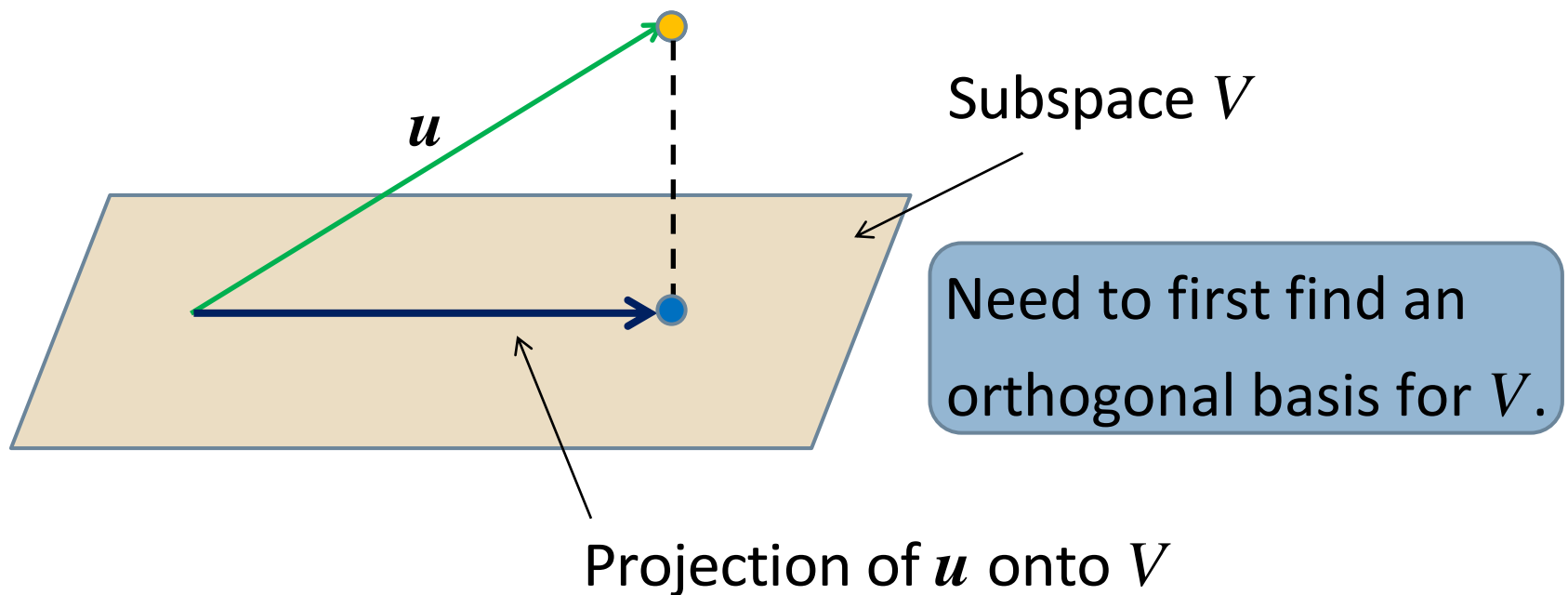
Find a point on the plane that is 'closest' to the given point.



Example

$V = \text{span}\{(1,0,1), (1,1,1)\}$ (a plane in \mathbb{R}^3 containing origin).

Find the (shortest) distance from $\mathbf{u} = (1,2,3)$ to V .



Example

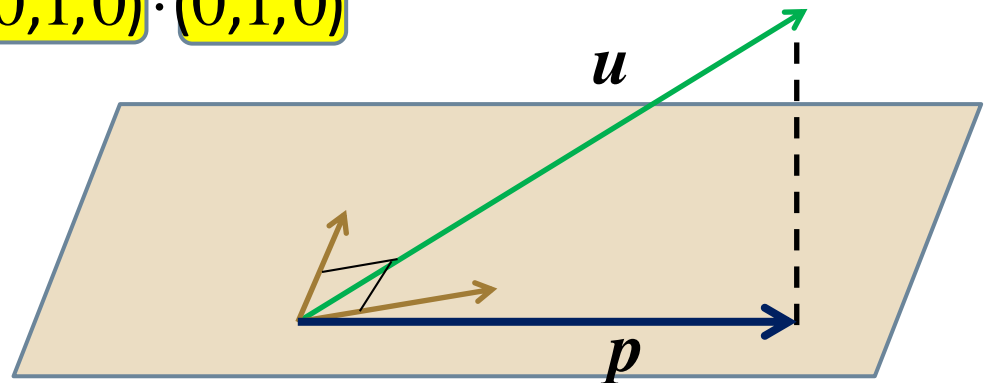
$V = \text{span}\{(1,0,1), (1,1,1)\}$ (a plane in \mathbb{R}^3 containing origin).

Find the (shortest) distance from $\mathbf{u} = (1,2,3)$ to V .

By Gram-Schmidt Process, $(1,0,1)$ and $(0,1,0)$ forms an orthogonal basis for V .

$$\mathbf{p} = \frac{(1,2,3) \cdot (1,0,1)}{(1,0,1) \cdot (1,0,1)}(1,0,1) + \frac{(1,2,3) \cdot (0,1,0)}{(0,1,0) \cdot (0,1,0)}(0,1,0) = (2,2,2)$$

$$\begin{aligned}\text{Distance} &= \|\mathbf{u} - \mathbf{p}\| \\ &= \|(-1,0,1)\| = \sqrt{2}\end{aligned}$$

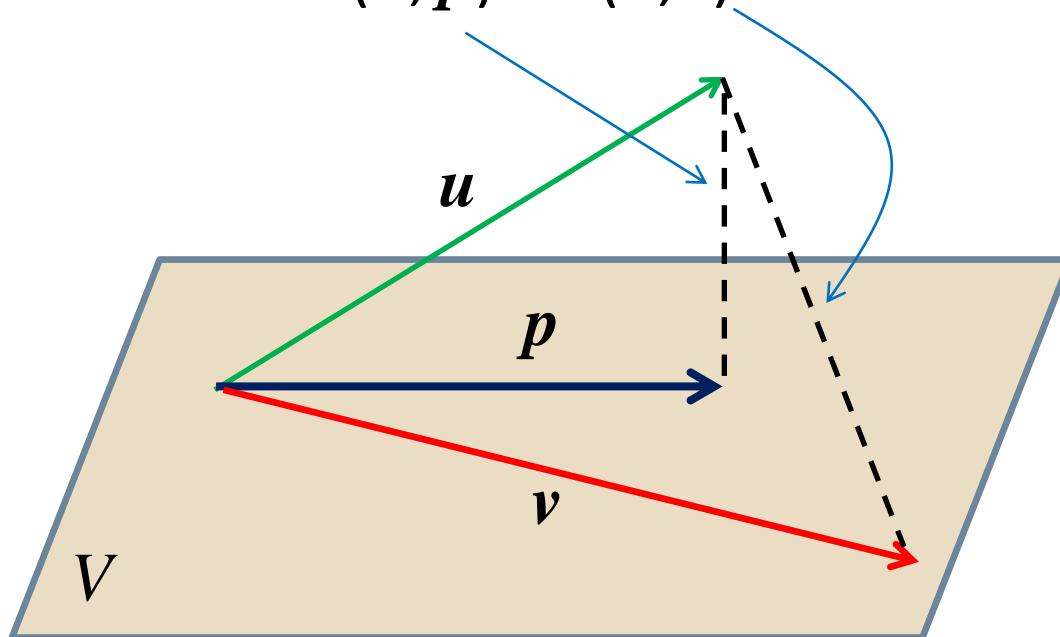


Theorem

Let V be a subspace in \mathbb{R}^n .

If $\mathbf{u} \in \mathbb{R}^n$ and \mathbf{p} is the projection of \mathbf{u} onto V , then

$$d(\mathbf{u}, \mathbf{p}) \leq d(\mathbf{u}, \mathbf{v}) \text{ for all } \mathbf{v} \in V.$$



that is, \mathbf{p} is the
best approximation
of \mathbf{u} in V .

Proof: Omitted.

An example on experiments

You believe that physical quantities r, s and t are related according to the equation

$$t = cr^2 + ds + e$$

where constants c, d, e are to be determined.

A series of experiments were conducted to measure t given different values of r and s .

A total of six 'data points' are collected.

An example on experiments

A total of six 'data points' are collected.

$$t = cr^2 + ds + e$$

i	1	2	3	4	5	6
r_i	0	0	1	1	2	2
s_i	0	1	2	0	1	2
t_i	0.5	1.6	2.8	0.8	5.1	5.9

Can we find c, d, e such that

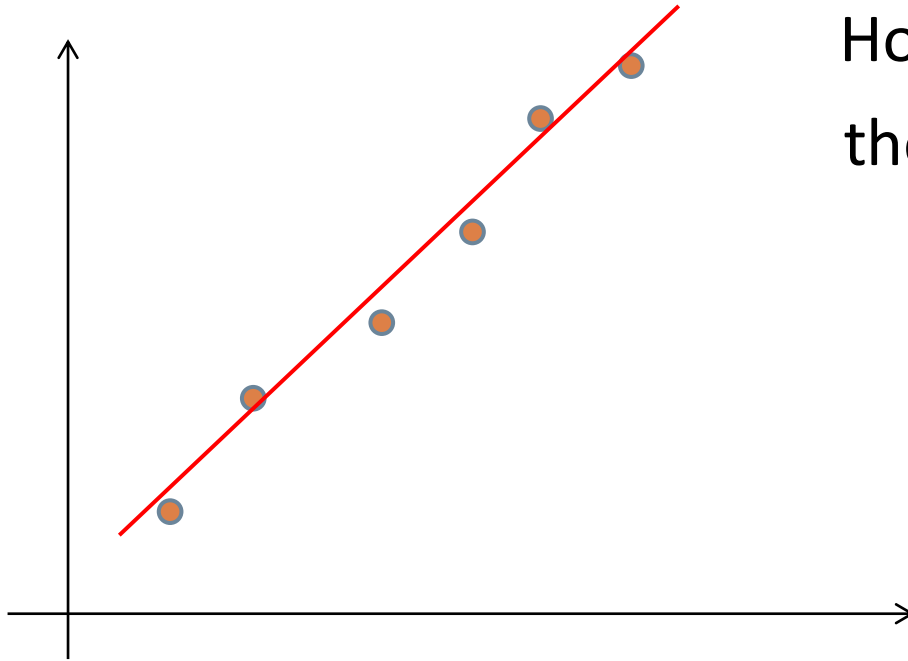
$$t_i = cr_i^2 + ds_i + e \quad \text{for each } i = 1, \dots, 6?$$



Of course not!

An example on experiments

Can you draw a straight line that passes through all the points?



How do you draw the 'best' line?

An example on experiments

If there were no experimental errors, c, d, e would satisfy (solve) the following 6 equations:

$$\begin{cases} t_1 = cr_1^2 + ds_1 + e \\ t_2 = cr_2^2 + ds_2 + e \\ \vdots \\ t_6 = cr_6^2 + ds_6 + e \end{cases} \Leftrightarrow \begin{pmatrix} r_1^2 & s_1 & 1 \\ r_2^2 & s_2 & 1 \\ \vdots & \vdots & \vdots \\ r_6^2 & s_6 & 1 \end{pmatrix} \begin{pmatrix} c \\ d \\ e \end{pmatrix} = \begin{pmatrix} t_1 \\ t_2 \\ \vdots \\ t_6 \end{pmatrix} \Leftrightarrow \mathbf{Ax} = \mathbf{b}$$

$$\mathbf{A} = \begin{pmatrix} r_1^2 & s_1 & 1 \\ r_2^2 & s_2 & 1 \\ \vdots & \vdots & \vdots \\ r_6^2 & s_6 & 1 \end{pmatrix}$$

$$\mathbf{x} = \begin{pmatrix} c \\ d \\ e \end{pmatrix}$$

$$\mathbf{b} = \begin{pmatrix} t_1 \\ t_2 \\ \vdots \\ t_6 \end{pmatrix}$$

An example on experiments

Since there are no exact solutions for c, d, e , the linear system $A\mathbf{x} = \mathbf{b}$ is inconsistent.

We now seek to find c, d, e such that

$$\begin{pmatrix} r_1^2 & s_1 & 1 \\ r_2^2 & s_2 & 1 \\ \vdots & \vdots & \vdots \\ r_6^2 & s_6 & 1 \end{pmatrix} \begin{pmatrix} c \\ d \\ e \end{pmatrix} = \begin{pmatrix} t_1 \\ t_2 \\ \vdots \\ t_6 \end{pmatrix} \Leftrightarrow A\mathbf{x} = \mathbf{b}$$

observed \rightarrow $[t_1 - (cr_1^2 + ds_1 + e)]^2$ \leftarrow predicted \rightarrow $[t_2 - (cr_2^2 + ds_2 + e)]^2$ \leftarrow \vdots \leftarrow $[t_6 - (cr_6^2 + ds_6 + e)]^2$

$= \sum_{i=1}^6 [t_i - (cr_i^2 + ds_i + e)]^2$

$= \|\mathbf{b} - A\mathbf{x}\|^2$ is minimized

Sum of squares of errors

An example on experiments

Summary of problem:

A linear system $A\mathbf{x} = \mathbf{b}$ is inconsistent.

We wish to find \mathbf{x} such that $\|(\mathbf{b} - A\mathbf{x})\|^2$ (or equivalently) $\|(\mathbf{b} - A\mathbf{x})\|$ is minimized.

Remark: If $A\mathbf{x} = \mathbf{b}$ is consistent, then we simply choose \mathbf{x} to be a solution so that $\mathbf{b} - A\mathbf{x} = \mathbf{0}$ which means $\|(\mathbf{b} - A\mathbf{x})\| = 0$, the smallest possible value.

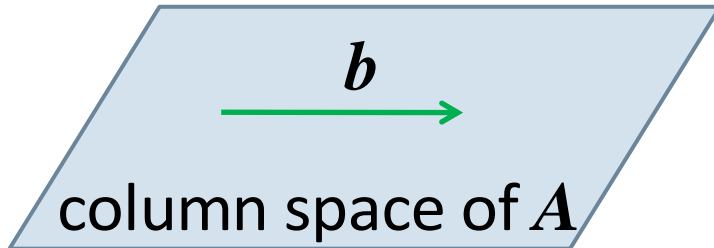
Definition (Least squares solution)

Let $A\mathbf{x} = \mathbf{b}$ be a linear system where A is a $m \times n$ matrix.

A vector $\mathbf{u} \in \mathbb{R}^n$ is called a **least squares solution** to the linear system if $\|\mathbf{b} - A\mathbf{u}\| \leq \|\mathbf{b} - A\mathbf{v}\|$ for all $\mathbf{v} \in \mathbb{R}^n$.

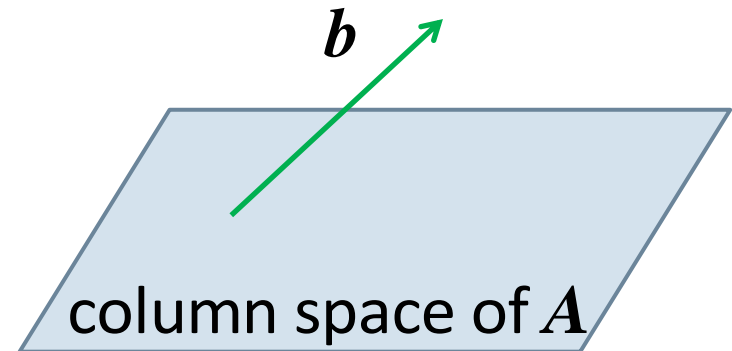
When is a linear system consistent?

Recall that $Ax = b$ is consistent if and only if b belongs to the column space of A .



$Ax = b$ is consistent.

Least squares solution
= Exact solution.

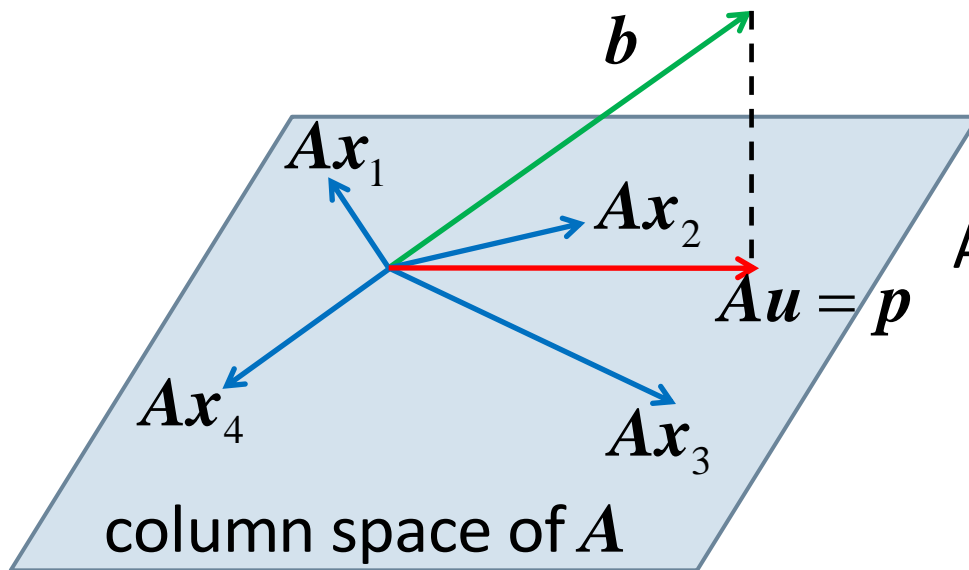


$Ax = b$ is inconsistent.

Least squares solution = ?

When is a linear system consistent?

Recall that $Ax = b$ is consistent if and only if b belongs to the column space of A .



Which u will be such that Au is 'closest' to b ?

Answer: An u such that $Au = p$ where p is the projection of b onto the column space of A .

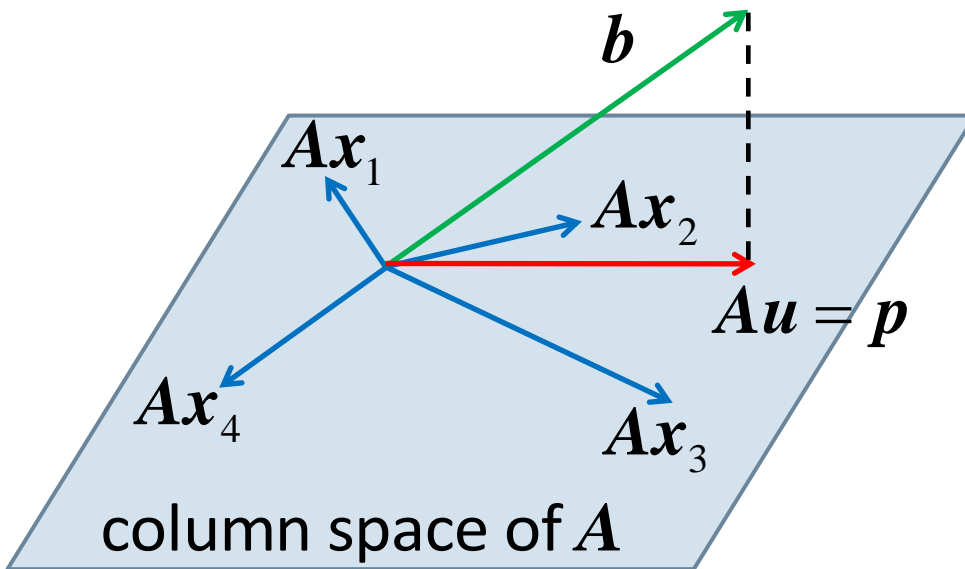
To find least squares solution u , we solve $Ax = p$.

$$\|b - Au\| \leq \|b - Av\| \text{ for all } v \in \mathbb{R}^n$$

Theorem

Let $Ax = b$ be a linear system, where A is an $m \times n$ matrix, and let p be the projection of b onto the column space of A . Then

$$\|(b - p)\| \leq \|(b - Av)\| \text{ for all } v \in \mathbb{R}^n$$



$$\|b - p\| = d(b, p) \leq d(b, w) = \|b - w\|$$

for all $w \in V$ (column space of A)

$$\text{Since } V = \{Av \mid v \in \mathbb{R}^n\}$$

$$\|(b - p)\| \leq \|(b - Av)\| \text{ for all } v \in \mathbb{R}^n$$

Example

$$\mathbf{A} = \begin{pmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 1 \end{pmatrix}, \mathbf{b} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \text{ and } V = \text{span} \left\{ \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \right\}$$

(column space of \mathbf{A})

By earlier example, projection of \mathbf{b} onto V is $\mathbf{p} = \begin{pmatrix} 2 \\ 2 \\ 2 \end{pmatrix}$.

$\begin{pmatrix} x \\ y \end{pmatrix}$ is a least squares solution if and only if

$$\mathbf{A} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \\ 2 \end{pmatrix} \Leftrightarrow \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 \\ 2 \end{pmatrix}.$$

END OF LECTURE 18

Lecture 19

Best approximation (cont'd)

Orthogonal matrices (till end of Chapter 5)

Orthogonal diagonalization (Section 6.3)