Encrypt:

```
references
public string EncryptCaesar(string plaintext, int key)
{
    string ciphertext = "";
    char charater;
    for (int i = 0; i < plaintext.Length; i++)
    {
        if (plaintext[i].ToString() == " ")
        {
            ciphertext += " ";
        }
        else if (char.IsUpper(plaintext[i]))
        {
            charater = (char)(((int)plaintext[i] + key - 65) % 26 + 65);
            ciphertext += charater;
        }
        else
        {
            charater = (char)(((int)plaintext[i] + key - 97) % 26 + 97);
            ciphertext += charater;
        }
    }
    return ciphertext;
}</pre>
```

Decrypt

Button

```
private void button1_Click(object sender, EventArgs e)
{
   try
       int key = int.Parse(textBox1.Text);
        string plaintext = richTextBox1.Text;
        string ciphertext = EncryptCaesar(plaintext, key);
        richTextBox2.Text = "";
       richTextBox2.Text = ciphertext;
   catch (Exception ex)
       MessageBox.Show(ex.Message);
private void button2_Click(object sender, EventArgs e)
   try
       int key = int.Parse(textBox1.Text);
        string ciphertext = richTextBox2.Text;
       string plaintext = DecryptCaesar(ciphertext, key);
       richTextBox1.Text = "";
       richTextBox1.Text = plaintext;
   catch (Exception ex)
       MessageBox.Show(ex.Message);
```

Demo

