Written and Done by Dev Nguyen Anh Tuan

***eFootball*** is a [free-to-play](https://en.wikipedia.org/wiki/Free-to-play) [online](https://en.wikipedia.org/wiki/Online_game) [association football video game](https://en.wikipedia.org/wiki/List_of_association_football_video_games) developed and published by [Konami](https://en.wikipedia.org/wiki/Konami). It has been completely rebranded from the original [*Pro Evolution Soccer*](https://en.wikipedia.org/wiki/Pro_Evolution_Soccer) series (known as *Winning Eleven* in Japan).[[1]](https://en.wikipedia.org/wiki/EFootball#cite_note-1) The game's first year, entitled ***eFootball 2022***, was released on 30 September 2021. It was later changed to the game's second year, ***eFootball 2023***, on 25 August 2022, the game's third year, ***eFootball 2024*** on 7 September 2023 and its simplified title ***eFootball*** for the game's fourth year (2025) on 12 September 2024. This game is part of the [International Esports Federation](https://en.wikipedia.org/wiki/International_Esports_Federation)'s World Championship, the North and Eastern Europa League (NEEC) and the [FIFAe World Cup](https://en.wikipedia.org/wiki/FIFAe_World_Cup).

**Gameplay**

In eFootball there are present two focal forms of gameplay. The first is named “Authentic Team”, which allows users to control virtual real-time soccer teams in offline games (against AI) or locally with friends. There you can also play online user matches: the latter will be playable in events and in friendly matches, where you can challenge another person remotely. The second game mode is called Dream Team, in which you can play online and offline matches with an original team, created by hiring coaches and players. Each formation can be customized with its name, its uniform and its playing style. With this club you can play both offline and online through the Events section.

**Development**

On 21 July 2021, Konami released a six-minute video revealing the new game.[[2]](https://en.wikipedia.org/wiki/EFootball#cite_note-:0-2) The announcement revealed that the *Pro Evolution Soccer* (*Winning Eleven*) brand had been dropped.[[3]](https://en.wikipedia.org/wiki/EFootball#cite_note-3)

The game was released on [PlayStation 4](https://en.wikipedia.org/wiki/PlayStation_4), [PlayStation 5](https://en.wikipedia.org/wiki/PlayStation_5), [Microsoft Windows](https://en.wikipedia.org/wiki/Microsoft_Windows), [Xbox One](https://en.wikipedia.org/wiki/Xbox_One), and [Xbox Series X/S](https://en.wikipedia.org/wiki/Xbox_Series_X_and_Series_S) on 30 September 2021.[[4]](https://en.wikipedia.org/wiki/EFootball#cite_note-4)[[2]](https://en.wikipedia.org/wiki/EFootball#cite_note-:0-2) It was built using [Unreal Engine 4](https://en.wikipedia.org/wiki/Unreal_Engine_4) for the first time in the franchise.[[5]](https://en.wikipedia.org/wiki/EFootball#cite_note-5)

On 8 October 2021, Konami announced that it would release a new update with fixes for the game's issues on 28 October 2021.[[6]](https://en.wikipedia.org/wiki/EFootball#cite_note-Update-6) The update was delayed and the release postponed to November 2021.[[7]](https://en.wikipedia.org/wiki/EFootball#cite_note-udelay-7) Konami then launched the update 0.9.1 on 5 November,[[8]](https://en.wikipedia.org/wiki/EFootball#cite_note-8) and announced that the 1.0 update release was delayed until Spring 2022.[[9]](https://en.wikipedia.org/wiki/EFootball#cite_note-bigdelay-9) Version 1.0.0 of *eFootball 2022* was finally announced on 6 April 2022, with release date on 14 April 2022.[[10]](https://en.wikipedia.org/wiki/EFootball#cite_note-announcement-10)

On 31 May 2022, Konami announced their roadmap for the rest of 2022 up until 2023 for features such as Master League and the number of teams that can be used in offline mode which will all be released as paid content.[[11]](https://en.wikipedia.org/wiki/EFootball#cite_note-11) However, as of September 2024 of eFootball's latest series release, features such as Master League and Edit Mode have not been released on PC or consoles, and no further announcements have been made by Konami.

**Reception**

[](https://en.wikipedia.org/wiki/File:EFootball_2022_graphics_example.jpg)This screenshot of then [Manchester United](https://en.wikipedia.org/wiki/Manchester_United) players (L-R) [Paul Pogba](https://en.wikipedia.org/wiki/Paul_Pogba), [Cristiano Ronaldo](https://en.wikipedia.org/wiki/Cristiano_Ronaldo) and [Scott McTominay](https://en.wikipedia.org/wiki/Scott_McTominay) was widely shared, according to [*Polygon*](https://en.wikipedia.org/wiki/Polygon_(website)), as "the most notorious example" of the game's poor graphics.[[12]](https://en.wikipedia.org/wiki/EFootball#cite_note-12)

**Reception**

|  |  |
| --- | --- |
| **Aggregate score** | |
| **Aggregator** | **Score** |
| [Metacritic](https://en.wikipedia.org/wiki/Metacritic) | (PC) 25/100[[13]](https://en.wikipedia.org/wiki/EFootball#cite_note-MCPC-13) (PS5) 34/100[[14]](https://en.wikipedia.org/wiki/EFootball#cite_note-MCPS5-14) |

|  |  |
| --- | --- |
| **Review scores** | |
| **Publication** | **Score** |
| [*GamesRadar+*](https://en.wikipedia.org/wiki/GamesRadar%2B) | [[15]](https://en.wikipedia.org/wiki/EFootball#cite_note-15) |
| [*PC Gamer* (US)](https://en.wikipedia.org/wiki/PC_Gamer) | 30/100[[16]](https://en.wikipedia.org/wiki/EFootball#cite_note-16) |

At launch, *eFootball 2022* was [panned by critics and players](https://en.wikipedia.org/wiki/List_of_video_games_notable_for_negative_reception), who criticized the "atrocious" graphics,[[17]](https://en.wikipedia.org/wiki/EFootball#cite_note-:1-17) lack of content, laggy engine and finicky controls.[[17]](https://en.wikipedia.org/wiki/EFootball#cite_note-:1-17) With 92% negative reviews, it became the worst-rated game on [Steam](https://en.wikipedia.org/wiki/Steam_(service)) a day after launch,[[18]](https://en.wikipedia.org/wiki/EFootball#cite_note-18) and the lowest-rated game of 2021 on the review aggregator [Metacritic](https://en.wikipedia.org/wiki/Metacritic).[[19]](https://en.wikipedia.org/wiki/EFootball#cite_note-19) Konami later apologised for the game's many issues and said they would work on improving it.[[20]](https://en.wikipedia.org/wiki/EFootball#cite_note-Apologize-20) A major "1.0" update, that aimed to address many of these issues, was released 14 April 2022 on PC and consoles.[[21]](https://en.wikipedia.org/wiki/EFootball#cite_note-21)

**Versions overview**

| **Released versions of the game** | | | | | | |
| --- | --- | --- | --- | --- | --- | --- |
| **Title** | **First release** | **Version number(s)**[[22]](https://en.wikipedia.org/wiki/EFootball#cite_note-22) | [**8th Gen**](https://en.wikipedia.org/wiki/Eighth_generation_of_video_game_consoles) | [**9th gen**](https://en.wikipedia.org/wiki/Ninth_generation_of_video_game_consoles) | [**PC**](https://en.wikipedia.org/wiki/Personal_computer) | [**Handheld**](https://en.wikipedia.org/wiki/Handheld_game_console) |
| eFootball (2022 Season) | September 30, 2021 | v1.1.4 (July 21, 2022) | PS4, Xbox One | [PS5](https://en.wikipedia.org/wiki/PlayStation_5), [Xbox Series X/S](https://en.wikipedia.org/wiki/Xbox_Series_X_and_Series_S) | Windows | Android, Apple iOS |
| eFootball (2023 Season) | August 25, 2022 | v2.6.0 (June 8, 2023) | PS4, Xbox One | [PS5](https://en.wikipedia.org/wiki/PlayStation_5), [Xbox Series X/S](https://en.wikipedia.org/wiki/Xbox_Series_X_and_Series_S) | Windows | Android, Apple iOS |
| eFootball (2024 Season) | September 7, 2023 | v3.6.2 (July 11, 2024) | PS4, Xbox One | [PS5](https://en.wikipedia.org/wiki/PlayStation_5), [Xbox Series X/S](https://en.wikipedia.org/wiki/Xbox_Series_X_and_Series_S) | Windows | Android, Apple iOS |
| eFootball (2025 Season) | September 12, 2024 | **v4.4.0** (April 17, 2025) | PS4, Xbox One | [PS5](https://en.wikipedia.org/wiki/PlayStation_5), [Xbox Series X/S](https://en.wikipedia.org/wiki/Xbox_Series_X_and_Series_S) | Windows | Android, Apple iOS |
| **Legend:**  Unsupported  Supported  **Latest version**  Preview version | | | | | | |