

## How Fast Does Malware Leveraging EternalBlue Propagate? The case of WannaCry and NotPetya

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# Outline

- 1 Introduction
  - Context
  - Background: WannaCry and NotPetya
- 2 Experiments
  - Environment Setup and Measurement Method
  - Observation on the NotPetya Sample
  - Observation on the WannaCry Sample
- 3 Conclusion and Future Works

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# Context

Malware is a contraction of *malicious* and *software* aims to damages to information systems  
→ Especially dangerous when the worm ability is enabled to spread

## EternalBlue exploit [1]

Allows attackers to execute a remote code on the infected hosts by sending specially crafted Server Message Block version 1 (SMBv1) packets to unpatched Windows systems

WannaCry and NotPetya are two malware example that leverage EternalBlue to install a backdoor to deliver their payload  
→ Demand ransom after encrypting victims' data

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[1] Z Liu et al. "Working mechanism of eternalblue and its application in ransomworm", International Symposium on Cyberspace Safety and Security, 2022

# Background: WannaCry and NotPetya

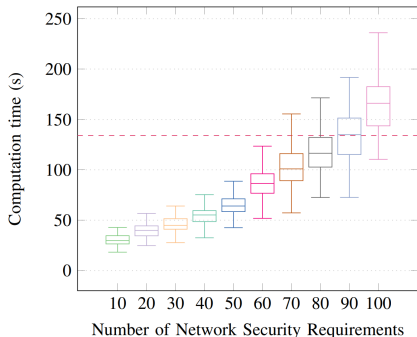
Before exploitation, they send SMBv1 packets to a target to check existence

- Vulnerability: based on response of target to an invalid request
- Infection: based on value of a field in responses
  - The backdoor modifies value the field

Characteristics	WannaCry	NotPetya
SMB field	Multiplex ID = 0x81	Reserved = 0x11
Propagation method	EternalBlue	EternalBlue EternalRomance Collected credentials

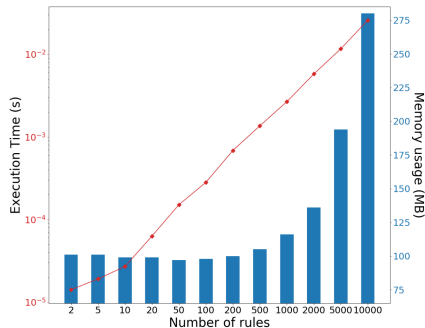
# Problematic

Many malware detection and mitigation methods [2] but mostly local-only decisions



VEREFOO firewall rule computation [3]

→ Long reaction time



Conflict detection in I2NSF [4]

→ Follow polynomial complexity

To propose effective solution, understanding of malware propagation strategies is important

⇒ Current analysis do not cover knowledge of propagation behavior at scale

# Contribution

## Our contribution

- Conduct experiments on a 50-host network → study WannaCry and NotPetya propagation behavior
- Measurement of propagation speed
- Discussion on their propagation strategies

→ Providing meaningful insights on malware propagation in a local network

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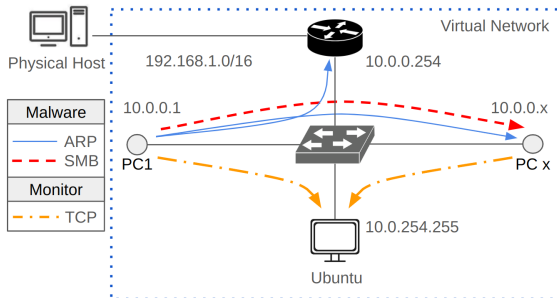
# Environment Setup

## Environment setup

- GNS3 provides network simulation
- 50 Windows 7 hosts (2GB of RAM and 1 vCPU) start from 10.0.0.1 to 10.0.0.50
- The PC1 contains malware binaries
- An Ubuntu machine counts the number of infection
- Two samples are selected

→ A star topology can maximize the propagation speed

For accurate speed measurement, place a monitor at each host



# Measurement Method

Two processes run on startup

- Check availability of hosts' IP address
  - if they are ready for connection
  - if they reboot
- Detect a malware process

Different detection is used

- `mssecsvc` is the first process of the WannaCry sample
  - Monitor running process name
- The normal process `rundll32.exe` is used to run the NotPetya sample
  - Monitor a full command: `rundll32.exe c:\Windows\notpetyafilename.dll,#1`

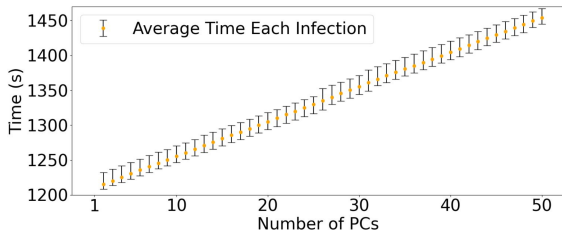
**Assumption:** The starting time  $t = 0$  when the PC1 first reports

Each experiment is repeated 10 times

→ More results from the WannaCry experiments are exposed

# Average time for each host infected by NotPetya

## Total average time to infect 50 hosts



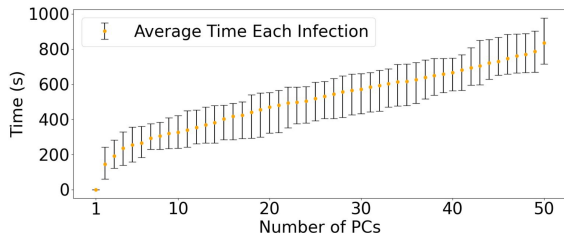
Total average time:  $1454.08 \pm 6.31$  s (95% CI)  
CI: Confidence Interval

## Observation

- Strategy: Complete scan then explore
- Sequential scan: prefix /24 ( $\sim 3$  s / IP address) + 5 min delay  
→ After 1200 s, the 2nd host is infected
- Then,  $\sim 4.97$  s / host → Increases linearly
- The order of infected hosts: 10.0.0.1 to 10.0.0.50  
→ Follows the order of scanning
- The *PC1* infected 49 hosts (no competition)

# Average time for each host infected by WannaCry

## Total average time to infect 50 hosts



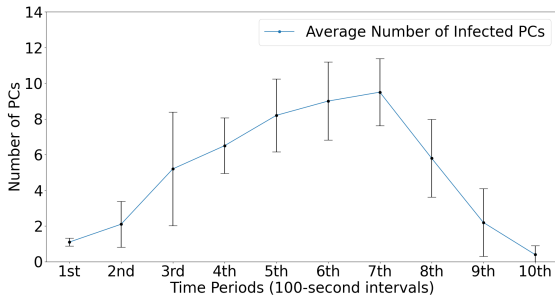
Total average time:  $836.11 \pm 62.48$  s (95% CI)

## Observation

- Strategy: Scan while exploring
- Sequential scan: prefix /24
  - After 60-250s, the 2nd host is infected
  - > The infection time if only a 2-host network is considered ( $\sim 50$  s)
- Then epidemic spread, but not exponential increase
  - Perhaps 50 hosts are not enough
- The order of infected hosts: Random
- Some hosts reboot due to `srvnet.sys`

# Number of Infected Hosts in Each 100-Second Period

How did the speed change?

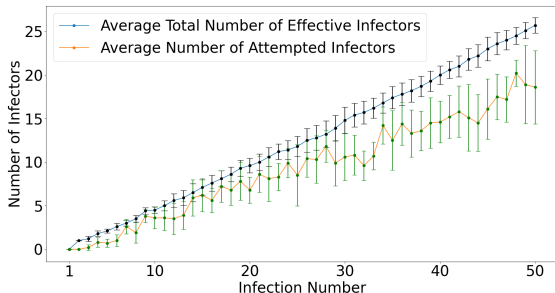


## Observation

- Speed increases in the first 700 seconds
- Speed slows down in the 8th period  
→ The number of infectors and remaining hosts affect the speed

# Number of Attempted and Effective Infectors

How infectors compete with each other?



## Definition

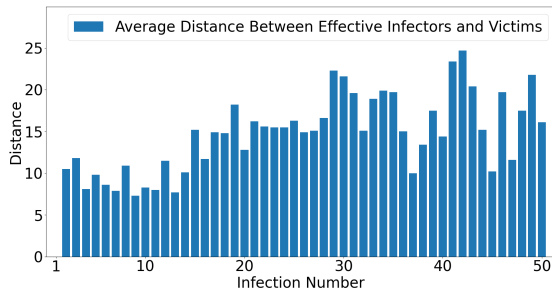
- Effective infector: The first one sending malware binary
- Attempted infector: Executed incomplete exploitation

## Observation

- $mean_{attempted\_infectors} = 18$
- $mean_{sum\_effective\_infectors} = 25$   
→ At least one host is infected by a new infector

# Average Distance of IP Addresses Between Infectors and Victims

How the propagation strategy affects the infection order?



Example: distance 10.0.0.1 and 10.0.0.9 = 8

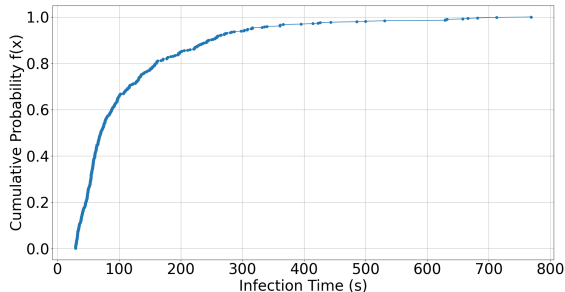
Observation

Due to sequential scan, most effective infectors have low IP

- 2nd-14th infection: Closer victim is infected  
→ New infectors are more effective than older one
- After 14th infection: Father victims is infected  
→ Old infectors become effective in infecting higher IP victim

# Infection Time of Effective Infectors

What is the time needed to protect a system?



We compute

- The time to infect  $t2i(i) = t_{victim} - t_{infector\_i}$
- Empirical CDF of  $t2i$  for 490 infections in 10 repetitions

Observation:  $\sim 20\%$  of infections  $\leq 50$  s

→ Save  $\sim 80\%$  of hosts if the reaction time  $\leq 50$  seconds

CDF: Cumulative distribution function



# Discussion

WannaCry propagate faster than the NotPetya

Characteristics	WannaCry	NotPetya
Scanning behavior	Sequential	Sequential
Propagation strategies	Parallel to the scan	After the scan
Competitors	✓	×

The results imply that

- Mitigating malware propagation is challenging
- Propagation speed of the WannaCry increase non-linearly  
→ The need for reducing reaction time

⇒ Determine the time interval to deploy appropriate mitigation

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# Conclusion and Future Works

A dynamic analysis of WannaCry and NotPetya is presented to

- Understand their propagation behavior
- Measure their propagation speed

The results present

- Challenges for detection and mitigation solutions
- Large confidence intervals  
→ A dynamic propagation strategy that may vary

Future works

- 1000 hosts and  $> 10$  repetitions
- Propose a fast mitigation approach
  - Leverages microservices and Intent-Based Networking (IBN) systems
  - Opportunistic approach that synchronizes microservices' behavior to autonomously react

# Question

**Thank you for listening. Any question?**

# References I

- [1] Zian Liu et al. „Working mechanism of eternalblue and its application in ransomworm“. In: International Symposium on Cyberspace Safety and Security. Springer. 2022, pp. 178–191.
- [2] S Sibi Chakkaravarthy et al. „A survey on malware analysis and mitigation techniques“. In: Computer Science Review 32 (2019), pp. 1–23.
- [3] Daniele Brighenti et al. „Automated Firewall Configuration in Virtual Networks“. In: IEEE Transactions on Dependable and Secure Computing 20.2 (2023), pp. 1559–1576. DOI: 10.1109/TDSC.2022.3160293.
- [4] Do Duc Anh Nguyen et al. „A Robust Approach for the Detection and Prevention of Conflicts in I2NSF Security Policies“. In: NOMS 2023-2023 IEEE/IFIP Network Operations and Management Symposium. 2023, pp. 1–7. DOI: 10.1109/NOMS56928.2023.10154304.

# EternalBlue Exploitation

Unpatched Windows versions from XP to 8.1 are vulnerable

- Allows SMB connection without authentication
- Wrongly compute the heap allocation size of SMB requests
- Constant memory addresses used by the (Hardware Abstraction Layer) HAL module, has execution privilege

## References