

#### **ETC3250**

# **Business Analytics**

Week 3
Flexible regression

14 March 2018

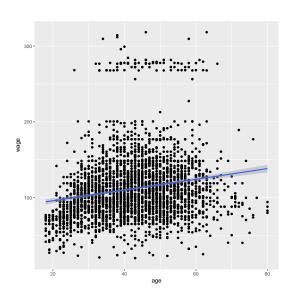
#### **Outline**

1 Moving beyond linearity

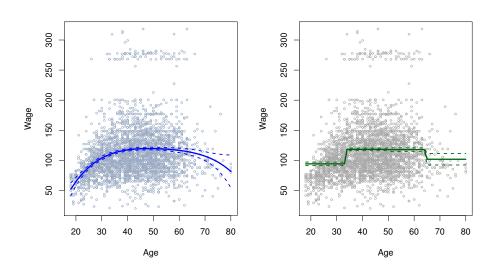
2 Splines

**3 Generalized Additive Models** 

### **Moving beyond linearity**



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#### **Moving beyond linearity**

The truth is never linear! Or almost never! But often the linearity assumption is good enough. When it's not . . .

- polynomials,
- step functions,
- splines,
- local regression, and
- generalized additive models

offer a lot of flexibility, without losing the ease and interpretability of linear models.

#### **Basis functions**

Instead of fitting a linear model (in X), we fit the model

$$y_i = \beta_0 + \beta_1 b_1(x_i) + \beta_2 b_2(x_i) + \cdots + \beta_K b_K(x_i) + e_i$$

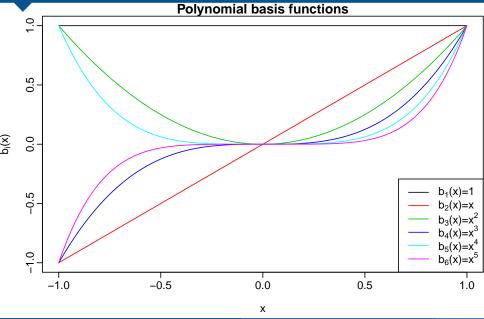
where  $b_1(X), b_2(X), \ldots, b_K(X)$  are a family of functions or transformations that can be applied to a variable X, and  $i = 1, \ldots, n$ .

- Polynomial regression:  $b_k(x_i) = x_i^k$
- Piecewise constant functions:

$$b_k(x_i) = I(c_k \le x_i \le c_{k+1})$$

...

## **Basis functions - polynomial**



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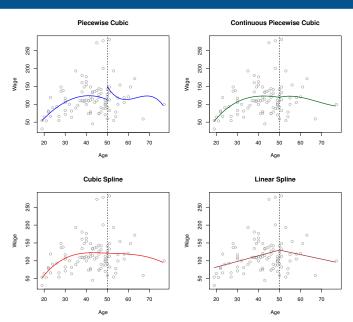
### **Splines**

Knots:  $\kappa_1, \ldots, \kappa_K$ .

A spline is a continuous function f(x) consisting of polynomials between each consecutive pair of 'knots'  $x = \kappa_i$  and  $x = \kappa_{i+1}$ .

- Parameters constrained so that f(x) is continuous.
- Further constraints imposed to give continuous derivatives.

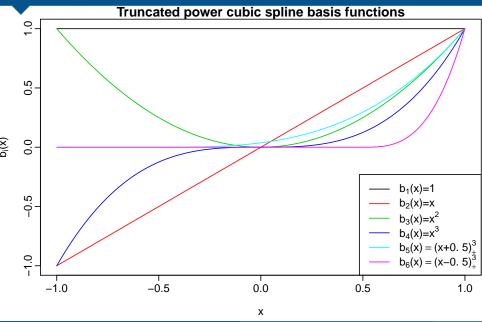
## **Splines**



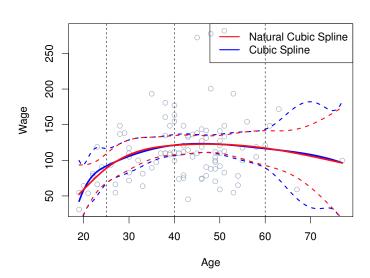
#### Spline basis representation

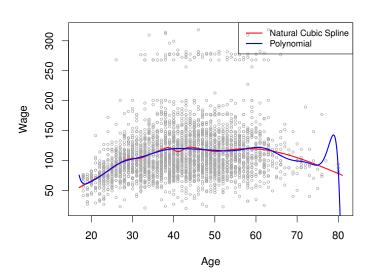
- Truncated power basis
- Predictors:  $x, \ldots, x^p$ ,  $(x \kappa_1)_+^p, \ldots, (x \kappa_K)_+^p$
- Then the regression is piecewise order-p polynomials.
- p-1 continuous derivatives.
- Usually choose p = 1 or p = 3.
- p + K + 1 degrees of freedom

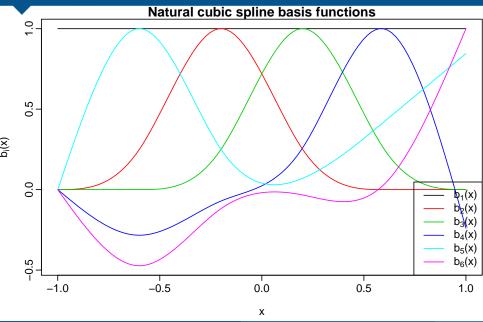
### **Truncated power basis**



- Splines based on truncated power bases have high variance at the outer range of the predictors.
- Natural splines are similar, but have additional boundary constraints: the function is linear at the boundaries. This reduces the variance.
- Degrees of freedom df = K.
- Create predictors using ns function in R (automatically chooses knots given df).

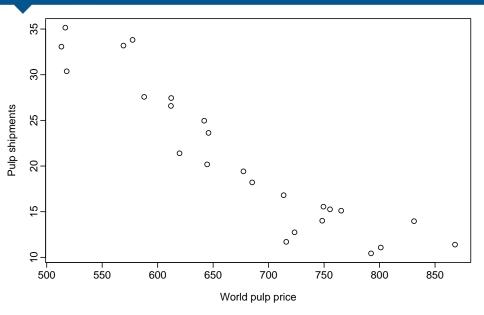


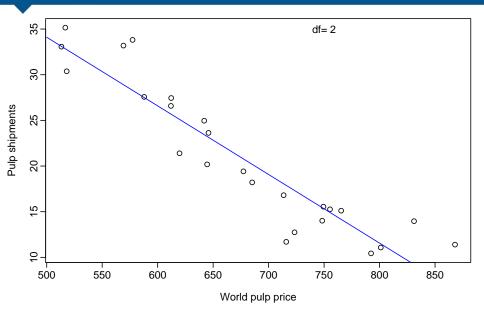


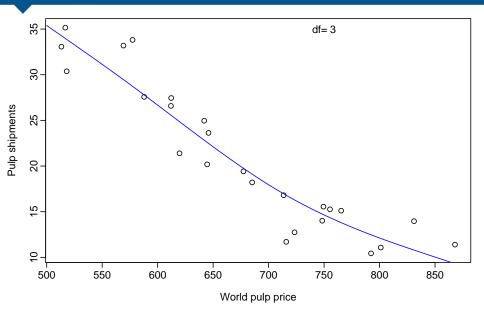


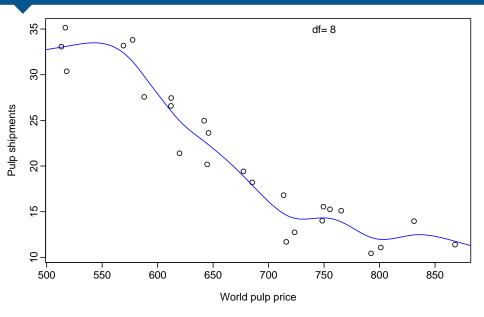
### **Knot placement**

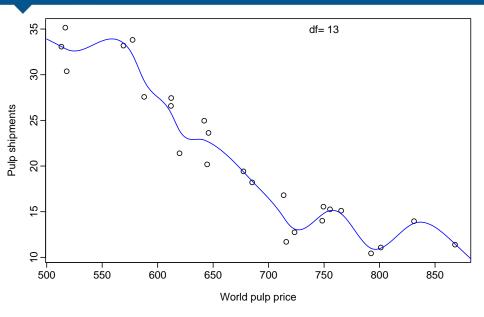
- Strategy 1: specify df (equivalently K) and let ns place them at appropriate quantiles of the observed X.
- Strategy 2: choose *K* and their locations.

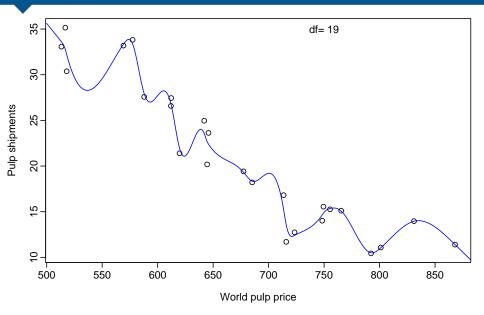


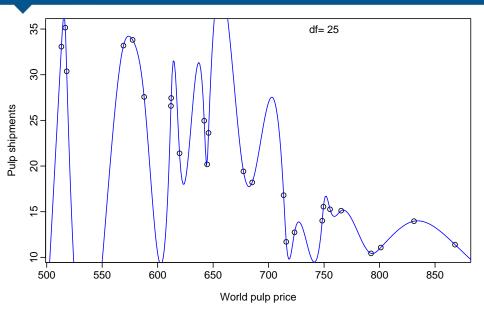




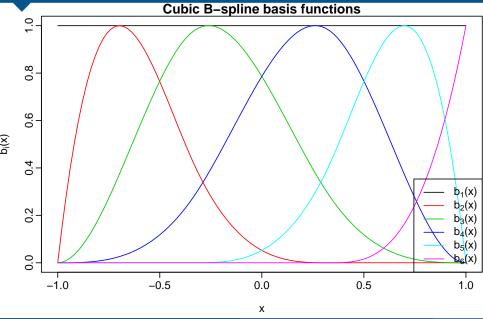








### **Other basis functions**



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2 Splines

**3** Generalized Additive Models

### The curse of dimensionality

Why is it hard to fit models of the form

$$y = f(x_1, x_2, \dots, x_p) + e$$
?

- Data is very sparse in high-dimensional space.
- Model assumes p-way interactions which are hard to estimate.

### The curse of dimensionality

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#### **Generalized Additive Models**

Allows for flexible nonlinearities in several variables, but retains the additive structure of linear models.

$$y_i = \beta_0 + f_1(x_{i,1}) + f_2(x_{i,2}) + \cdots + f_p(x_{p,1}) + e_i$$

**Each**  $f_i$  is a smooth univariate function.

#### **Generalized Additive Models**

■ Can fit a GAM simply using, e.g. natural splines: lm(wage ~ ns(year,df=5) + ns(age,df=5) + education)

- Coefficients not that interesting; fitted functions are.
- Use plot.gam from gam package.
- Can mix terms some linear, some nonlinear
   and use anova() to compare models.
- GAMs are additive, although low-order interactions can be included in a natural way using, e.g. bivariate smoothers or interactions of the form ns(age,df=5):ns(year,df=5).

#### Interactions and additivity

- Additive models assume no interactions.
- Add bivariate smooths for two-way interactions.
- Graphically check for interactions using faceting.

```
qplot(age, wage, data = Wage) + facet_wrap(~ year)
```