



MONASH University

ETC3250

Business Analytics

Statistical learning

28 February 2018

Outline

1 Introduction

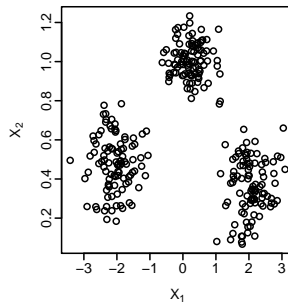
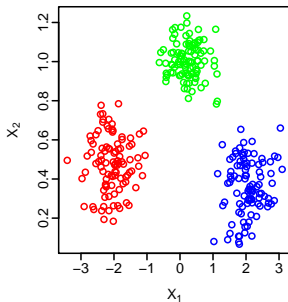
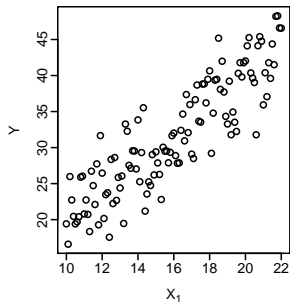
2 Assessing model accuracy in regression

3 Assessing model accuracy in classification

Learning from data

- **Better understand** or **make predictions** about a certain phenomenon under study
- **Construct a model** of that phenomenon by finding relations between several variables
- If phenomenon is complex or depends on a large number of variables, an **analytical solution** might not be available
- However, we can **collect data** and learn a model that **approximates** the true underlying phenomenon

Learning from a dataset



$$\mathcal{D} = \{(x_i, y_i)\}_{i=1}^N \text{ with } x_i = (x_{i1}, \dots, x_{ip})^T$$

Statistical learning provides a framework for constructing models from \mathcal{D} .

Different learning problems

- Supervised learning
 - Regression (or prediction)
 - Classification

→ y_i **available for all** x_i
- Unsupervised learning

→ y_i **unavailable for all** x_i
- Semi-supervised learning

→ y_i **available only for few** x_i
- Other types of learning: reinforcement learning, online learning, active learning, etc.

Identification of the best learning problem is important in practice

Supervised learning

$$\mathcal{D} = \{(y_i, x_i)\}_{i=1}^N,$$

where

$$(y_i, x_i) \sim P(Y, X) = P(X) \underbrace{P(Y|X)}.$$

- Y : response (output)
- $X = (X_1, \dots, X_p)$: set of p predictors (input)

We seek a function $h(X)$ for predicting Y given values of the input X . This function is computed using \mathcal{D} .

Supervised learning

$$\mathcal{D} = \{(y_i, x_i)\}_{i=1}^N \text{ where } (y_i, x_i) \sim P(Y, X)$$

We are interested in minimizing the expected *out-of-sample* prediction error:

$$\text{Err}_{\text{out}}(h) = E[L(Y, h(X))]$$

where $L(y, \hat{y})$ is a non-negative real-valued *loss function*.
Examples include $L(y, \hat{y}) = (y - \hat{y})^2$ and $L(y, \hat{y}) = I(y \neq \hat{y})$.
In other words, the goal is to compute

$$h^* = \operatorname{argmin}_{h \in \mathcal{H}} \text{Err}_{\text{out}}(h).$$

Since we do not know P , we can compute

$$\hat{h} = \operatorname{argmin}_{h \in \mathcal{H}} \text{Err}_{\text{in}}(h) \text{ where } \text{Err}_{\text{in}}(h) = \frac{1}{n} \sum_{i=1}^n L(y_i, h(x_i)).$$

Supervised learning - regression

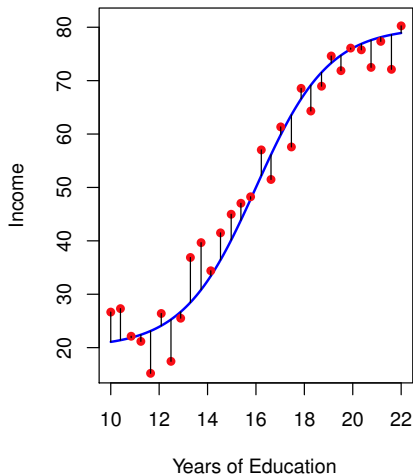
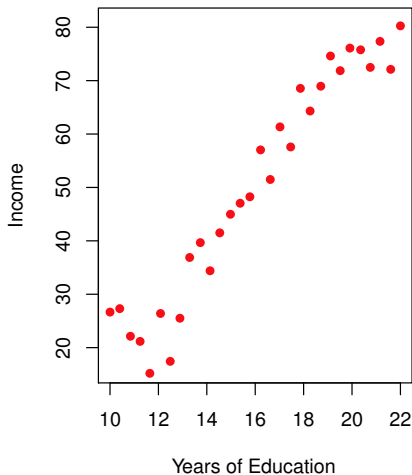
We often assume that our data arose from a statistical model

$$Y = f(X) + \varepsilon,$$

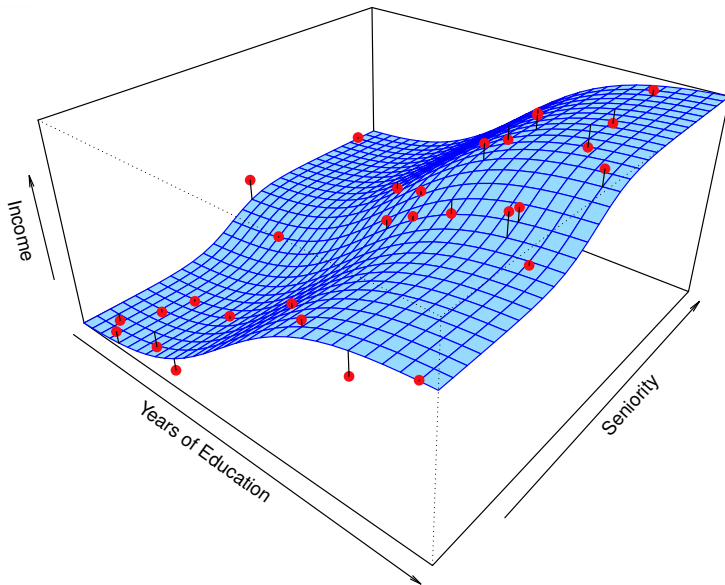
where f is the true unknown function, ε is the random error term with $E[\varepsilon] = 0$ and is independent of X .

- The additive error model is a useful approximation to the truth
- $f(x) = E[Y|X = x]$
- Not a deterministic relationship: $Y = f(X)$

Supervised learning - regression



Supervised learning - regression



Why estimate f ?

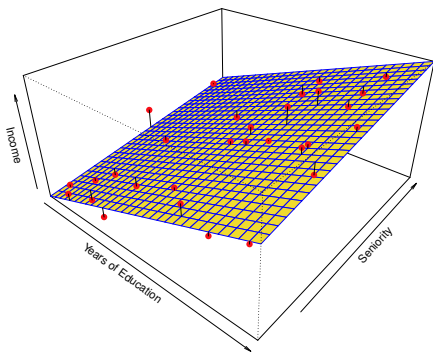
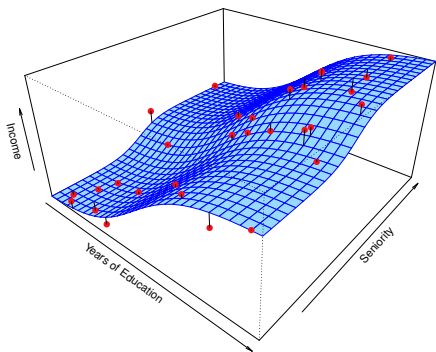
■ Prediction:

- $\hat{y}_* = \hat{f}(x_*)$ for a new observation x_*

■ Inference (or explanation):

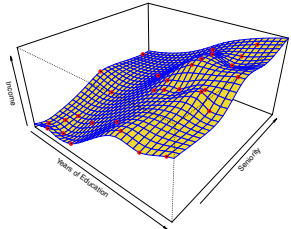
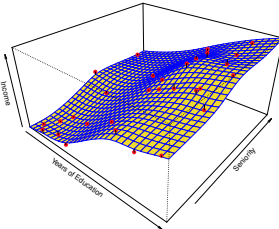
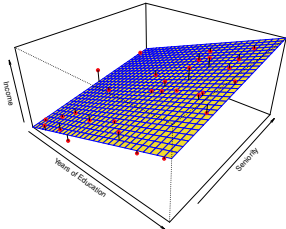
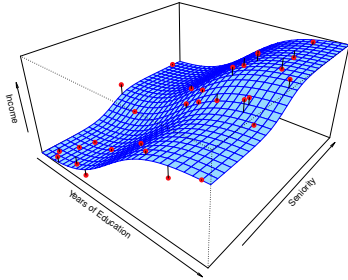
- Which predictors are associated with the response?
- What is the relationship between the response and each predictor?

Regression - estimation of f ?



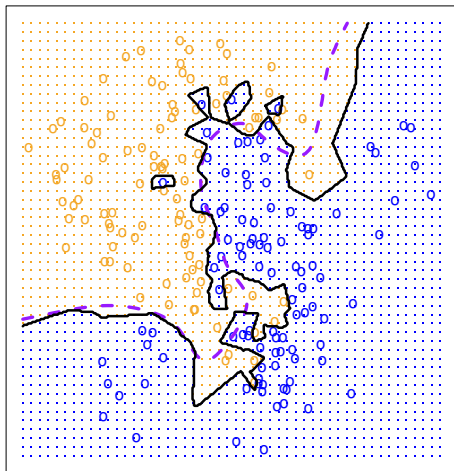
$$\hat{f}(\text{education}, \text{seniority}) = \hat{\beta}_0 + \hat{\beta}_1 \times \text{education} + \hat{\beta}_2 \times \text{seniority}$$

Regression - estimation of f ?

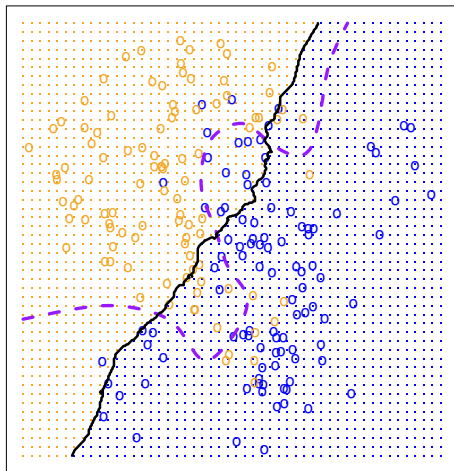


Classification - estimation of f ?

KNN: $K=1$



KNN: $K=100$



Estimation methods

■ Parametric methods

- Assumption about the form of f , e.g. linear:

$$f(X) = \beta_0 + \beta_1 X_1 + \dots + \beta_p X_p \text{ and } \hat{Y}(x) = \hat{f}(x)$$

- 😊 The problem of estimating f reduces to estimating a set of parameters
- 😊 Usually a good starting point for many learning problems
- 😞 Poor performance if linearity assumption is wrong

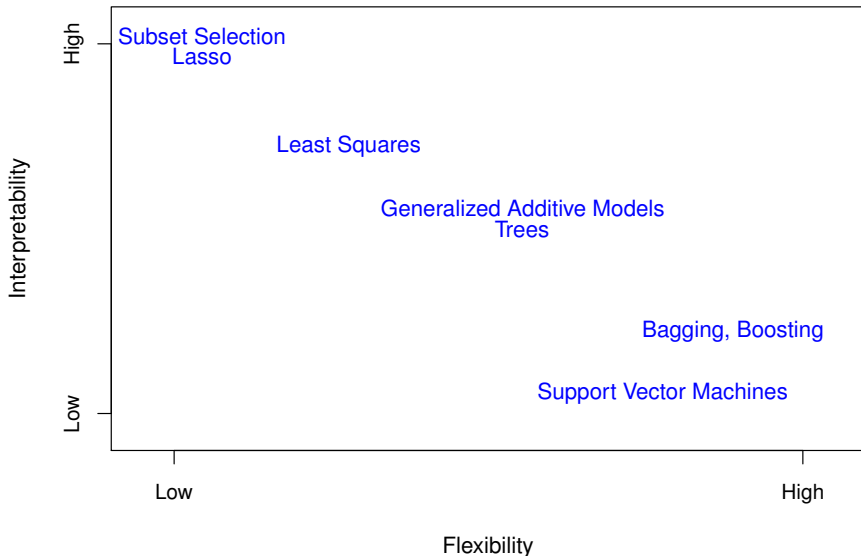
■ Non-parametric methods

- No *explicit* assumptions about the form of f , e.g.

$$\text{nearest neighbours: } \hat{Y}(x) = \frac{1}{k} \sum_{x_i \in N_k(x)} y_i$$

- 😊 High flexibility: it can potentially fit a wider range of shapes for f
- 😞 A large number of observations is required to estimate f with good accuracy

Model Interpretability vs flexibility



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Regression problems

Suppose we have a regression model $y = f(x) + \varepsilon$.

Estimate \hat{f} from some **training data**, $Tr = \{x_i, y_i\}_1^n$.

One common measure of accuracy is:

Training Mean Squared Error

$$\text{MSE}_{Tr} = \text{Ave}_{i \in Tr} [y_i - \hat{f}(x_i)]^2 = \frac{1}{n} \sum_{i=1}^n [(y_i - \hat{f}(x_i))]^2$$

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Measure **real accuracy** using **test data** $Te = \{x_j, y_j\}_1^m$

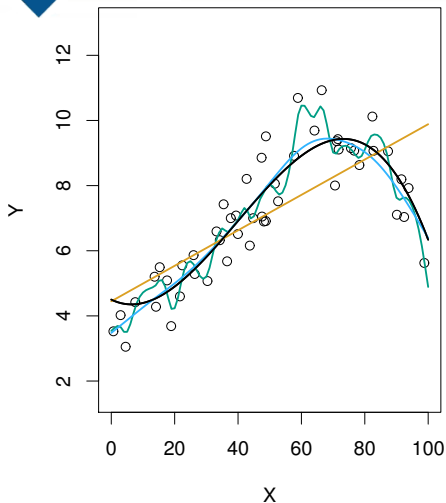
Test Mean Squared Error

$$\text{MSE}_{Te} = \text{Ave}_{j \in Te} [y_j - \hat{f}(x_j)]^2 = \frac{1}{m} \sum_{j=1}^m [(y_j - \hat{f}(x_j))]^2$$

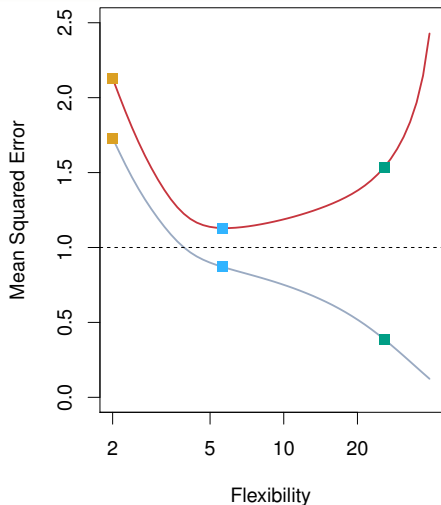
Training vs Test MSEs

- In general, the more **flexible** a method is, the **lower** its **training MSE** will be. i.e. it will “fit” the training data very well.
- However, the **test MSE** may be **higher** for a more **flexible** method than for a simple approach like linear regression.
- Flexibility also makes interpretation more difficult. There is a trade-off between **flexibility** and **model interpretability**.

Example: splines

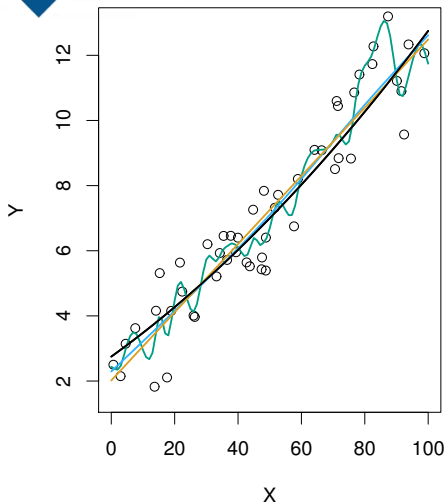


Black: true curve
Orange: linear regression
Blue/green: Smoothing splines

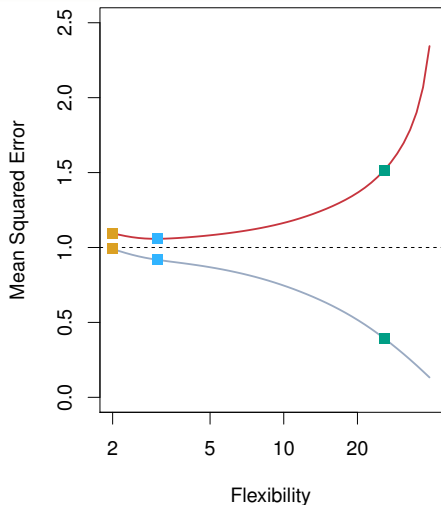


Grey: Training MSE
Red: Test MSE
Dashed: Minimum test MSE

Example: splines

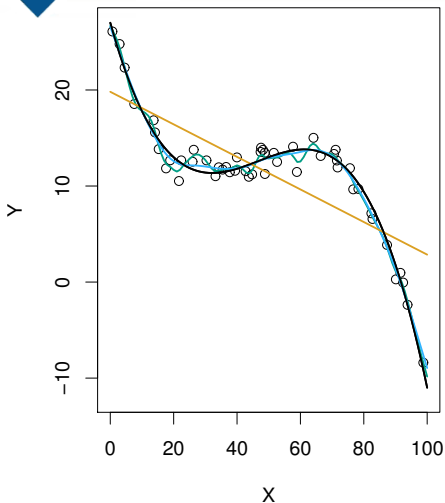


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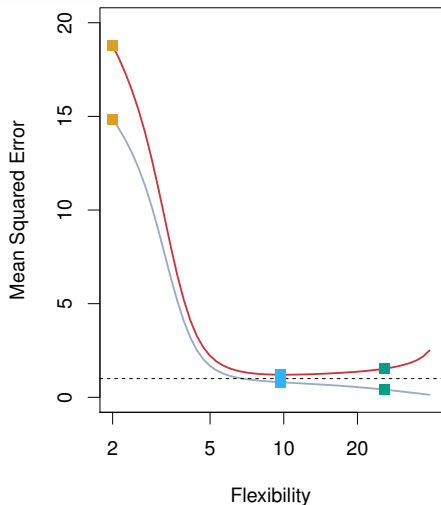


Grey: Training MSE
Red: Test MSE
Dashed: Minimum test MSE

Example: splines



Black: true curve
Orange: linear regression
Blue/green: Smoothing splines



Grey: Training MSE
Red: Test MSE
Dashed: Minimum test MSE

Bias-variance tradeoff

There are two competing forces that govern the choice of learning method: **bias** and **variance**.

Bias

is the error that is introduced by modeling a complicated problem by a simpler problem.

- For example, linear regression assumes a linear relationship when few real relationships are exactly linear.
- In general, the **more flexible** a method is, the **less bias** it will have.

Bias-variance tradeoff

There are two competing forces that govern the choice of learning method: **bias** and **variance**.

Variance

refers to how much your estimate would change if you had different training data.

- In general, the **more flexible** a method is, the **more variance** it has.
- The **size** of the training data has an impact on the variance

The bias-variance tradeoff

MSE decomposition

If $Y = f(x) + \varepsilon$ and $f(x) = E[Y \mid X = x]$, then the expected **test** MSE for a new Y at x_0 will be equal to

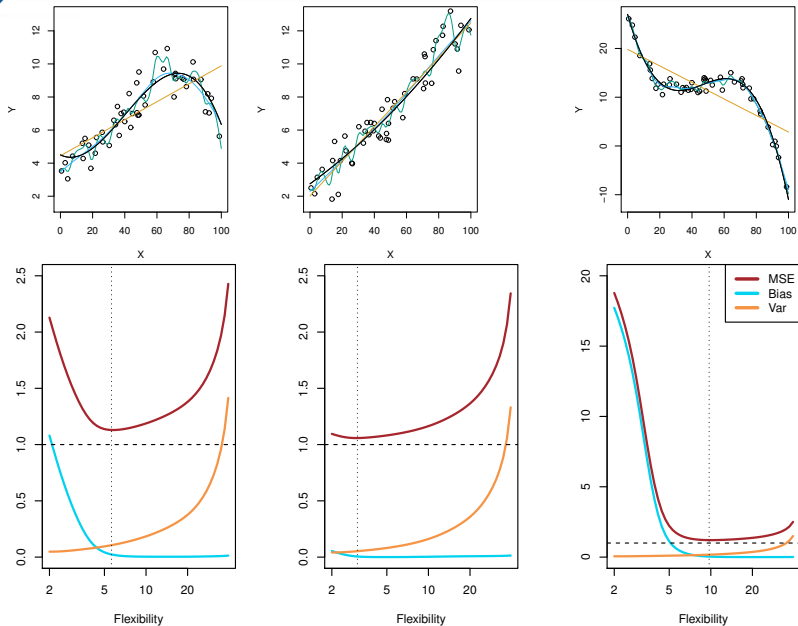
$$E[(Y - \hat{f}(x_0))^2] = [\text{Bias}(\hat{f}(x_0))]^2 + \text{Var}(\hat{f}(x_0)) + \text{Var}(\varepsilon)$$

→ see proof of MSE decomposition

Test MSE = Bias² + Variance + Irreducible variance

- The expectation averages over the variability of Y as well as the variability in the training data.
- As the flexibility of \hat{f} increases, its variance increases and its bias decreases.
- Choosing the flexibility based on average test MSE amounts to a **bias-variance trade-off**.

Bias-variance trade-off



Optimal prediction

MSE decomposition

If $Y = f(x) + \varepsilon$ and $f(x) = E[Y | X = x]$, then the expected **test** MSE for a new Y at x_0 will be equal to

$$E[(Y - \hat{f}(x_0))^2] = [\text{Bias}(\hat{f}(x_0))]^2 + \text{Var}(\hat{f}(x_0)) + \text{Var}(\varepsilon)$$

The optimal MSE is obtained when

$$\hat{f} = f = E[Y | X = x].$$

Then bias=variance=0 and

$$\text{MSE} = \text{irreducible variance}$$

This is called the “**oracle**” **predictor** because it is not achievable in practice.

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The classification problem

Here the response variable Y is **qualitative**.

- e.g., email is one of $\mathcal{C} = (\text{spam}, \text{ham})$
- e.g., voters are one of $\mathcal{C} = (\text{Liberal}, \text{Labor}, \text{Green}, \text{National}, \text{Other})$

Our goals are:

- 1 Build a classifier $C(x)$ that assigns a class label from $\mathcal{C} = \{\mathcal{C}_1, \dots, \mathcal{C}_K\}$ to a future unlabeled observation x .
- 2 Such a classifier will divide the input space into regions \mathcal{R}_k called decision regions, one for each class, such that all points in \mathcal{R}_k are assigned to class \mathcal{C}_k
- 3 Assess the uncertainty in each classification (i.e., the probability of misclassification).
- 4 Understand the roles of the different predictors among $X = (X_1, X_2, \dots, X_p)$.

The classification problem

Recall that we want to minimize the expected prediction error

$$E_{(Y,X)}[L(Y, C(X))]$$

where $L(y, \hat{y})$ is a non-negative real-valued *loss function*.

In classification, the output Y is a **categorical variable**, and our loss function can be represented by a $K \times K$ matrix \mathbf{L} , where $K = \text{card}(\mathcal{C})$. $L(k, l)$ is the price paid for classifying C_k as C_l .

Optimal classifier

We want to minimize the expected prediction error

$$E_{(Y,X)}[L(Y, C(X))] = E_X \left[\sum_{k=1}^K L(C_k, C(X)) P(C_k|X) \right]$$

It suffices to minimize the error pointwise:

$$C^*(x) = \operatorname{argmin}_{c \in \mathcal{C}} \sum_{k=1}^K L(C_k, c) P(C_k|X = x)$$

Optimal classifier

If we use the zero-one loss, i.e. $L(y, \hat{y}) = I(y \neq \hat{y})$, then

$$\sum_{k=1}^K L(C_k, c) P(C_k | X = x) = \sum_{k=1}^K P(C_k | X = x) - P(c | X = x)$$

$$= 1 - P(c | X = x)$$

$$C^*(x) = \operatorname{argmin}_{c \in \mathcal{C}} \sum_{k=1}^K L(C_k, c) P(C_k | X = x)$$

$$= \operatorname{argmin}_{c \in \mathcal{C}} 1 - P(c | X = x)$$

$$= \operatorname{argmax}_{c \in \mathcal{C}} P(c | X = x)$$

or

$$C^*(x) = C_k \text{ if } P(C_k | X = x) = \max_{c \in \mathcal{C}} P(c | X = x)$$

Optimal classifier

Let $\mathcal{C} = \{C_1, \dots, C_K\}$, and let

$$p_k(x) = P(Y = C_k \mid X = x), \quad k = 1, 2, \dots, K.$$

These are the **conditional class probabilities** at x .

Then the **Bayes** classifier at x is

$$C(x) = C_j \quad \text{if } p_j(x) = \max\{p_1(x), p_2(x), \dots, p_K(x)\}$$

- This gives the minimum average test error rate.
- It is an “oracle predictor” because we do not usually know $p_k(x)$.

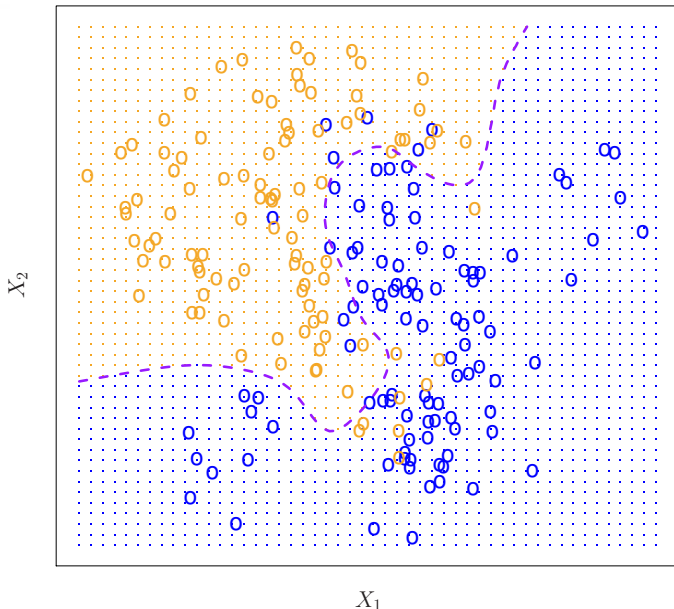
Bayes error rate

Bayes error rate

$$1 - E(\max_j P(Y = C_j|X))$$

- The “Bayes error rate” is the lowest possible error rate that could be achieved if we knew exactly the “true” probability distribution of the data.
- It is analagous to the “irreducible error” in regression.
- On test data, no classifier can get lower error rates than the Bayes error rate.
- In reality, the Bayes error rate is not known exactly.

Bayes optimal classifier



The classification problem

Compute \hat{C} from some **training data**, $Tr = \{x_i, y_i\}_1^n$.
In place of MSE, we now use the error rate (fraction of misclassifications).

Training Error Rate

$$\text{Error rate}_{Tr} = \frac{1}{n} \sum_{i=1}^n I(y_i \neq \hat{C}(x_i))$$

Measure **real accuracy** using **test data** $Te = \{x_j, y_j\}_1^m$

Test Error Rate

$$\text{Error rate}_{Te} = \frac{1}{m} \sum_{j=1}^m I(y_j \neq \hat{C}(x_j))$$

k-Nearest Neighbours

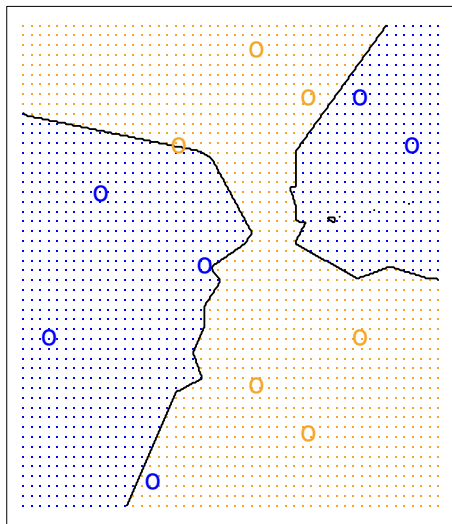
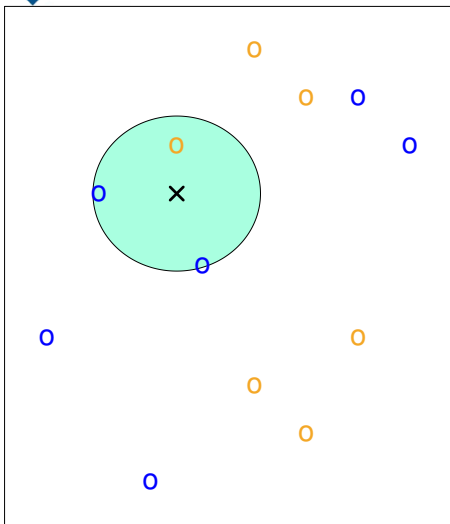
One of the simplest classifiers. Given a test observation x_0 :

- Find the K nearest points to x_0 in the training data: \mathcal{N}_0 .
- Estimate conditional probabilities

$$P(Y = C_j \mid X = x_0) = \frac{1}{K} \sum_{i \in \mathcal{N}_0} I(y_i = C_j).$$

- Classify x_0 to class with largest probability.

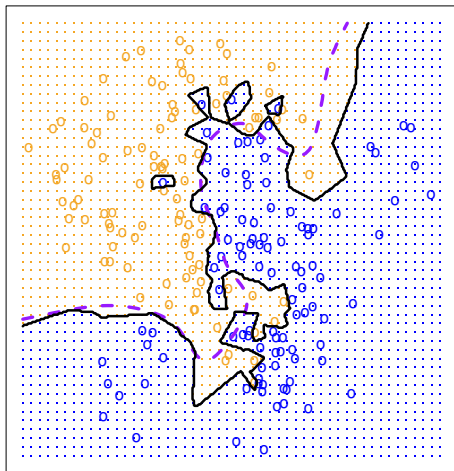
kNN Classifier



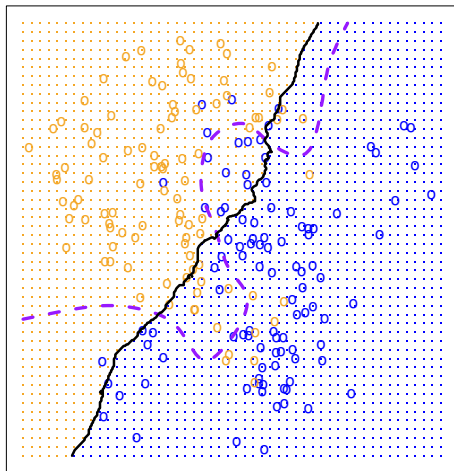
$K = 3.$

kNN Classifier

KNN: $K=1$

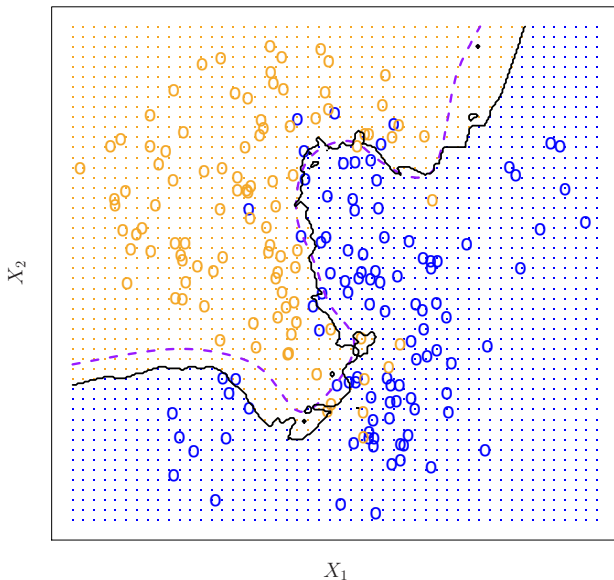


KNN: $K=100$

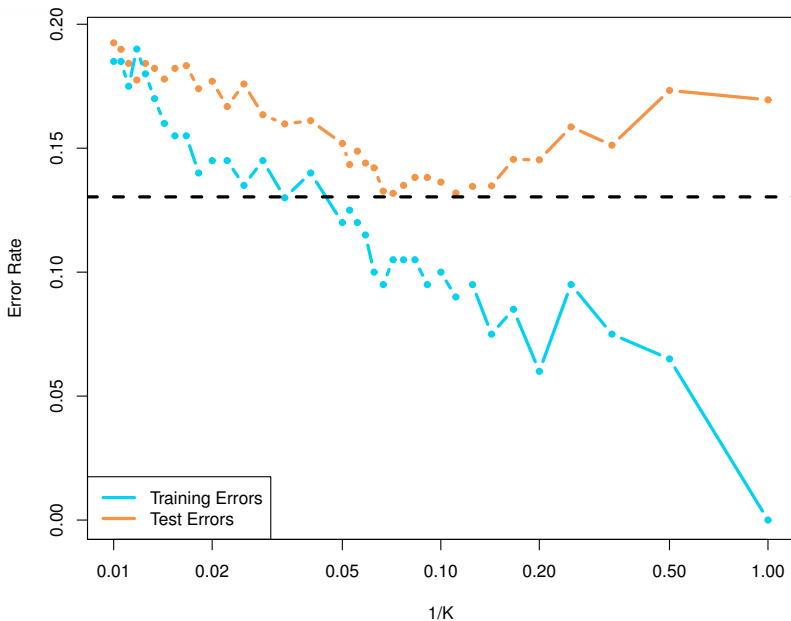


kNN Classifier

KNN: K=10



kNN Classifier



A fundamental picture

