

ETC3250

Business Analytics

Statistical learning

28 February 2018

Outline

1 Introduction

2 Assessing model accuracy in regression

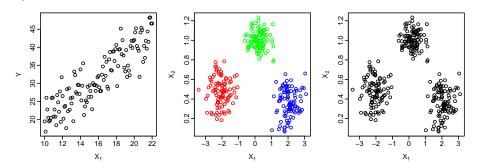
3 Assessing model accuracy in classification

Learning from data

- Better understand or make predictions about a certain phenomenon under study
- Construct a model of that phenomenon by finding relations between several variables
- If phenomenon is complex or depends on a large number of variables, an analytical solution might not be available
- However, we can collect data and learn a model that approximates the true underlying phenomenon

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Learning from a dataset



$$\mathcal{D} = \{(x_i, y_i)\}_{i=1}^N \text{ with } x_i = (x_{i1}, \dots, x_{ip})^T$$

Statistical learning provides a framework for constructing models from \mathcal{D} .

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Different learning problems

- Supervised learning
 - Regression (or prediction)
 - Classification
 - $\rightarrow y_i$ available for all x_i
- Unsupervised learning
 - $\rightarrow y_i$ unavailable for all x_i
- Semi-supervised learning
 - $\rightarrow y_i$ available only for few x_i
- Other types of learning: reinforcement learning, online learning, active learning, etc.

Identification of the best learning problem is important in practice

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Supervised learning

$$\mathcal{D} = \{(y_i, x_i)\}_{i=1}^N,$$

where

$$(y_i, x_i) \sim P(Y, X) = P(X) \underbrace{P(Y|X)}_{\cdot}.$$

- Y: response (output)
- \blacksquare $X = (X_1, \dots, X_p)$: set of p predictors (input)

We seek a function h(X) for predicting Y given values of the input X. This function is computed using \mathcal{D} .

Statistical learning

Introduction

Supervised learning

$$\mathcal{D} = \{(y_i, x_i)\}_{i=1}^N \text{ where } (y_i, x_i) \sim P(Y, X)$$

We are interested in minimizing the expected *out-of-sample* prediction error:

$$Err_{out}(h) = E[L(Y, h(X))]$$

where $L(y, \hat{y})$ is a non-negative real-valued loss function. Examples include $L(y, \hat{y}) = (y - \hat{y})^2$ and $L(y, \hat{y}) = I(y = \hat{y})$. In other words, the goal is to compute

$$h^* = \operatorname{argmin}_{h \in \mathcal{H}} \operatorname{Err}_{\operatorname{out}}(h).$$

Since we do not know P, we can compute

$$\hat{h} = \operatorname{argmin}_{h \in \mathcal{H}} \operatorname{Err}_{\operatorname{in}}(h) \text{ where } \operatorname{Err}_{\operatorname{in}}(h) = \frac{1}{n} \sum_{i=1}^{n} L(y_i, h(x_i)).$$

Statistical learning

Supervised learning - regression

We often assume that our data arose from a statistical model

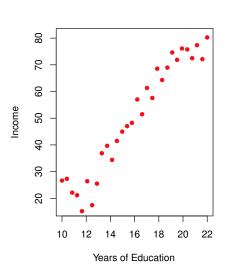
$$Y = f(X) + \varepsilon$$

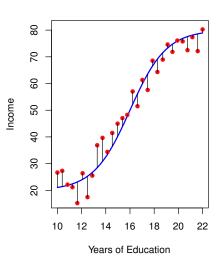
where f is the true unknown functoin, ε is the random error term with $E[\varepsilon] = 0$ and is independent of X.

- The additive error model is a useful approximation to the truth
- f(x) = E[Y|X = x]
- Not a deterministic relationship: Y = f(X)

Statistical learning In

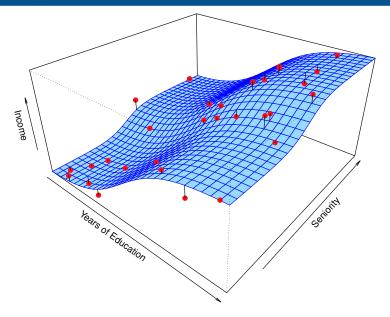
Supervised learning - regression





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Supervised learning - regression

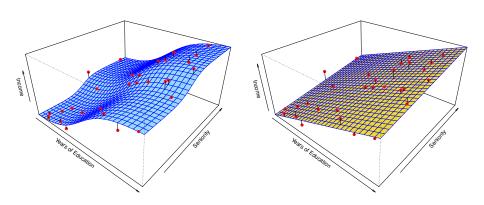


Why estimate f?

- Prediction:
 - $\hat{y}_* = \hat{f}(x_*)$ for a new observation x_*
- Inference (or explanation):
 - Which predictors are associated with the response?
 - What is the relationship between the response and each predictor?

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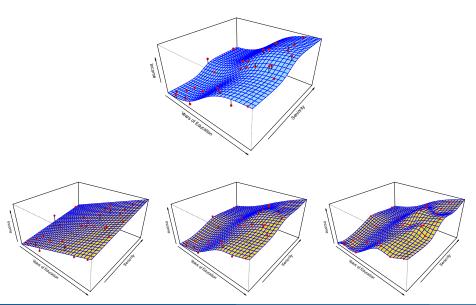
Regression - estimation of f?



 $\hat{f}(education, seniority) = \hat{\beta}_0 + \hat{\beta}_1 \times education + \hat{\beta}_2 \times seniority$

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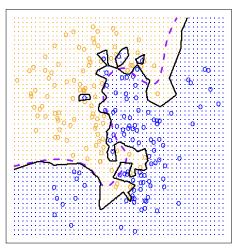
Regression - estimation of *f***?**

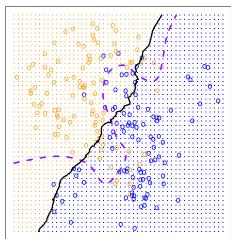


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Classification - estimation of *f***?**

KNN: K=1 KNN: K=100





Estimation methods

Parametric methods

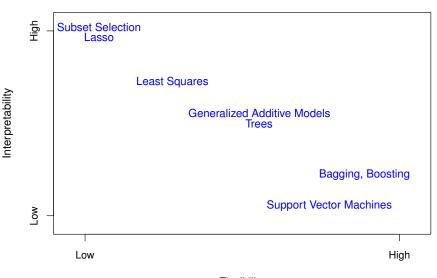
- Assumption about the form of f, e.g. linear: $f(X) = \beta_0 + \beta_1 X_1 + \cdots + \beta_p X_p$ and $\hat{Y}(x) = \hat{f}(x)$
- The problem of estimating f reduces to estimating a set of parameters
- Usually a good starting point for many learning problems
- Poor performance if linearity assumption is wrong

Non-parametric methods

- No explicit assumptions about the form of f, e.g. nearest neighbours: $\hat{Y}(x) = \frac{1}{k} \sum_{x_i \in N_k(x)} y_i$
- High flexibility: it can potentially fit a wider range of shapes for f
- A large number of observations is required to estimate f with good accuracy

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Model Interpretability vs flexibility



Flexibility

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Regression problems

Suppose we have a regression model $y = f(x) + \varepsilon$.

Estimate \hat{f} from some training data, $Tr = \{x_i, y_i\}_1^n$.

One common measure of accuracy is:

Training Mean Squared Error

$$MSE_{Tr} = Ave_{i \in Tr}[y_i - \hat{f}(x_i)]^2 = \frac{1}{n} \sum_{i=1}^{n} [(y_i - \hat{f}(x_i))]^2$$

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Measure real accuracy using **test data** $Te = \{x_j, y_j\}_1^m$

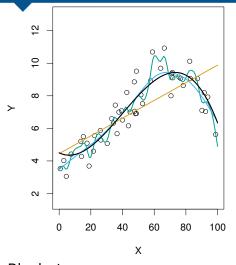
Test Mean Squared Error

$$\mathsf{MSE}_{\mathsf{Te}} = \underset{j \in \mathsf{Te}}{\mathsf{Ave}} [y_j - \hat{f}(x_j)]^2 = \frac{1}{m} \sum_{j=1}^m [(y_j - \hat{f}(x_j)]^2$$

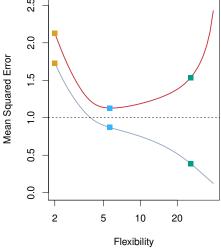
Training vs Test MSEs

- In general, the more flexible a method is, the lower its training MSE will be. i.e. it will "fit" the training data very well.
- However, the test MSE may be higher for a more flexible method than for a simple approach like linear regression.
- Flexibility also makes interpretation more difficult. There is a trade-off between flexibility and model interpretability.

Example: splines



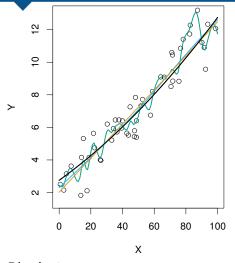
Black: true curve
Orange: linear regression
Blue/green: Smoothing splines



Grey: Training MSE Red: Test MSE

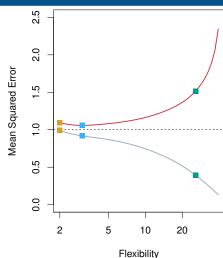
Dashed: Minimum test MSE

Example: splines



Black: true curve
Orange: linear regression

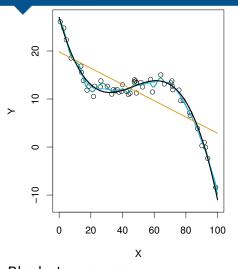
Blue/green: Smoothing splines



Grey: Training MSE Red: Test MSE

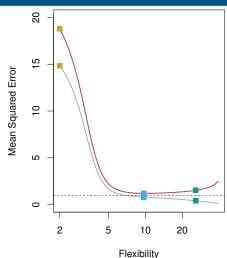
Dashed: Minimum test MSE

Example: splines



Black: true curve Orange: linear regression

Blue/green: Smoothing splines



Grey: Training MSE Red: Test MSE

Dashed: Minimum test MSE

Bias-variance tradeoff

There are two competing forces that govern the choice of learning method: **bias** and **variance**.

Bias

is the error that is introduced by modeling a complicated problem by a simpler problem.

- For example, linear regression assumes a linear relationship when few real relationships are exactly linear.
- In general, the more flexible a method is, the less bias it will have.

Bias-variance tradeoff

There are two competing forces that govern the choice of learning method: **bias** and **variance**.

Variance

refers to how much your estimate would change if you had different training data.

- In general, the more flexible a method is, the more variance it has.
- The size of the training data has an impact on the variance

The bias-variance tradeoff

MSE decomposition

If $Y = f(x) + \varepsilon$ and $f(x) = E[Y \mid X = x]$, then the expected **test** MSE for a new Y at x_0 will be equal to

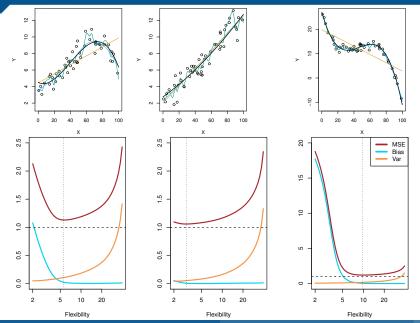
$$\mathsf{E}[(\mathsf{Y} - \hat{\mathsf{f}}(\mathsf{x}_0))^2] = [\mathsf{Bias}(\hat{\mathsf{f}}(\mathsf{x}_0))]^2 + \mathsf{Var}(\hat{\mathsf{f}}(\mathsf{x}_0)) + \mathsf{Var}(\varepsilon)$$

→ see proof of MSE decomposition

Test $MSE = Bias^2 + Variance + Irreducible variance$

- The expectation averages over the variability of *Y* as well as the variability in the training data.
- As the flexibility of \hat{f} increases, its variance increases and its bias decreases.
- Choosing the flexibility based on average test MSE amounts to a bias-variance trade-off.

Bias-variance trade-off



Optimal prediction

MSE decomposition

If $Y = f(x) + \varepsilon$ and $f(x) = E[Y \mid X = x]$, then the expected **test** MSE for a new Y at x_0 will be equal to

$$\mathsf{E}[(\mathsf{Y} - \hat{f}(\mathsf{x}_0))^2] = [\mathsf{Bias}(\hat{f}(\mathsf{x}_0))]^2 + \mathsf{Var}(\hat{f}(\mathsf{x}_0)) + \mathsf{Var}(\varepsilon)$$

The optimal MSE is obtained when

$$\hat{f} = f = \mathsf{E}[\mathsf{Y} \mid \mathsf{X} = \mathsf{x}].$$

Then bias=variance=0 and

MSE = irreducible variance

This is called the "oracle" predictor because it is not achievable in practice.

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Classification problems

Here the response variable *Y* is qualitative.

- \blacksquare e.g., email is one of $\mathcal{C} = (\text{spam}, \text{ham})$
- e.g., voters are one ofC = (Liberal, Labor, Green, National, Other)

Our goals are:

- Build a classifier C(x) that assigns a class label from $C = \{C_1, \dots, C_K\}$ to a future unlabeled observation x.
- Such a classifier will divide the input space into regions \mathcal{R}_k called decision regions, one for each class, such that all points in \mathcal{R}_k are assigned to class \mathcal{C}_k
- Assess the uncertainty in each classification (i.e., the probability of misclassification).
- Understand the roles of the different predictors among $X = (X_1, X_2, \dots, X_p)$.

Classification problem

In place of MSE, we now use:

Error rate

Error rate =
$$\frac{1}{n} \sum_{i=1}^{n} I(y_i \neq \hat{C}(x_i))$$

where $\hat{C}(x_i)$ is the predicted class label and $I(y_i \neq \hat{C}(x_i))$ is an indicator function.

- That is, the error rate is the fraction of misclassifications.
- The training error rate is misleading (too small).
- We want to minimize the test error rate: $E(I(y \neq \hat{C}(x)))$

Optimal classifier

In classification, the output is a categorical variable, and our loss function can be represented by a $K \times K$ matrix L, where $K = \operatorname{card}(\mathcal{C})$. L(k, l) is the price paid for classifying C_k as C_l . We want to minimize the expected prediction error

$$E_{(Y,X)}[L(Y,C(X))] = E_X \left[\sum_{k=1}^K L(C_k,C(X))]P(C_k|X) \right]$$

It suffices to minimize the error pointwise:

$$C^*(x) = \operatorname{argmin}_{c \in \mathcal{C}} \sum_{k=1}^K L(C_k, c)] P(C_k | X = x)$$

Optimal classifier

$$\sum_{k=1}^{K} L(C_k, c)]P(C_k|X = x) = \sum_{k=1}^{K} P(C_k|X = x) - P(c|X = x)$$

$$= 1 - P(c|X = x)$$

$$C^*(x) = \operatorname{argmin}_{c \in \mathcal{C}} \sum_{k=1}^{K} L(C_k, c)]P(C_k|X = x)$$

$$= \operatorname{argmin}_{c \in \mathcal{C}} 1 - P(c|X = x)$$

$$= \operatorname{argmax}_{c \in \mathcal{C}} P(c|X = x)$$

or

$$C^*(x) = C_k$$
 if $P(C_k|X = x) = \max_{c \in C} P(c|X = x)$

Optimal classifier

Let $C = \{C_1, \dots, C_K\}$, and let

$$p_k(x) = \Pr(Y = C_k \mid X = x), \qquad k = 1, 2, ..., K.$$

These are the conditional class probabilities at x.

Then the Bayes classifier at x is

$$C(x) = C_j$$
 if $p_j(x) = \max\{p_1(x), p_2(x), \dots, p_K(x)\}$

- This gives the minimum average test error rate.
- It is an "oracle predictor" because we do not usually know $p_k(x)$.

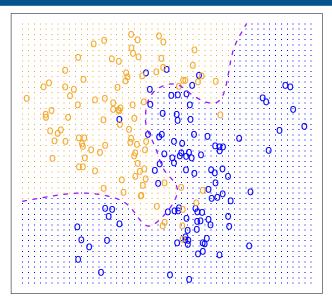
Bayes error rate

Bayes error rate

$$1 - \mathsf{E}\left(\mathsf{max}_{j}\,\mathsf{Pr}(Y = C_{j}|X)\right)$$

- The "Bayes error rate" is the lowest possible error rate that could be achieved if we knew exactly the "true" probability distribution of the data.
- It is analogous to the "irreducible error" in regression.
- On test data, no classifier can get lower error rates than the Bayes error rate.
- In reality, the Bayes error rate is not known exactly.

Bayes optimal classifier



 X_1

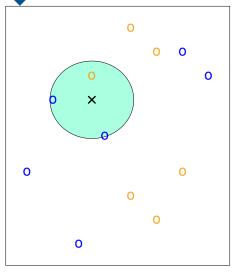
k-Nearest Neighbours

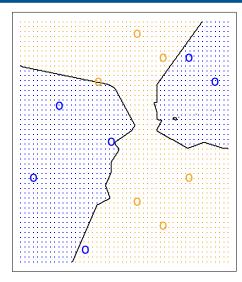
One of the simplest classifiers. Given a test observation x_0 :

- Find the K nearest points to x_0 in the training data: \mathcal{N}_0 .
- Estimate conditional probabilities

$$Pr(Y = C_j \mid X = X_0) = \frac{1}{K} \sum_{i \in \mathcal{N}_0} I(y_i = C_j).$$

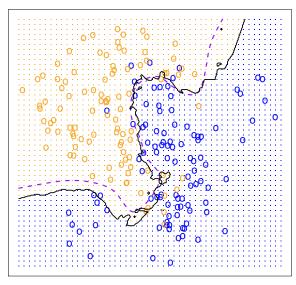
■ Apply Bayes rule and classify x_0 to class with largest probability.





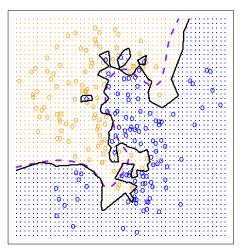
$$K = 3$$
.

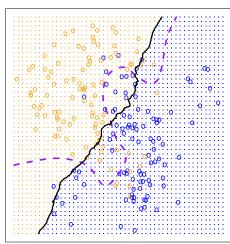


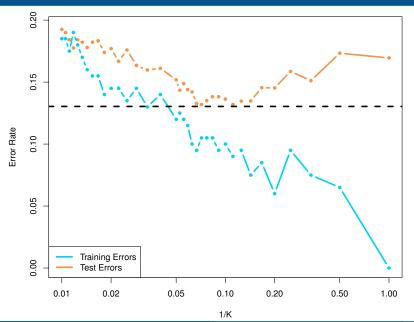


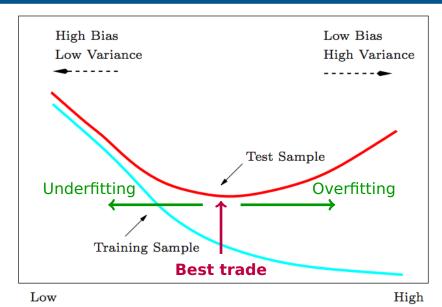
 X_1

KNN: K=1 KNN: K=100









Model Complexity