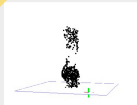
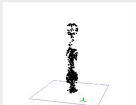




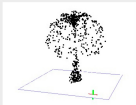
II ☐ Lock  
☒ So-so ☐ Better ☐ Best Found it!



II ☐ Lock  
☒ So-so ☐ Better ☐ Best Found it!



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☒ So-so ☐ Better ☐ Best Found it!



II ☐ Lock  
☒ So-so ☐ Better ☐ Best Found it!

#### Vertex Rings

Max. number of rings:  ☐ 3  
Generation frequency:  ☐ 1  
Upward velocity:  ☐ 2  
Radius:  ☐ 2  
Magnitude:  ☐ 10

#### Carl Noise

Layer 1 scale:  ☐ 2  
Layer 1 magnitude:  ☐ 2  
Layer 2 scale:  ☐ 2  
Layer 2 magnitude:  ☐ 1  
Layer 3 scale:  ☐ 1  
Layer 3 magnitude:  ☐ 0  
Layer 4 scale:  ☐ 1  
Layer 4 magnitude:  ☐ 0

#### Scene parameters

Length:   
Marker spawn rate:   
Marker spawn radius:

