eigenanalysis

September 30, 2014

1 Eigenanalysis in Python

1.0.1 Creating and reshaping an array

```
In [123]: # creat a floating pt array
     A = np.array([2,1,2,3], dtype=np.float)
     A
```

Out[123]: array([2., 1., 2., 3.])

You can reshape the array by setting the shape attribute.

1.0.2 Calculating eigenvalues and eigenvectors

Note that (somewhat inconveniently) the eig() function does not necessarily return the eigenvalues and eigenvectors in sorted fashion. The Numpy documentation states that the normalized eigenvector corresponding to the eigenvalue w[i] is the column v[:,i]. Also note that the eig() function returns normalized eigenvectors (i.e. each eigenvector has length 1).

We can get sort the eigenvectors by their eigenvalues by exploiting the argsort function

```
In [171]: ?np.argsort
```

```
In [173]: # figure sorting order based on eigenvalues
          column_order = list(np.argsort(evals))
In [130]: column_order
Out[130]: [0, 1]
In [175]: # need to reverse the column order because want from large to small
          column_order.reverse()
          column_order
Out[175]: [1, 0]
In [180]: # an alternate trick for reverse a numpy array
          column_order = np.argsort(evals)
          column_order = column_order[::-1]
          column order
Out[180]: array([0, 1])
  We then use the take() function to get the columns of evec in the order specified by column_order.
In [132]: evals = np.take(evals, column_order)
          evecs = np.take(evecs, column_order, axis=1) # take along columns
In [133]: print "eigenvalues (sorted): "
          print evals
          print
          print "eigenvectors (sorted by eigenvalues): "
          print np.array2string(evecs, precision=3)
eigenvalues (sorted):
[4.1.]
eigenvectors (sorted by eigenvalues):
[[-0.447 - 0.707]
 [-0.894 0.707]]
```

1.0.3 Mathematical relationships involving eigenvectors and eigenvalues

Let's confirm some of the basic mathematical relationships we discussed in lecture. First up, let's show that:

A --

 $\mathbf{A}\mathbf{v} = k\mathbf{v}$

where v is an eigenvector and k is the corresponding eigenvalue.

We should be able to reconstruct the original matrix A from the eigevectors and eigenvalues:

$$A = VLV^{-1}$$

where V is the matrix of eigenvectors of A and L is a diagonal matrix filled with the eigenvalues of A.

```
In [136]: L = np.diag(evals)
Out[136]: array([[ 4., 0.],
                  [0., 1.]])
In [137]: V = evecs
          Vinv = la.inv(V)
          Vinv
Out[137]: array([[-0.74535599, -0.74535599],
                 [-0.94280904, 0.47140452]])
In [138]: VLVinv = np.dot(V, np.dot(L, Vinv))
          VLVinv
Out[138]: array([[ 2., 1.],
                  [2., 3.]])
In [139]: np.allclose(A, VLVinv)
Out[139]: True
  Let's check for orthonogonality of the eigenvectors:
In [140]: np.dot(V[:,0], V[:,1])
Out[140]: -0.31622776601683789
your lecture notes if your baffled by this.
```

If the vectors were orthogonal we'd expected their dot product to be zero. What's going on? Review

Let's define another matrix, \boldsymbol{B} .

```
In [141]: B = np.array([2,2,2,3])
          B.shape = 2,2
Out[141]: array([[2, 2],
                 [2, 3]])
In [142]: uB, vB = la.eig(B)
In [143]: # these eigenvectors *are* orthogonal!
          np.dot(vB[:,0], vB[:,1])
Out[143]: 0.0
```

1.0.4 Geometric representation of eigenvectors in \mathbb{R}^2

Since the matrix A and B above represent 2D linear transformations, we can visualize the effect of these transformations using points in the plane. We'll show how they distort a set of points that make up a square.

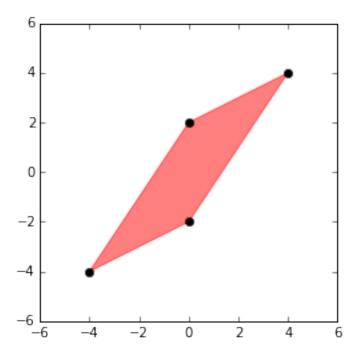
```
In [144]: pts = np.array([1,1,1,-1,-1,-1,-1,1])
          # by specifying -1,2 we're saying reshape so it fits a
          # 2 column matrix
          pts.shape = -1,2
          pts
```

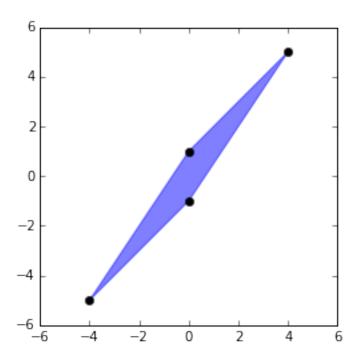
-2 -4 -6

-4

-2

```
Out[153]: (-6, 6)
```





Let's combine the three plots.

```
In [170]: fig, ax = plt.subplots()

polygon = patches.Polygon(pts, edgecolor='black', facecolor='None', alpha=0.5)
plt.plot(pts[:,0], pts[:,1], 'ko')
ax.add_patch(polygon)

polygonA = patches.Polygon(ptsA, edgecolor='red', facecolor='None', alpha=0.5)
ax.add_patch(polygonA)

polygonB = patches.Polygon(ptsB, edgecolor='blue', facecolor='None', alpha=0.5)
ax.add_patch(polygonB)

ax.set_aspect('equal')
plt.xlim(-6,6)
plt.ylim(-6,6)
Out[170]: (-6, 6)
```

