

# Dynamics of Complex Systems

**Part 1:**

**Tools for studying system dynamics**

**Fitting parameters to analytic solutions**

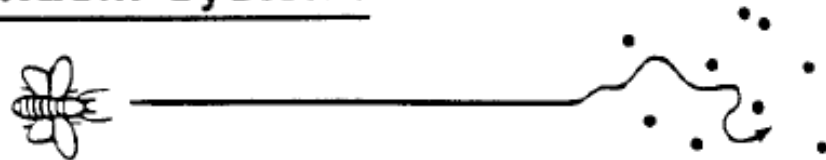
**Part 2:**

**Multivariate Models**

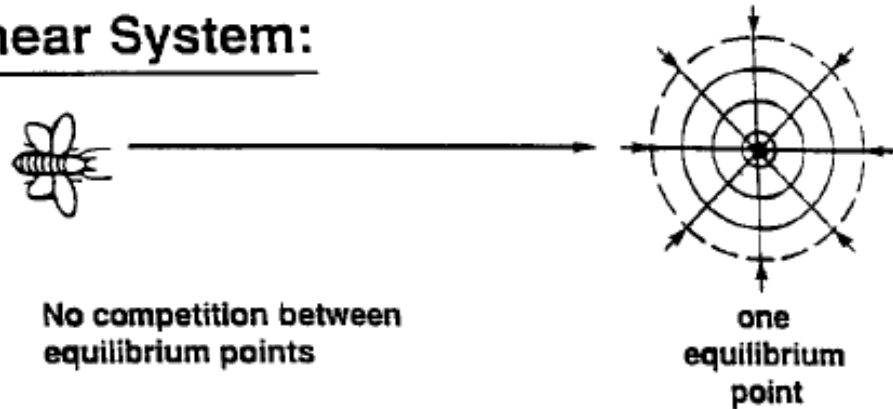
**Simulation of continuous time**

# Termite cathedrals: Coupled dynamical processes

## Random System:

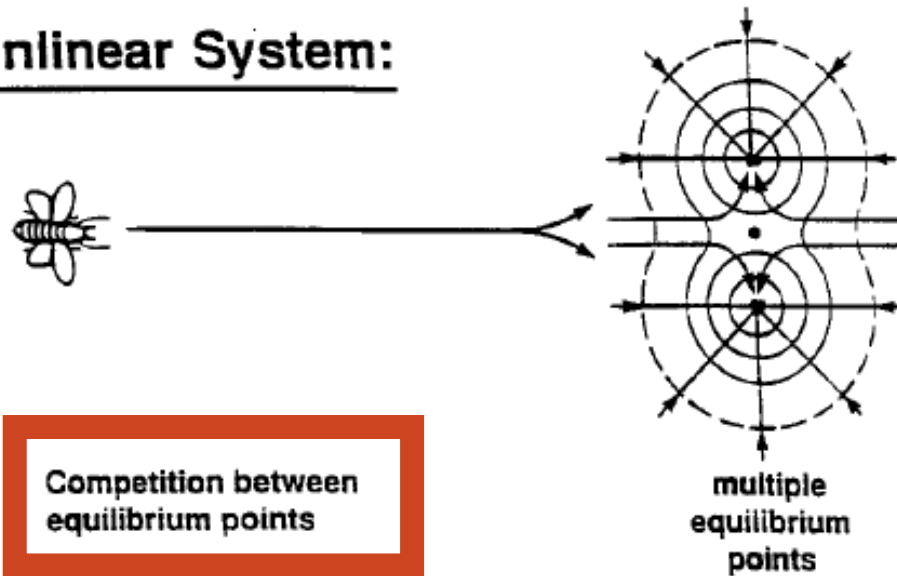


## Linear System:



No competition between equilibrium points

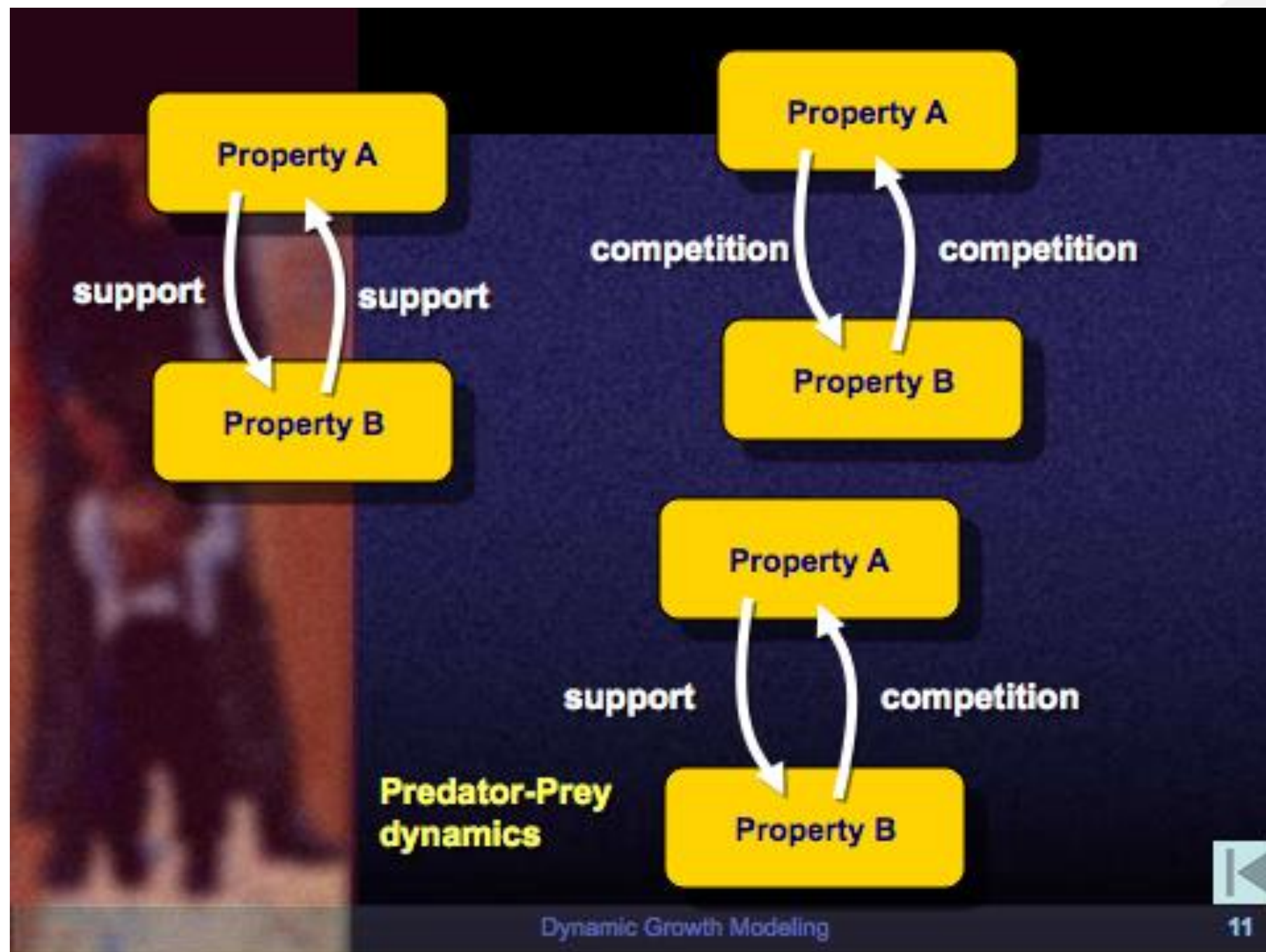
## Nonlinear System:



Competition between equilibrium points



# Simple Coupling Dynamics: 2D-systems





# Multivariate Models... Multivariate State Space

## Predator-Prey model (Lotka-Volterra)

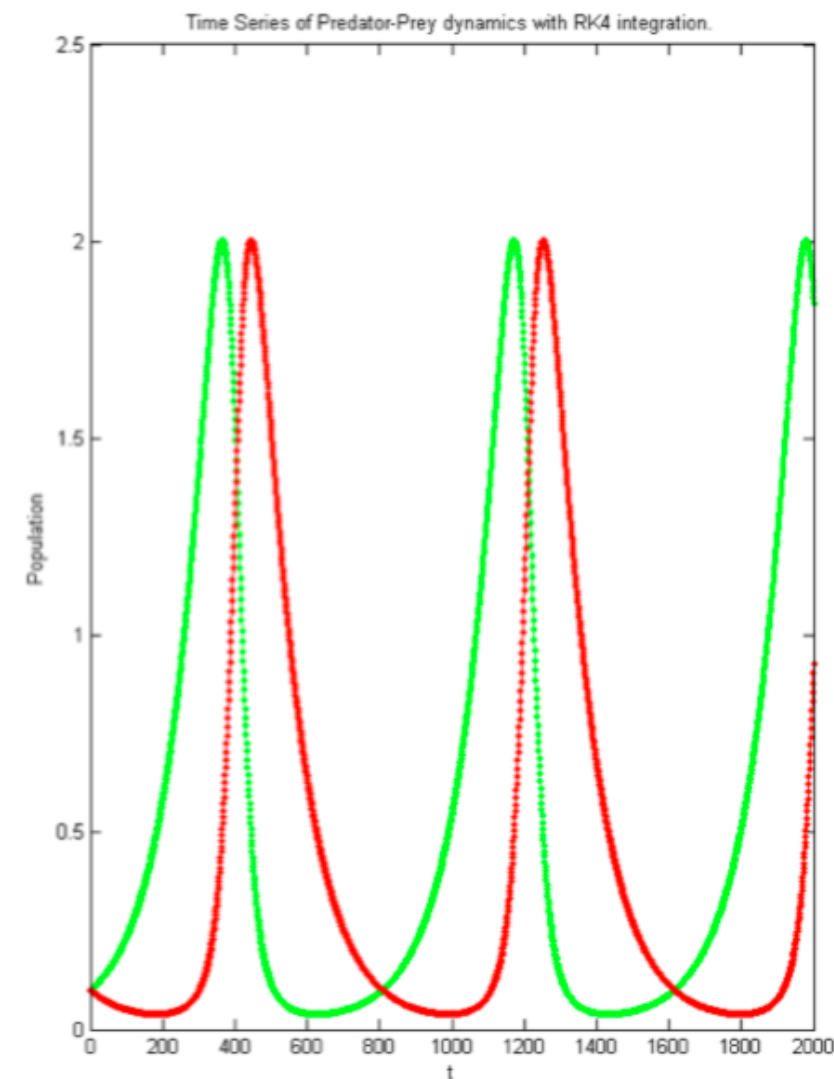
$$\begin{aligned}\frac{dR}{dt} &= (a - b \times F) \times R, \\ \frac{dF}{dt} &= (c \times R - d) \times F.\end{aligned}$$

A 2-D state space  
2 coupled flows ~

- $R$  is the **number of rabbits** in a year
- $F$  is the **number of foxes** in a year



# Multivariate Models... Multivariate State Space



Rabbits  
Foxes

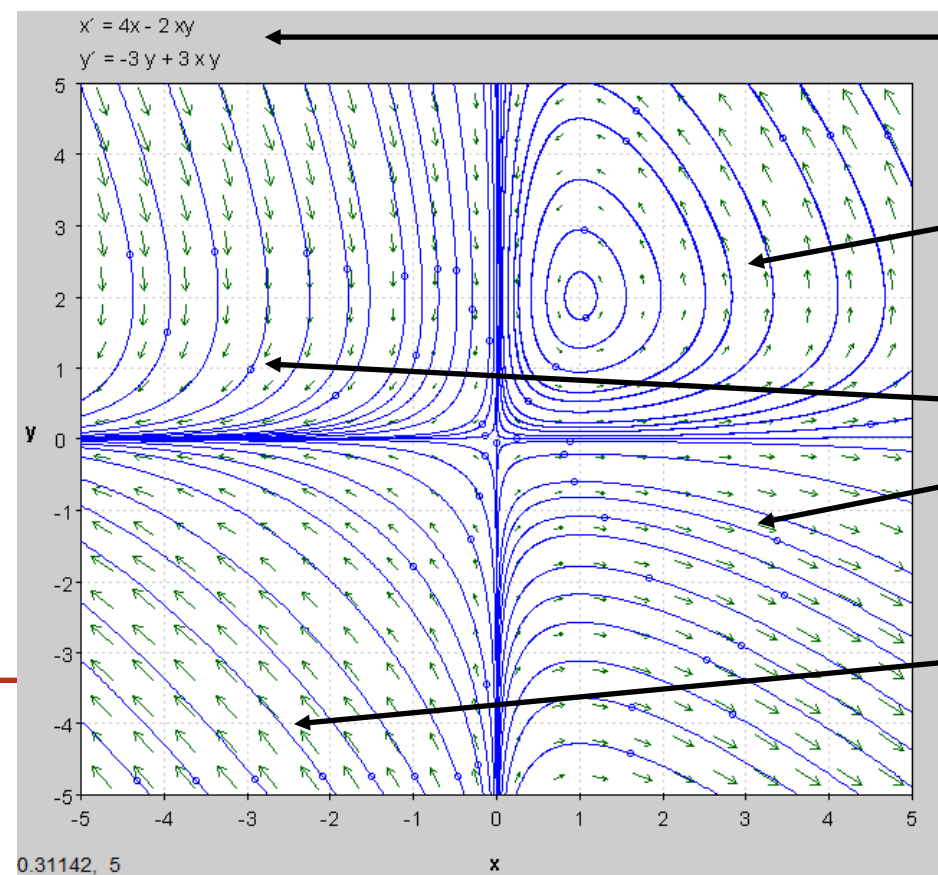
Time Series

## Multivariate Models... Multivariate State Space

Coupling 'causes' a reduction in the degrees of freedom a system has available to generate its behaviour...

The system will not occupy every point in state space, just a limited set of points, an attractor state

**Coupling dynamics = Interaction dynamics**



Note: This is just one set of parameter settings, using different initial values

**Equilibrium states only here**

**Here one species will 'win', initially, if food is depleted it won't last**

**Both  $<0$  could be shrinking populations; probably unrealistic**

# Lorenz System

$$\begin{aligned}\frac{dx}{dt} &= a(y - x), \\ \frac{dy}{dt} &= x(b - z) - y, \\ \frac{dz}{dt} &= xy - cz.\end{aligned}$$

Interaction dominant dynamics

Multiple processes (3)

Multiple Scales (time)

x depends on y and x

y depends on x, y and z

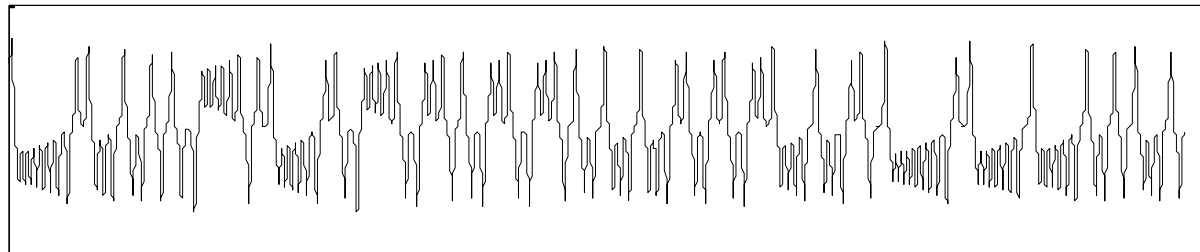
z depends on x, y and z

A 3-D state space

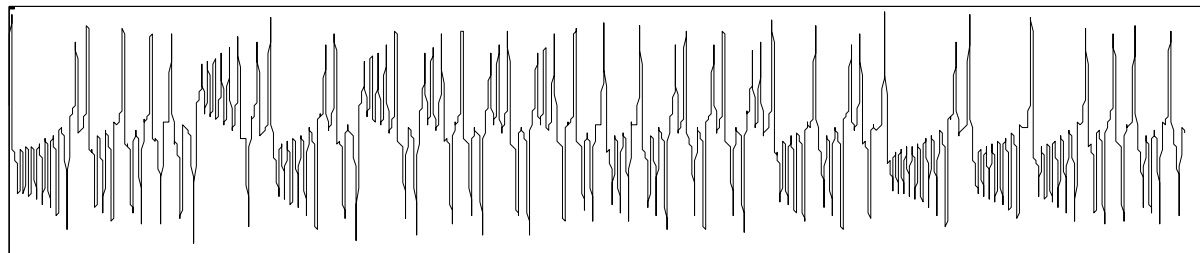
3 coupled flows ~

# Lorenz System - 3D State Space

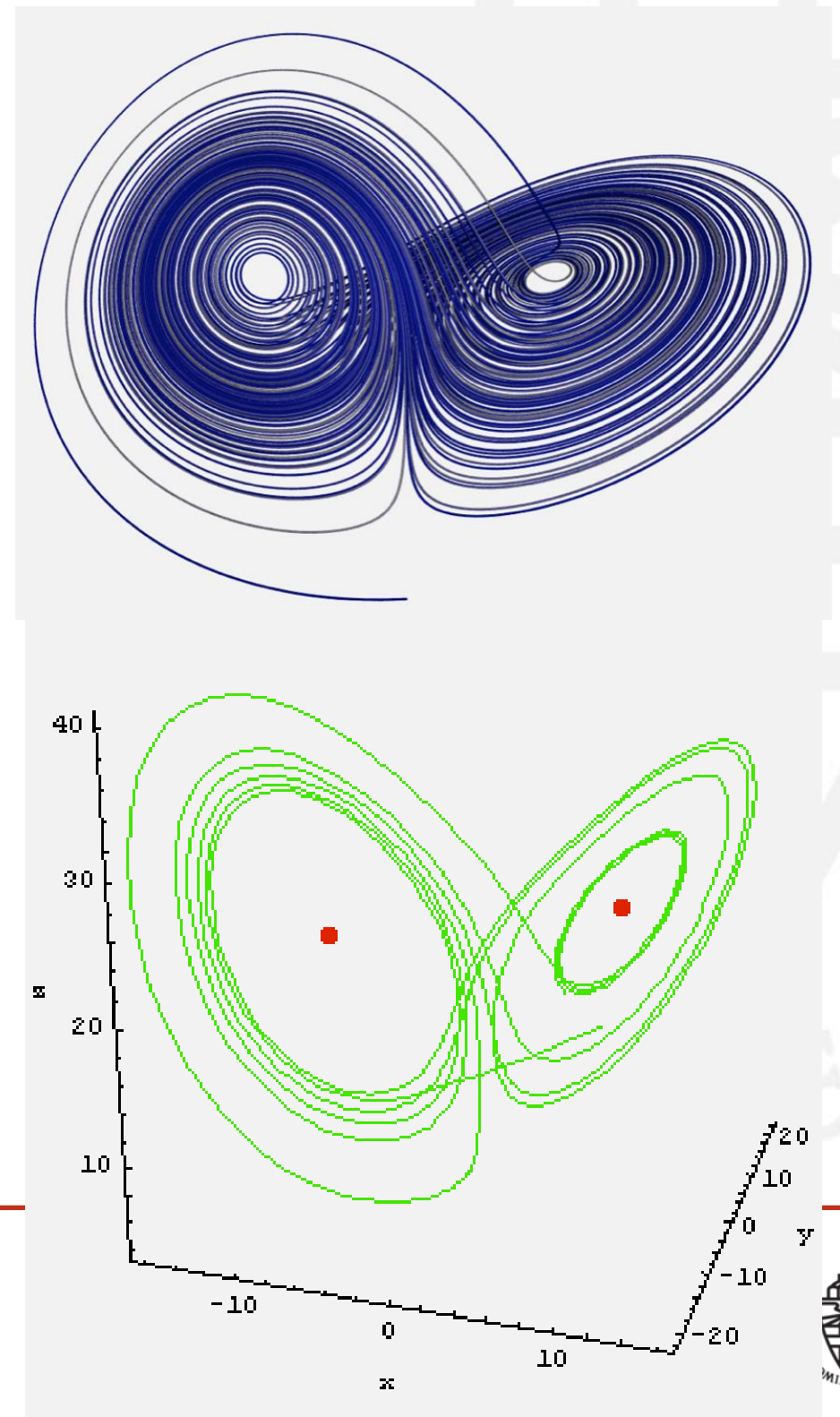
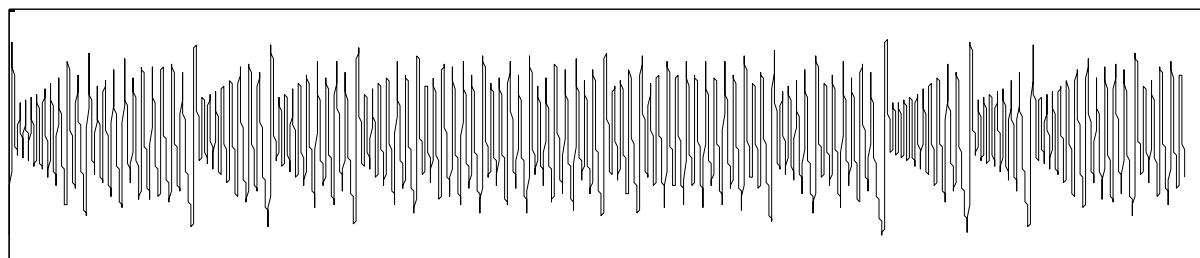
$X(t)^x$



$Y(t)^y$



$Z(t)^z$





# Anticipation

## Component-dominant

Use rules learned in the past, map those representations to the future.  
Requires memory, attention, perception, motor etc. modules.

## Interaction-dominant

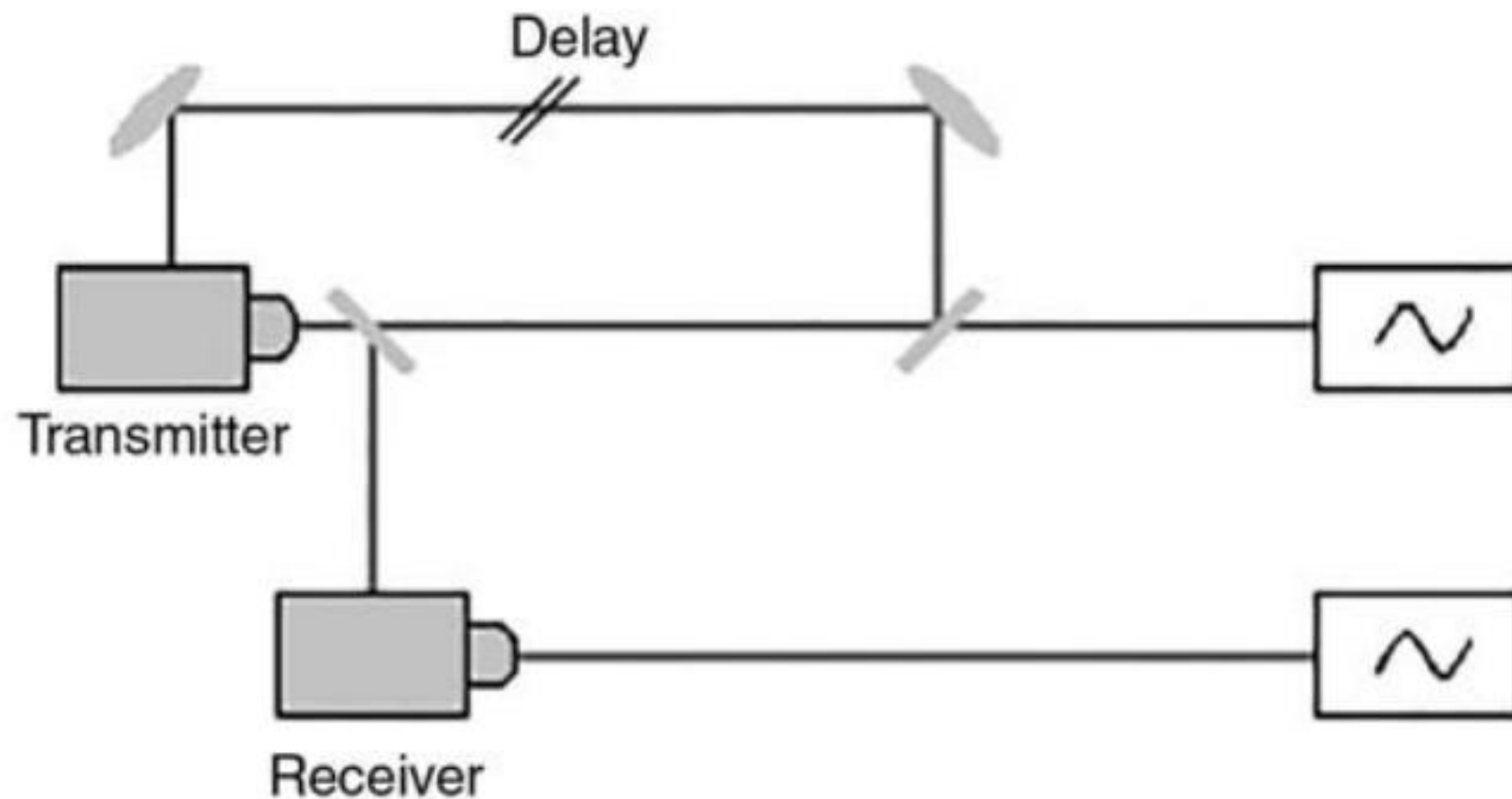
State of  $y$  provides information about the state of  $x$  at a future time from the coupled dynamics of the system itself.

Not by any explicit predictive mechanism.

## Anticipation without an internal model

Anticipating chaotic synchronization:

- Unidirectional coupling from the transmitter to receiver



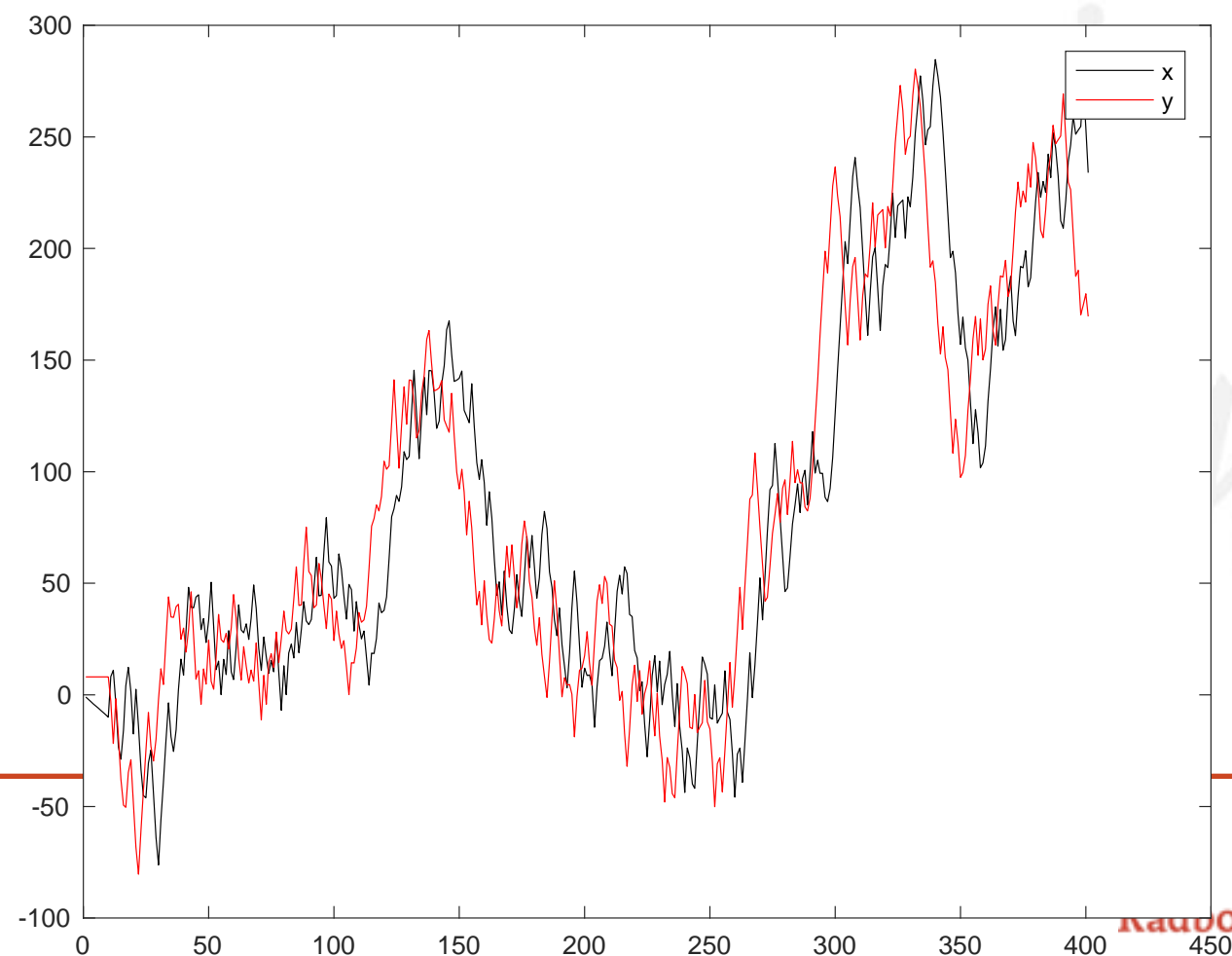
## Anticipation without an internal model

Sender:

$$\frac{\partial x(t)}{\partial t} = -\alpha x(t) - \beta \sin x(t - \tau) \quad (1)$$

Receiver:

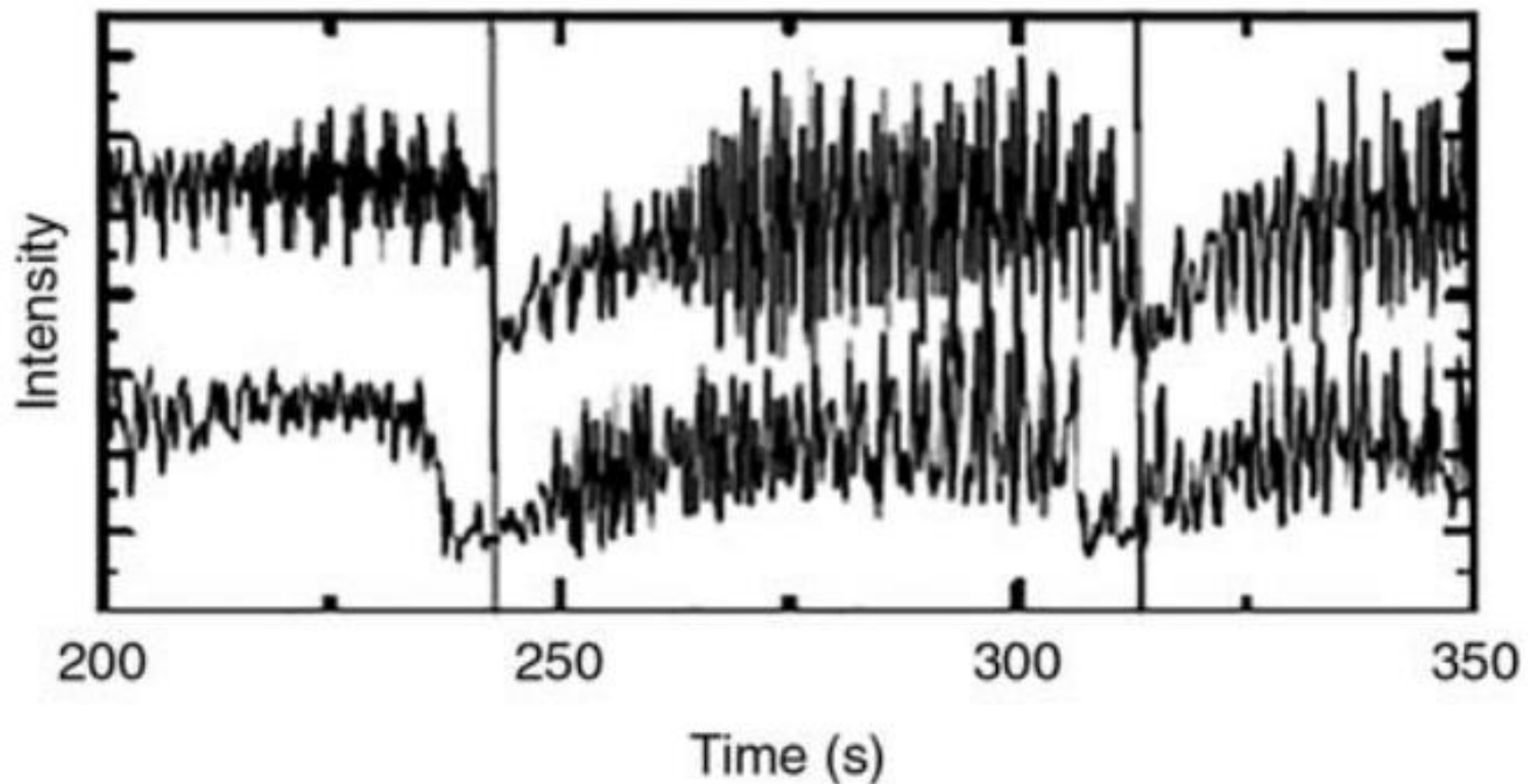
$$\frac{\partial y(t)}{\partial t} = -\alpha y(t) - \beta \sin x(t) \quad (2)$$



## Anticipation without an internal model

$Y_t / \Delta t$  does not contain within it a model, or representation, of  $X_t / \Delta t$ .

This anticipation arises from within the lawful evolution of the system itself.





# Anticipation without an internal model

Lexical decision

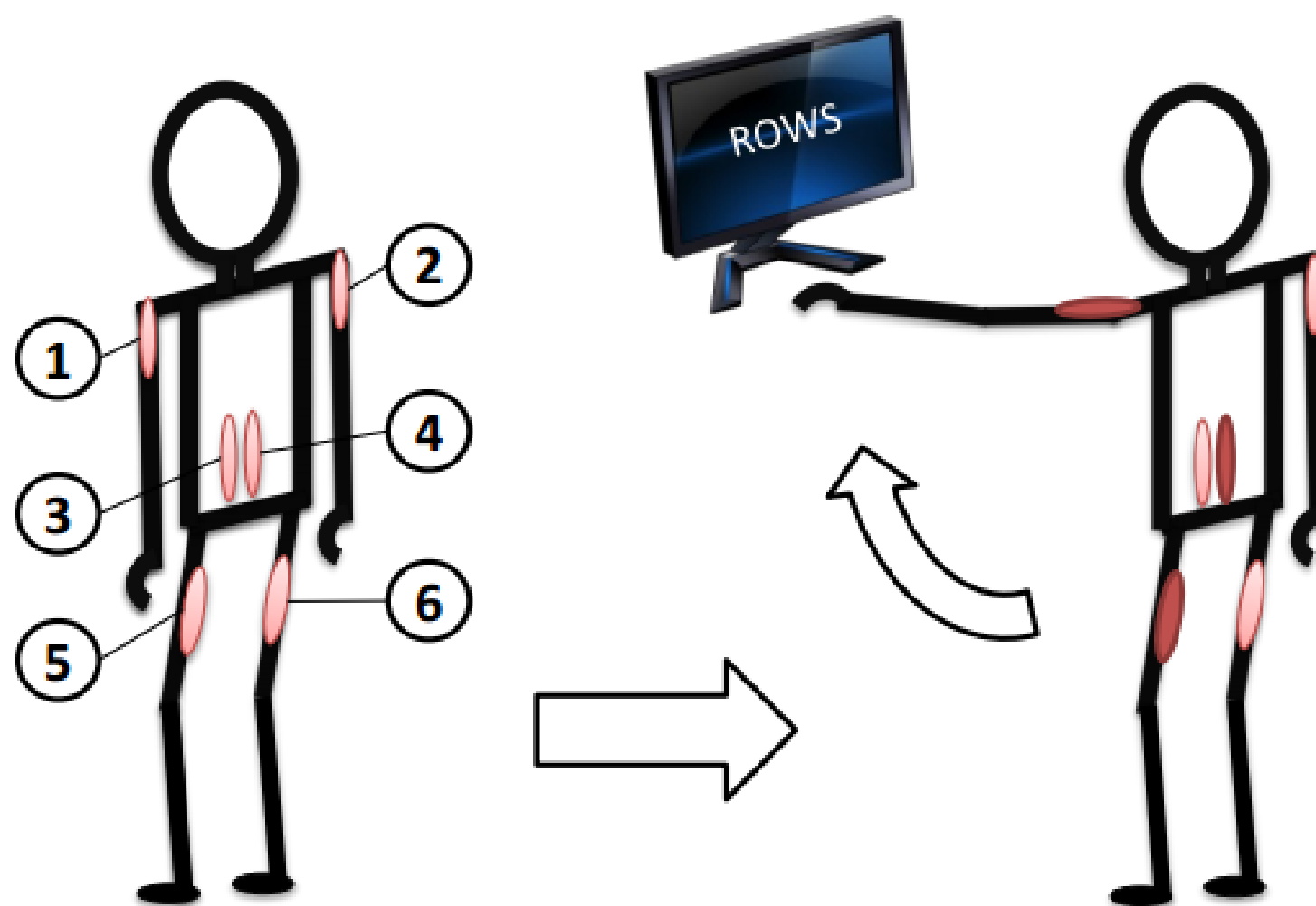


## Anticipation without an internal model

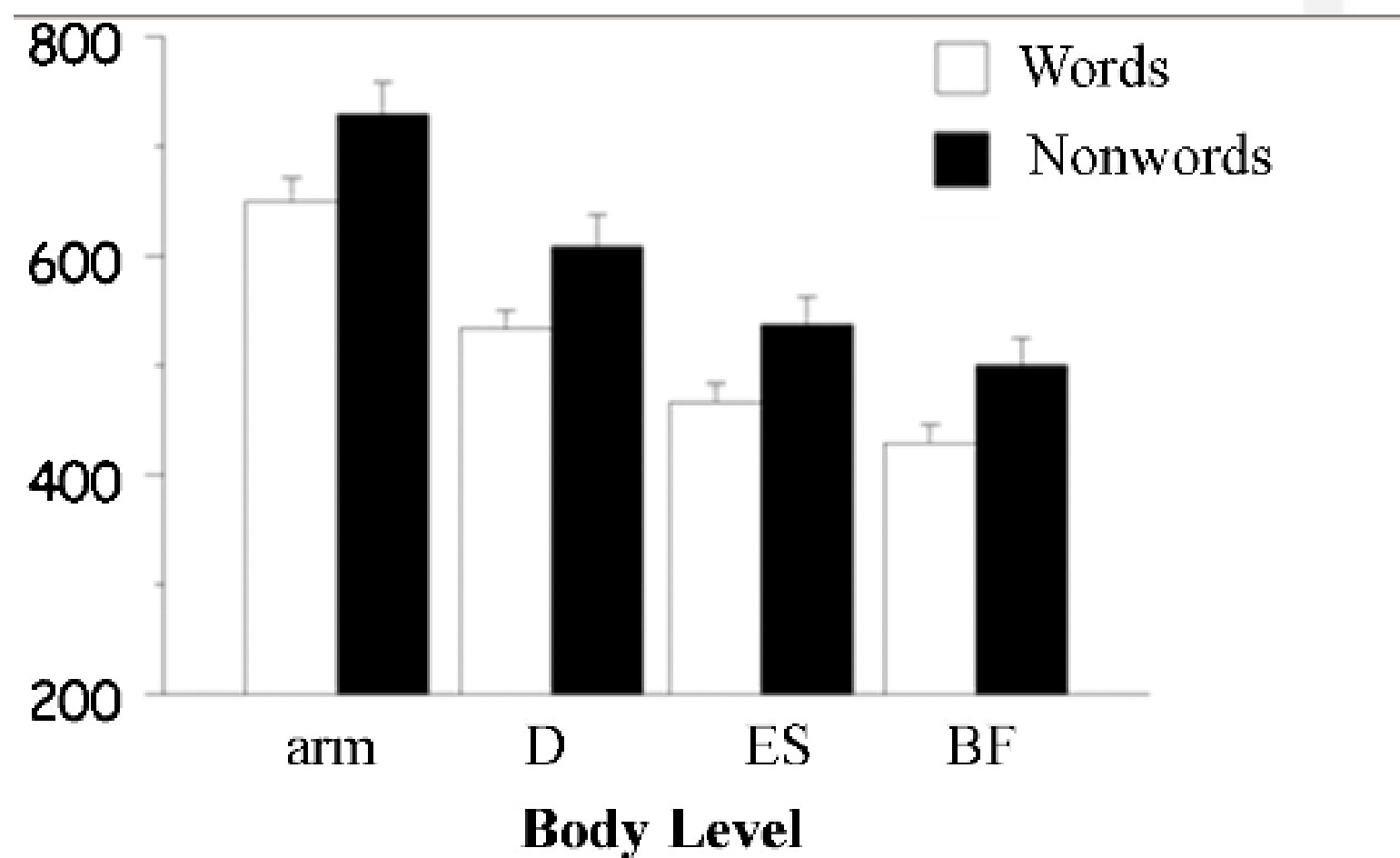
RT arm

Muscle contraction in:

- The shoulder
- Lower back
- Thigh



## Anticipation without an internal model



Moreno, M. A., Stepp, N., & Turvey, M. T. (2011). Whole body lexical decision. *Neuroscience Letters*, 490, 126-129.

## A note on simulating differential equations: ~flows ~

Differential equations are **continuous**...

To find out how they behave when there is no solution we need to 'discretise' them and approximate the solution with a difference equation: *Numerical integration*

The easiest (but most error prone) method is Euler's method (18th century):

$$\mathbf{X}_{n+1} = \mathbf{X}_n + \mathbf{H} * \mathbf{f}(\mathbf{X}_n) \quad \text{where } \mathbf{H} = \text{step length}$$

Checking how well the approximation is, can easily be done if we know an analytic algebraic solution

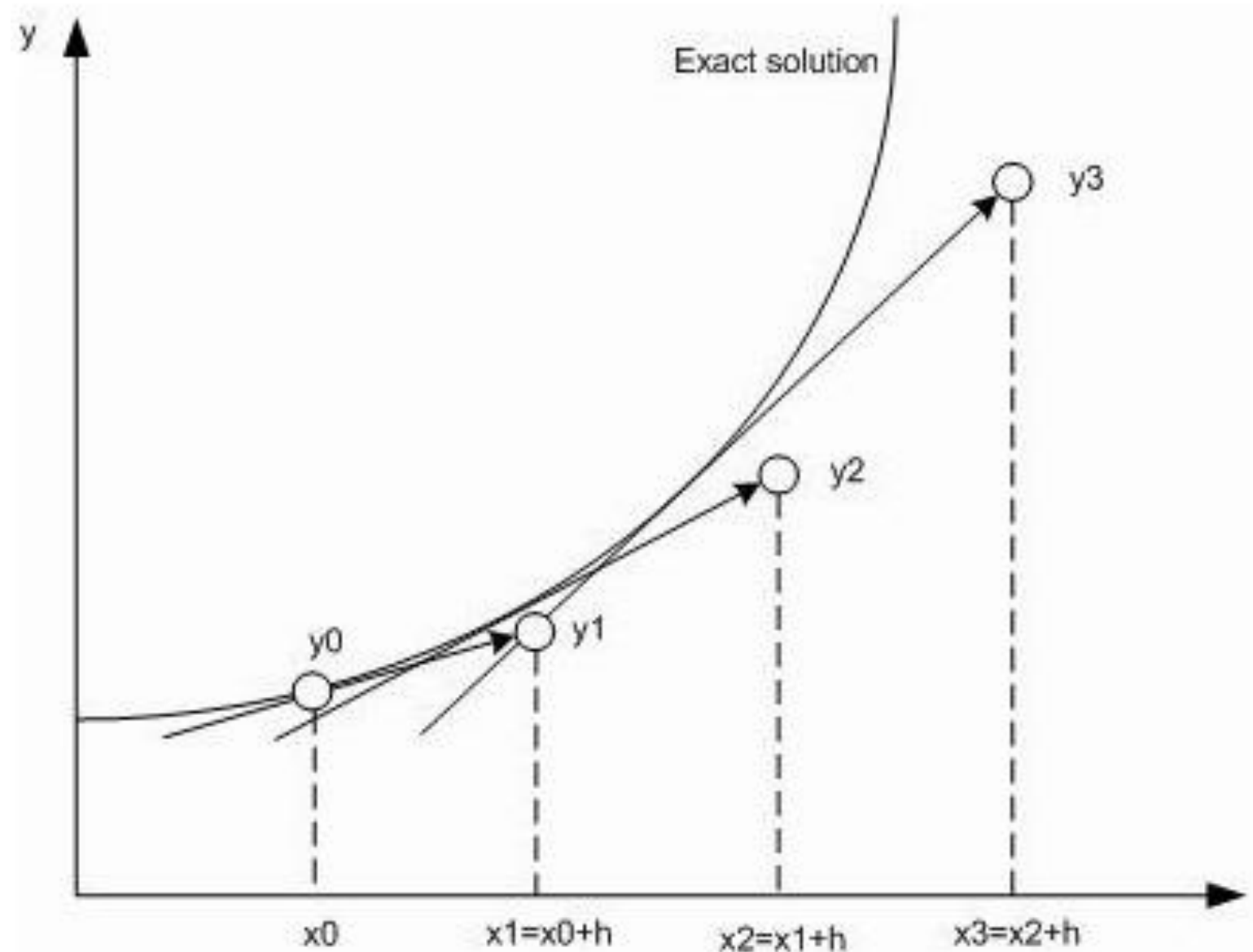
*Also see the notes in Chapter 2*



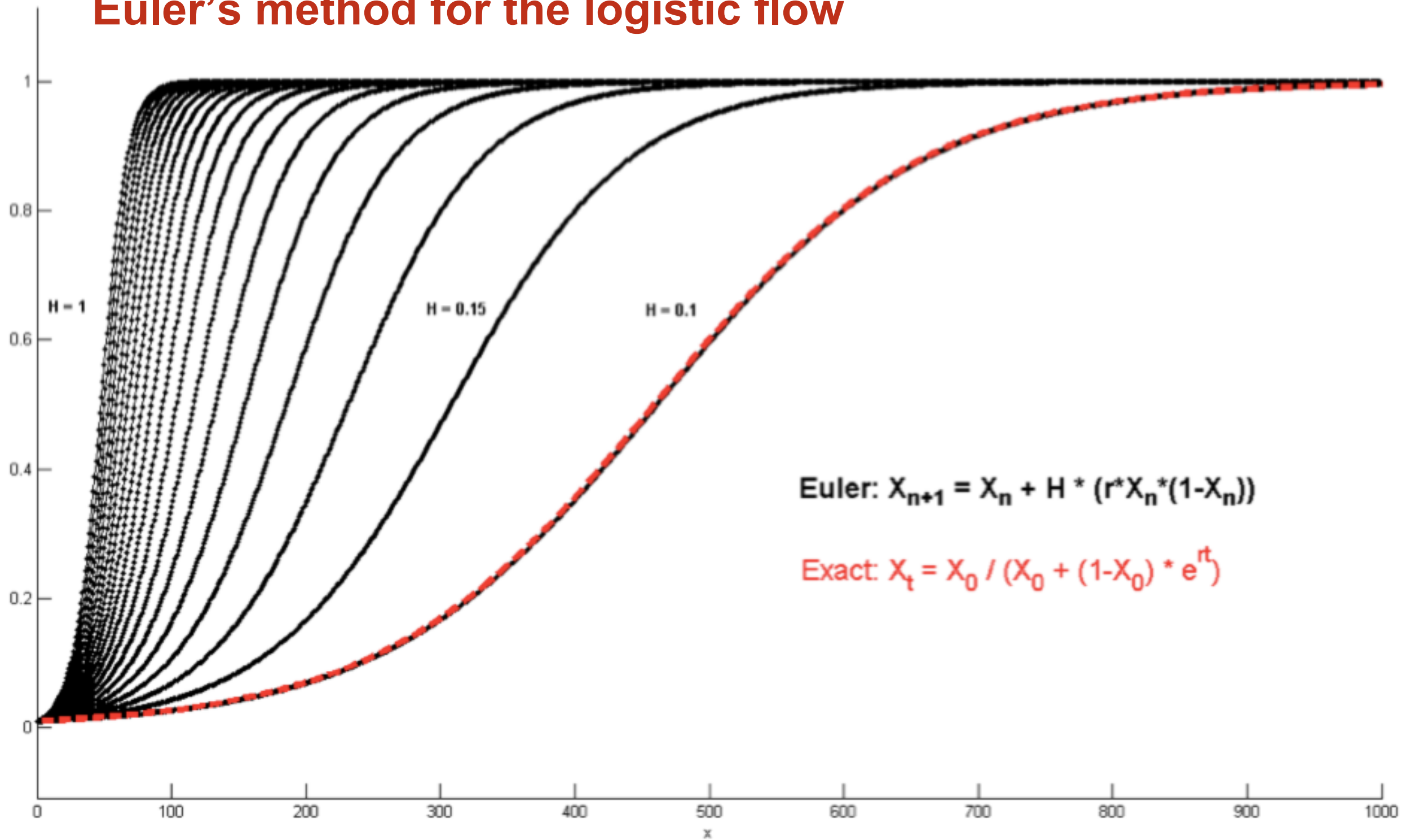
# A note on simulating differential equations: ~flows ~ Euler's method

## Basic Idea:

1. Calculate next time step
2. Don't enter that value into the iterative process as input!
3. Take some smaller proportion representing a smaller step in time
4. Effect is that large fluctuations are iteratively 'smoothed' and a continuous flow is approximated



## Euler's method for the logistic flow



## Runge-Kutta 4th Order Method (harmonic mean of 4 points)

$$\mathbf{k}_1 = h \cdot f(\mathbf{y}_n)$$

$$\mathbf{k}_2 = h \cdot f\left(\mathbf{y}_n + \frac{\mathbf{k}_1}{2}\right)$$

$$\mathbf{k}_3 = h \cdot f\left(\mathbf{y}_n + \frac{\mathbf{k}_2}{2}\right)$$

$$\mathbf{k}_4 = h \cdot f(\mathbf{y}_n + \mathbf{k}_3)$$

$$\Rightarrow \mathbf{y}_{n+1} = \mathbf{y}_n + \frac{\mathbf{k}_1}{6} + \frac{\mathbf{k}_2}{3} + \frac{\mathbf{k}_3}{3} + \frac{\mathbf{k}_4}{6}$$

**Comparison of accuracy of methods is only possible for systems that have an analytic, exact solution**

