An Introduction to Computational Statistics



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Two Perspectives: Analytical and Computational

Analytical Methods	Computational Methods
Based on Mathematics (Statistics, Probability)	Based on Computer science (software engineering)
Use domain and theoretical knowledge	Use fundamental computing (i.e. looping and random number generator)
Made sense when data collection and computing power were expensive	Make sense because data collection and computing is cheaper
	Using computers we can also solve novel problems
Main tool: probability, statistical tests	Main tool: simulation

Computational Statistics by Example

An Introduction to Computational Statistics



- Example 1: Simulating outcomes
 - Efficient simulation of probabilities of common events and statistics
- Example 2: Permutation testing
 - Hypothesis (A/B) testing
- More in the <u>workshop Jupyter notebooks</u>
 - Computational approach to linear regression
 - Permutation tests for median differences
 - Inspection paradox
 - Additional resources

Simulating Outcomes

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Question:

If you roll two 6-sided dice,

how likely is it that the sum is greater than 7?

Analytical Method



If you roll two 6-sided dice, how likely is it that the sum is greater than 7?

- We have 6^2 potential outcomes (variations with repetition)
- In total 36 pairs of (result of first roll, result of second roll)
- (1, 1), (1, 2), (1, 3), ..., (6, 6) -> how many with the sum greater then 7?
- (2, 6) -> 1
- (3, 5), (3, 6) -> 2
- (4, 4), (4, 5), (4, 6) -> 3
- (5, 3), ..., (5, 6) -> 4
- (6, 2), ..., (6, 6) -> 5

15 pairs with sum > 7, so the probability is 15/36 = 0.4166(6)

- What about: If you roll seven 6-sided dice, how likely is it that the sum is greater than 35?
- $6^7 = 279936$ (variations)

Computational Method



If you roll two 6-sided dice, how likely is it that the sum is greater than 7?

```
[1]: from random import choices
     from collections import Counter
     # 6-sided die
     faces = list(range(1, 7))
     # A function for rolling a pair of dice
     roll_2_dice = (lambda: choices(population=faces, weights=None, k=2))
     # Simulate rolling a pair many times and tracking the outcomes
     rolls = [sum(roll_2_dice()) for _ in range(50_000)]
     # Count those outcomes
     rolls_counts = Counter(rolls)
     # If you roll two dice, how likely is it that your sum is greater than 7
     sum(v for k, v in rolls_counts.items() if k > 7) / sum(rolls_counts.values())
[1]: 0.41468
```

Analytical vs. Computational

Simulating outcomes approach comparison



- Analytical approach
 - Think about all possible outcomes
 - Enumerate outcomes which meet the condition (>7)
 - Count the outcomes which meet the condition and calculate the likelihood
 - Have problem with the same approach for more complex scenario

- Computational approach
 - Define 6-sided die
 - Simulate rolling a pair of dice (many times) -> how many times should suffice?
 - Count and calculate the likelihood
 - Bonus: I can count, sort, visualize easily
 - No problem with more complex scenario

Permutation Testing



An Introduction to Computational Statistics

Question: Is a drug effective or not?

```
drug = [54, 73, 53, 70, 73, 68, 52, 65, 65]
placebo = [54, 51, 58, 44, 55, 52, 42, 47, 58, 46]
```

Analytical Method



Is a drug effective or not?

Is a drug effective or not?

```
[1]: drug = [54, 73, 53, 70, 73, 68, 52, 65, 65] # treatment group placebo = [54, 51, 58, 44, 55, 52, 42, 47, 58, 46] # control group
```

$$H_0: \mu_{drug} - \mu_{placebo} = 0$$

$$H_1: \mu_{drug} - \mu_{placebo} \iff 0$$

Where:

 H_0 -> The null hypothesis: there is no difference in the drug and placebo groups on average (the drug does not have any effect).

 H_1 -> The alternative hypothesis: there is a significant difference in the drug and placebo groups on average (the drug works).

I will assume type I error (alpha) level at 1%.

[2]: alpha = 0.01

Analytical Method

https://github.com/ksatola/Computational-Statistics/blob/master/Example2.html

Computational Method



Is a drug effective or not?

```
[26]: # Simulate it a bunch of times
      n = 10_{000}
      count = 0
      simulated means = []
      for _ in range(n):
          shuffle(combined)
          shuffled_diff = mean(combined[:len(drug)]) - mean(combined[len(drug):])
          simulated_means.append(shuffled_diff)
          count += (shuffled_diff >= observed_diff)
[27]: print(f"""{n:,} label reshufflings produced only {count} instances
      with a difference at least as extreme as the observed difference of {observed diff:.2f}.""")
      10,000 label reshufflings produced only 9 instances
      with a difference at least as extreme as the observed difference of 12.97.
[28]: # The p-value is a chance of observing the current difference when there is truly no difference
      p = count / n
[28]: 0.0009
```

https://github.com/ksatola/Computational-Statistics/blob/master/Example2.html

Analytical vs. Computational

Hypothesis Testing approach comparison



- Analytical approach
 - Setup testing framework
 - Define null and alternative hypothesis
 - Set alpha (the threshold for rejecting differences)
 - Collect data
 - Pick a sampling distribution, calculate a test statistic, remember about assumptions
 - Calculate p-value
 - Draw conclusion
- Computational approach
 - Setup testing framework
 - Define null and alternative hypothesis
 - Set alpha (the threshold for rejecting differences)
 - Collect data
 - Iterate while shuffling data to simulate null effect and create a sampling distribution
 - Calculate p-value
 - Draw conclusion

Advantages of Computational Approach



Hypothesis Testing approach comparison

Analysis	Simulation
Often dictates the test statistic, and tests have assumptions	There are no test assumptions to satisfy
If you have issues like:censored data,non-independence,and long-tailed distributions, you won't find an off-the-shelf test	These are not issues when simulating
Unless you are a mathematical statistician, you won't be able to make it by yourself	