## Sampling Tutorial

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#### Outline

- Introduction
- The Sampling Problems
- Random Walk Based Algorithms:
  - Metropolis-Hastings Algorithm
  - Gibbs Sampling
  - Convergence Diagnosis
  - Auxiliary Variable Methods
- Hybrid Monte Carlo (HMC)
- Sequential Monte Carlo (SMC) esp. Particle Filtering
- Others

### History

# ${\sf Metropolis} \ \xrightarrow{\sf Generalized} {\sf Metropolis} \ {\sf Hastings}$

Special Case Gibbs Sampling

- All developments are done in Computational Physics
- The Landmark 1953 Paper
   N. Metropolis, A. Rosenbluth, M. Rosenbluth,
   A. Teller, and E. Teller, Equation of state calculations by fast computing machines,
   Journal of Chemical Physics.
- Metropolis was the supervisor in Los Alamos National Lab.

"Metropolis played no role in its development other than providing computer time!"



### Perquisite: Markov Chains

The random process  $X_t \in \mathcal{S}$ , for t = 1, ..., T has Markov property iff:

$$p(X_t|X_{t-1},X_{t-2},\ldots,X_1)=p(X_t|X_{t-1}).$$

Finite-state Discrete Time Markov Chains  $|\mathcal{S}| < \infty$  can be completely specified by the transition matrix.

The transition matrix P defined by the elements

$$P = [p_{ij}]; \quad p_{ij} = \mathbb{P}[X_t = j | X_{t-1} = i].$$

For *Irreducible* chains, the stationary distribution  $\pi$  is long-term proportion of time that the chain spends in each state. Computed by  $\pi=\pi P$ .

*Note*: In order to understand the proof the "Time Reversibility" and "Detailed Balanced" concepts are required.

#### Problem Definition

The goal is to compute the following expectation:

$$\mathbb{E}\left[f\right] = \int f(\mathbf{z})p(\mathbf{z})d\mathbf{z}$$

Sampling: obtain a set of samples  $\{\mathbf{z}^{(i)}\}$  where  $i=1,\ldots,N$  drawn independently from  $p(\mathbf{z})$  and approximate the expectation as:

$$\mathbb{E}\left[f\right] \approx \hat{\mathbb{E}}\left[f\right] = \frac{1}{N} \sum_{i=1}^{N} f\left(\mathbf{z}^{(i)}\right), \quad \mathbf{z}^{(i)} \sim p(\mathbf{z}).$$

#### Criteria for a Good Sampling Algorithm:

With the smallest N, gives the best approximation of  $\mathbb{E}[f]$ .

#### Example:

Find the average height of Americans

## Significance

#### **Bayesian Inference**

$$p(\mathbf{w}|\mathbf{X}) \propto \int p(\mathbf{X}|\mathbf{w})p(\mathbf{w})d\mathbf{w}$$

EM Algorithm, The expectation step:

$$Q\left(\boldsymbol{\theta}, \boldsymbol{\theta}^{old}\right) = \int \ln p(\mathbf{Z}, \mathbf{X} | \boldsymbol{\theta}) p\left(\mathbf{Z} | \mathbf{X}, \boldsymbol{\theta}^{old}\right) d\mathbf{Z}$$

#### **Approximation Effects**

**Bayesian Inference** The estimation is unbiased and the variance vanishes with rate proportional to  $\frac{1}{N}$ .

**EM Algorithm**: Generalized EM guarantees the convergence despite approximation.

#### The Basic Methods

$$x \sim p(x)$$

Draw  $u \sim Unif(0,1)$ 

$$x = F_x^{-1}(u),$$

where  $F_x(x)$  is the CDF of x

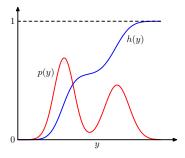


Figure Credit: Chris Bishop PRML 2006.

What if we cannot calculate the CDF in closed form?

$$p(\mathbf{x}) = \frac{1}{Z}\tilde{p}(\mathbf{x})$$

Source: Probabilistic Graphical Models

### Rejection Sampling

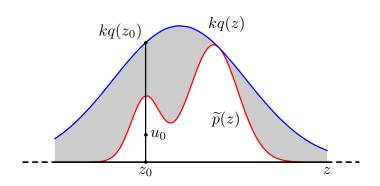


Figure Credit: Chris Bishop PRML 2006.

Question: What is the average acceptance ratio?

## Metropolis-Hastings (I): The Main Idea

#### Cannot sample directly from the target distribution?

- ⇒ Create a Markov chain whose transition matrix does not depend on the normalization term.
- ⇒ Make sure the chain has a stationary distribution and it is equal to the target distribution.
- ⇒ After sufficient number of iterations, the chain will converge the stationary distribution.

#### The Algorithm

- Propose a move from the current state  $q(\mathbf{y}|\mathbf{x}_i)$ , e.g.  $\mathcal{N}(\mathbf{x}_i, \sigma^2\mathbf{I})$
- Accept with probability  $\min\left(\frac{p(\mathbf{y})q(\mathbf{y},\mathbf{x}_i)}{p(\mathbf{x}_i)q(\mathbf{x}_i,\mathbf{y})},1\right)$
- Otherwise stay in the current location

## Metropolis-Hastings (II): Details

**Task**: Sample from  $p(\mathbf{X})$  with discrete values  $\mathbf{X} \in \{\mathbf{x}_j, j \geq 1\}$  Create a Markov chain  $\mathbf{X}_n$ . We want to make its stationary distribution  $\pi(\mathbf{X})$  equal to  $p(\mathbf{X})$ .

Assume that you are at state  $\mathbf{X}_n = \mathbf{x}_i$ . Select a proposal function  $q(\mathbf{x}_i, \mathbf{x}_j)$ . Generate a sample  $\mathbf{y}$  with  $\mathbb{P}\{\mathbf{Y} = \mathbf{x}_j\} = q(\mathbf{x}_i, \mathbf{x}_j)$ . With probability  $\alpha(\mathbf{x}_i, \mathbf{x}_j)$  set  $\mathbf{X}_{n+1} = \mathbf{y}$  and  $1 - \alpha(\mathbf{x}_i, \mathbf{x}_j)$  set  $\mathbf{X}_{n+1} = \mathbf{X}_n$  The transition matrix:

$$\begin{array}{ll} P_{ij} = q(\mathbf{x}_i, \mathbf{x}_j) \alpha(\mathbf{x}_i, \mathbf{x}_j) & \text{if } j \neq i; \\ P_{ii} = q(\mathbf{x}_i, \mathbf{x}_i) + \sum_{k \neq i} q(\mathbf{x}_i, \mathbf{x}_k) (1 - \alpha(\mathbf{x}_i, \mathbf{x}_k)) & \text{Otherwise}; \end{array}$$

The chain will be time reversible and have stationary probability  $\pi(\mathbf{X})$  if:  $\pi(\mathbf{x}_i)P_{ij} = \pi(\mathbf{x}_j)P_{ji}$  for  $i \neq j$ . Setting

$$\pi(\mathbf{x}_i)q(\mathbf{x}_i,\mathbf{x}_j)\alpha(\mathbf{x}_i,\mathbf{x}_j) = \pi(\mathbf{x}_j)q(\mathbf{x}_j,\mathbf{x}_i)\alpha(\mathbf{x}_j,\mathbf{x}_i)$$
(1)

Selecting  $\alpha(\mathbf{x}_i, \mathbf{x}_j) = \min\left(\frac{\pi(\mathbf{x}_j)q(\mathbf{x}_j, \mathbf{x}_i)}{\pi(\mathbf{x}_i)q(\mathbf{x}_i, \mathbf{x}_j)}, 1\right)$  satisfies Equation (1).

## Metropolis-Hastings (III): The Algorithm

To draw N samples from  $p(\mathbf{X})$ :

```
1: Select a proposal distribution q(\mathbf{x}_2|\mathbf{x}_1)
 2: Initialize X1
  3: for i = 1 \rightarrow MaxIteration do
            Draw \mathbf{y} \sim q(\mathbf{y}|\mathbf{x}_i)
 4.
          \alpha(\mathbf{x}_i, \mathbf{y}) \leftarrow \min\left(\frac{p(\mathbf{y})q(\mathbf{y}, \mathbf{x}_i)}{p(\mathbf{x}_i)q(\mathbf{x}_i, \mathbf{y})}, 1\right)
 6:
          Draw u \sim Unif(0,1)
       if u < \alpha(\mathbf{x}_i, \mathbf{y}) then
 7:
  8:
             \mathbf{x}_{i+1} \leftarrow \mathbf{y}
  9:
            else
10:
               \mathbf{x}_{i+1} \leftarrow \mathbf{x}_i
            end if
11:
12: end for
```

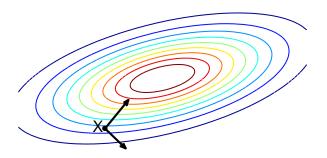
13: **return** Last N samples

## Metropolis-Hastings (V): Understanding The Algorithm

#### **Learning From The Past**

**Task**: Sample from  $\mathbf{x} \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$ .

Proposal function:  $q(\mathbf{x}_{i+1}|\mathbf{x}_i) = \mathcal{N}(\mathbf{x}_i, \rho \mathbf{I})$ 



$$\alpha(\mathbf{x}_i, \mathbf{y}) = \min\left(\frac{p(\mathbf{y})q(\mathbf{y}, \mathbf{x}_i)}{p(\mathbf{x}_i)q(\mathbf{x}_i, \mathbf{y})}, 1\right) = \min\left(\frac{p(\mathbf{y})}{p(\mathbf{x}_i)}, 1\right)$$

## Metropolis-Hastings (VI): Properties (A)

Trade-off between Mixing rate and Acceptance ratio

#### Definition

Acceptance ratio = 
$$\mathbb{E}\left[\alpha(\mathbf{x}_i, \mathbf{y})\right]$$

Mixing rate = the rate that the chain moves around the distribution.

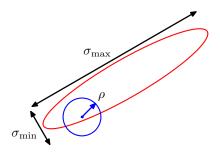
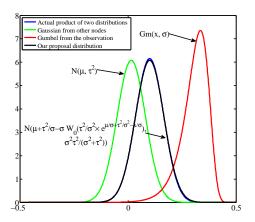


Figure Credit: Chris Bishop PRML 2006.

### Metropolis-Hastings (VI): Good Proposal Functions

Task: Sample from:

$$p(z) \propto \frac{1}{\sqrt{2\pi}\tau} e^{\frac{(z-\mu)^2}{2\tau^2}} \times \frac{1}{\sigma} e^{-\frac{(x-z)}{\sigma}} e^{-e^{-\frac{(x-z)}{\sigma}}}$$



## Metropolis-Hastings (VI): Properties (B)

We can have multiple transition matrices  $P_i$  (i.e. proposal functions). Under some technical conditions, applying them in turn results in the net transition matrix will be:

$$P^{\star} = \frac{1}{K} \sum_{i=1}^{K} P_i$$

### Gibbs Sampling

**Task:** Sample from the unnormalized joint distribution  $\tilde{p}(x_1, \dots, x_n)$ . **Gibbs Sampling** 

```
1: Initialize x_1, \dots, x_n.

2: for \tau = 1 \to MaxIteration do

3: Sample x_1^{(\tau+1)} \sim p(x_1|x_2^{(\tau)}, x_3^{(\tau)}, \dots, x_n^{(\tau)}).

4: Sample x_2^{(\tau+1)} \sim p(x_2|x_1^{(\tau+1)}, x_3^{(\tau)}, \dots, x_n^{(\tau)}).

5: \vdots

6: Sample x_j^{(\tau+1)} \sim p(x_j|x_1^{(\tau+1)}, \dots, x_{j-1}^{(\tau+1)}, x_{j-1}^{(\tau)}, \dots, x_n^{(\tau)}).

7: \vdots

8: Sample x_n^{(\tau+1)} \sim p(x_n|x_1^{(\tau+1)}, x_2^{(\tau+1)}, \dots, x_{n-1}^{(\tau+1)}).

9: end for
```

10: **return** Last N sets of samples.

### Gibbs Sampling Example

#### Bayesian Approach to Handle Missing Data:

Let  $\mathbf{x}_{obs}$  denote the vector of observed data and  $\mathbf{x}_{mis}$  the vector of missing data. We like to sample from  $p(\boldsymbol{\theta}|\mathbf{x}_{obs})$ . Instead we sample from  $p(\boldsymbol{\theta}, \mathbf{x}_{mis}|\mathbf{x}_{obs})$ 

#### **Data Augmentation Algorithm**

I-Step Generate 
$$\mathbf{x}_{mis}^{(\tau+1)} \sim p(\mathbf{x}_{mis}|\boldsymbol{\theta}^{(\tau)},\mathbf{x}_{obs})$$

P-Step Generate 
$$\pmb{\theta}^{(\tau+1)} \sim p(\theta|\mathbf{x}_{mis}^{(\tau+1)},\mathbf{x}_{obs})$$

Question: What is the frequencist counterpart of this method?

### Popularity of Gibbs Sampling

- Graphical models are defined using conditional distributions
- Easy to understand, easy to implement.
- Good trade-off between acceptance and mixing:
  - $\Rightarrow$  Acceptance ratio is always 1.
- Open-source, black-box implementations!
  - ⇒ BUGS and WinBUGS
    - How:

$$p(x_i|\mathbf{x}_{-i}) = \frac{p(x_i, \mathbf{x}_{-i})}{\sum_{x_i'} p(x_i', \mathbf{x}_{-i})}$$

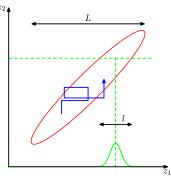


Figure Credit: Chris Bishop *PRML* 2006.

## Acceleration of Gibbs Sampling

**Task:** Given  $\tilde{p}(a,b,c)$  draw samples from a and c **Regular Gibbs:** 

- Draw a given b and c,
- Draw b given a and c,
- Draw c given a and b.

#### **Blocked Gibbs:**

- Draw (a, b) given c,
- Draw c given (a, b),

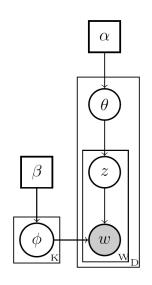
#### **Collapsed Gibbs:**

- Draw a given c,
- Draw c given a,

Message: Marginalize whenever you can!

### Acceleration of Gibbs Sampling: The LDA example

- The model describes the joint probability of  $\phi$ ,  $\theta$  and z.
- But we are interested only in inferring z (topic for each word).
- Marginalize the distribution for z.



## Parallel Gibbs Sampling

#### The Synchronous Gibbs Sampler

- 1: for all  $x_i$  do
- 2: In Parallel update  $x_i^{(\tau+1)} \sim p\left(x_i|\mathbf{x}_{-i}^{(\tau)}\right)$ .
- 3: end for

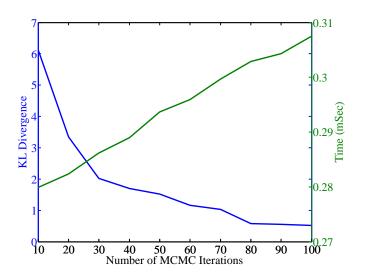
#### The Chromatic Sampler (2011)

#### **Require:** *k*-colored Graph

- 1: for all k colors in the graph do
- 2: **for all** Variables  $x_i \in \mathcal{G}_k$  **do**
- 3: In Parallel update  $x_i^{(\tau+1)} \sim p\left(x_i | N_{x_i}^{(\tau)}\right)$ .
- 4: end for
- 5: end for

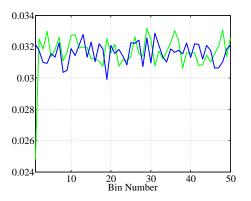
### Convergence Diagnostics

#### Single Variable Distributions



### Convergence Diagnostics I

#### Multiple Variable Distributions

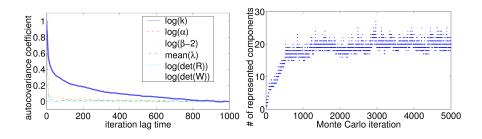


Burn-in Period?

Good initialization?

### Convergence Diagnostics II

#### **Analysis of Autocorrelation**



Figures Credit: Rasmussen (2000).

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#### For Diagnostics:

Standard Software Packages like R-CODA

#### In Practice:

Create a synthetic dataset and watch the accuracy of parameter estimation

## Auxiliary Variable Methods

#### The General Approach to sample from $p(\mathbf{x})$ :

- Specify auxiliary variables  $\mathbf{u}$  and the conditional distribution  $p(\mathbf{u}|\mathbf{x})$  to form the joint distribution  $p(\mathbf{u},\mathbf{x})=p(\mathbf{u}|\mathbf{x})p(\mathbf{x})$ .
- ullet Sample from  $(\mathbf{x},\mathbf{u})$  using a MCMC algorithm.
- Computationally marginalize over  ${\bf u}$  to obtain samples from  $p({\bf x})$ .

#### When to use?

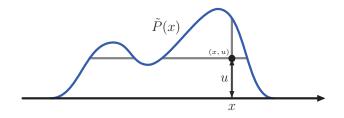
- The target distribution is multi-modal,
- Cancel the marginalization constant of the distribution.

#### How to choose the auxiliary variables?

- Very hard question. One of the common research topics.
- Depends on the problem. Look for physical meaning of the problem.

### The Slice Sampling I

**Task**: Sample from  $p(x) = \frac{1}{Z}\tilde{p}(x)$ 



Figures Credit: Murray (2009).

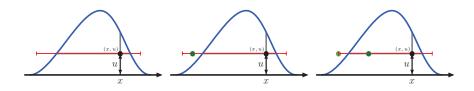
$$p(u|x) = \mathsf{Uniform}\left[0, \tilde{p}(x)\right]$$

$$p(x|u) \propto \left\{ \begin{array}{ll} 1 & \quad \text{if } \tilde{p}(x) \geq u \\ 0 & \quad \text{Otherwise} \end{array} \right.$$

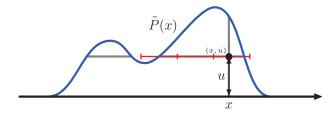
i.e. "Uniform on the slice".

## The Slice Sampling II

#### **Unimodal Case**



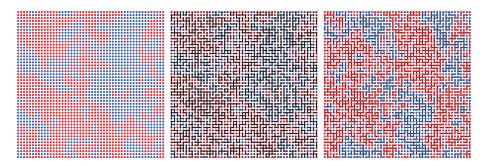
#### Multimodal Case



Figures Credit: Murray (2009).

### The Swendsen-Wang Algorithm

$$p(\mathbf{x}) \propto \exp \left\{ \sum_{i \neq j} \beta_{ij} \mathcal{I}[x_i = x_j] \right\},$$



Figures Credit: Murray (2009).

### **Importance Sampling based Algorithms**

### Importance Sampling I

DO NOT Throw samples away! Weight them!

$$\int f(\mathbf{x})p(\mathbf{x})d\mathbf{x} = \int f(\mathbf{x})\frac{p(\mathbf{x})}{q(\mathbf{x})}q(\mathbf{x})d\mathbf{x}$$

$$= \int f(\mathbf{x})w(\mathbf{x})q(\mathbf{x})d\mathbf{x}$$

$$\approx \frac{1}{N}\sum_{i=1}^{N}f(\mathbf{x}^{(i)})w(\mathbf{x}^{(i)}), \quad \mathbf{x}^{(i)} \sim q(\mathbf{x}).$$

where,

$$w(\mathbf{x}) = \frac{p(\mathbf{x})}{q(\mathbf{x})}.$$

### Importance Sampling II

How to choose the proposal distribution  $q(\mathbf{x})$ ?

• As similar as possible to  $p(\mathbf{x})$ .

**Theorem** The best proposal function is the following:

$$q^{\star}(\mathbf{x}) = \frac{|f(\mathbf{x})|p(\mathbf{x})}{\mathbb{E}_{p(\mathbf{x})}|f(\mathbf{x})|}.$$

#### Questions

- What is trivial in above formula?
- What are we optimizing?

## Sequential Importance Sampling I

We want to sample from  $p(x_{1:t})$ .

- It is hard to sample from a multidimensional distribution.
- Sampling in real-time?
- ⇒ Choose a proposal function in the form of

$$q(x_{1:t}) = q(x_1) \prod_{k=2}^{t} q(x_k|x_{1:k-1}).$$

Use importance sampling. Nice iterative formula for the weights:

$$w(x_{1:t}) = \frac{p(x_{1:t})}{q(x_{1:t})}$$

$$= \frac{p(x_{1:t-1})}{q(x_{1:t-1})} \frac{p(x_{1:t})}{p(x_{1:t-1})q(x_t|x_{1:t-1})}$$

$$w(x_{1:t}) = w(x_{1:t-1})\alpha_t$$

## Sequential Importance Sampling II

#### The Algorithm at step k

- Generate N samples  $x_k^{(i)} \sim q(x_k|x_{1:k-1})$ .
- Update the weights  $w(x_{1:t}) = w(x_{1:t-1})\alpha_t$  for each sample  $i=1,\ldots,N$ .

#### **Problem** Suppose we are at step k.

- The weight  $w(k)^{(i)}$  for a particle is very small.
- The weights are updated in multiplicative way
  - ⇒ weights will remain small.

#### Solution

- Throw the samples with tiny weights away?
- Replace them with the higher weighted samples ⇒ Resampling.

## Sequential Importance Reampling

#### The Algorithm at step k

- Generate N samples  $x_k^{(i)} \sim q(x_k|x_{1:k-1})$ .
- Update the weights  $w(x_{1:t}) = \alpha_t$  for each sample  $i = 1, \dots, N$ .
- Resample  $x_k^{(i)}, i=1,\ldots,N$  according to weights.

#### **Resampling Algorithms**

- Multinomial
- Systematic

#### **Advantages**

- Requires only one iteration to generate the samples.
- The generated samples are independent; no burn-in period or decoupling is required.
- Embarrassingly parallel (using GPUs)

### Summary

- Sampling as an approximation
- Significance
- Rejection Sampling for unnormalized distributions
- Metropolis Hastings a very powerful and flexible MCMC Sampling algorithm
- Gibbs Sampler an easy to understand and easy to implement algorithm with many applications
- Additional improvement via auxiliary variables
- Practical Considerations.

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#### If I had time ...

- Importance Sampling
- Exact Sampling, decoupling from the past
- Multiple-Try Metropolis
- Hybrid Sampling methods, ex. Hamiltonian Monte Carlo (HMC)
- Reversible-jump MCMC
- More examples of auxiliary variable methods: ex. Annealing, Tempering, etc.

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# Thank you!

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