Automated Feature Engineering in Python

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How to automatically create machine learning features



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Machine learning is increasingly moving from hand-designed models to automatically optimized pipelines using tools such as <u>H20</u>, <u>TPOT</u>, and <u>auto-sklearn</u>. These libraries, along with methods such as <u>random search</u>, aim to simplify the model selection and tuning parts of machine learning by finding the best model for a dataset with little to no manual intervention. However, feature engineering, an <u>arguably more valuable aspect</u> of the machine learning pipeline, remains almost entirely a human labor.

<u>Feature engineering</u>, also known as feature creation, is the process of constructing new features from existing data to train a machine learning model. This step can be more important than the actual model used because a machine learning algorithm only learns from the data we give it, and creating features that are relevant to a task is absolutely crucial (see the excellent paper <u>"A Few Useful Things to Know about Machine Learning"</u>).

Typically, feature engineering is a drawn-out manual process, relying on domain knowledge, intuition, and data manipulation. This process can be extremely tedious and the final features will be limited both by human subjectivity and time. Automated feature engineering aims to help the data scientist by automatically creating many candidate features out of a dataset from which the best can be selected and used for training.

In this article, we will walk through an example of using automated feature engineering with

the <u>featuretools Python library</u>. We will use an example dataset to show the basics (stay tuned for future posts using real-world data). The complete code for this article is <u>available</u> <u>on GitHub</u>.

Feature Engineering Basics

<u>Feature engineering</u> means building additional features out of existing data which is often spread across multiple related tables. Feature engineering requires extracting the relevant information from the data and getting it into a single table which can then be used to train a machine learning model.

The process of constructing features is very time-consuming because each new feature usually requires several steps to build, especially when using information from more than one table. We can group the operations of feature creation into two categories: **transformations** and **aggregations**. Let's look at a few examples to see these concepts in action.

A **transformation** acts on a single table (thinking in terms of Python, a table is just a Pandas DataFrame) by creating new features out of one or more of the existing columns. As an example, if we have the table of clients below

we can create features by finding the month of the joined column or taking the natural log of the income column.

These are both transformations because they use information from only one table.

client_id	joined	income	credit_score
46109	2002-04-16	172677	527
49545	2007-11-14	104564	770
41480	2013-03-11	122607	585
46180	2001-11-06	43851	562
25707	2006-10-06	211422	621

client_id	joined	income	credit_score	join_month	log_income
46109	2002-04-16	172677	527	4	12.059178
49545	2007-11-14	104564	770	11	11.557555
41480	2013-03-11	122607	585	3	11.716739
46180	2001-11-06	43851	562	11	10.688553
25707	2006-10-06	211422	621	10	12.261611

On the other hand, **aggregations** are performed across tables, and use a one-to-many relationship to group observations and then calculate statistics. For example, if we have another table with information on the loans of clients, where each client may have multiple loans, we can calculate statistics such as the average, maximum, and minimum of loans for each client.

This process involves grouping the loans table by the client, calculating the aggregations, and then merging the resulting data into the client data. Here's how we would do that in Python using the <u>language of Pandas</u>.

client_id	joined	income	credit_score	join_month	log_income	mean_loan_amount	max_loan_amount	min_loan_amount
46109	2002-04-16	172677	527	4	12.059178	8951.600000	14049	559
49545	2007-11-14	104564	770	11	11.557555	10289.300000	14971	3851
41480	2013-03-11	122607	585	3	11.716739	7894.850000	14399	811
46180	2001-11-06	43851	562	11	10.688553	7700.850000	14081	1607
25707	2006-10-06	211422	621	10	12.261611	7963.950000	13913	1212
39505	2011-10-14	153873	610	10	11.943883	7424.050000	14575	904
32726	2006-05-01	235705	730	5	12.370336	6633.263158	14802	851
35089	2010-03-01	131176	771	3	11.784295	6939.200000	13194	773
35214	2003-08-08	95849	696	8	11.470529	7173.555556	14767	667
48177	2008-06-09	190632	769	6	12.158100	7424.368421	14740	659

These operations are not difficult by themselves, but if we have hundreds of variables spread across dozens of tables, this process is not feasible to do by hand. Ideally, we want a solution that can automatically perform transformations and aggregations across multiple tables and combine the resulting data into a single table. Although Pandas is a great resource, there's only so much data manipulation we want to do by hand! (For more on manual feature engineering check out the excellent Python Data Science Handbook).

Featuretools

Fortunately, featuretools is exactly the solution we are looking for. This open-source Python library will automatically create many features from a set of related tables. Featuretools is based on a method known as "<u>Deep Feature Synthesis</u>", which sounds a lot more imposing than it actually is (the name comes from stacking multiple features not because it uses deep learning!).

Deep feature synthesis stacks multiple transformation and aggregation operations (which are called <u>feature primitives</u> in the vocab of featuretools) to create features from data spread across many tables. Like most ideas in machine learning, it's a complex method built on a foundation of simple concepts. By learning one building block at a time, we can form a good understanding of this powerful method.

First, let's take a look at our example data. We already saw some of the dataset above, and the complete collection of tables is as follows:

clients: basic information about clients at a credit union. Each client has only one row in this dataframe

loans: loans made to the clients. Each loan has only own row in this dataframe but clients may have multiple loans.

client_id	joined	income	credit_score
46109	2002-04-16	172677	527
49545	2007-11-14	104564	770
41480	2013-03-11	122607	585
46180	2001-11-06	43851	562
25707	2006-10-06	211422	621

client_id	loan_type	loan_amount	repaid	loan_id	loan_start	loan_end	rate
25707	other	9942	1	10438	2009-03-26	2010-10-22	2.39
39384	other	13131	1	10579	2012-08-12	2014-06-17	2.95
49624	other	2572	1	10578	2004-05-04	2005-12-16	2.28
29841	credit	10537	1	10157	2010-08-04	2013-03-11	3.43
39505	other	6484	1	10407	2011-02-14	2012-12-07	1.14
44601	home	4475	1	10362	2005-07-29	2007-07-06	6.58
39384	credit	1770	1	10868	2013-08-03	2016-04-28	2.64
48177	other	1383	0	11264	2009-08-08	2012-01-03	5.69
32885	home	11783	0	10301	2000-08-10	2003-03-12	2.64
49068	cash	6473	1	11546	2002-09-01	2004-10-23	5.18

payments: payments made on the loans. Each payment has only one row but each loan will have multiple payments.

If we have a machine learning task, such as predicting whether a client will repay a future loan, we will want to combine all the information about clients into a single table. The tables are related (through the client_id and the loan_id variables) and we could use a series of transformations and aggregations to do this process by hand. However, we will shortly see that we can instead use featuretools to automate the process.

loan_id	payment_amount	payment_date	missed
10302	489	2006-06-17	1
11652	1896	2014-08-17	0
11827	2755	2005-02-26	1
10078	624	2005-05-28	1
10177	1474	2002-05-03	0
10660	701	2005-09-22	1
11251	568	2000-08-27	0
10826	2538	2005-03-20	0
11896	1055	2004-06-02	0
10742	437	2005-06-04	1

Entities and EntitySets

The first two concepts of featuretools are **entities** and **entitysets**. An entity is simply a table (or a <code>DataFrame</code> if you think in Pandas). An <u>EntitySet</u> is a collection of tables and the relationships between them. Think of an entityset as just another Python data structure, with its own methods and attributes.

We can create an empty entityset in featuretools using the following:

```
import featuretools as ft

# Create new entityset
es = ft.EntitySet(id = 'clients')
```

Now we have to add entities. Each entity must have an index, which is a column with all unique elements. That is, each value in the index must appear in the table only once. The index in the clients dataframe is the client_id because each client has only one row

in this dataframe. We add an entity with an existing index to an entityset using the following syntax:

The loans dataframe also has a unique index, loan_id and the syntax to add this to the entityset is the same as for clients. However, for the payments dataframe, there is no unique index. When we add this entity to the entityset, we need to pass in the parameter make_index = True and specify the name of the index. Also, although featuretools will automatically infer the data type of each column in an entity, we can override this by passing in a dictionary of column types to the parameter variable_types.

For this dataframe, even though missed is an integer, this is not a <u>numeric variable</u> since it can only take on 2 discrete values, so we tell featuretools to treat is as a categorical variable. After adding the dataframes to the entityset, we inspect any of them:

The column types have been correctly inferred with the modification we specified. Next, we need to specify how the tables in the entityset are related.

Table Relationships

The best way to think of a **relationship** between two tables is the <u>analogy of parent to child</u>. This is a one-to-many relationship: each parent can have multiple children. In the realm of tables, a parent table has one row for every parent, but the child table may have multiple rows corresponding to multiple children of the same parent.

For example, in our dataset, the clients dataframe is a parent of the loans dataframe. Each client has only one row in clients but may have multiple rows in loans. Likewise, loans is the parent of payments because each loan will have multiple payments. The parents are linked to their children by a shared variable. When we perform aggregations, we group the child table by the parent variable and calculate statistics across the children of each parent.

To <u>formalize a relationship in featuretools</u>, we only need to specify the variable that links two tables together. The <u>clients</u> and the <u>loans</u> table are linked via the <u>client_id</u> variable and <u>loans</u> and <u>payments</u> are linked with the <u>loan_id</u>. The syntax for creating a relationship and adding it to the entityset are shown below:

The entityset now contains the three entities (tables) and the relationships that link these entities together. After adding entities and formalizing relationships, our entityset is complete and we are ready to make features.

```
Entityset: clients
  Entities:
    clients [Rows: 25, Columns: 6]
    loans [Rows: 443, Columns: 8]
    payments [Rows: 3456, Columns: 5]
  Relationships:
    loans.client_id -> clients.client_id
    payments.loan_id -> loans.loan_id
```

Feature Primitives

Before we can quite get to deep feature synthesis, we need to understand <u>feature</u> <u>primitives</u>. We already know what these are, but we have just been calling them by different names! These are simply the basic operations that we use to form new features:

- Aggregations: operations completed across a parent-to-child (one-to-many)
 relationship that group by the parent and calculate stats for the children. An example
 is grouping the loan table by the client_id and finding the maximum loan
 amount for each client.
- Transformations: operations done on a single table to one or more columns. An
 example is taking the difference between two columns in one table or taking the
 absolute value of a column.

New features are created in featuretools using these primitives either by themselves or stacking multiple primitives. Below is a list of some of the feature primitives in featuretools (we can also <u>define custom primitives</u>):

description	type	name
Finds the number of 'True' values in a boolean.	aggregation	num_true
Finds the percent of 'True' values in a boolean feature.	aggregation	percent_true
Time since last related instance.	aggregation	time_since_last
Returns the number of unique categorical variables.	aggregation	num_unique
Computes the average time between consecutive events.	aggregation	avg_time_between
Test if all values are 'True'.	aggregation	all
Finds the minimum non-null value of a numeric feature.	aggregation	min
Computes the average value of a numeric feature.	aggregation	mean
Transform a Timedelta feature into the number of seconds.	transform	seconds
Transform a Datetime feature into the second.	transform	second
For two boolean values, determine if both values are 'True'.	transform	and
Transform a Datetime feature into the month.	transform	month
Calculates the sum of previous values of an instance for each value in a time-dependent entity.	transform	cum_sum
For each value of the base feature, determines the percentile in relation	transform	percentile
Compute the time since the previous instance.	transform	time_since_previous
Calculates the min of previous values of an instance for each value in a time-dependent entity.	transform	cum_min

Feature Primitives

These primitives can be used by themselves or combined to create features. To make features with specified primitives we use the <code>ft.dfs</code> function (standing for deep feature synthesis). We pass in the <code>entityset</code>, the <code>target_entity</code>, which is the table where we want to add the features, the selected <code>trans_primitives</code> (transformations), and <code>agg_primitives</code> (aggregations):

The result is a dataframe of new features for each client (because we made clients the target_entity). For example, we have the month each client joined which is a transformation feature primitive:

We also have a number of aggregation primitives such as the average payment amounts for each client:

Even though we specified only a few feature primitives, featuretools created many new features by combining and stacking these primitives.

MONTH(joined)

client_id	
25707	10
26326	5
26695	8
26945	11
29841	8

MEAN(payments.payment_amount)

1439.433333

client_id	
25707	1178.552795
26326	1166.736842
26695	1207.433824
26945	1109.473214

MEAN(loans.loan_amount) MEAN(loans.rate) MAX(loans.loan_amount) MAX(loans.rate) LAST(loans.loan_type) LAST(loans.loan_amount)

29841

client id

client_id						
25707	7963.950000	3.477000	13913	9.44	home	2203
26326	7270.062500	2.517500	13464	6.73	credit	5275
26695	7824.722222	2.466111	14865	6.51	other	13918
26945	7125.933333	2.855333	14593	5.65	cash	9249
29841	9813.000000	3.445000	14837	6.76	home	7223

The complete dataframe has 793 columns of new features!

Deep Feature Synthesis

We now have all the pieces in place to understand deep feature synthesis (dfs). In fact, we already performed dfs in the previous function call! A deep feature is simply a feature made of stacking multiple primitives and dfs is the name of process that makes these features. The depth of a deep feature is the number of primitives required to make the feature.

For example, the MEAN(payments.payment_amount) column is a deep feature with a depth of 1 because it was created using a single aggregation. A feature with a depth of two is LAST(loans(MEAN(payments.payment_amount)) This is made by stacking two aggregations: LAST (most recent) on top of MEAN. This represents the average payment size of the most recent loan for each client.

LAST(loans.MEAN(payments.payment_amount))

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IС	111	IU

25707	293.500000
26326	977.375000
26695	1769.166667
26945	1598.666667
29841	1125.500000
32726	799.500000
32885	1729.000000
32961	282.600000
35089	110.400000
35214	1410.250000

We can stack features to any depth we want, but in practice, I have never gone beyond a depth of 2. After this point, the features are difficult to interpret, but I encourage anyone interested to try "going deeper".

We do not have to manually specify the feature primitives, but instead can let featuretools automatically choose features for us. To do this, we use the same ft.dfs function call but do not pass in any feature primitives:

	SUM(loans.loan_amount)	SUM(loans.rate)	STD(loans.loan_amount)	STD(loans.rate)	MAX(loans.loan_amount)	MAX(loans.rate)	SKEW(loans.loan_amount)
client_id							
25707	159279	69.54	4044.418728	2.421285	13913	9.44	-0.172074
26326	116321	40.28	4254.149422	1.991819	13464	6.73	0.135246
26695	140845	44.39	4078.228493	1.517660	14865	6.51	0.154467
26945	106889	42.83	4389.555657	1.564795	14593	5.65	0.156534
29841	176634	62.01	4090.630609	2.063092	14837	6.76	-0.212397

Featuretools has built many new features for us to use. While this process does automatically create new features, it will not replace the data scientist because we still have to figure out what to do with all these features. For example, if our goal is to predict whether or not a client will repay a loan, we could look for the features most correlated with a specified outcome. Moreover, if we have domain knowledge, we can use that to choose specific feature primitives or seed deep feature synthesis with candidate features.

Next Steps

Automated feature engineering has solved one problem, but created another: too many features. Although it's difficult to say before fitting a model which of these features will be important, it's likely not all of them will be relevant to a task we want to train our model on. Moreover, having too many features can lead to poor model performance because the less useful features drown out those that are more important.

The problem of too many features is known as the <u>curse of dimensionality</u>. As the number of features increases (the dimension of the data grows) it becomes more and more difficult for a model to learn the mapping between features and targets. In fact, the amount of data

needed for the model to perform well scales exponentially with the number of features.

The curse of dimensionality is combated with <u>feature reduction</u> (also known as feature <u>selection</u>): the process of removing irrelevant features. This can take on many forms: Principal Component Analysis (PCA), SelectKBest, using feature importances from a model, or auto-encoding using deep neural networks. However, <u>feature reduction</u> is a different topic for another article. For now, we know that we can use featuretools to create numerous features from many tables with minimal effort!

Conclusions

Like many topics in machine learning, automated feature engineering with featuretools is a complicated concept built on simple ideas. Using concepts of entitysets, entities, and relationships, featuretools can perform deep feature synthesis to create new features. Deep feature synthesis in turn stacks feature primitives—aggregations, which act across a one-to-many relationship between tables, and transformations, functions applied to one or more columns in a single table—to build new features from multiple tables.

In future articles, I'll show how to use this technique on a real world problem, the <u>Home Credit Default Risk competition</u> currently being hosted on Kaggle. Stay tuned for that post, and in the meantime, read <u>this introduction to get started</u> in the competition! I hope that you can now use automated feature engineering as an aid in a data science pipeline. Our models are only as good as the data we give them, and automated feature engineering can help to make the feature creation process more efficient.

For more information on featuretools, including advanced usage, check out the <u>online</u> <u>documentation</u>. To see how featuretools is used in practice, read about the <u>work of Feature</u> <u>Labs</u>, the company behind the open-source library.

As always, I welcome feedback and constructive criticism and can be reached on Twitter <a>®koehrsen_will.