

IS4 in R: The Standard Deviation as a Ruler and the Normal Model (Chapter 5)

Patrick Frenett and Nicholas Horton (nhorton@amherst.edu)

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Introduction and background

This document is intended to help describe how to undertake analyses introduced as examples in the Fourth Edition of *Intro Stats* (2013) by De Veaux, Velleman, and Bock. More information about the book can be found at http://wps.aw.com/aw_deveaux_stats_series. This file as well as the associated R Markdown reproducible analysis source file used to create it can be found at <http://www.amherst.edu/~nhorton/sdm4>.

This work leverages initiatives undertaken by Project MOSAIC (<http://www.mosaic-web.org>), an NSF-funded effort to improve the teaching of statistics, calculus, science and computing in the undergraduate curriculum. In particular, we utilize the `mosaic` package, which was written to simplify the use of R for introductory statistics courses. A short summary of the R needed to teach introductory statistics can be found in the `mosaic` package vignettes (<http://cran.r-project.org/web/packages/mosaic>). A paper describing the `mosaic` approach was published in the *R Journal*: <https://journal.r-project.org/archive/2017/RJ-2017-024>.

Chapter 5: The Standard Deviation as a Ruler and the Normal Model

Section 5.1: Standardizing with z-scores

From page 111

```
library(mosaic); library(readr); library(ggformula)
options(na.rm=TRUE)
options(digits=3)
(6.54-5.91)/0.56 # Dobrynska's jump was 2.18 SD's greater than the mean

## [1] 1.12

twohund<-as.vector(c(23.2,23.3,23.3,23.6,23.9,23.9,24.2,24.2,24.3,
                    24.3,24.3,24.3,24.4,24.5,24.5,24.6,24.6,24.7,24.7,24.9,
                    24.9,24.9,25.0,25.0,25.0,25.2,25.3,25.4,25.4,25.4,25.5,25.9,
                    25.9,26.1))
twohund <- data.frame(twohund)
df_stats(~., data=twohund)

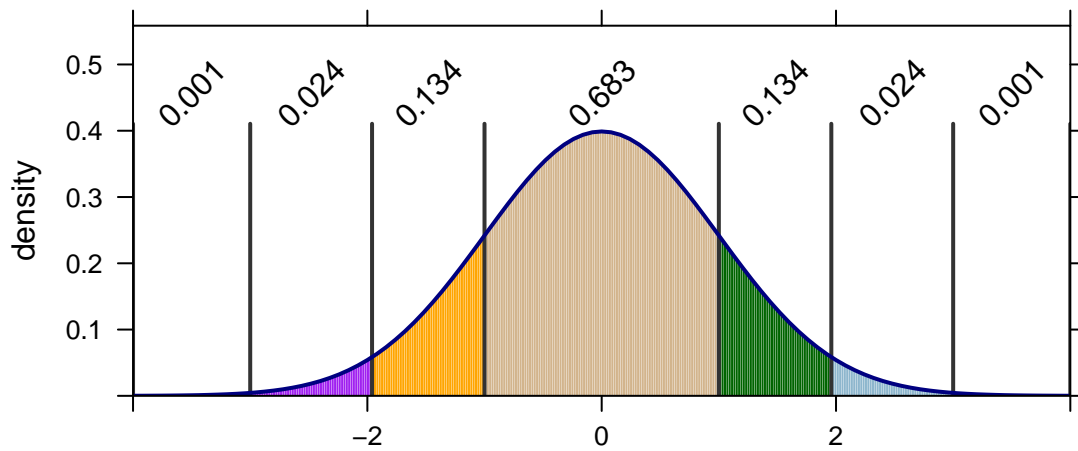
##      min   Q1 median   Q3  max mean    sd n missing
## 1 23.2 24.3   24.6 25.2 26.1 24.7 0.718 37         0
```

Section 5.2: Shifting and Scaling

Section 5.3: Normal Models

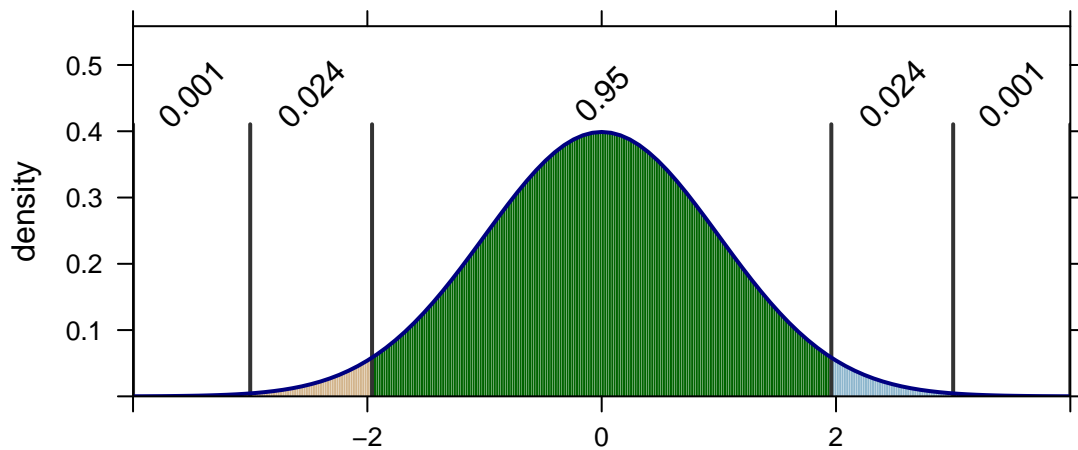
The 68-95-99.7 rule

```
xpnorm(c(-3, -1.96, -1, 1, 1.96, 3), mean=0, sd=1, verbose=FALSE)
```



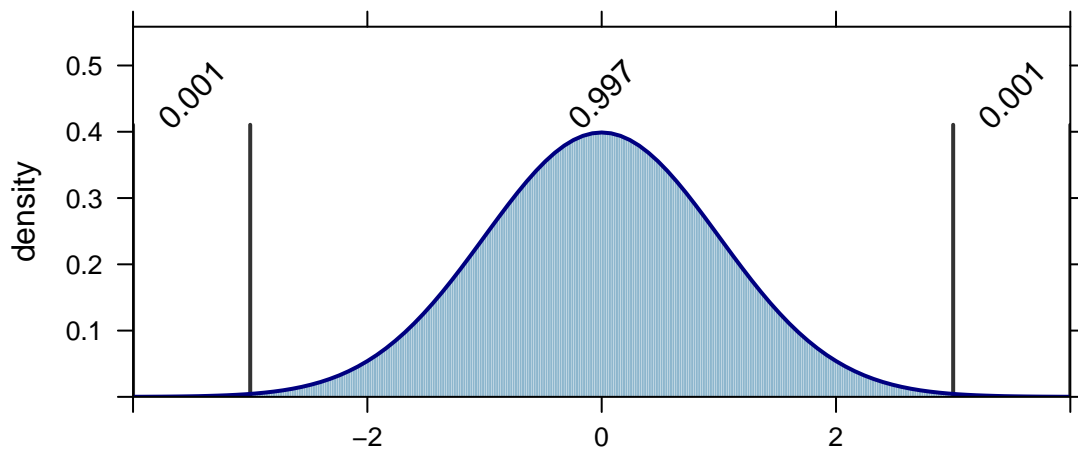
```
## [1] 0.00135 0.02500 0.15866 0.84134 0.97500 0.99865
```

```
xpnorm(c(-3, -1.96, 1.96, 3), mean=0, sd=1, verbose=FALSE)
```



```
## [1] 0.00135 0.02500 0.97500 0.99865
```

```
xpnorm(c(-3, 3), mean=0, sd=1, verbose=FALSE)
```

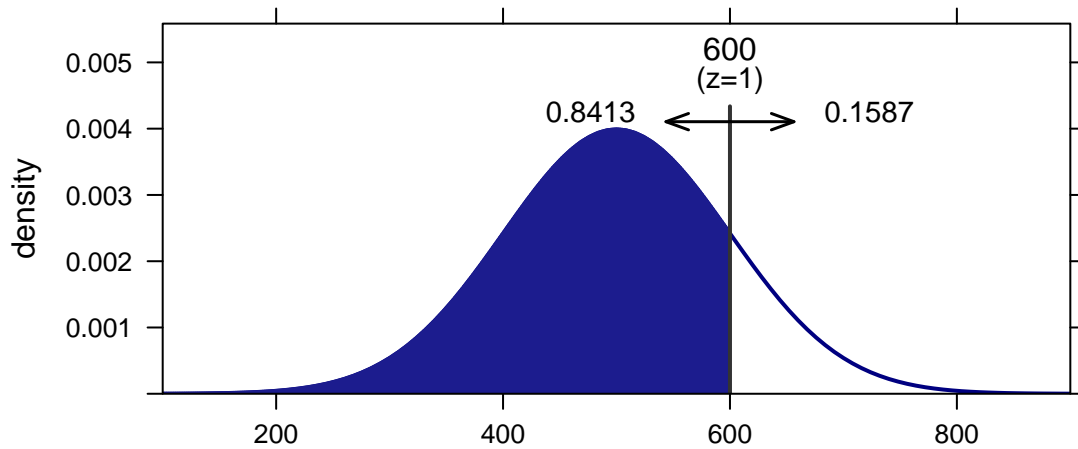


```
## [1] 0.00135 0.99865
```

Step-by-step (page 120)

```
xpnorm(600, mean=500, sd=100)
```

```
##  
## If  $X \sim N(500, 100)$ , then  
##  
##  $P(X \leq 600) = P(Z \leq 1) = 0.8413$   
##  $P(X > 600) = P(Z > 1) = 0.1587$ 
```



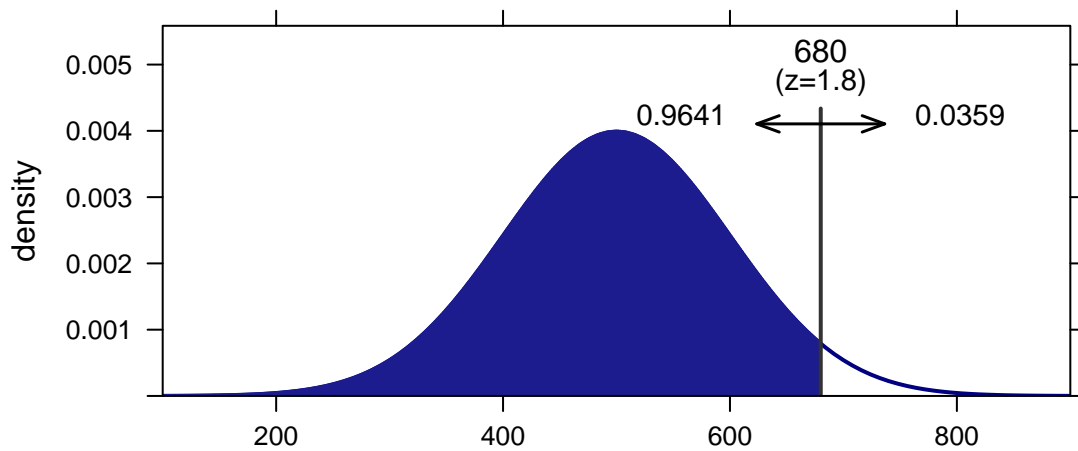
```
## [1] 0.841
```

Section 5.4: Finding normal percentiles

as on page 121

```
xpnorm(680, mean=500, sd=100)
```

```
##  
## If  $X \sim N(500, 100)$ , then  
##  
##  $P(X \leq 680) = P(Z \leq 1.8) = 0.9641$   
##  $P(X > 680) = P(Z > 1.8) = 0.03593$ 
```



```
## [1] 0.964
```

```
qnorm(0.964, mean=500, sd=100)  # inverse of pnorm()
```

```
## [1] 680
```

```
qnorm(0.964, mean=0, sd=1)  # what is the z-score?
```

```
## [1] 1.8
```

or on page 122

```
xpnorm(450, mean=500, sd=100)
```

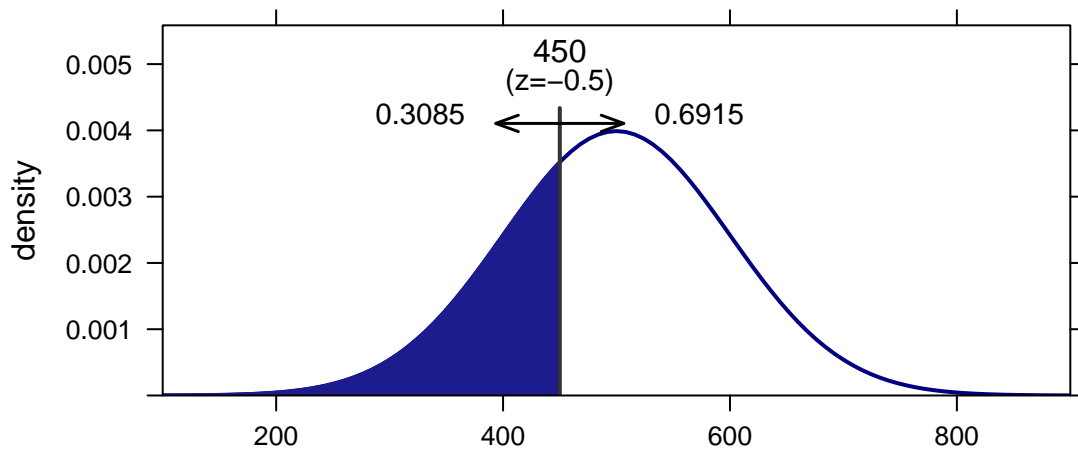
```
##
```

```
## If  $X \sim N(500, 100)$ , then
```

```
##
```

```
##  $P(X \leq 450) = P(Z \leq -0.5) = 0.3085$ 
```

```
##  $P(X > 450) = P(Z > -0.5) = 0.6915$ 
```



```
## [1] 0.309
```

and page 123

```
qnorm(.9, mean=500, sd=100)
```

```
## [1] 628
```

```
qnorm(.9, mean=0, sd=1)  # or as a Z-score
```

```
## [1] 1.28
```

Section 5.5: Normal Probability Plots

See Figure 5.8 on page 127

```
Nissan <-  
read_delim("http://www.amherst.edu/~nhorton/sdm4/data/Nissan.txt",  
  delim="\t")
```

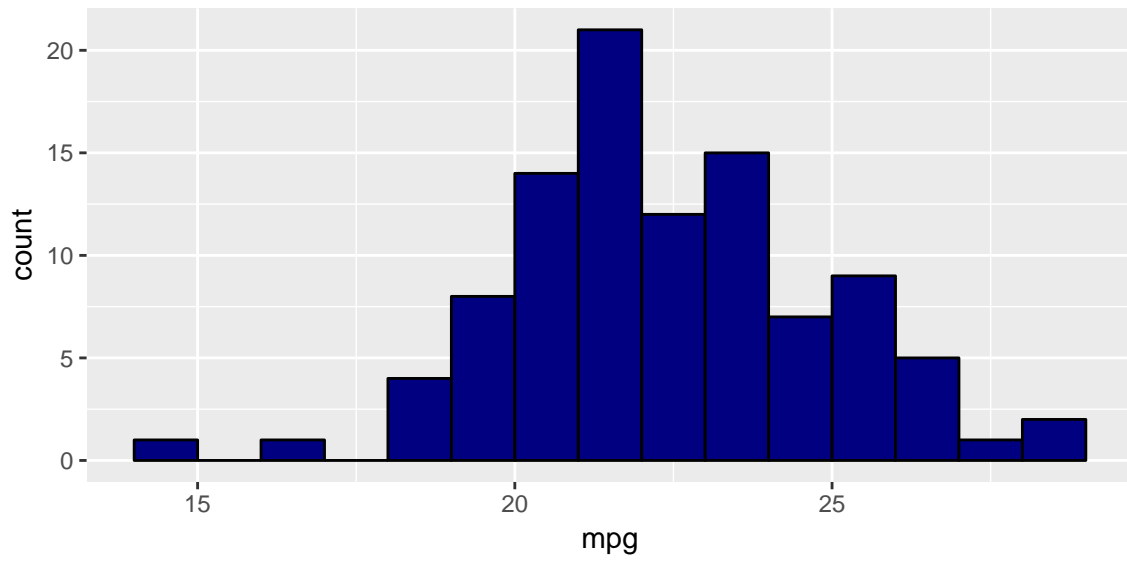
```
## Parsed with column specification:
```

```
## cols(
```

```
##   mpg = col_double()
```

```
## )
```

```
gf_histogram(~ mpg, binwidth=1, center=0.5, data=Nissan, fill = "navy", col=TRUE)
```



```
gf_qq(~ mpg, data=Nissan)
```

