## Ch 21 Online Learning, part 2

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i) doubling trick
     These notes:
                                                                    2) online - to - batch conversion
                                                                    3) online convex opt.
                                                                   4) perceptron
            Aside: the "Doubling Trick"
                                 Given an algorithm that needs to know T in advance, and has an error Zloss; = x.VT
                                 we can do the following: split Tinto log_(T) groups of the following sizes:
                                                   1 2 4 8 16 ...

The truning Sum L=L\log_2(T) floor L=L\log_2(T) flo
                                         on each group of size 2m,
                                            run algorithm, so error on this chunk
                                             S_{0}, \text{ total error is } \leq \sum_{m=0}^{L} A_{12}^{m}
= A \frac{1 - \sqrt{2}}{1 - \sqrt{2}} \begin{cases} \sqrt{2} & \text{Recall if } S = \frac{1}{2} \sum_{m=0}^{m} A_{12}^{m} + A_{12}^{m} \\ & \text{so } S = P + A_{12}^{m} + P + A_{12}^{m} \\ & \text{so } S = P + A_{12}^{m} + P + A_{12}^{m} \\ & \text{so } S = P + A_{12}^{m} + P + A_{12}^{m} \\ & \text{so } S = P + A_{12}^{m} + P + A_{12}^{m} \\ & \text{so } S = P + A_{12}^{m} + P + A_{12}^{m} + P + A_{12}^{m} \\ & \text{so } S = P + A_{12}^{m} + P + A_{12}^
                                                          is & x. \(\sigma^M = \sigma. \(\frac{12}{2}^M\)
                                                                                                                      € x 45-1 ≤ x 15-1 1T
                                             So if we knew T in advance, error bound is ATT
                                                                                                                                                                                                                                                not much worse
                                                                                                                                                                                                  3.4 · x17
                                                          if we don't know in advance,
                                                         Used elsewhere in applied moth + computer science
                                                                                           ex linescorphes in applimization methods - mainly theoretical (not good practical performance)
                                                                                            ex gowing memory
                                                                                                                                                                         X=[3,1,4] // 3 units of memory allocated
                                                                                                                                                                           X. append (5) 11 now we need 4 units of memory, so find
                                                                                                                 better: 2 [loge(d)] at first,
                                                                                                                                                                                                                                          4 free units, copy old memory to new location (slow!)
                                                                                                                                                                                                                                                             since often word contiguous
                                                                                                                     then when full, double memory.
                                                                                                                         Ferser copies, only at most 2x sub-aptimal
            Aside: Online-to-botch Conversion, converting an online learner to a PAC learner
Thm: Usual PAC learning problem (realizable), binary classification
                                   and suppose we have an online algorithm A w, a mistake bound Ma(H) < 00
                                     Run M=Tild examples through algo A (labels via h + EH), 5~ D are DT
                                      Let h, be the hypothesis the online algo. used at round t
                                     Then E L_0(h_r) \leq \frac{M_A(H)}{T}

[Table 1]

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look as we did in chi3 Regitstability, convert to PAC via Marton's ineq (exer. 13.1)

## Corollary

If the loss function is convex (eg, parameterize hell by well, and  $\forall z \in X \cdot Y$ ,  $w \mapsto L(w, \overline{z})$  is convex) then can choose  $h = \frac{1}{T} \sum_{i} h_{+}$  (instead of  $h = h_{-}$ ,  $r \sim u_{ni}([\tau J])$ ) and have the same bound

proof: Tenser's Ing.

See "Online Learning and Online Convex Optimization", Shalev-Shwartz, Foundations and Trends in Machine Learning, 2011

## 2) Online Convex Optimization

Setup is nearly the same, but instead of 0-1 loss | h(x)-y), now allow a general loss L: HxZ -> R, Z=XxY, parametrize has well, assume: ) H is a convex set lex: H=\{ w: \limit{u} \cdot \mathbb{B}\})

2) Vz, W+> \( \omega \tau\_1 \cdot \mathbb{Z} \) is a convex function

i.e., regression or binary classif. w, a convex surrogate loss

Analyze the regret:

So, minimize 
$$II(W^{(1)}, Z_{\ell})$$
 online cux upl (ch 21)  $\leftarrow$  training = testing  $\omega$  can change per iteration  $Z_{\ell}$  adversarial, choose  $\omega_{\ell}$  before we see  $y_{\ell}$ 

Stepsize  $\eta > 0$ [rit.  $w^{(1)} = 0$  (if  $0 \in H$ )

for t = 1, 2, ..., TOur "prediction" is  $w^{(t)}$ Observe  $z_t = lx_t, y_t$ )

Loss function is  $f_t(\cdot) = l(\cdot, z_t)$ So suffer loss  $f_t(w^{(t)})$ Choose  $V_t \in f_t(w^{(t)})$  // Subgradict

Update  $w^{(t+1)} = P\eta_H(w^{(t)} - \eta_V)$ Pric  $(v) = argmin ||w-v|| = argmin \frac{1}{2} ||w-v||^2$ wec

- ② if f<sub>2</sub> is ρ-Lipschitz Yte[T] then ω, η= ¼T

  Regret<sub>OCOD</sub> (ω\*, T) = ½√T. ( ||ω\*||²+ρ²) ||V<sub>2</sub>|| = ρ

  Subtracor regret!
- (3) and if we also assume H is B-boundar, then w,  $\gamma = \frac{B}{\rho \sqrt{T}}$ Regard  $_{OGD}(w^{\dagger}, T) = B \rho \sqrt{T}$

(if Tunknown, then of unknown, so do doubling trick)
Proofsketch see book, not very emblyblenety

compare to Cor 14.12 in botch PAC learning case Same 7, some bound, different interpretation

(3) Online Perceptron

For homogeneous holf-spaces of = { x +> sign(< w, x > ) }

of binary classification Ch q: botch resion

X=Rd, y={1,}

Ch 21: online resion

... but we saw Ldim(H) = 00 if d72 (ie. 10 + offset)
So a mistake bound not possible

... instead, use a surrogate convex loss

Because we're not trying to generalize, we can charge the surrogate loss to depend on the round t (including on  $2_t$  and  $w^{(t)}$ ), as long as it's a surrogate, i.e.,  $f_t(w^{(t)}) > 2_t(w^{(t)}, z_t)$ 

So that we bound the risk.

Use triveloss is of loss,  $\chi(\omega, (x,y)) = \frac{1}{[y < \omega, x > 0]} = \begin{cases} 1 & y \neq sign (< \omega, x > 0) \\ 0 & else \end{cases}$ 

Surregate is

$$f_{1}(w) = \begin{cases}
0 & \text{when we had convent production} \\
\text{max}(0, 1-y_{1}(\omega, x_{1})) & \text{if we got it using}
\end{cases}$$

$$\text{Maps: "Perception"} \quad \text{Rosenblatt} \quad 58$$

$$w_{1} = 0 \qquad \text{no stepsize!}$$

$$\text{for } t = 1, 2_{1} - ..., T$$

$$\text{receive } \quad x_{1} = 0 \qquad \text{no stepsize!}$$

$$\text{of } \quad y_{1} < w_{1} < w_{2} < w_{1} < w_{2} < w_{3} < w_{4} < w_{$$

Sec Thm 21.16 for analysis