

# Reinforcement Learning (Planning Algos)

Friday, March 27, 2020

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**Planning Algorithms:** given knowledge of  $P(s'|s, a)$  and  $R(s, a) \quad \forall a \in A, s, s' \in S$

how do we compute the optimal policy  $\pi^*$ ?

Sometimes called "Dynamic Programming"  $\leftarrow$  used very broadly. Means different things to different people

## ① Value Iteration

In mid 190s, Puterman said this algo was most widely used, due to its simplicity, but he advises against using it (due to slow convergence)

Bellman's Optimality Eq'n:

$$\begin{aligned} (V \in S) \quad V_{\pi^*}(s) &= \max_{a \in A} \left( R(s, a) + \gamma \sum_{s' \in S} P(s'|s, a) \cdot V_{\pi^*}(s') \right) \\ &= \max_{\pi} \left( R_{\pi} + \gamma P_{\pi} \cdot V \right) \quad \text{Since choosing action } a, \text{ based on } s, \text{ is same as a policy} \\ &:= \Phi(V) \quad \leftarrow \text{looks funny since } V \text{ depends on } \pi, \text{ but OK if we require...} \end{aligned}$$

*not a scalar, so 'max' seems ill-defined, but pi decouples across s, so interpret component-wise*

Fixed Pt. Eq'n

$$V^* = \Phi(V^*) \quad (\text{Bellman's Eq'n, restated})$$

$\leftarrow$  non-linear operator

**Algorithm:** Value Iteration aka Picard iteration

Initialize  $V_0$  arbitrarily

Iterate  $V_{t+1} = \Phi(V_t)$  for  $t=1, 2, \dots$

(stopping criteria:  $\|V_{t+1} - \Phi(V_t)\| < \frac{1-\gamma}{\gamma} \cdot \epsilon$ )

**Thm (17.11)** Value iteration converges to an optimal  $V^*$

**proof** Use contraction-mapping (aka Banach or Banach-Picard fixed pt.) theorem

i.e., show  $\exists c < 1$  st  $\forall V, U \quad \|\Phi(V) - \Phi(U)\| \leq c \|V - U\|$

(any norm, as long as it's a Banach space... in fact complete metric space works)

We'll show  $\Phi$  is Lipschitz cts w/ constant  $c = \gamma$ , and use  $\|\cdot\| = \|\cdot\|_{\infty}$

$\hookrightarrow$  I'm going to abuse notation to simplify it... you can make it rigorous by fixing a row (i.e., fix  $s$ )

$$\begin{aligned} \Phi(V) - \Phi(U) &= \max_{\pi} (R_{\pi} + \gamma P_{\pi} V) - \max_{\pi'} (R_{\pi'} + \gamma P_{\pi'} U) \\ &= R_{\pi} + \gamma P_{\pi} V - \max_{\pi'} (R_{\pi'} + \gamma P_{\pi'} U) \quad \text{(argmax...)} \\ &\leq R_{\pi} + \gamma P_{\pi} V - (R_{\pi} + \gamma P_{\pi} U) \quad \text{since } \pi \text{ suboptimal} \\ &= \gamma P_{\pi} (V - U) \end{aligned}$$

and similarly  $\Phi(U) - \Phi(V) \leq \gamma P_{\pi'} (U - V)$

$$\begin{aligned} \text{so } \|\Phi(v) - \Phi(u)\|_\infty &\leq \gamma \|P_\pi(v - u)\|_\infty \\ &\leq \gamma \|P_\pi\|_\infty \cdot \|v - u\|_\infty \quad \text{by def. operator norm} \\ &= \gamma \cdot \|v - u\|_\infty \quad \text{regardless of which } \pi \end{aligned}$$

How do we get  $\pi^*$  back from  $V^*$ ?

Bellman Eq'n,

$$V^*(s) = \max_{a \in A} \underbrace{\mathbb{E} r(s, a)}_{\text{Known}} + \gamma \sum_{s' \in S} \underbrace{P(s' | s, a)}_{\text{Known}} \cdot \underbrace{V^*(s')}_{\text{Known}}$$

assuming  $|A| < \infty$

⇒ we can solve the maximization problem to find  $a$  and this  $a$  is  $\pi^*(s)$ .

Value iteration w/ Gauss-Seidel acceleration

if you don't know this, just ignore this part

≈ same cost per iteration, faster convergence

Always converges in our case due to properties of transition matrices,  
c.f. Puterman Thm 6.3.7

## ② Policy Iteration

Instead of solving for  $V$  and  $\pi$  is implicit, now work directly w/  $\pi$

ALGORITHM: Policy Iteration

Initialize  $\pi_0$  arbitrarily

For  $t=1, 2, \dots$

Find  $V_{\pi_t}$  by solving  $(I - \gamma P_{\pi_t})V = R_{\pi_t}$  // expensive! solve a linear system of equations

$\pi_{t+1} = \arg \max_{\pi} (R_\pi + \gamma P_\pi V_{\pi_t})$  // "greedy" update

break if  $\pi_{t+1} = \pi_t$

\* Policy iter. terminates in a finite # of steps

if  $|S|=n$ ,  
policy iter. is  $O(n^3)/\text{iter.}$   
value iter. is  $O(n^2|A|)/\text{iter.}$

You can rewrite as  $V_{t+1} = V_t - (\gamma P_{\pi_t} - I)^{-1} (\Phi(V_t) - V_t)$  cf. Puterman

so at a fixed  $\pi$ ,  $0 = (\gamma P_\pi - I)^{-1} (\Phi(v) - v)$   
nonzero  $\Rightarrow \Phi(v) = v$  (Bellman's Eq)

also like a Newton method  $f(v) = \Phi(v) - v$  ... and in practice, policy iter.  
 $f'(v) = (\gamma P_\pi - I)$  converges much faster than value iter.

A common practical version "modified policy iteration"

solve  $(I - \gamma P_{\pi_t})v = R_{\pi_t}$  approximately, using the fact

$$(I - \gamma P)^{-1} = \sum_{k=0}^{\infty} (\gamma P)^k \quad \text{(Neumann Series)}$$

$$\text{so } (I - \gamma P)^{-1} R \approx \sum_{k=0}^L (\gamma P)^k R$$

compute  $S = R$   
 $R_1 = \gamma P \cdot R$   
 $S \leftarrow S + R_1$   
 $R_2 = \gamma P \cdot R_1$   
 $S \leftarrow S + R_2$   
...

Monotonicity\* property

If  $V \geq U$  (meaning  $V(s) \geq U(s) \forall s$ )

then  $\Phi(V) \geq \Phi(U)$

\* this generalizes 1D monotonicity ( $u, v \in \mathbb{R}, v \geq u \Rightarrow \Phi(v) \geq \Phi(u)$ )

but in a different way than "monotonicity" for operators as used in optimization

monotone:  $\langle v - u, \Phi(v) - \Phi(u) \rangle \geq 0$

For our proof, we'll need  $v \geq u \Rightarrow (I - \gamma P_\pi)^{-1} v \geq (I - \gamma P_\pi)^{-1} u$  (for  $\pi = \pi_t$ )

proof since  $\forall \pi, \|P_\pi\|_\infty = 1 \Rightarrow$  (Neumann Series converge) (since  $\|\gamma P_\pi\|_\infty = \gamma < 1$ )

$$(I - \gamma P_\pi)^{-1} = \sum_{k=0}^{\infty} (\gamma P_\pi)^k$$

$$\text{So } (I - \gamma P_\pi)^{-1} (v - u) = \sum_{k=0}^{\infty} (\gamma P_\pi)^k (v - u) \geq 0 \quad \square$$

$\uparrow$   
non-neg

Lemma 17.12 If  $(V_t)$  constructed via policy iteration, then  $V_t \leq V_{t+1} \leq V^*$  ( $V_t$ )

proof because  $\pi_{t+1}$  chosen greedily (to maximize  $R_{\pi} + \gamma P_\pi \cdot V_t$ )

$$R_{\pi_{t+1}} + \gamma P_{\pi_{t+1}} \cdot V_t \geq R_{\pi_t} + \gamma P_{\pi_t} \cdot V_t = V_t$$

$$\text{So } R_{\pi_{t+1}} \geq (I - \gamma P_{\pi_{t+1}}) V_t$$

$$\text{Hence } \underbrace{(I - \gamma P_{\pi_{t+1}})^{-1}}_{V_{t+1}} R_{\pi_{t+1}} \geq (\dots)^{-1} (\dots) V_t = V_t \quad \text{via monotonicity} \quad \square$$

Thm Policy Iteration converges to an optimal policy (for a finite MDP)

proof By greedy update, if  $V_{t+1} = V_t \Rightarrow$  satisfy Bellman's Eq'n so optimal

By lemma above,  $V_t \leq V_{t+1}$ , so

$$V_t \text{ not optimal} \Rightarrow V_t < V_{t+1}$$

Note for a finite MDP, # possible policies =  $|A|^{|S|} < \infty$

and we can't repeat any policies since  $V_t < V_{t+1}$

$\Rightarrow \exists$  maximal policy  $V_t^*$ , and  $V_{t+1}^* = V_t^* \Rightarrow$  it's optimal.  $\square$

Corollary: Converge in  $\leq |A|^{|S|}$  iterations

or  $O(\frac{|A|^{|S|}}{|S|})$  using better proof techniques.

### ③ Linear Programming

$$\text{Bellman Eq'n: } (V_s) \quad V^*(s) = \max_{a \in A} \overbrace{R_a(s)}^{E r(s,a)} + \gamma \sum_{s' \in S} \overbrace{P_a(s'|s)}^{P(s'|s,a)} V^*(s')$$

i.e.,  $\forall a,$

$$V^*(s) \geq R_a(s) + \gamma \sum_{s' \in S} P_a(s'|s) V^*(s')$$

or in matrix notation

$$\vec{V} \geq \vec{R}_a + \gamma P_a \cdot \vec{V} \quad (\forall a)$$

$\nearrow$   
a set of  $|S|$  linear inequalities

So  $|A|$  of these  $|S|$  sets of ineq.

So

$$\text{Find } \vec{V} \in \mathbb{R}^{|S|} \text{ st. } \vec{V} \geq \vec{R}_a + \gamma P_a \cdot \vec{V} \quad \forall a \in A$$

is a Linear Program (if a finite MDP).

$\exists$  weakly polynomial time algo to solve LP (1980's, ellipsoid, Karmarkar etc.)

and in fact  $\exists$  strongly polynomial time algo to solve the LP arising from MDP (Yinyu Ye 2000's)

In practice, due to extremely large state space  $S$ , LP formulation usually not efficient

### Summary

- ① For small MDP ( $|S|, |A|$  reasonably sized),  
we can satisfactorily solve the planning problem.
- ② Value Iteration: many iterations, cost  $O(|S|^2 \cdot |A|)$  / iteration  
Policy Iteration: few iterations, cost  $O(|S|^3)$  / iteration  
LP formulation: LP w/  $|S|$  variables,  $|S| \cdot |A|$  constraints  
complexity of LP something like  $\text{variables}^3 \cdot \text{constraints}^2$  } I forget exactly  
(not relevant when many special tricks / edges)
- ③ As  $|S| \rightarrow \infty$ , need special tricks.  
Obviously still ongoing research  
Backgammon:  $|S| = 10^{20}$   
Chess:  $|S| = 10^{47}$   
Go:  $|S| = 10^{170}$  for  $19 \times 19$  board  
See Wikipedia "Game complexity"