

$$Y = \mathbb{R}, p = 2$$

Linear model: $\mathcal{H} = \{w_0 + w_1 x_1 + w_2 x_2 : \vec{w} \in \mathbb{R}^3\}$

$$D = \langle x, y \rangle, \quad x = \begin{bmatrix} 1 \\ x_{11} \\ x_{21} \\ \vdots \\ x_{41} \end{bmatrix}$$

Algorithm will return one \vec{w}
and all \hat{y} 's can be compacted in

$$\vec{z} = X\vec{w} \quad \text{SSE} = \sum e_i^2 = \vec{e}^T \vec{e} = \vec{y}^T \vec{y} - 2\vec{w}^T X^T \vec{y} + \vec{w}^T X^T X \vec{w}$$

$$\vec{e} = \vec{y} - \vec{z} \quad A: \vec{b} = \text{argmin} \{ \vec{e}^T \vec{e} \}$$

$$A: \text{OLS} \quad \vec{w} \in \mathbb{R}$$

$$\frac{d}{d\vec{w}} [\text{SSE}] := \begin{bmatrix} \frac{d}{d\vec{w}_0} [\text{SSE}] \\ \frac{d}{d\vec{w}_1} [\text{SSE}] \\ \frac{d}{d\vec{w}_2} [\text{SSE}] \end{bmatrix} = \vec{0}_3$$

$$\frac{d}{dx} [\text{SSE}] = \frac{d}{d\vec{w}} [\vec{y}^T \vec{y} - 2\vec{w}^T X^T \vec{y} + \vec{w}^T X^T X \vec{w}]$$

$$\vec{0}_3 - 2X^T \vec{y} + 2X^T X \vec{w} = \vec{0}_3$$

$$2X^T X \vec{w} = 2X^T \vec{y}$$

$$\vec{w} = (X^T X)^{-1} X^T \vec{y}$$

$$\vec{b} = (X^T X)^{-1} X^T \vec{y}$$

Assume X is full rank ($X^T X$ full rank)

Linearly independent ($p+1$)

$$X = \begin{bmatrix} | & | & | & | & | \\ 1 & x_1 & x_2 & \dots & x_p \\ | & | & | & | & | \end{bmatrix}$$

X_* is row n observation $\in \mathbb{R}^{p+1}$

$$g(\vec{x}_*) = X_* \vec{b} = \hat{y}_*$$

$$g(X_*) = X_* \vec{b} = \vec{z}_*$$

$$\vec{z} = g(X) = X \vec{b} = \underbrace{X(X^T X)^{-1} X^T}_{H \in \mathbb{R}^{n \times n}} \vec{y} = \vec{y} = H \vec{y} = T(\vec{y})$$

$$\dim(\text{rank}) + \dim(\text{nullity}) = n$$

$$\uparrow p+1 \quad \uparrow n-(p+1)$$

$$\vec{y} = \vec{z} + \vec{e} \\ \vec{y} = H \vec{y} + \underbrace{(\mathbf{I} - H)}_{U(\vec{y})} \vec{y}$$

$$\text{SSE} = \vec{e}^T \vec{e} \\ \text{MSG} = \frac{1}{n-(p+1)} \text{SSE}$$

$$\text{RMSE} = \sqrt{\text{MSG}}$$

$$R^2 = 1 - \frac{\text{SSE}}{\text{SST}}$$

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let $\vec{x} \in \mathbb{R}^n$; a : scalar constant w.r.t all x_j

$$\frac{d}{dx} [a] = \vec{0}_n$$

\vec{a} : column vector

$$\frac{d}{dx} [\vec{a}^T \vec{x}] = \vec{a}^T$$

Fig are both functions $\mathbb{R}^4 \rightarrow \mathbb{R}^4$, a & b scalars

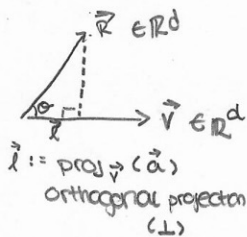
$$\frac{d}{dx} [a f(x) + b g(x)]$$

$$a \frac{d}{dx} f(x) + b \frac{d}{dx} g(x)$$

let $A \in \mathbb{R}^{n \times m}$ be a symmetrical matrix
of constants w.r.t x_j 's

$$\frac{d}{dx} [\vec{x}^T A \vec{x}] \rightarrow \frac{d}{dx} [x_1 x_2 \dots x_n] \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{n1} & \dots & a_{nn} \end{bmatrix} \rightarrow$$

$$\rightarrow 2\vec{a}_1 \cdot \vec{x} \rightarrow 2A\vec{x}$$



we want a formula for
 \vec{l} as a function of
inputs \vec{a}, \vec{v}

Real Law of cosines

$$\cos(\theta) = \frac{\vec{a} \cdot \vec{v}}{\|\vec{a}\| \|\vec{v}\|} = \frac{\|\vec{l}\|}{\|\vec{a}\|}$$

$$\|\vec{l}\| = \frac{\vec{a} \cdot \vec{v}}{\|\vec{v}\|}$$

$$\vec{l} = \|\vec{l}\| \frac{\vec{v}}{\|\vec{v}\|} = \frac{\vec{a} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v} = \frac{\overbrace{\vec{v} \vec{v}^T}^{d \times d}}{\|\vec{v}\|^2} \vec{a} = H \vec{a} = \text{proj}_{\vec{v}}(\vec{a})$$

\vec{v} straight line in \mathbb{R}^d