

Linear Models

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Support Vector Machines

State-of-the-art classification and regression method

Flexible and efficient framework to learn classifers.

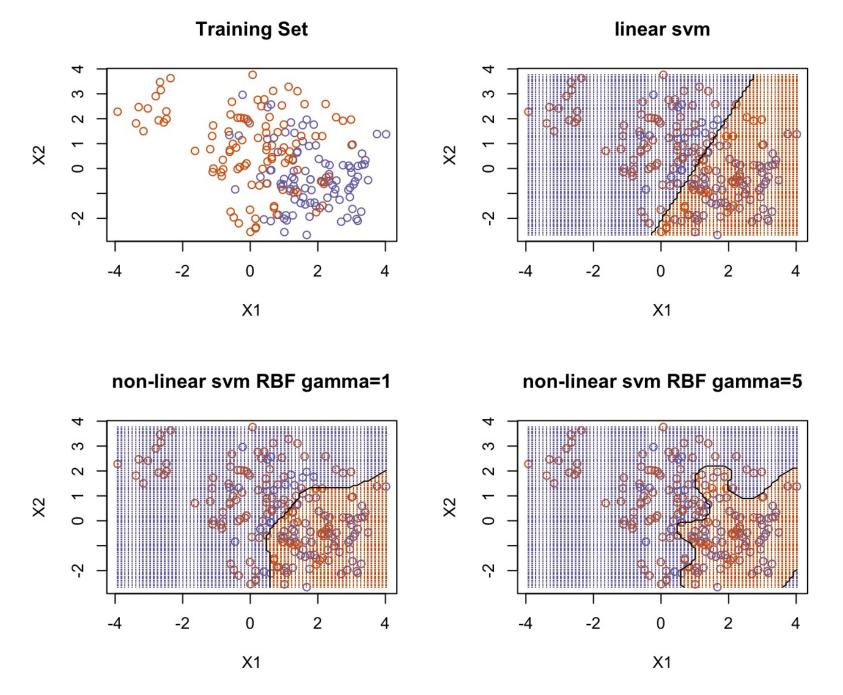
Support Vector Machines

State-of-the-art classification and regression method

Flexible and efficient framework to learn classifers.

Build upon linear methods we have discussed previously and have a nice geometric interpretation of how they are trained (based maximum margin arguments).

Support Vector Machines



SVMs follow the "predictor space partition" framework

Training data: $\{(\mathbf{x}_1, y_1), (\mathbf{x}_2, y_2), \dots, (\mathbf{x}_n, y_n)\}$

- \mathbf{x}_i is a vector of p predictor values for ith observation,
- y_i is the class label (we're going to use +1 and -1)

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Build a classifier by defining a discriminative function such that

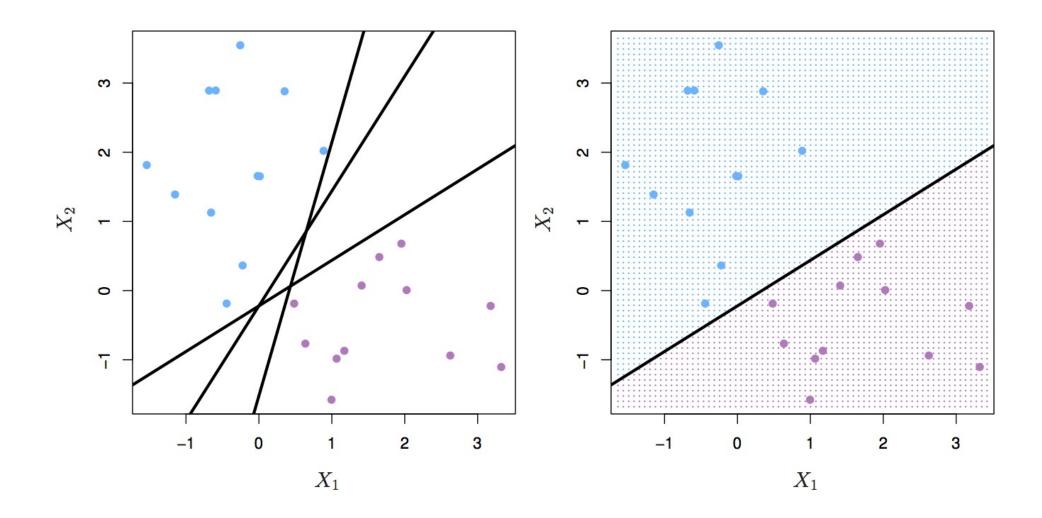
$$b + w_1 x_{i1} + w_2 x_{i2} + \dots + w_p x_{ip} > 0 \text{ if } y_i = +1$$

and

$$b + w_1 x_{i1} + w_2 x_{i2} + \dots + w_p x_{ip} < 0 ext{ if } y_i = -1$$

Points where the discriminative function equals 0 form a hyper-plane (i.e., a line in 2D)

$$\{x: b+w_1x_1+\cdots+w_px_p=0\}$$



Hyper-plane partitions the predictor space into two sets on each side of the line.

Denote w as the vector $(w_1, w_2, ..., w_p)$

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Restrict estimates to those for which $\mathbf{w}'\mathbf{w} = \|\mathbf{w}\|^2 = 1$

Then, the signed distance of any point x to the decision boundary L is $b + \mathbf{w}'x$.

With this we can easily describe the two partitions as

$$L^+ = \{x : b + \mathbf{w}'x > 0\},\$$

$$L^- = \{x: b + \mathbf{w}' x < 0\}$$

The $_{\rm w}$ we want as an estimate is one that separates the training data as perfectly as possible.

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Describe this requirement as

$$y_i(b+\mathbf{w}'x_i)>0, i=1,\ldots,N$$

Perceptron Algorithm

Algorithm to find vector $_{\rm w}$ that satisfies the separation requirement as much as possible.

Penalize w by how far into the wrong side misclassified points are:

$$D(b,\mathbf{w}) = -\sum_{i \in \mathcal{M}} y_i (b + \mathbf{w}' x_i)$$

 \mathcal{M} : set of points misclassified by \mathbf{w} (on the wrong side of the hyper-plane).

Perceptron Algorithm

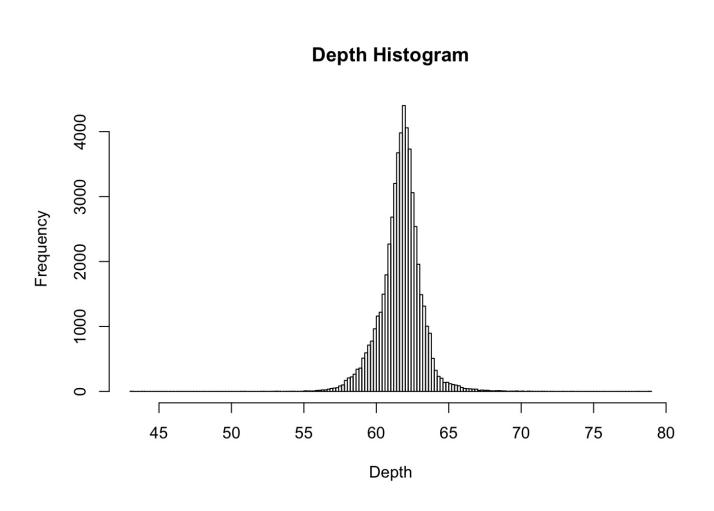
Estimate w by minimizing D.

How do we do this??

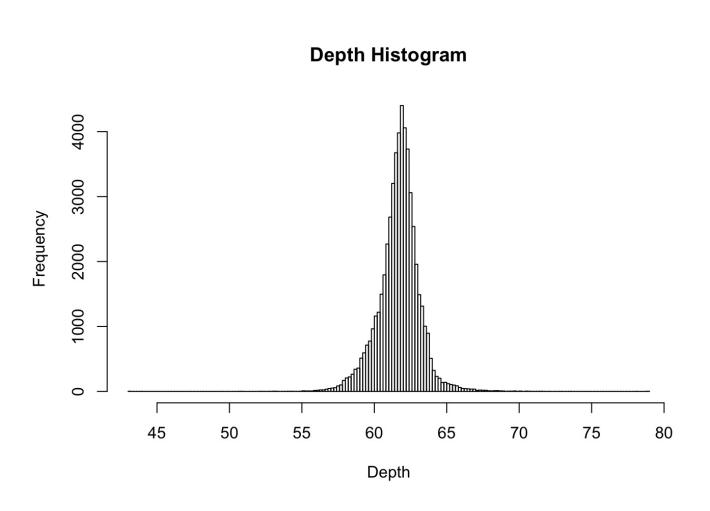
Suppose I get some dataset for analysis, the first thing I do is to use Exploratory Data Analysis to get a sense of what this data looks like.

One purpose of EDA is to spot problems in data (as part of data wrangling) and understand variable properties like:

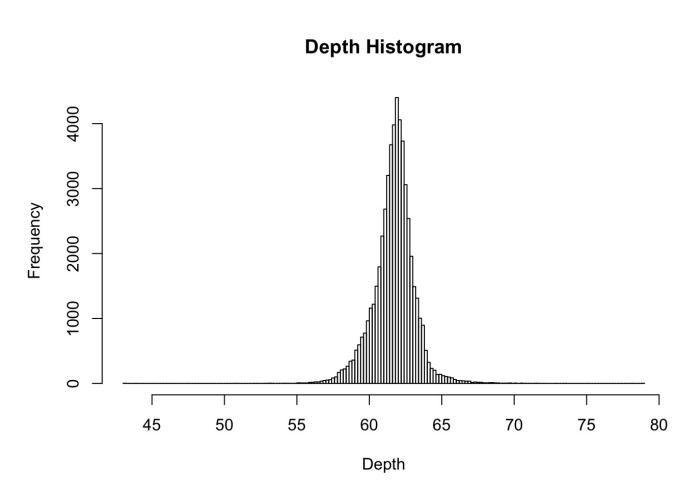
- central trends
- spread
- skew
- suggest possible modeling strategies (e.g., probability distributions)



This is a dataset about diamond characteristics, one of which is a diamonds depth which we plot the distribution of here.



An obvious question to ask is what is the central tendency of depth in this dataset?



The best known statistic for central tendency is the mean of the data:

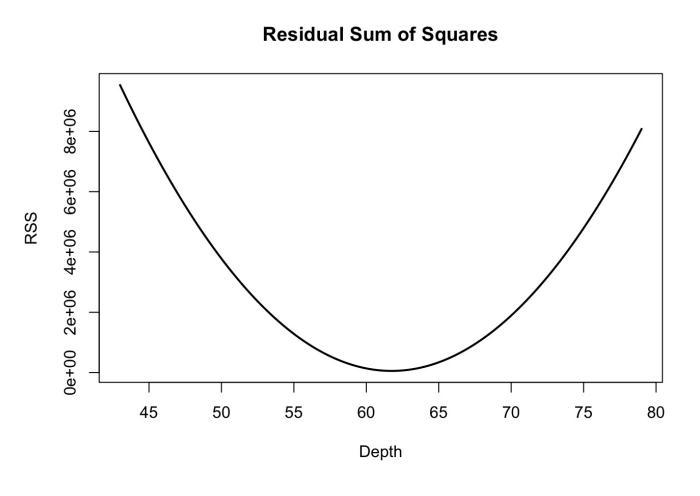
$$\overline{x} = rac{1}{n} \sum_{i=1}^n x_i$$

Turns out we can be a bit more formal about why the mean of the data makes sense as an estimate of central tendency

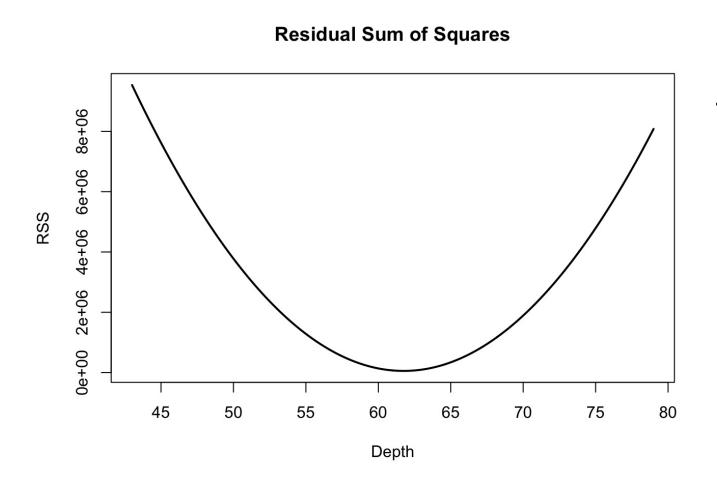
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Define cost function RSS of some parameter μ as

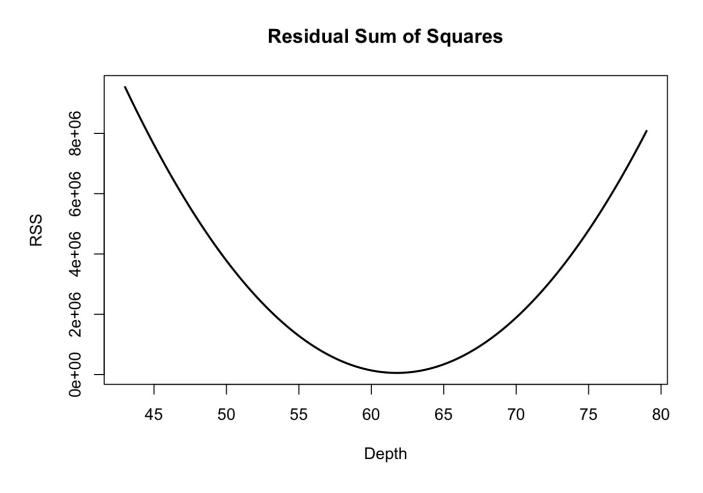
$$RSS(\mu) = rac{1}{2} \sum_{i=1}^n (x_i - \mu)^2$$



We can plot RSS for different values of μ



We should use the μ that minimizes RSS as our estimate of central tendency. Why?



Claim Setting $\mu = \overline{x}$ minimizes $RSS(\mu)$ over all values of μ .

Quiz Prove this claim.

Gradients are a generalization of the derivative for vectors

Their role in optimization is similar to what we saw in the proof to the previous claim

For example: if we want to find the minimum of a function, find a point where gradient is 0

Suppose function $f: \mathbb{R}^p \to \mathbb{R}$

Takes vector $x = \langle x_1, x_2, \dots, x_p \rangle$ as input

The gradient of f is the vector where fth entry is the derivative of f with respect to f

$$abla_x f = \left\langle rac{\partial f}{x_1}, \ldots rac{\partial f}{x_p}
ight
angle$$

Consider the following function

$$f(\mu) = rac{1}{2} \sum_{i=1}^N \|x_i - \mu\|^2$$

Quiz: Write the gradient $\nabla_{\mu}f$

For now we will use two important properties of the gradient:

- $\nabla_x f(x^*) = \mathbf{0}$ is a necessary (not sufficient) condition for vector x^* to be an optimizer of f
- $\nabla_x f(x^*)$ gives the direction of **steepest ascent** of function f at point x^*

Let's use these properties to concoct an optimization method: gradient descent

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Given function *f* to minimize

- Start at some arbitrary vector z
- Repeat until done:
 - Find the direction of steepest descent: $-\nabla_x f(z)$
 - Update z by moving in that direction

```
function Gradient Descent(f, K, \eta_1, ...)
     z^{(0)} \leftarrow \langle 0, \dots, 0 \rangle
     for all k = 1, \ldots, K do
         g^{(k)} \leftarrow \nabla_z f(z^{(k-1)})
          z^{(k)} \leftarrow z^{(k-1)} - \eta_k q^{(k)}
     end for
     return z^{(K)}
end function
```

Quiz Sketch gradient descent algorithm to minimize function

$$f(\mu) = rac{1}{2} \sum_{i=1}^N \|x_i - \mu\|^2$$

Consider the linear regression (least squares problem): Given dataset $\langle x_1, y_1 \rangle, \dots, \langle x_n, y_n \rangle$, where outcomes y_i are continuous.

Suppose we want to model outcome Y as a linear function of X:

$$Y = b + \mathbf{w}'x$$

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Suppose we want to model outcome Y as a linear function of X:

$$Y = b + \mathbf{w}'x$$

Quiz Sketch gradient descent algorithm to minimize squared error loss

$$L(b,\mathbf{w}) = rac{1}{2} \sum_{i=1}^N ig[y_i - (b + \mathbf{w}'x_i)ig]^2$$

Perceptron Algorithm

Algorithm to find vector $_{\rm w}$ that satisfies the separation requirement as much as possible.

Penalize w by how far into the wrong side misclassified points are:

$$D(b,\mathbf{w}) = -\sum_{i \in \mathcal{M}} y_i (b + \mathbf{w}' x_i)$$

 \mathcal{M} : set of points misclassified by \mathbf{w} (on the wrong side of the hyper-plane).

Perceptron Algorithm

Assuming M is fixed, the gradient of D is

$$abla_{\mathbf{w}}D = -\sum_{i \in \mathcal{M}} y_i x_i$$

and

$$abla_b D = -\sum_{i \in \mathcal{M}} y_i$$

Perceptron algorithm uses stochastic gradient descent:

- Initialize parameters b and w
- Cycle through training points *i*, if it is misclassified, update parameters as

$$\mathbf{w} \leftarrow \mathbf{w} + \eta y_i x_i$$

and

$$b \leftarrow b + \eta y_i$$

Stop when converged (or get tired of waiting)

There are a few problems with this algorithm:

If there exists b and w that separates the training points perfectly,

There are a few problems with this algorithm:

If there exists b and w that separates the training points perfectly,

then there are an infinite number of b and ws that also separate the data perfectly

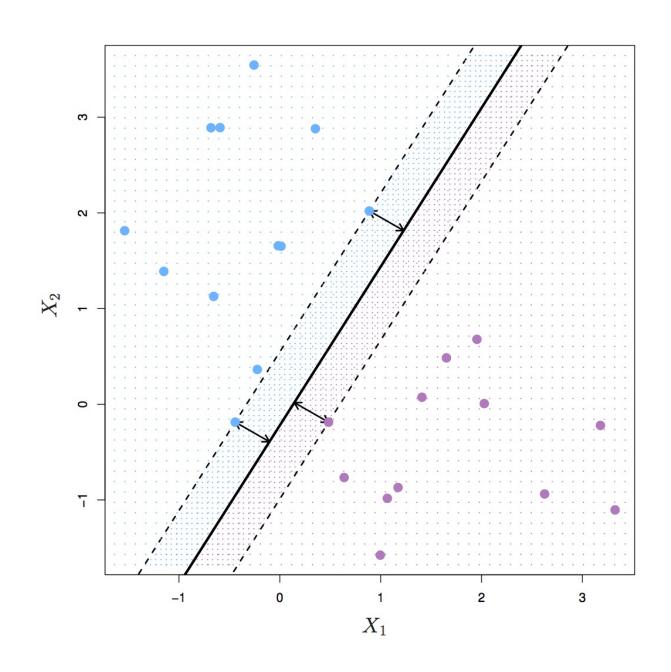
Algorithm will converge in a finite number of steps if the training data is separable

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However, the number of finite steps can be very large

When the training data is not separable, the algorithm will not converge.

Support Vector Machines (SVMs) are designed to directly address these problems.



A central concept in SVMs that we did not see in logistic regression is **the margin**: the distance between the separating plane and its nearest datapoints.

When the data are separable, SVMs will choose the single optimal $_{\rm w}$ that maximizes the distance between the decision boundary and the closest point in each class.

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Why is this a good idea?

Maximum margin hyper-planes

Goal: find the hyper-plane that separates training data with largest margin.

This will tend to generalize better since new observations have room to fall within margin and still be classified correctly.

Maximum margin hyper-planes

This can be cast as optimization problem:

$$egin{aligned} \max_{b,\mathbf{w}} & M \ & ext{s. t.} |\mathbf{w}|^2 = 1 \ & y_i(b+\mathbf{w}'x_i) \geq M \, orall i \end{aligned}$$

Maximum margin hyper-planes

Rewrite optimization problem setting $M = 1/||\mathbf{w}||^2$ and using a little bit of algebra (see CIML):

$$egin{aligned} \min_{b,\mathbf{w}} & rac{1}{2} |\mathbf{w}|^2 \ ext{s. t.} y_i(b+\mathbf{w}'x_i) & \geq 1 \ orall i \end{aligned}$$

Maximum margin hyper-planes

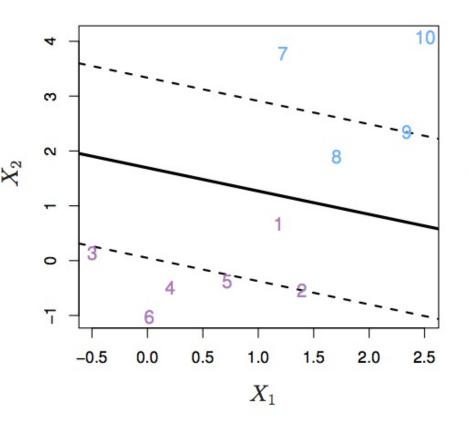
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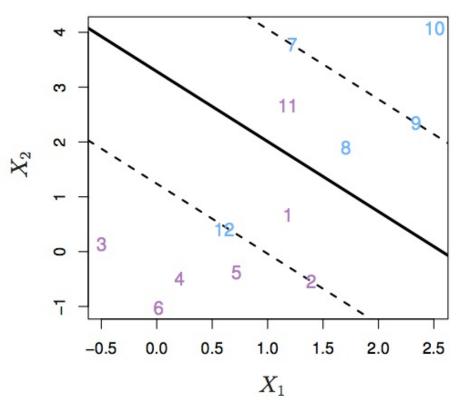
This is a constrained optimization problem

Minimize the norm of $_{\rm w}$ under the constraint that it classifies every observation correctly.

The method we have discussed so far runs into an important complication:

What if there is no separating hyper-plane?.





The solution is to penalize observations on the wrong side of the margin by introducing slack variables to the optimization problem.

$$egin{aligned} \min_{eta_0,eta,\xi} C \sum_{i=1}^N \xi_i + rac{1}{2} \|eta\|^2 \ ext{s. t } y_i(eta_0 + eta' x_i) & \geq 1 - \xi_i \, orall i \ \xi_i & \geq 0 \, orall i \end{aligned}$$

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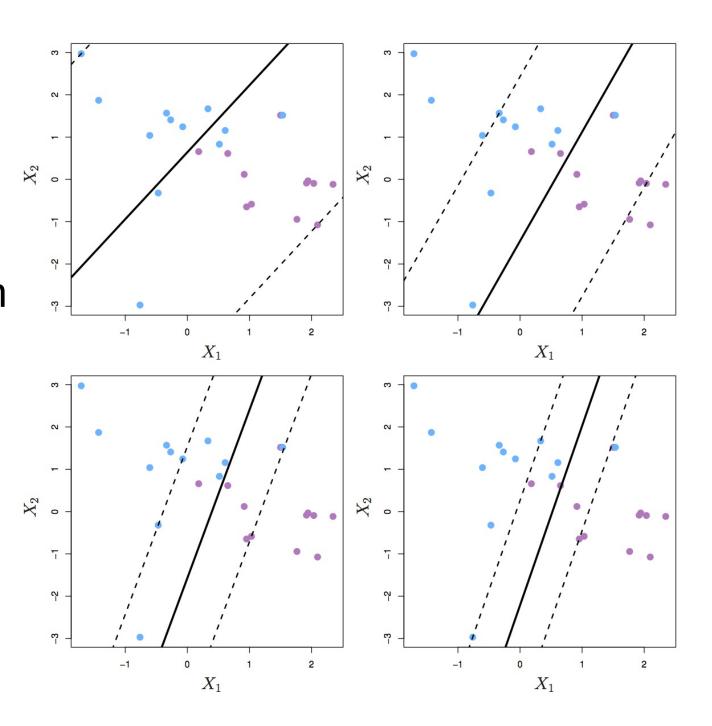
c is a parameter that tradeoffs the width of the margin vs. the penalty on observations on the wrong side of the margin.

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c is a parameter that tradeoffs the width of the margin vs. the penalty on observations on the wrong side of the margin.

This is a "data fit + model complexity" loss function.

c is a hyperparameter to be selected by the user or via cross-validation model selection methods.



$$\min_{b,\mathbf{w}} \ \sum_{i=1}^N (1-y_i f_i)_+ + rac{\lambda}{2} \|\mathbf{w}\|^2$$

If observation x_i is on the proper side of the margin,

then $y_if_i>1$ and thus $(1-y_ifi)_+=0$.

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If observation x_i is on the proper side of the margin,

then $y_if_i>1$ and thus $(1-y_ifi)_+=0$.

Otherwise, $(1 - y_i f_i)_+$ equals the signed distance to the margin for observation x_i .

$$\min_{b,\mathbf{w}} \ \sum_{i=1}^N (1-y_i f_i)_+ + rac{\lambda}{2} \|\mathbf{w}\|^2$$

This formulation makes the connection to SVMs as regularized estimation procedure much clearer.

$$\min_{b,\mathbf{w}} \ \sum_{i=1}^N (1-y_i f_i)_+ + rac{\lambda}{2} \|\mathbf{w}\|^2$$

This formulation makes the connection to SVMs as regularized estimation procedure much clearer.

The first term corresponds to a "loss function"

$$\min_{b,\mathbf{w}} \ \sum_{i=1}^N (1-y_i f_i)_+ + rac{\lambda}{2} \|\mathbf{w}\|^2$$

This formulation makes the connection to SVMs as regularized estimation procedure much clearer.

The first term corresponds to a "loss function"

The second term a regularization term that controls model complexity.

This is a general framework we will see in many algorithms.

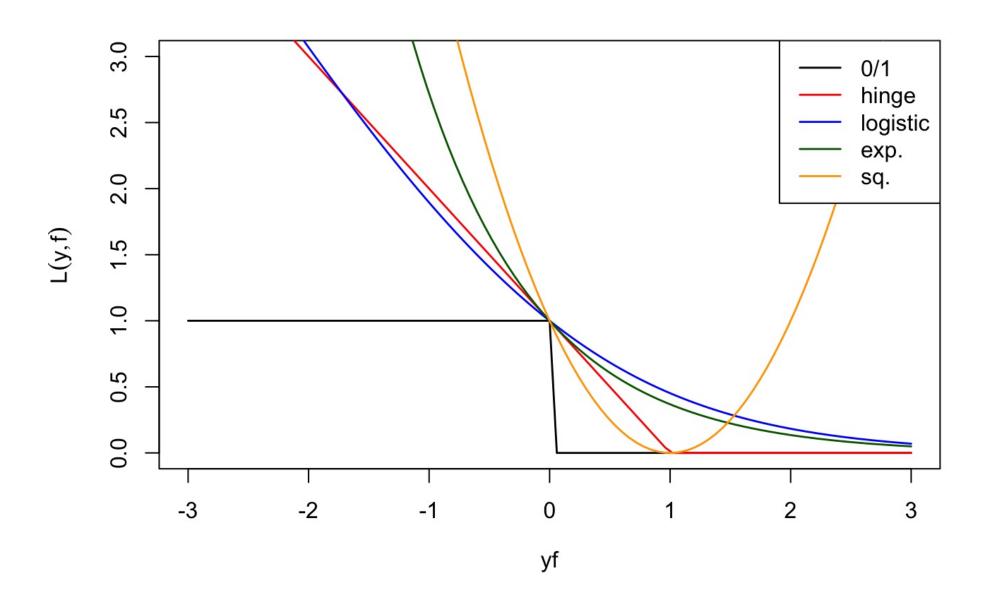
We write the models we are learning as solutions to optimization problems with regularized objective functions

$$f = rg \max_f L(y,f) + \lambda R(f)$$

- L(y,f) is a loss function, e.g., $\sum_{i=1}^{N} (1-y_i f_i)_+$
- R(f) is a regularizer, e.g., $\|\mathbf{w}\|^2$

Other loss functions:

- Zero/one loss: $L(y, f) = \mathbf{1}[yf \le 0]$
- Hinge: $L(y, f) = (1 yf)_+$
- Logistic: $L(y, f) = \frac{1}{\log 2} \log(1 + \exp{-yf})$
- Exponential: $L(y, f) = \exp{-yf}$
- Squared: $L(y,f) = (y-f)^2$



The reason we like this is that now we have tons of flexibility in learning models

We can apply gradient descent to our loss and regularizer of choice as appropriate to specific application

Quiz Derive gradient descent for the SVM!

Different algorithms depending on data size

- Massive number of examples with few predictors, train with stochastic gradient descent
- Moderate number of examples, use quadratic optimization (later in semester)
- For quadratic version, can subset observations that could be support vectors

State-of-the-art for many applications

We will see later that makign this a non-linear model is very powerful and straightforward

Very elegant formulation serves as springboard to understand many models